

VectorShift Project - Complete Detailed Explanation

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What is This Project About? {#what-is-this-project}

Project Name: VectorShift Pipeline Builder

Purpose:

This is a **visual workflow builder** (like Zapier, n8n, or Node-RED) that allows users to create data processing pipelines by:

- Dragging and dropping nodes onto a canvas
- Connecting nodes to define data flow
- Validating the pipeline structure
- Submitting pipelines for analysis

Real-World Analogy:

Think of it like building a flowchart for data processing:

- **Input Node** = Data source (like reading a file)
- **LLM Node** = AI processing (like GPT-4 analyzing text)
- **Transform Node** = Data manipulation (like converting text to uppercase)
- **Filter Node** = Data filtering (like removing unwanted data)
- **Output Node** = Final destination (like saving to database)

Example Pipeline:

```
[User Input] → [AI Analysis] → [Filter Results] → [Save to Database]
```

🔧 Problem Statement & Solutions {#problems-solved}

Part 1: Node Abstraction Problem

Problem:

Without abstraction, creating 100 different node types means:

- Copying the same code 100 times
- Making the same UI changes in 100 places
- Bug fixes need to be applied 100 times
- Very hard to maintain

Example of Bad Approach:

```
javascript

// InputNode.js - 200 lines of code
// OutputNode.js - 200 lines of code (95% duplicate)
// LLMNode.js - 200 lines of code (95% duplicate)
// ... 97 more files with duplicated code
```

Solution: BaseNode Abstraction

Created a **single reusable component** that accepts configuration:

```
javascript
```

```

// BaseNode.js - ONE component for ALL nodes
const BaseNode = ({ config }) => {
  // Shared rendering logic
}

// Create ANY node with just configuration
const InputNode = createNode({
  label: 'Input',
  icon: 'input',
  fields: [...] // Just config!
})

```

Benefits: One place to fix bugs Consistent UI across all nodes Create new nodes in 10 lines instead of 200 Easy to add features to ALL nodes at once

Part 2: Styling Problem

Problem:

The original code had no styling - just plain white boxes with no visual appeal or user guidance.

Solution: Professional Design System

Implemented:

1. Color Coding: Each node type has its own color

- Green = Input (data coming in)
- Red = Output (data going out)
- Purple = AI/LLM (smart processing)
- Yellow = Transform (data modification)
- Blue = Filter (data selection)

2. Visual Hierarchy:

- Gradient headers for emphasis
- Icons for quick recognition
- Shadows for depth perception
- Rounded corners for modern feel

3. User Experience:

- Hover effects show interactivity

- Disabled states show unavailable actions
- Clear labels and descriptions
- Visual feedback on all interactions

Before vs After:

Before: [Plain box with text]
 After: [📱 Gradient header | Icon | Colored border | Shadow effect]

Part 3: Text Node Logic Problem

Problem 1: Fixed Size Text Box

Users can't see long text, making it frustrating to work with.

Solution: Dynamic Resizing

Logic:

```
javascript

useEffect(() => {
  const lines = text.split('\n').length; // Count lines
  const maxLineLength = Math.max(...text.split('\n').map(l => l.length)); // Longest line

  // Calculate new dimensions
  const newWidth = Math.min(Math.max(250, maxLineLength * 8 + 40), 500);
  const newHeight = Math.min(Math.max(100, lines * 24 + 40), 400);

  setDimensions({ width: newWidth, height: newHeight });
}, [text]); // Recalculate when text changes
```

How it works:

1. User types text
2. Count number of lines (for height)
3. Find longest line (for width)
4. Calculate: $\boxed{\text{width} = \text{characters} \times 8 \text{ pixels} + \text{padding}}$
5. Calculate: $\boxed{\text{height} = \text{lines} \times 24 \text{ pixels} + \text{padding}}$
6. Apply min/max limits to prevent too small/large

Example:

```
Text: "Hi"      → Node: 250px × 100px (minimum)
Text: "Long text..." → Node: 350px × 120px (expanded)
Text: "Multi\nline" → Node: 250px × 150px (taller)
```

Problem 2: No Variable Support

Users need to pass dynamic values between nodes (like "use the output of Node A as input to Node B").

Solution: Variable Detection with Regex

Logic:

```
javascript

// Regex pattern to find {{variableName}}
const variableRegex = /\{\s*([a-zA-Z_][a-zA-Z0-9_]*\s*)\}/g;

// Extract all variables
const foundVariables = [];
let match;
while ((match = variableRegex.exec(text)) !== null) {
  const varName = match[1]; // Get the variable name
  if (!foundVariables.includes(varName)) {
    foundVariables.push(varName);
  }
}
```

Regex Breakdown:

- `(\{\})` = Literal opening braces `{}{}`
- `(\s*)` = Optional whitespace
- `(([a-zA-Z_][a-zA-Z0-9_]*))` = Valid JavaScript variable name
 - Must start with letter, `()`, or `($)`
 - Can continue with letters, numbers, `()`, or `($)`
- `(\s*)` = Optional whitespace
- `(\{\})` = Literal closing braces `{}{}`
- `(g)` = Global flag (find all matches)

Valid Variables: ✓ `{{{name}}}` ✓ `{{{firstName}}}` ✓ `{{{user_id}}}` ✓ `{{{value}}}` ✓ `{{{ price }}}` (with spaces)

Invalid Variables: ✗ `{{{123abc}}}` (starts with number) ✗ `{{{my-var}}}` (contains hyphen) ✗ `{{{my var}}}` (contains space)

How Handles are Created:

javascript

```
{variables.map((varName, idx) => (
  <Handle
    id={'var-${varName}'}
    position="left"
    style={{ top: `${70 + (idx * 30)}px` }} // Stack vertically
  >
  <label>{varName}</label> // Show variable name
</Handle>
))}
```

Example:

User types: "Hello {{name}}, your score is {{score}}!"

Step 1: Regex finds: ["name", "score"]

Step 2: Create 2 handles on left side:

- Handle at top: "name"
- Handle below: "score"

Step 3: Other nodes can connect to these handles

Part 4: Backend Integration Problem

Problem:

No validation of pipeline structure - users could create invalid pipelines with circular dependencies.

Solution: DAG Detection Algorithm

What is a DAG?

- **DAG** = Directed Acyclic Graph
- **Directed** = Arrows point one way ($A \rightarrow B$)

- **Acyclic** = No loops (can't go A → B → C → A)

Why is this important?

Valid Pipeline (DAG):

Input → Process → Output ✓

Invalid Pipeline (Cycle):

A → B → C → A ✗ (infinite loop!)

🧠 Logic & Algorithms Explained {#logic}

Algorithm 1: Kahn's Algorithm for DAG Detection

Purpose: Detect if a graph has cycles (loops)

Step-by-Step Logic:

python

```

def is_dag(nodes, edges):
    # Step 1: Build the graph structure
    adjacency_list = {} # Who points to whom
    in_degree = {}      # How many arrows point TO each node

    # Initialize: All nodes start with 0 incoming arrows
    for node in nodes:
        in_degree[node.id] = 0
        adjacency_list[node.id] = []

    # Step 2: Count incoming arrows for each node
    for edge in edges:
        adjacency_list[edge.source].append(edge.target)
        in_degree[edge.target] += 1

    # Step 3: Find nodes with NO incoming arrows (starting points)
    queue = [node.id for node in nodes if in_degree[node.id] == 0]
    processed = 0

    # Step 4: Process nodes level by level
    while queue:
        current = queue.pop(0)
        processed += 1

        # For each neighbor, remove this arrow
        for neighbor in adjacency_list[current]:
            in_degree[neighbor] -= 1

            # If neighbor now has no incoming arrows, process it
            if in_degree[neighbor] == 0:
                queue.append(neighbor)

    # Step 5: If we processed ALL nodes, no cycles exist
    return processed == len(nodes)

```

Visual Example:

Pipeline: A → B → C

Step 1: Count incoming arrows

A: 0 arrows in

B: 1 arrow in (from A)

C: 1 arrow in (from B)

Step 2: Process A (0 arrows in)

- Remove arrow A→B

- B now has 0 arrows in

Step 3: Process B (0 arrows in)

- Remove arrow B→C

- C now has 0 arrows in

Step 4: Process C (0 arrows in)

- No more edges

Result: Processed 3 nodes, total 3 nodes → Valid DAG 

Cycle Detection Example:

Pipeline: A → B → C → A (cycle!)

Step 1: Count incoming arrows

A: 1 arrow in (from C)

B: 1 arrow in (from A)

C: 1 arrow in (from B)

Step 2: No nodes have 0 arrows in!

Queue is empty, can't start processing

Result: Processed 0 nodes, total 3 nodes → Not a DAG 

Algorithm 2: React State Management Flow

How the App Maintains State:

```
javascript
```

```

// 1. Initial state
const [nodes, setNodes] = useNodesState([
  { id: '1', type: 'input', position: {...}, data: {} }
]);

```



```

// 2. User adds a node
const addNode = (type) => {
  const newNode = {
    id: `${Date.now()}`, // Unique ID from timestamp
    type: type,
    position: { x: random(), y: random() },
    data: {}
  };
  setNodes([...nodes, newNode]); // Add to array
};

```



```

// 3. React re-renders with new state
// 4. ReactFlow displays the new node
// 5. User sees the node appear on canvas

```

Algorithm 3: Frontend-Backend Communication

Complete Request-Response Flow:

javascript

```
// 1. User clicks "Submit Pipeline"
handleSubmit() {
  setIsSubmitting(true); // Show loading state

// 2. Prepare data
const payload = {
  nodes: [
    { id: '1', type: 'input', ... },
    { id: '2', type: 'output', ... }
  ],
  edges: [
    { id: 'e1-2', source: '1', target: '2' }
  ]
};

// 3. Send HTTP POST request
fetch('http://localhost:8000/pipelines/parse', {
  method: 'POST',
  headers: { 'Content-Type': 'application/json' },
  body: JSON.stringify(payload)
})

// 4. Backend receives and processes
// 5. Backend responds with result
.then(response => response.json())

// 6. Display result to user
.then(data => {
  alert(`Nodes: ${data.num_nodes}, Is DAG: ${data.is_dag}`);
})

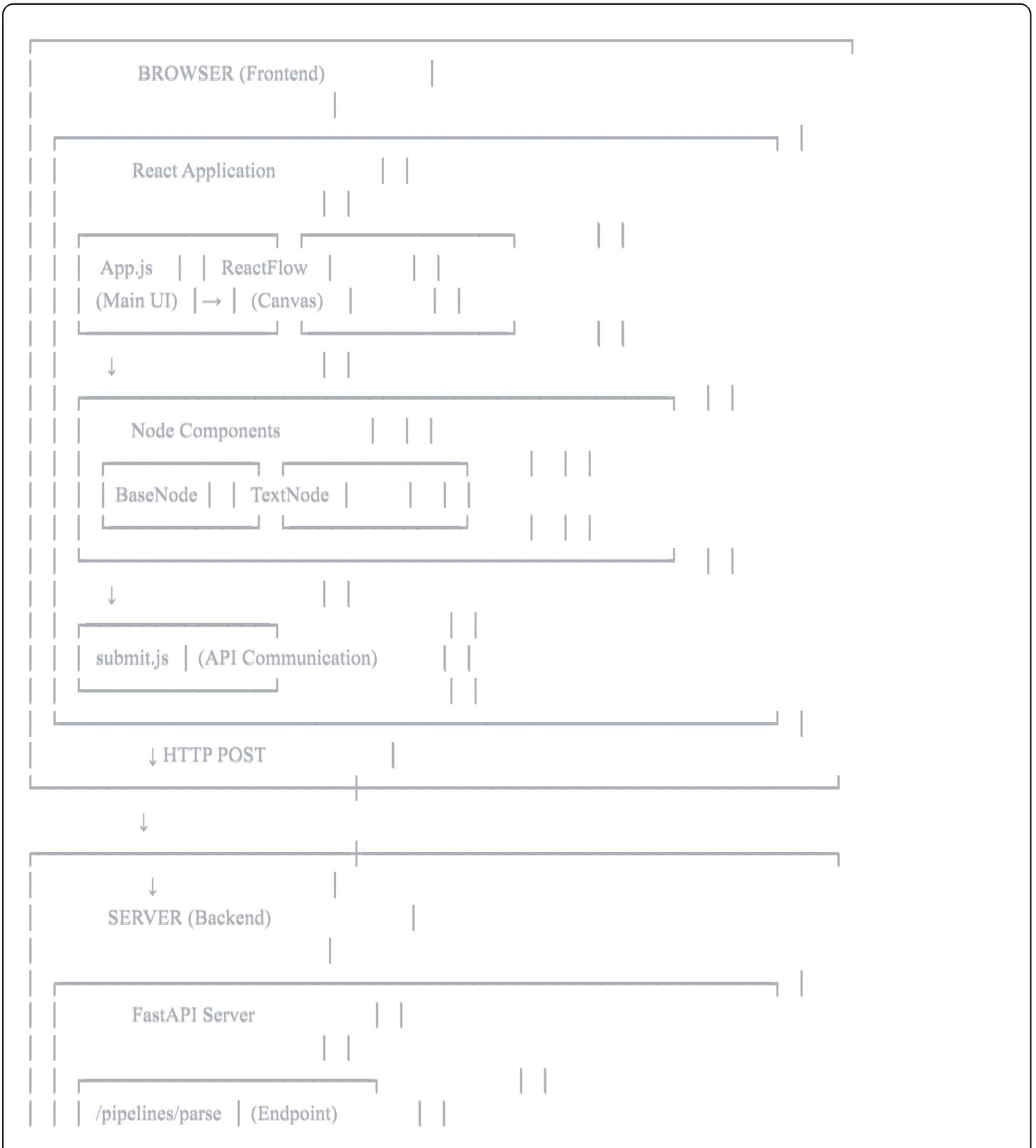
// 7. Handle errors
.catch(error => {
  // Fallback to local calculation
  const result = calculateLocally(nodes, edges);
  alert(result);
})

// 8. Reset loading state
.finally(() => {
  setIsSubmitting(false);
})
```

```
});  
}  
}
```

💡 Architecture Overview {#architecture}

System Architecture Diagram





Data Flow Example

Scenario: User creates a pipeline and clicks Submit

1. USER ACTION

User: Clicks "Submit Pipeline" button

↓

2. FRONTEND STATE

```
nodes = [  
  { id: '1', type: 'input', position: {x: 100, y: 100} },  
  { id: '2', type: 'llm', position: {x: 400, y: 100} }  
]  
edges = [  
  { id: 'e1-2', source: '1', target: '2' }  
]  
↓
```

3. API REQUEST

POST http://localhost:8000/pipelines/parse

Body: { nodes: [...], edges: [...] }

↓

4. BACKEND PROCESSING

- Count nodes: 2
- Count edges: 1
- Run DAG algorithm:
 - * Build graph
 - * Check for cycles
 - * Result: true (no cycles)

↓

5. BACKEND RESPONSE

```
Response: {  
  "num_nodes": 2,  
  "num_edges": 1,  
  "is_dag": true  
}  
↓
```

6. FRONTEND DISPLAY

Alert shows:

"Pipeline Analysis:

Number of Nodes: 2

Number of Edges: 1

Is Valid DAG: Yes

Your pipeline is valid!"

💡 Complete Testing Guide {#testing}

Test 1: Basic Setup Verification

Purpose: Verify installation and server startup

Steps:

1. Open terminal in `backend` folder
2. Run: `python main.py`
3. Look for: `INFO: Uvicorn running on http://0.0.0.0:8000`
4. Open browser: `http://localhost:8000`
5. Should see: `{"message": "VectorShift Backend API is running!"}`

Expected Result: Backend is running

Steps (Frontend):

1. Open new terminal in `frontend` folder
2. Run: `npm start`
3. Browser opens automatically to `http://localhost:3000`
4. Should see: Pipeline builder interface with buttons and nodes

Expected Result: Frontend is running

Test 2: Node Creation

Purpose: Verify node abstraction works

Steps:

1. Click " Add Input" button
2. New green node appears on canvas
3. Click " Add LLM" button

4. New purple node appears on canvas
5. Click " Add Output" button
6. New red node appears on canvas

Expected Result:  Nodes appear with correct colors  Each node has different icon and label  Nodes can be dragged around

What This Tests:

- BaseNode component rendering
 - Node configuration system
 - React state management
 - ReactFlow integration
-

Test 3: Node Connections

Purpose: Verify edge creation works

Steps:

1. Hover over right side of Input node
2. Small circle appears (connection handle)
3. Click and drag from Input to LLM node
4. Release mouse over LLM node
5. Animated line appears connecting them

Expected Result:  Connection line is animated  Line has arrow showing direction  Can create multiple connections

What This Tests:

- ReactFlow edge creation
 - onConnect callback
 - Edge state management
-

Test 4: Text Node - Dynamic Sizing

Purpose: Verify dynamic resizing works

Steps:

1. Click "+ Add Text" button
2. Click inside the text node's textarea
3. Type: "Short"
4. Observe: Node stays at minimum size (250px)
5. Type long text: "This is a very long sentence that should make the node wider to accommodate all the text"
6. Observe: Node expands horizontally

Expected Result: Node width increases with text length Node doesn't exceed maximum width (500px)

Steps (Height Test): 7. Press Enter multiple times to create new lines 8. Observe: Node height increases

Expected Result: Node height increases with line count Node doesn't exceed maximum height (400px)

What This Tests:

- useEffect hook for text monitoring
 - Dynamic dimension calculation
 - CSS styling updates
-

Test 5: Text Node - Variable Detection

Purpose: Verify variable extraction works

Test 5.1: Single Variable Steps:

1. In Text node, type: `Hello {{name}}`
2. Observe the node

Expected Result: "Variables Detected:" section appears Shows badge with "name" Left side shows a handle labeled "name"

What This Tests:

- Regex pattern matching
- useEffect dependency on text changes
- Handle creation from variables

Test 5.2: Multiple Variables Steps:

1. Clear text and type: `User {{firstName}} {{lastName}} has ID {{userId}}`
2. Observe the node

Expected Result: Shows 3 variables: firstName, lastName, userId 3 handles appear on left side, stacked vertically Each handle has correct label

Test 5.3: Invalid Variables Steps:

1. Type: `{}{{123invalid}} {{my-var}} {{my var}}`
2. Observe the node

Expected Result: No variables detected No handles created "Variables Detected:" section doesn't appear

What This Tests:

- Regex validation of variable names
 - JavaScript identifier rules
-

Test 5.4: Duplicate Variables Steps:

1. Type: `{}{{name}} loves {{name}}`
2. Observe the node

Expected Result: Only ONE "name" variable shown Only ONE handle created

What This Tests:

- Duplicate removal logic
-

Test 6: Pipeline Submission - Valid DAG

Purpose: Verify DAG detection for valid pipeline

Steps:

1. Create pipeline: Input → LLM → Output

- Add Input node
- Add LLM node
- Add Output node
- Connect: Input → LLM
- Connect: LLM → Output

2. Click "🚀 Submit Pipeline" button

3. Wait for alert

Expected Result:

Pipeline Analysis:

Number of Nodes: 3

Number of Edges: 2

Is Valid DAG: Yes

Your pipeline is valid!

What This Tests:

- Frontend to backend communication
- Node/edge counting
- DAG algorithm on valid graph
- Alert display

Test 7: Pipeline Submission - Invalid DAG (Cycle)

Purpose: Verify cycle detection works

Steps:

1. Create circular pipeline:

- Add 3 LLM nodes (A, B, C)
- Connect: A → B
- Connect: B → C
- Connect: C → A (creates cycle!)

2. Click " Submit Pipeline" button

3. Wait for alert

Expected Result:

Pipeline Analysis:

Number of Nodes: 3

Number of Edges: 3

Is Valid DAG:  No

Warning: Your pipeline contains cycles!

What This Tests:

- Cycle detection in Kahn's algorithm
- Proper error messaging

Test 8: Backend Offline Fallback

Purpose: Verify local calculation works when backend is down

Steps:

1. Stop the backend server (Ctrl+C in backend terminal)
2. In frontend, create a simple pipeline
3. Click " Submit Pipeline"
4. Wait for alert

Expected Result:

Pipeline Analysis (Local):

Number of Nodes: X

Number of Edges: Y

Is Valid DAG:  / 

Note: Backend connection failed, showing local analysis.

What This Tests:

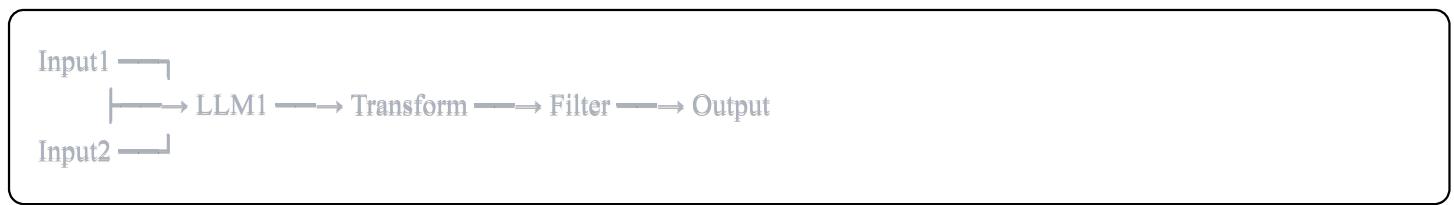
- Error handling in fetch request
 - Fallback calculation in frontend
 - User-friendly error messages
-

Test 9: Complex Pipeline

Purpose: Test with realistic complex scenario

Steps:

1. Create this pipeline:



2. Add Text node with variables: `Process {{data}} and {{metadata}}`
3. Submit pipeline

Expected Result: ✓ 6 nodes counted ✓ 6 edges counted ✓ Valid DAG detected ✓ Text node shows 2 variables with handles

What This Tests:

- Multiple input handling
 - Complex graph structures
 - Integration of all features
-

Test 10: Stress Test

Purpose: Test performance with many nodes

Steps:

1. Click "Add Input" 20 times
2. Try dragging nodes around

3. Create multiple connections
4. Submit pipeline

Expected Result: Smooth dragging performance All 20 nodes counted correctly No browser lag

🌐 Real-World Use Cases {#use-cases}

Use Case 1: AI Content Pipeline

Scenario: Automated blog post generation

```
[Topic Input]
↓
[LLM: Generate Outline]
↓
[LLM: Write Content]
↓
[Transform: Format as HTML]
↓
[Filter: Remove Inappropriate Content]
↓
[Output: Save to CMS]
```

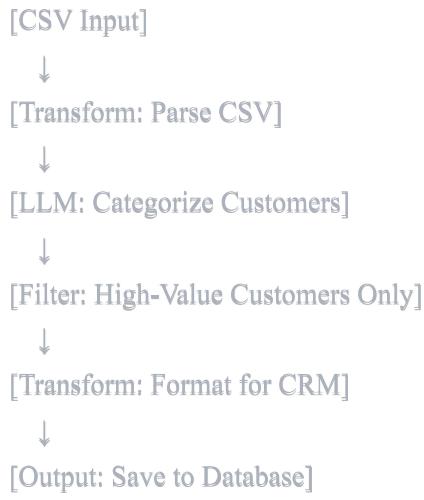
How Variables Work:

Text Node: "Generate blog about {{topic}} for {{audience}}"

- topic handle ← connected to Topic Input
- audience handle ← connected to Audience Selector

Use Case 2: Data Processing Pipeline

Scenario: Customer data enrichment



Use Case 3: Multi-Source Analytics

Scenario: Combine data from multiple sources



🔗 Key Takeaways

What You've Built:

1. Visual Programming Interface

- Drag-and-drop node creation
- Visual connection between components
- Real-time feedback

2. Smart Text Processing

- Dynamic UI that adapts to content
- Variable extraction and handle creation
- Regex-based parsing

3. Pipeline Validation

- Graph theory algorithm implementation
- Cycle detection

- Structural validation

4. Full-Stack Integration

- React frontend
- Python backend
- RESTful API communication
- Error handling and fallbacks

Skills Demonstrated:

- React (Hooks, State Management, Components)
 - ReactFlow (Visual Programming Library)
 - Python (FastAPI, Pydantic, Algorithms)
 - Graph Theory (DAG Detection, Kahn's Algorithm)
 - API Design (REST, JSON, CORS)
 - UI/UX Design (Responsive, Visual Feedback)
 - Testing (Manual Testing Strategies)
 - Software Architecture (Component Abstraction)
-

Next Steps for Learning

1. Add Features:

- Save/Load pipelines
- Undo/Redo functionality
- Node search
- Export as JSON
- Dark mode

2. Optimize:

- Lazy loading for large pipelines
- WebSocket for real-time collaboration
- Caching for API responses

3. Deploy:

- Host frontend on Vercel/Netlify
- Host backend on Railway/Heroku
- Set up CI/CD pipeline

Congratulations! You now understand every aspect of this project! 