DAGs and topological sort

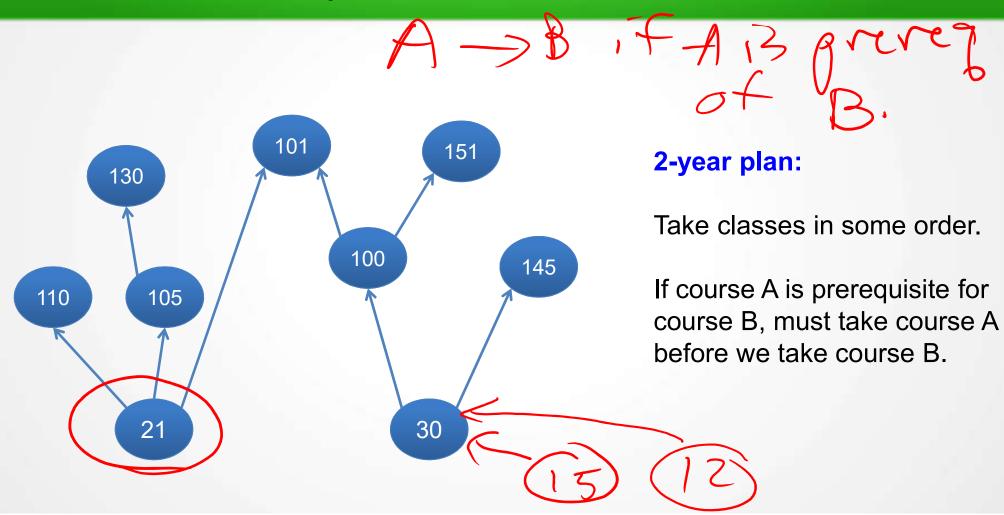
Miles Jones	MTThF 8:30-9:50am	CSE 4140

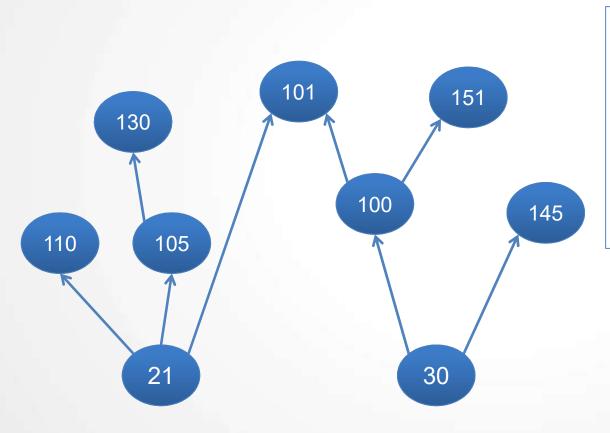
August 16, 2016

Today's plan

- Definition of DAG.
- 1. Ordering algorithm on a DAG.
- 2. Graph search and reachability.

In the textbook: Sections 10.4 and 10.5





Which of the following orderings are ok?

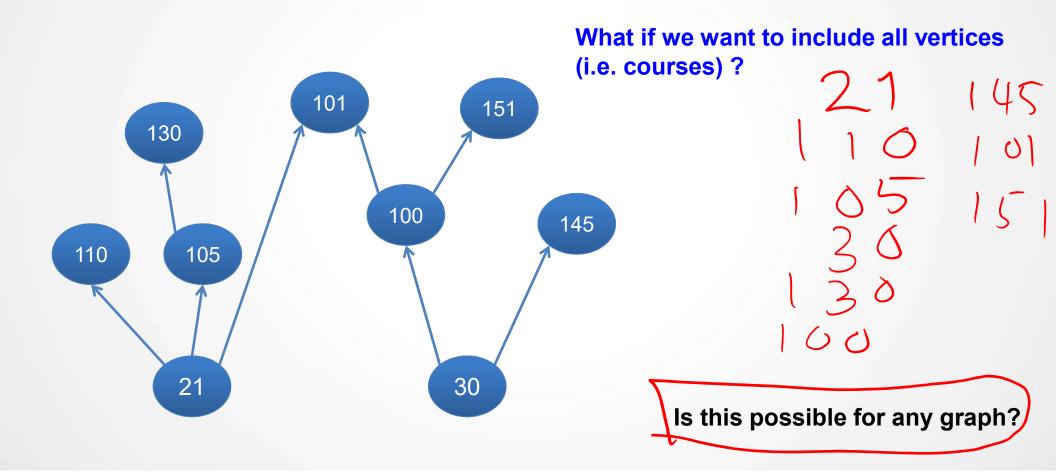
A. 30, 145, 151, 100.

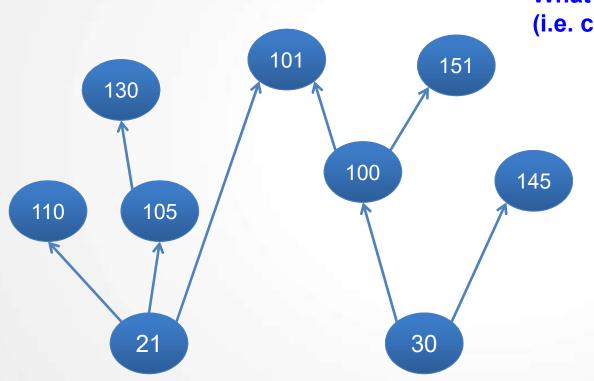
B. 110, 105, 21, 101.

C. 21, 105, 130.

D. More than one of the above.

E. None of the above.



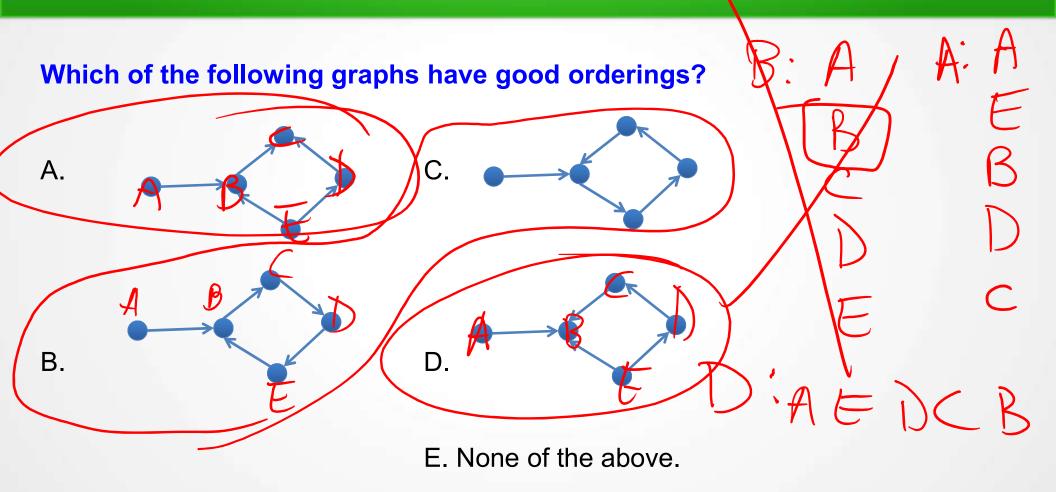


What if we want to include all vertices (i.e. courses)?

Is this possible for any graph?

- 1. Classify graphs for which it is.
- 2. For those, find a good ordering.

Barriers to ordering



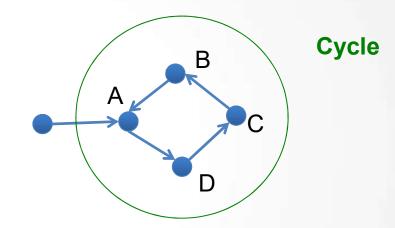
Barriers to ordering

A can't be first (because B is before it).

B can't be first (because C is before it).

C can't be first (because D is before it).

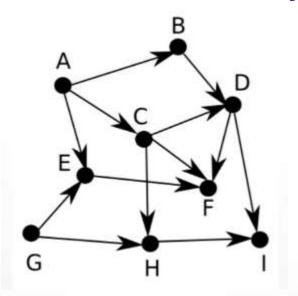
D can't be first (because A is before it).



Whenever there is a cycle, can't find a "good" ordering.

Directed Acyclic Graphs

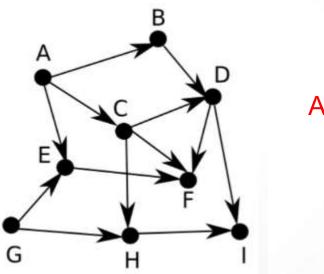
Directed graphs with no cycles are called directed acyclic graphs (DAGs).





Directed Acyclic Graphs

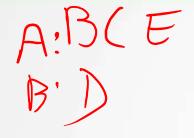
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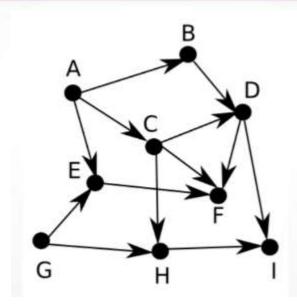


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A topological ordering of a graph is an (ordered) list of all its vertices such that, for each edge (v,w) in the graph, v comes before w in the list.

Topological ordering





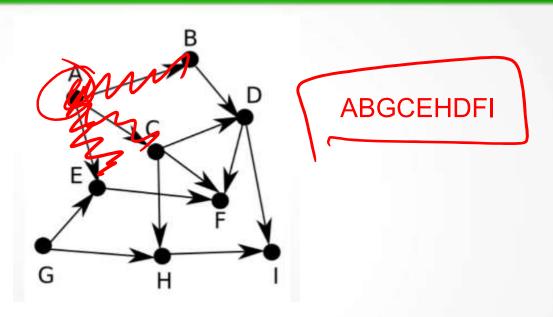
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Two algorithmic questions:

- 1. Given an (ordered) list of all vertices in the graph, is it a topological ordering?
- 2. Given a graph, produce a topological ordering.

Topological ordering





1. Given an (ordered) list of all vertices in the graph, is it a topological ordering?

How would you do it?

Topological ordering

Littono incerning B edges is called A Source E G H

2. Given a graph, produce a topological ordering.

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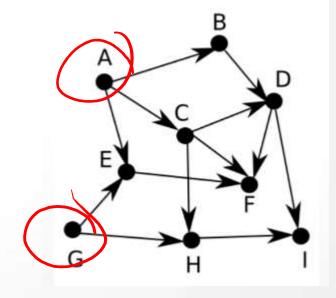
At what vertex should we start?

- A. Any vertex is okay.
- B. We must start at A.
- C. Choose any vertex with at least one outgoing edge.
- D. Choose any vertex with no incoming edges.
- E. None of the above.

In a DAG, vertices with no incoming edges are called sources.

Which of these vertices are sources?

- A. Only A and G.
- B. Only A.
- C. Only I.
- D. Only I and F.
- E. None of the above.



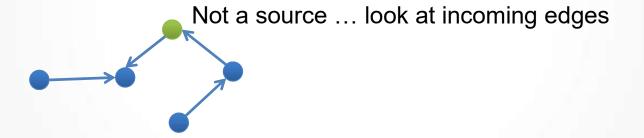
Lemma 1: Every DAG has a (at least one) source

How would you prove this?

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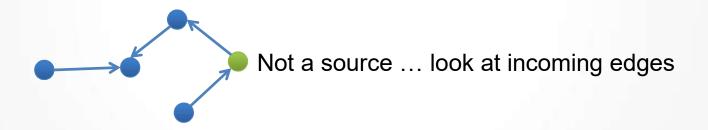
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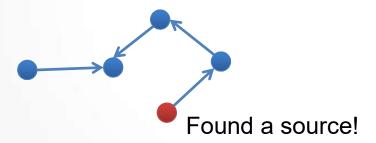
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How would you prove this?



Lemma 1: Every DAG has a (at least one) source

How would you prove this?



Lemma 1: Every DAG has a (at least one) source

Let G be a DAG. We want to show that G has a source vertex.

In a proof by contradiction (aka indirect proof), what should we assume?

- A. G has a source vertex.
- B. All the vertices in G are sources.
- C. No vertex in G is a source.
- D. G has at least one source vertex and at least one vertex that's not a source.
- E. None of the above.

Lemma 1: Every DAG has a (at least one) source

Proof of Lemma 1: Let G be a DAG with n (n>1) vertices. We want to show that G has a source vertex.

Assume towards a contradiction that no vertex in G is a source.

Let v_0 be a vertex in G. Since v is not a source (by assumption), it has an incoming edge. Let v_1 be a vertex in G so that (v_1, v_0) is an edge in G. Since v_1 is also not a source, let v_2 be a vertex in G so that (v_2, v_1) is an edge in G. Keep going to find

$$V_0, V_1, V_2, ..., V_n$$

vertices. There must be a **repeated** vertex in this list (Pigeonhole Principle). **Contradiction** with G being acyclic.

Notation: G-v is the graph that results when remove v and all of its incident edges from G.

Lemma 2: If v is a **source vertex** of G, then G is a DAG if and only if G-v is a DAG.

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Proof of Lemma 2: Let G be a DAG and assume v is a vertex in G.

Assume G is a DAG. WTS G-v is a DAG.

Assume G-v is a DAG. WTS G is a DAG.

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Assume G-v is a DAG. WTS G is a DAG. ?? Contrapositive ...

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Notation: **G-v** is the graph that results when remove v and all of its incident edges from G.

Lemma 2: If v is a **source vertex** of G, then
G is a DAG if and only if G-v is a DAG

Proof of Lemma 2: Let G be a DAG and assume v is a vertex in G.

Assume G is a DAG. WTS G-v is a DAG. Can't introduce any cycles by removing edges.

Assume G is not a DAG. WTS G-v is not a DAG. A cycle in G can't include a source (because no incoming edges). So this cycle will also be in G-v.

Find Topological Ordering (if possible)

Bis DAG - 76 hzs save

2 176

While G has at least one vertex G has no source & G is not

If G has some source,

Choose one source and output it.

Delete the source and all its outgoing edges from G.

Else

Return that G is not a DAG.

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Find Topological Ordering (if possible)

While G has at least one vertex

If G has some source,

Choose one source and output it.

Delete the source and all its outgoing edges from G.

Else

Return that G is not a DAG.

Implementation details:

Choose first x in S. For each y adjacent to x, Decrement InDegree[v] If InDegree[y]=0, add y to S.

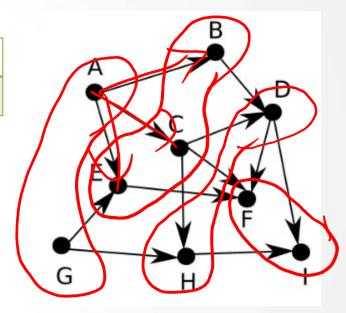
Maintain integer array, InDegree, of length n Maintain collection of sources, **S**, as list, stack, or queue.

InDegree[]

Α	В	С	D	E	F	G	Н	I
0	1_	10	2	21	3	0	2	2

Collection of sources: S = A, G



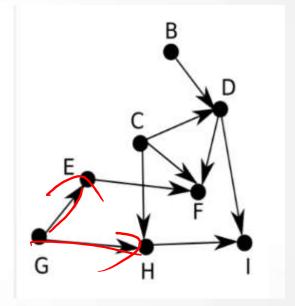


InDegree[]

M	В	С	D	E	F	G	Н	I
0	0	0/2	2	20	3	0	21	2

Collection of sources: S ≠ G,B, C ←

Output: A

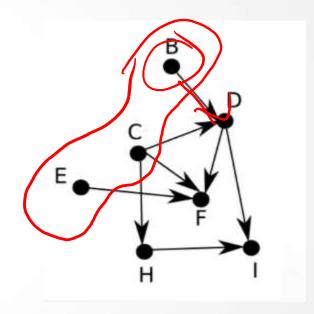


InDegree[]

A	В	С	D	Ε	F	G	Н	I
0	0	0	4 1	0	3	0	1	2

Collection of sources: **S** = B, C, **E**

Output: A, G

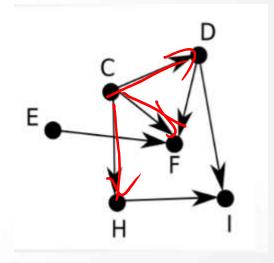


InDegree[]

A	₽	С	D	Е	F	G	Н	I
0	0	0	# 6	0	32	0	MO	2

Collection of sources: S = C, E

Output: A, G, B

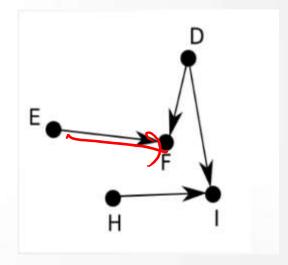


InDegree[]

A								
0	0	0	0	0	Ø	0	0	2

Collection of sources: **S** = E, D, H

Output: A, G, B, C

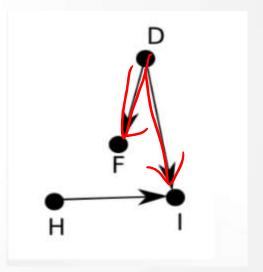


InDegree[]

A	₿	C	D	E	F	G	Н	I
0	0	0	0	0	10	θ	0	P)

Collection of sources: S = D, H

Output: A, G, B, C, E

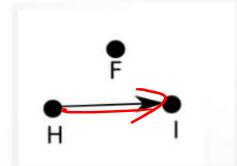


InDegree[]

A	₽	C	Đ	E	F	G	Н	I
θ	0	0	0	0	0	0	0	6 1

Collection of sources: S = H, F

Output: A, G, B, C, E, D

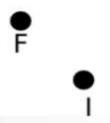


InDegree[]

A	₿	C	Đ	E	F	G	Ħ	I
0	0	0	0	0	0	0	0	0

Collection of sources: S = F, I

Output: A, G, B, C, E, D, H



InDegree[]

A	₽	C	Đ	E	F	G	Ħ	I
θ	0	0	0	0	0	0	0	0

Collection of sources: S = I

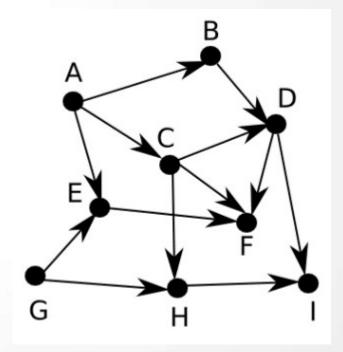
Output: A, G, B, C, E, D, H, F

InDegree[]

A	₿	C	Đ	E	F	G	Ħ	I
0	0	0	0	0	0	0	0	0

Collection of sources: S =

Output: A, G, B, C, E, D, H, F, I



Find Topological Ordering (if possible)

Make an array of indegree[v] for each v in |V|

Initialize a queue of sources S

While G has at least one vertex

If G has some source, If S is not empty then

Choose one source and output it. v:= head(S), output v, eject(S,v)

Delete the source and all its outgoing edges from G.

for each (v,u) in E

decrement indegree(u)

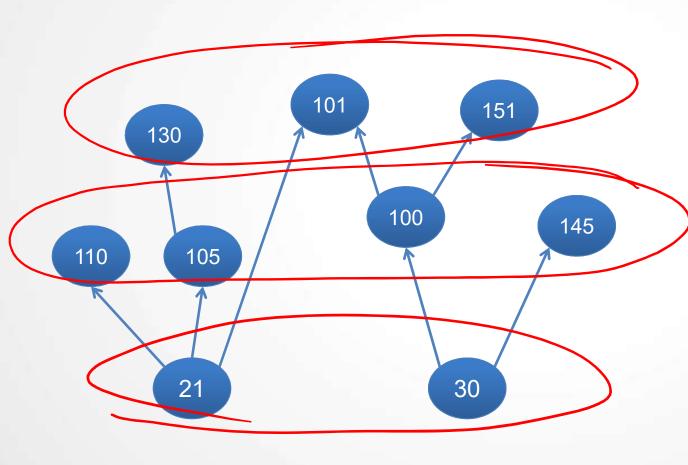
if indegree(u)=0 then insert (S,u)

Else

Return that G is not a DAG.

Find Topological Ordering (if possible)

```
Make an array of indegree[v] for each v in |V|
                                           O(|V|+|E|)
  Initialize a queue of sources S
While G has at least one vertex
    If G has some source, If S is not empty then O(1)
       Choose one source and output it. v:= head(S), output v, eject(S,v) O(1)
       Delete the source and all its outgoing edges from G.
                                            O(degree(v))
            for each (v,u) in E
                decrement indegree(u)
                if indegree(u)=0 then insert (S,u)
    Else
                                           Since each v is ejected once, total time is
       Return that G is not a DAG.
                                                       degree(v) = |E|
      (IVI+|E|
```



2-year plan:

Take classes in some order.

If course A is prerequisite for course B, must take course A before we take course B.

How many quarters?

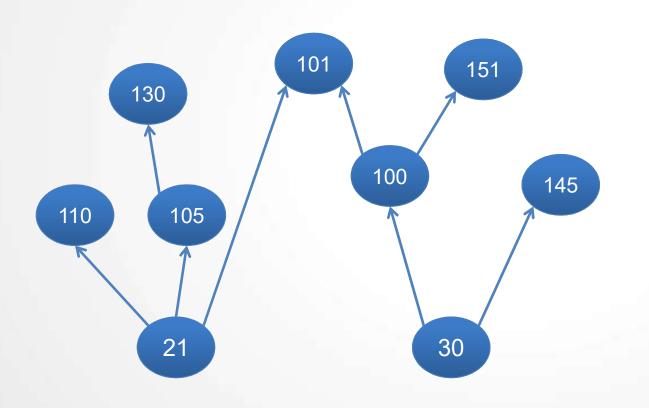
Layers of a DAG

First layer all nodes that are sources

Next layer all nodes that are now sources

(once we remove previous layer and its outgoing edges)

Repeat...



How many quarters (layers) before take all classes?

A. 1.

B. 2.

C. 3.

D. 4.

E. More than four.