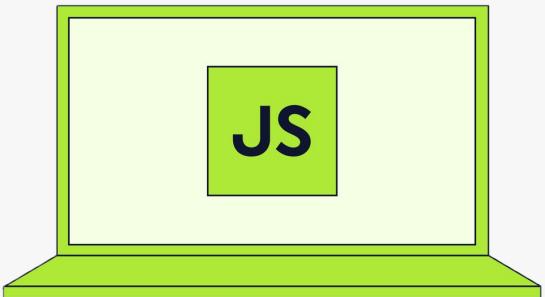




# The Complete Javascript Course



@newtonschool

## Lecture 19: Basics of Javascript

-Rahul Kumar



# Table of Contents

- What is Javascript?
- Variable Declaration: var, let and const
- Example of variable usages in real world scenarios
- Primitive and Non-Primitive Data Types
- Types of primitive data types
- Type checking using typeof
- Arithmetic Operators
- Practical Usage and Examples

# Let's Start

# What is Javascript?

JAVASCRIPT

The language that makes web  
pages come alive.



Create web,  
mobile, or desktop  
apps.

Animate elements  
and make pages dynamic.

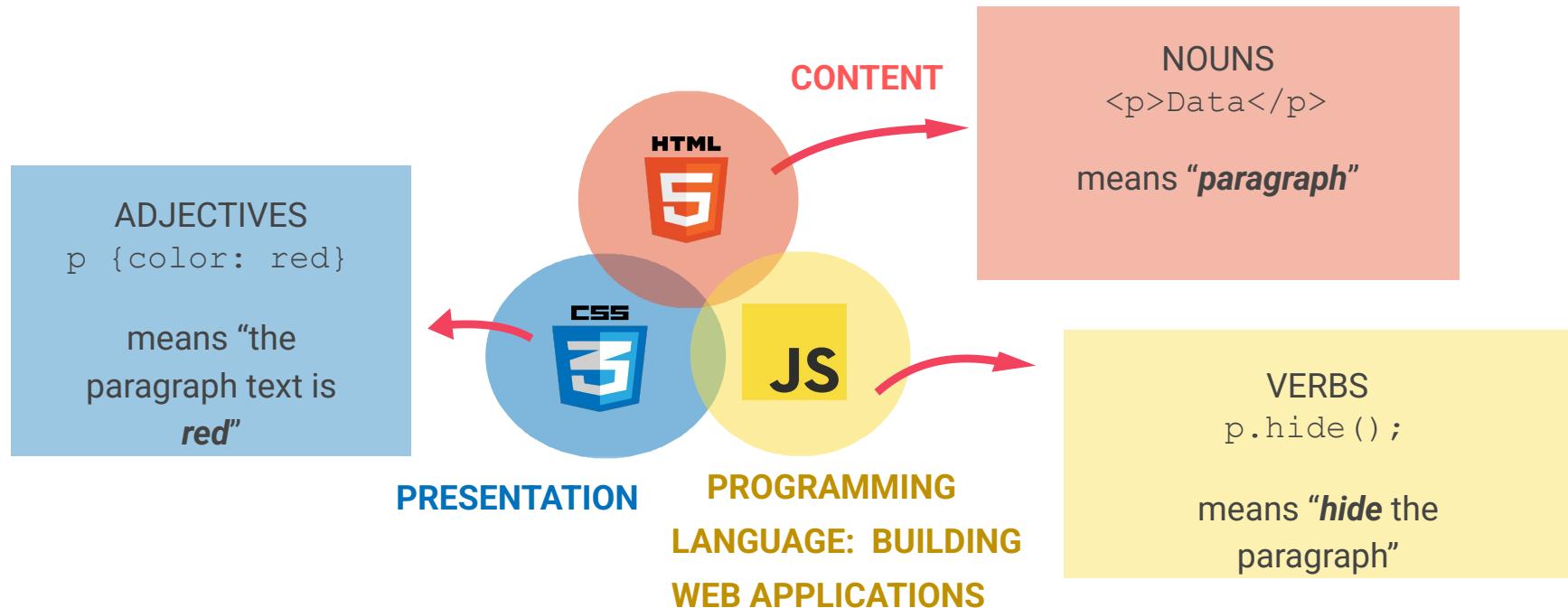
Run  
back-end  
code with  
Node.js.



Fetch and process data dynamically.

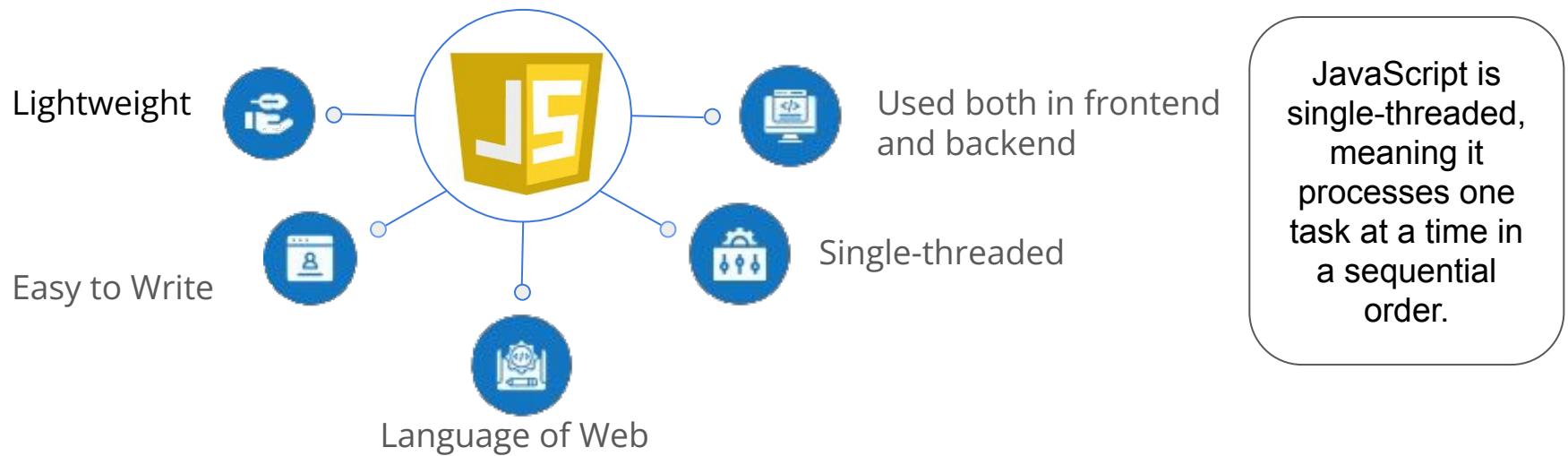
# Javascript Role in Web Development

Javascript adds logic to our web pages:-



# Features of Javascript

JavaScript is a programming language that makes websites interactive, like adding buttons, animations, and live updates.



# Comparing with other languages

Let's compare javascript with other languages:-

	JavaScript	C#	Java	Ruby	Python
Front-End	✓	✗	✗	✗	✗
Back-End	✓	✓	✓	✓	✓
Mobile Apps	✓	✓	✓	✓	✓
Desktop Apps	✓	✓	✓	✓	✓
Easy to learn	✓	✗	✗	✓	✓

# The Origin of JavaScript

# A Browser Ahead of Its Time

In the 1990s, Netscape Navigator changed the web. It was the first widely-used browser, capable of beautifully displaying HTML and CSS



NetScape Browser



Early HTML/CSS website

# A World of Static Websites

But there was a problem – web pages were static. They couldn't respond dynamically to user actions



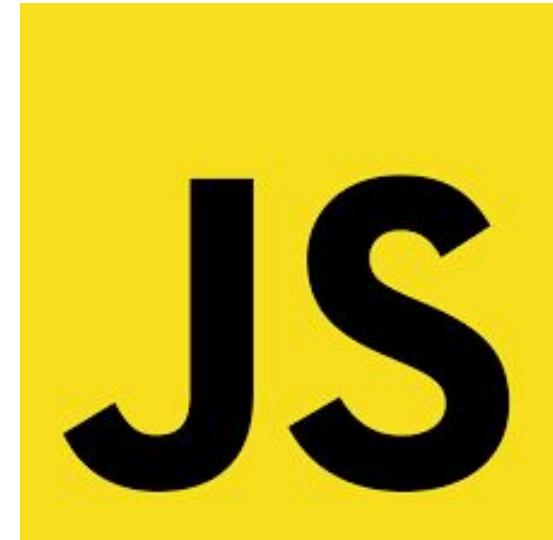
## Apple Computer...Features

### Apple Computer Names Gilbert F. Amelio Chairman and Chief Executive Officer

CUPERTINO, California—February 2, 1996—Apple Computer, Inc. today announced that it was in the best interest of Apple Computer to have a transition in leadership. The Board of Directors has appointed Dr. Gilbert F. Amelio, formerly Chairman, President and Ch

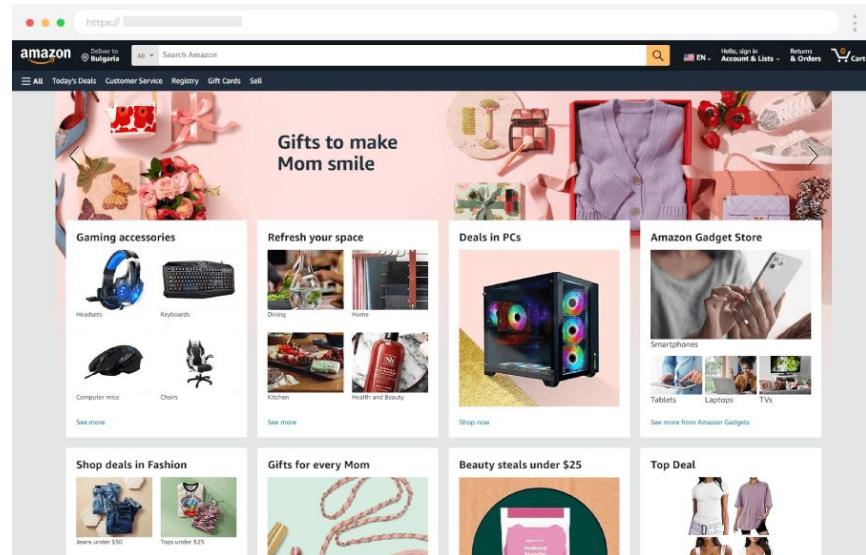
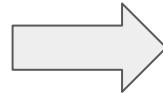
# Brainchild: Brendan Eich

To solve the issue, Brendan Eich was tasked with creating a Java-like scripting language for the web, and amazingly, he accomplished it in just 10 days!



# JavaScript Revolutionizes the Web

With Brendan Eich's creation of JavaScript, websites transformed from static pages into dynamic, interactive experiences.



## Apple Computer...Features

### [Apple Computer Names Gilbert F. Amelio Chairman and Chief Executive Officer](#)

CUPERTINO, California--February 2, 1996--Apple Computer, Inc. today announced agreed that it was in the best interest of Apple Computer to have a transition in lead Directors has appointed Dr. Gilbert F. Amelio, formerly Chairman, President and Ch

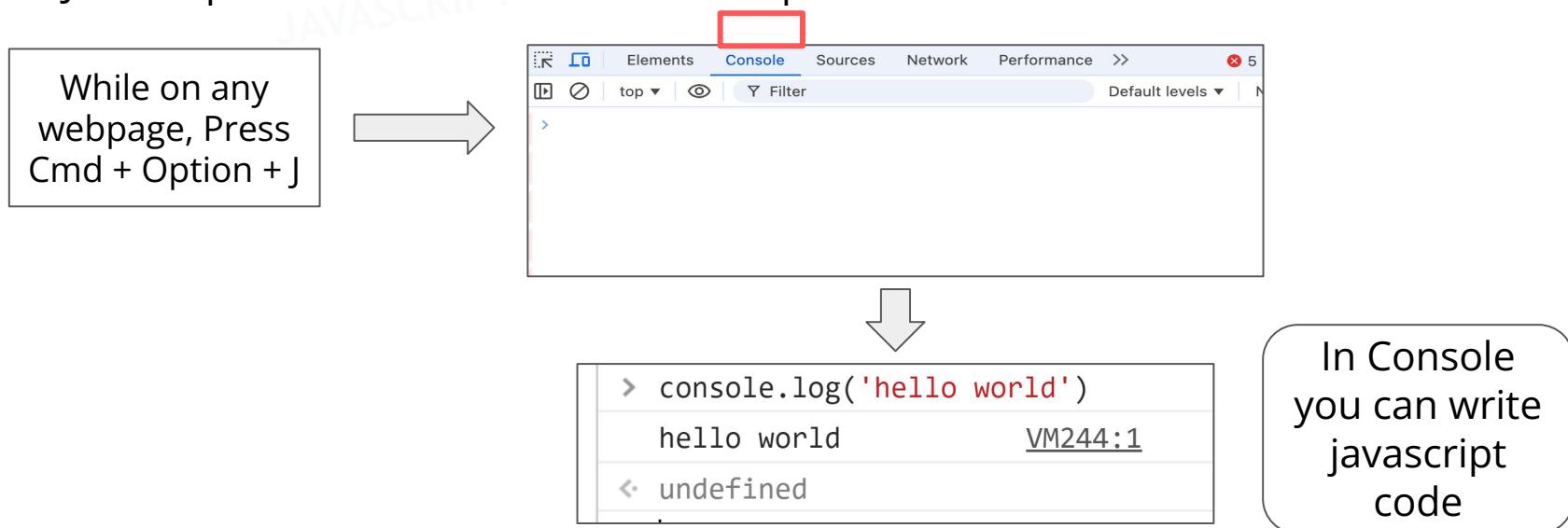
# How to run Javascript code?

You can run JavaScript directly in a browser using the Developer Console or by embedding it in an HTML file with <script> tags.

1. Developer Console
2. Embedding in HTML( <script>...</script> tags)

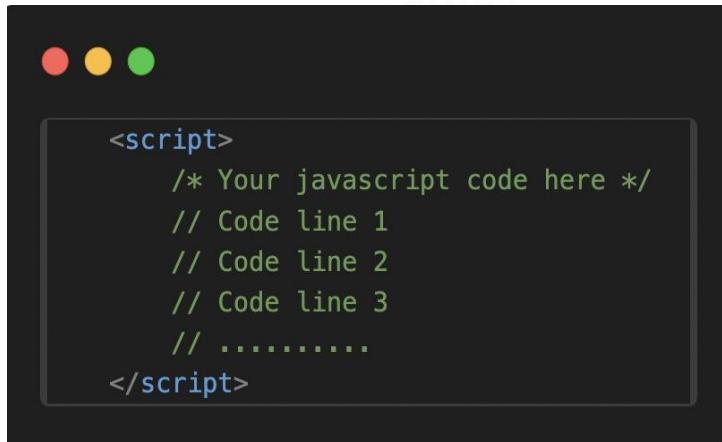
# Running javascript in Developer Console

Open the Developer Console in Chrome on Mac using Cmd + Option + J. Type your JavaScript code in the Console tab and press Enter to execute it.



# Run javascript: script tag

We use script tag to either embed code inside it or link code:-



```
<script>
    /* Your javascript code here */
    // Code line 1
    // Code line 2
    // Code line 3
    // .....
</script>
```

Embedding Code

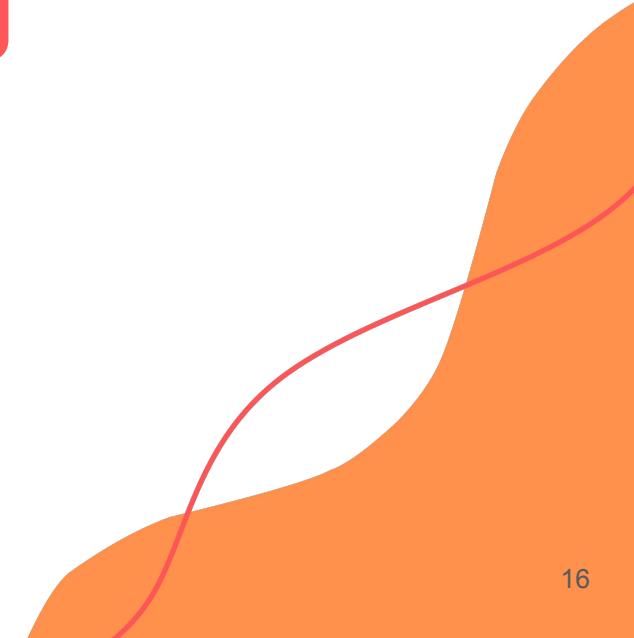
```
<script src="script.js"></script>
```



```
index.html
JS script.js X

JS script.js
1 // write your javascript here
```

Linking External Code

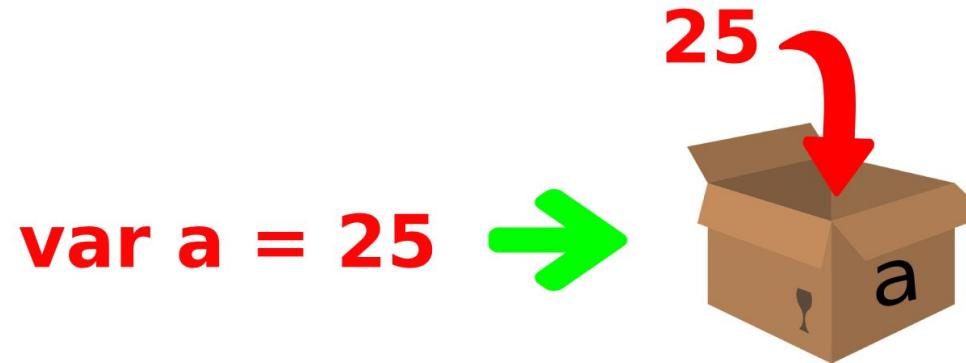


# **Let's Start Learning**

# **Javascript Syntax**

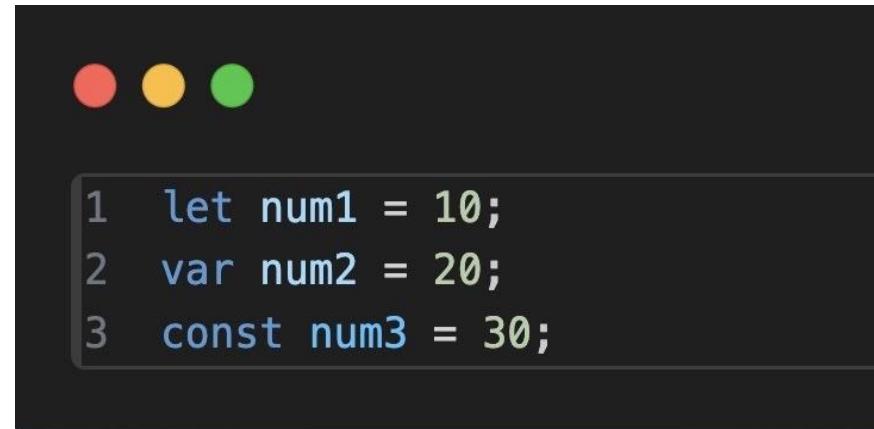
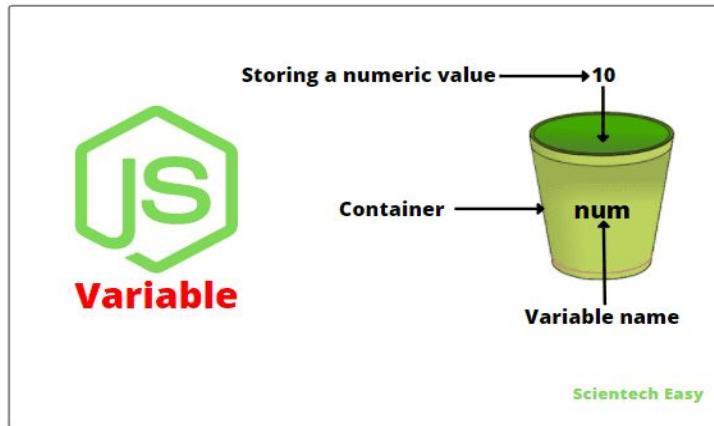
# Variables in Javascript

Variables in JavaScript are containers for storing data values. They allow developers to label and reference data in their programs,



# Storing Values in Javascript

JavaScript provides three keywords to declare variables: **let**, **var**, and **const**. These can be used to declare and store values.



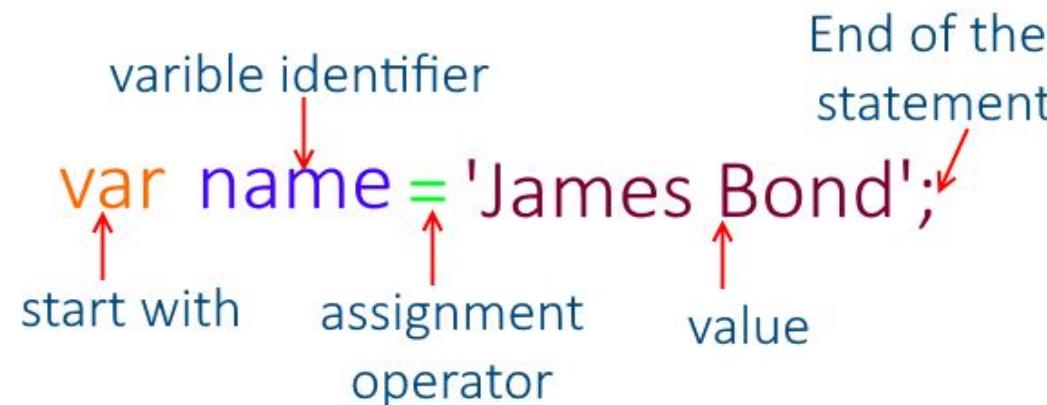
The screenshot shows a dark-themed code editor window. At the top, there are three colored circular icons: red, yellow, and green. Below them, three lines of code are displayed in blue font:

```
1 let num1 = 10;  
2 var num2 = 20;  
3 const num3 = 30;
```

# Syntax for variable declaration

Variables in JavaScript are declared using `let`, `const`, or `var`, followed by a variable name.

Keyword used to declare a variable:-



The diagram illustrates the syntax of a variable declaration in JavaScript. The code is:

```
var name = 'James Bond';
```

Annotations explain the components:

- variable identifier**: Points to the word `name`.
- start with**: Points to the `var` keyword.
- assignment operator**: Points to the `=` symbol.
- value**: Points to the string `'James Bond'`.
- End of the statement**: Points to the final `;` (semicolon).

# Similarly we can declare for let and const

Variables in JavaScript are declared using `let`, `const`, or `var`, followed by a variable name, `let` is a better alternative of `var`



```
1 let firstName = "Alice"; //can be reassigned
2 firstName = "Bob"; //reassignment is allowed
3
4 const age = 25; //can't be reassigned
```

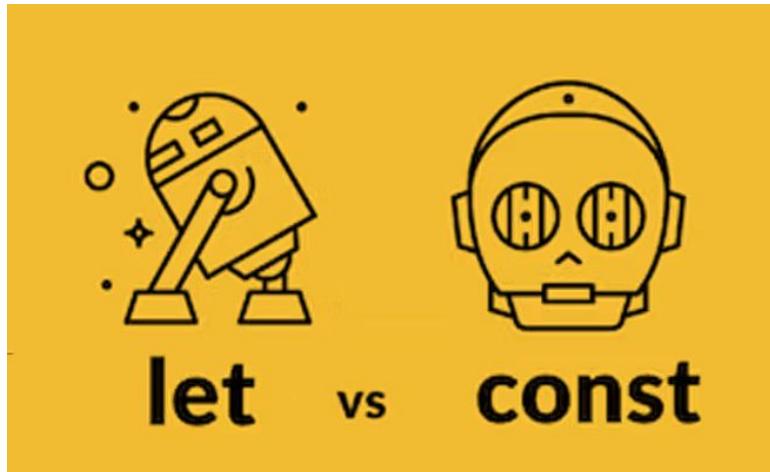
Once assigned,  
the value of a  
`const` variable  
cannot be  
changed or  
reassigned.

# Difference between var, let and const,

Feature / Property	var	let	const
Re-declaration (in same scope)	✓ Allowed	✗ Not allowed	✗ Not allowed
Re-assignment	✓ Allowed	✓ Allowed	✗ Not allowed (value must stay the same)
Default Initialization	undefined	No default, must declare before use	No default, must declare before use
Mutability of value	Can change	Can change	Cannot re-assign primitive, but object properties can change
Best Use Case	Legacy code (not recommended)	Variables that may change	Constants / fixed references

# Understood!! But what about `let` and `const`

`let` lets you change the value later, while `const` keeps the value fixed once set.



```
1 // Using `let`
2 let firstName = "Alice";
3 // Declare and assign a value
4
5 firstName = "Bob"; // Reassign a new value
6
7 // Using `const`
8 const lastName = "Smith";
9 // Declare and assign a value
10 console.log(lastName); // Output: Smith
11
12 // Attempt to reassign a new value to `const` 
13 // TypeError: Assignment to constant variable
```

**When you write code, how do you know  
what your program is doing?**

# “When you write code, how do you know what your program is doing?”

Developers use the **console** to debug, inspect, and log output while writing & testing code.

# What is the Console?

- A tool built into browsers (and Node.js).
- Allows you to **log information, debug code, and inspect variables/values.**
- You write commands like **console.log()** to send output to the console.

# Why Use the Console?

-  Debug your code
-  See intermediate values while developing
-  Test snippets quickly
-  Display warnings or errors clearly

# Types of Console Methods

Method	What it does	Example
console.log()	Print general info/output	<b>console.log("Hello World")</b>
console.error()	Print error messages (red in browser)	<b>console.error("Something went wrong")</b>
console.warn()	Print warnings (yellow in browser)	<b>console.warn("This is a warning")</b>
console.info()	Similar to log, often styled differently	<b>console.info("Info message")</b>
console.table()	Display array/object as a table	<b>console.table([{name: "A"}, {name: "B"}])</b>
console.clear()	Clears the console	<b>console.clear()</b>

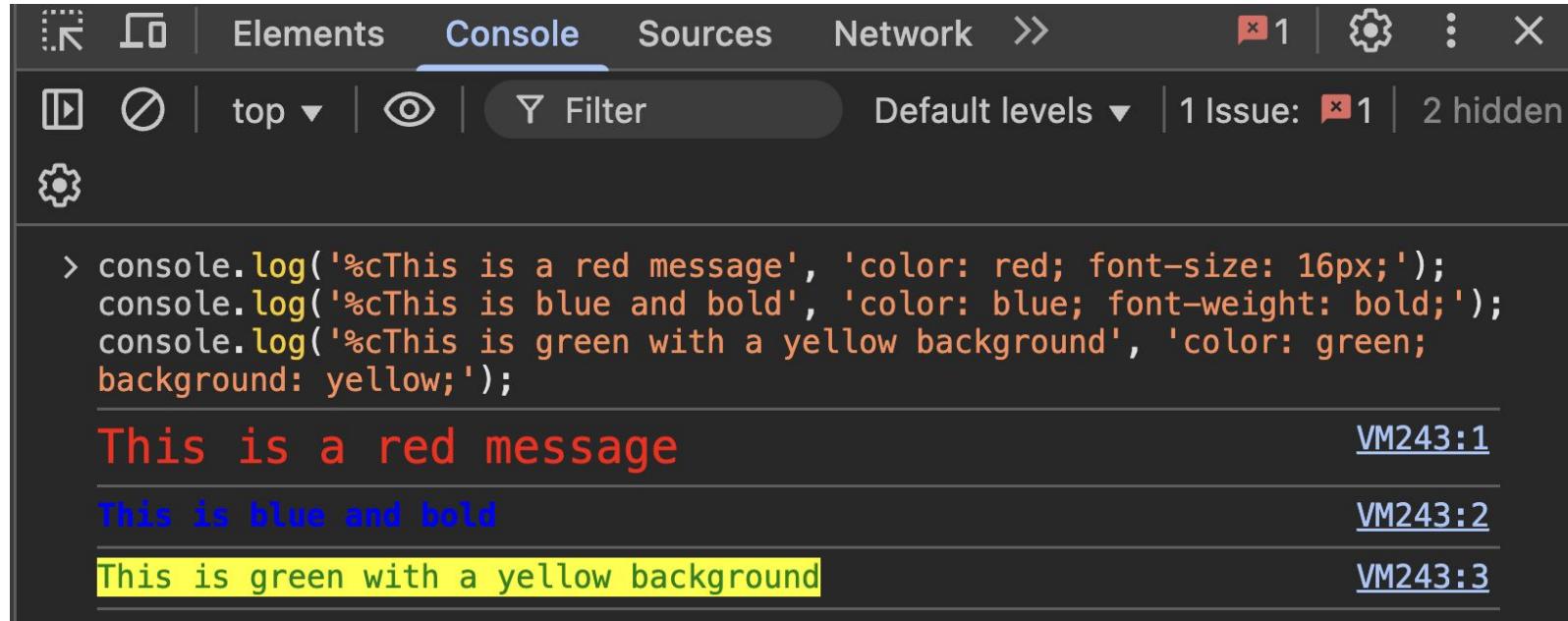
# Activity on console

# Understanding console.log in javascript

console.log() is a JavaScript method that outputs messages or data, helping developers debug and monitor code execution.

```
> let firstName = "Alice"
< undefined
> console.log(firstName)
Alice
```

# Understanding console.log in javascript



The screenshot shows the Chrome DevTools interface with the 'Console' tab selected. The console output displays three log statements:

```
> console.log('%cThis is a red message', 'color: red; font-size: 16px;');
console.log('%cThis is blue and bold', 'color: blue; font-weight: bold;');
console.log('%cThis is green with a yellow background', 'color: green;
background: yellow;');
```

The output is styled as follows:

- The first message is displayed in red text.
- The second message is displayed in blue text with a bold font weight.
- The third message is displayed in green text with a yellow background.

Output	Line Number
This is a red message	<a href="#">VM243:1</a>
This is blue and bold	<a href="#">VM243:2</a>
This is green with a yellow background	<a href="#">VM243:3</a>

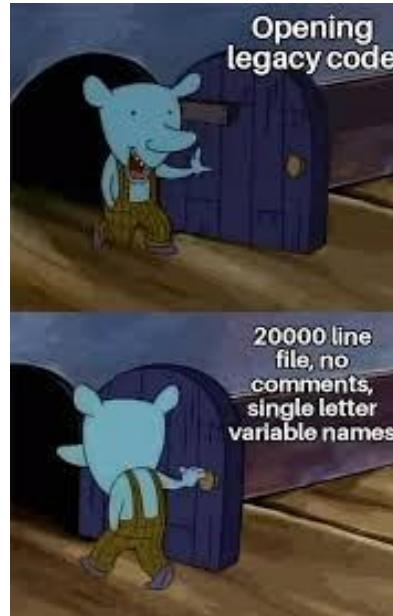
# Understanding console.log in javascript

Here:

- The first argument is the string, starting with `%c` (to apply CSS to the text).
- The second argument is the CSS styles that apply to that log.

# Comments: The Footnotes of Code

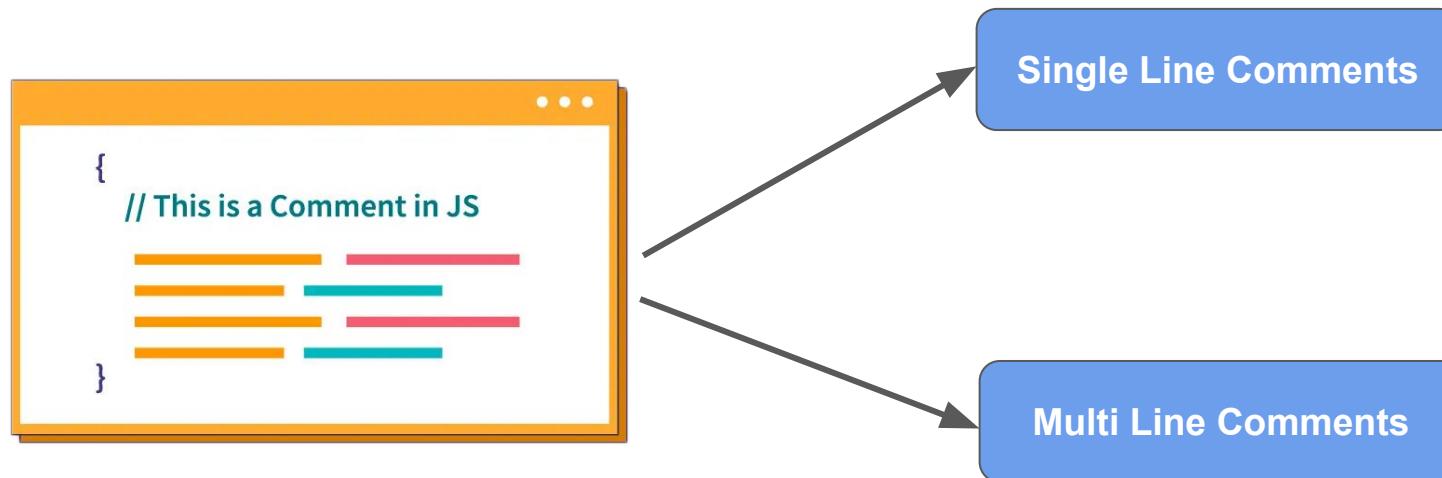
Comments are like notes in a book, offering explanations without affecting the code. Always comment your code, not just for others, but for your future self too.



Comments helps you understand the code better later one.

# Types of Comments

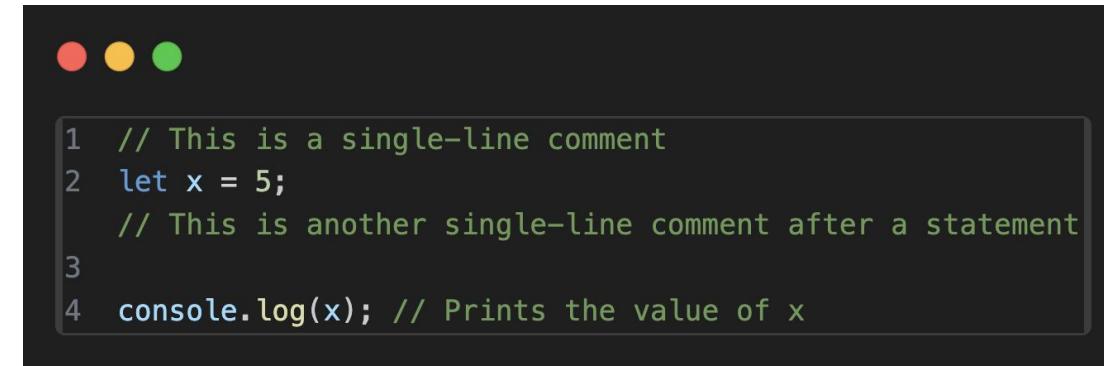
You can use either single line comments or multi-line comments in javascript.



# Comments: Single Line

Single-line comments are used to add brief explanations or notes within a single line of code.

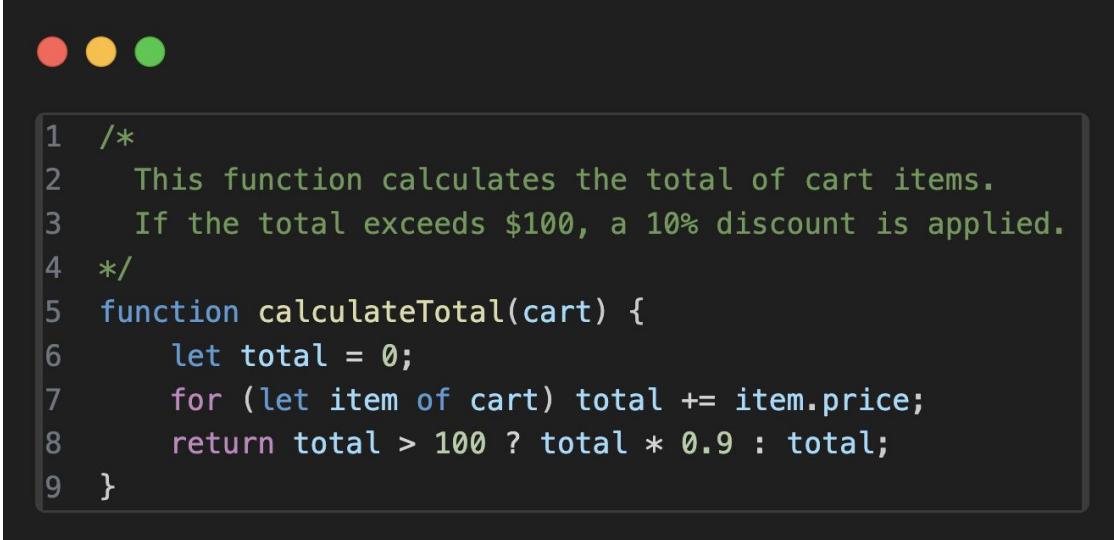
Single line comments start with `//` and end within the line.



```
1 // This is a single-line comment
2 let x = 5;
    // This is another single-line comment after a statement
3
4 console.log(x); // Prints the value of x
```

# Comments: Multi-Line

Multi-line comments are used to add longer explanations or comment out multiple lines of code, enclosed between `/*` and `*/`.



```
1  /*
2   This function calculates the total of cart items.
3   If the total exceeds $100, a 10% discount is applied.
4 */
5 function calculateTotal(cart) {
6     let total = 0;
7     for (let item of cart) total += item.price;
8     return total > 100 ? total * 0.9 : total;
9 }
```

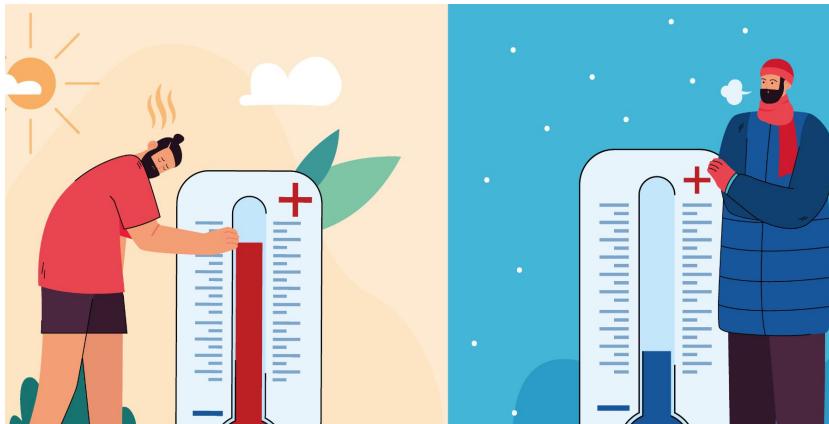
Use multi-line comments for longer explanations, commenting out blocks of code, or providing detailed documentation.

# Some Real World Examples

# Temperature Changes Over a Day

The temperature of a room or a city changes throughout the day.

## In Programming:

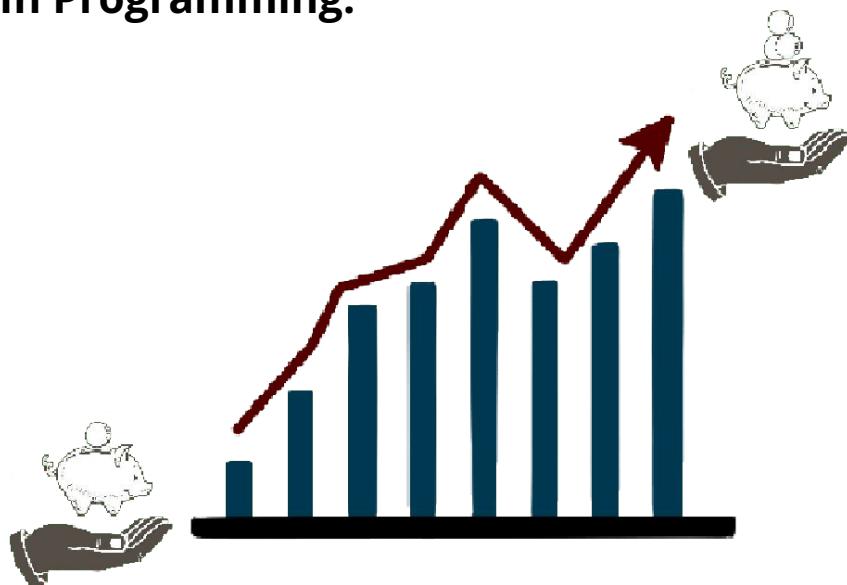


```
1 let temperature;
2 // Declare a variable to store the temperature
3
4 // Morning temperature
5 temperature = 20; // Assign morning temperature
6
7 // Afternoon temperature
8 temperature = 28;
// Update with afternoon temperature
9
10 // Evening temperature
11 temperature = 22;
// Update with evening temperature
```

# Bank Account Balance

Your bank account balance fluctuates with deposits and withdrawals.

In Programming:

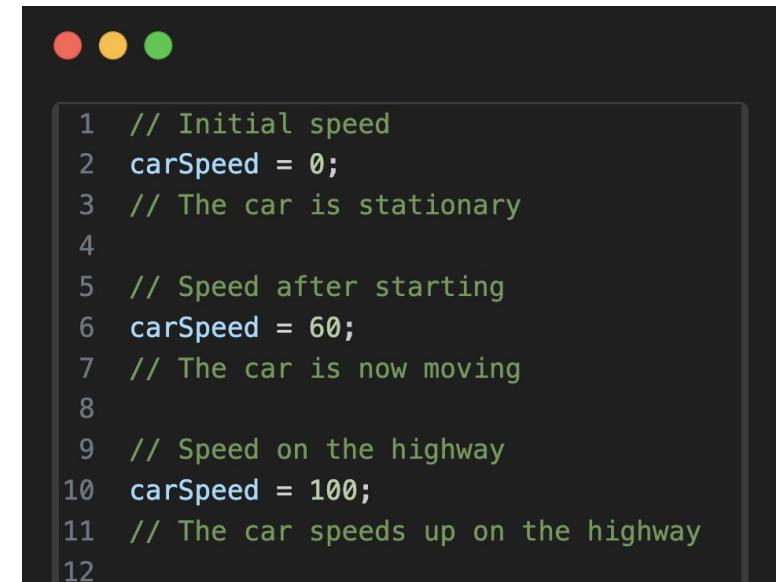


```
let bankBalance = 1000;  
// initial balance in rupees  
console.log(bankBalance); // output : 1000  
  
// you make a deposit of $500  
bankBalance += 500;  
// Adding money to the account  
console.log(bankBalance); // output : 1500  
  
// you withdraw $300  
bankBalance -= 300;  
// subtracting money from the account  
console.log(bankBalance); // output : 1200
```

# Speed of a Car

A car's speed changes depending on driving conditions and actions.

In Programming:

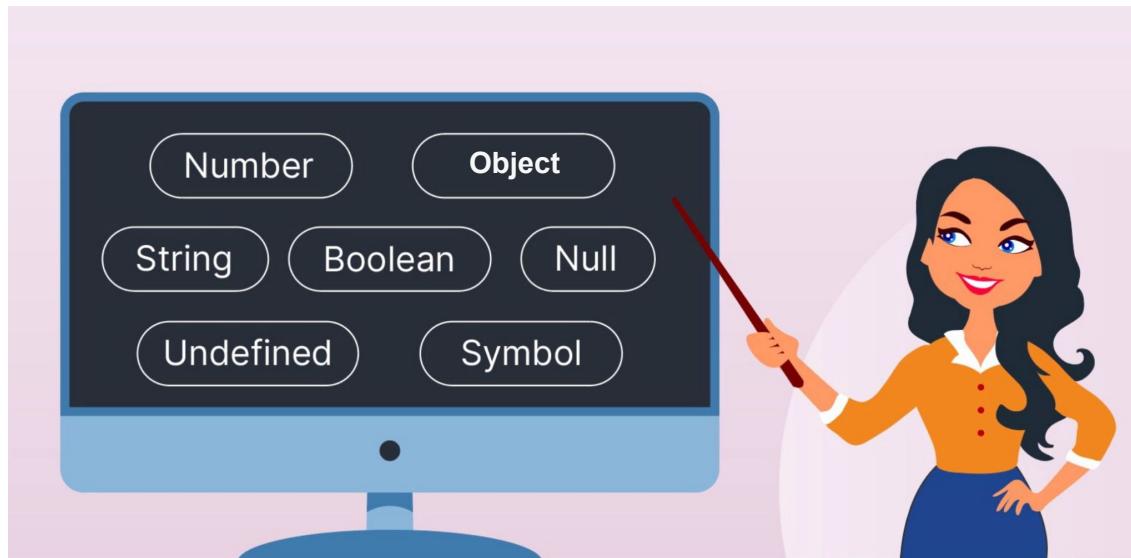


```
1 // Initial speed
2 carSpeed = 0;
3 // The car is stationary
4
5 // Speed after starting
6 carSpeed = 60;
7 // The car is now moving
8
9 // Speed on the highway
10 carSpeed = 100;
11 // The car speeds up on the highway
12
```

# In Class Questions

# What are Data Types in javascript?

In JavaScript, **data types** are the classification of data values that tell the type of data being dealt with.



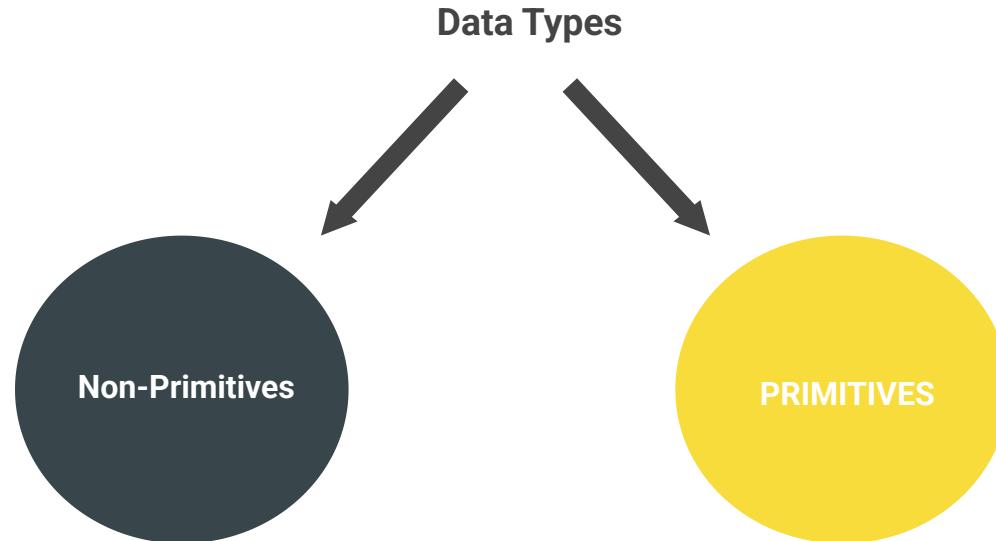
Data types indicate whether data is a number, string, boolean, etc.

Don't worry if you're unfamiliar with them yet.

# **Primitive and Non-Primitive Data Types**

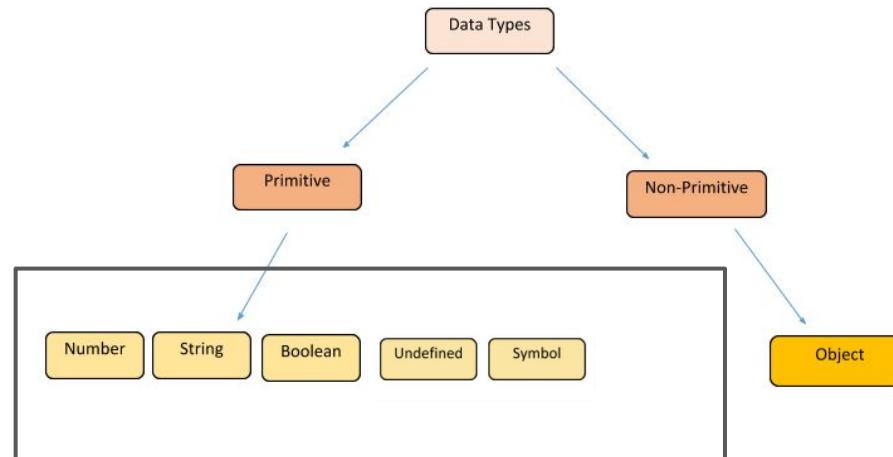
# Categories of Data Types

In JavaScript, data types are primitives (simple, immutable) and non-primitives (complex, mutable, and multi-valued).



# Let's start with primitives

Primitive data types in JavaScript are simple, immutable values like numbers, strings, booleans, symbols.



# Declaring Primitive Data types

Primitive data types in JavaScript are simple, immutable values like numbers, strings, booleans, undefined, null etc. Let's have a look:-

```
1 // Primitive Data Types in JavaScript
2
3 // Number
4 let age = 25; // Integer
5 console.log("Age:", age); // Output: Age: 25
6
7 // String
8 let firstName = "John"; // Sequence of characters
9 console.log("First Name:", firstName);
// Output: First Name: John
10
11 // Boolean
12 let isActive = true; // Logical value
13 console.log("Is Active:", isActive);
// Output: Is Active: true
```

In JavaScript, the data type of a variable is implicitly determined by the value assigned to it, such as a **Number** for numbers, a **String** for text, and a **Boolean** for true/false values

# Declaring Primitive Data types

Primitive data types in JavaScript are simple, immutable values like numbers, strings, booleans, symbols.

```
1 // Primitive Data Types in JavaScript
2
3 // Undefined
4 let userLocation;
  // Variable declared but not assigned
5 console.log("User Location:", userLocation);
  // Output: User Location: undefined
6
7 // Null
8 let car = null; // Intentional absence of a value
9 console.log("Car:", car); // Output: Car: null
```

If a variable has no value, it's automatically **undefined**. To intentionally keep it empty, assign it **null**.

# Sounds overwhelming! Don't worry

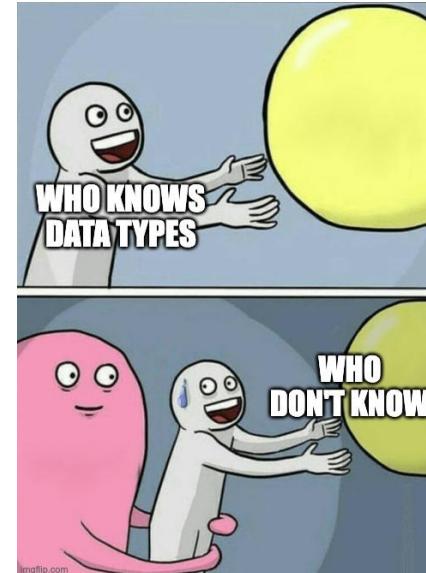
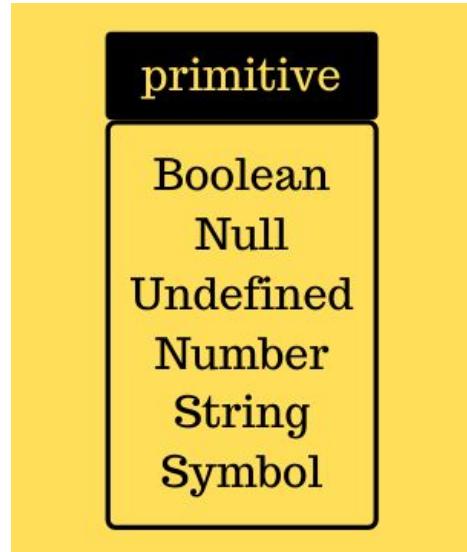
We all find it difficult when we start but it gets easier as we go along



Ask questions when you're unsure, code when things feel confusing, and remember—the more you code, the better you'll understand!

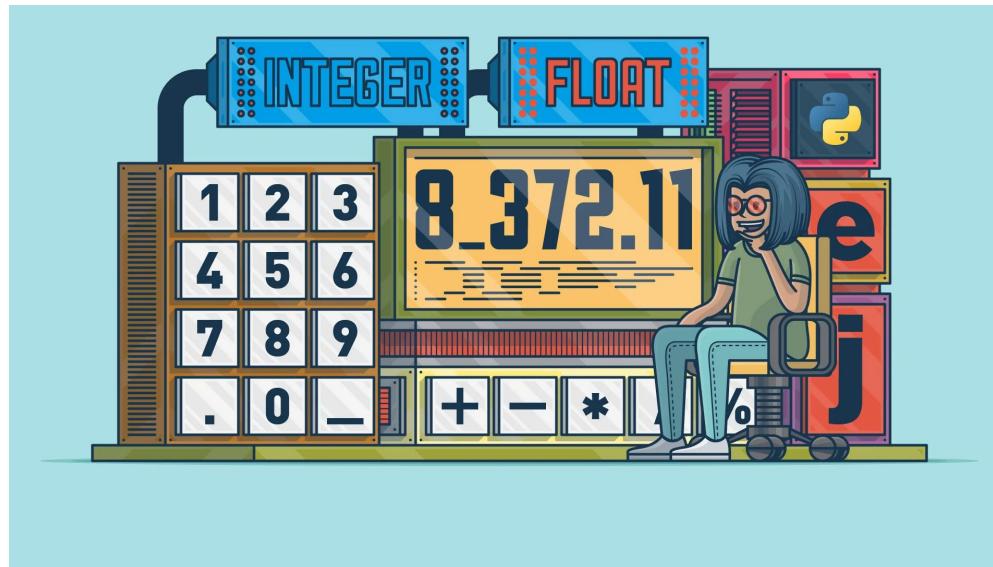
# Understanding Data types

Today, we begin our journey through data types, starting with the most common and progressing to the more complex and powerful.



# Meet the Numbers

They represent quantities, from counting objects to calculating complex formulas. It could be either simple integers or decimals.

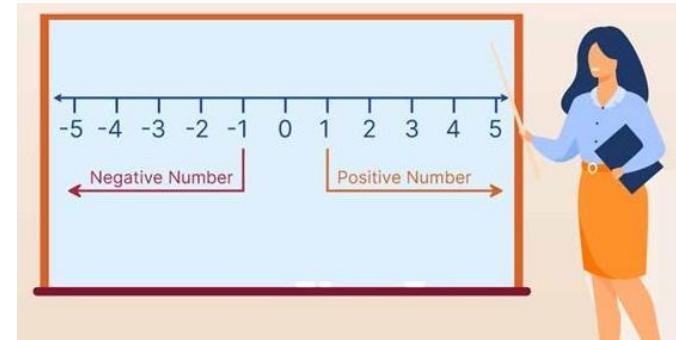


They could either  
be integers or  
fractions.

# Declaration and Assignment

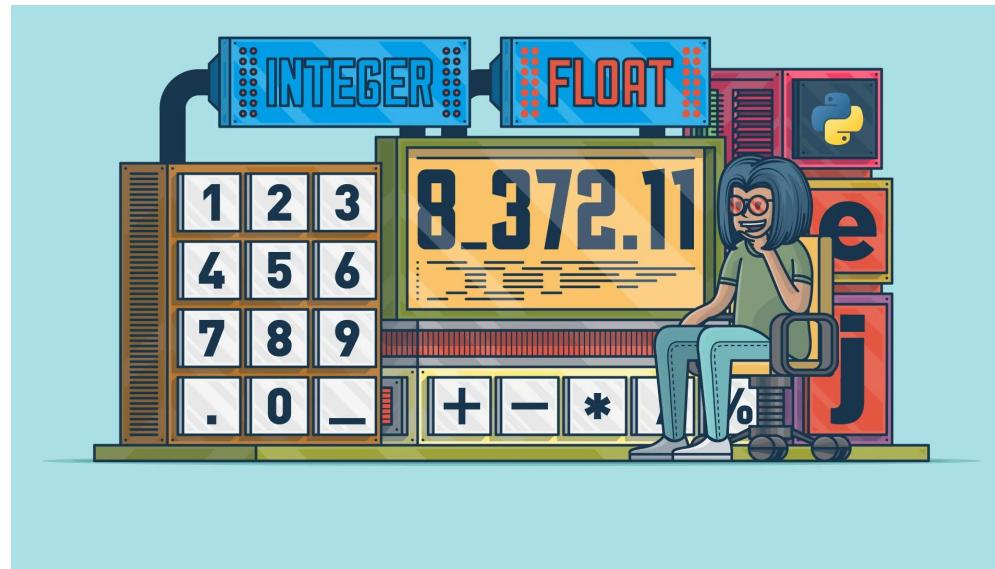
Let's declare and assign some numbers:-

```
1 let intNum = 10;      // Positive integer
2 let negInt = -5;      // Negative integer
3 let floatNum = 3.14;  // Positive float
4 let negFloat = -2.5;  // Negative float
```



# Enter the Strings

They are the storytellers of JavaScript. They carry text, allowing us to write messages, descriptions, and even dialogue for our characters.



They could either  
be integers or  
fractions.

# Declaration and Assignment

Let's declare and print some strings:-



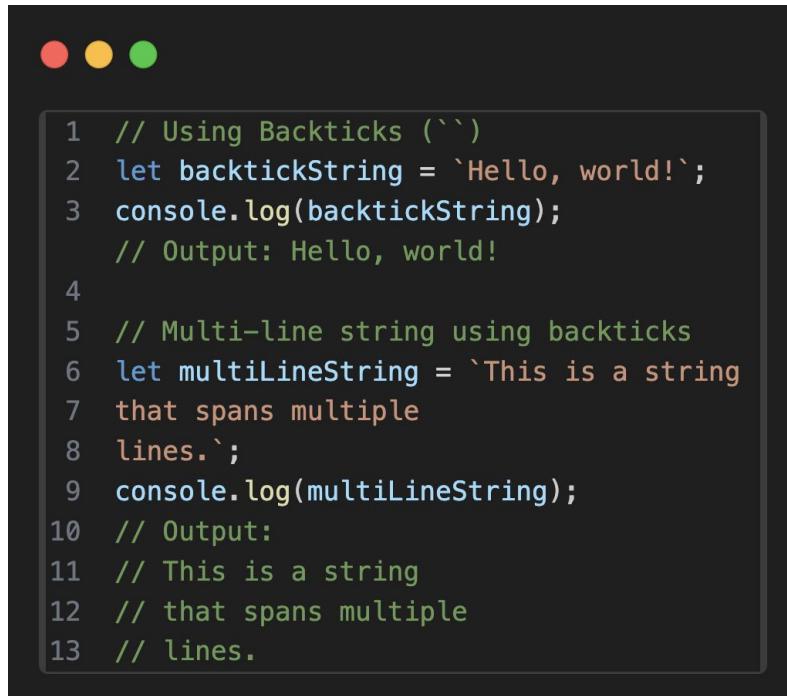
```
1 // Using Single Quotes ('')
2 let singleQuoteString = 'Hello, world!';
3 console.log(singleQuoteString);
4 // Output: Hello, world!
5
6 // Using Double Quotes ("")
7 let doubleQuoteString = "Hello, world!";
8 console.log(doubleQuoteString);
9 // Output: Hello, world!
```

Single Quotes

Double Quotes

# Declaration and Assignment

Let's learn how to use backticks and how it is different from '...' and “...”



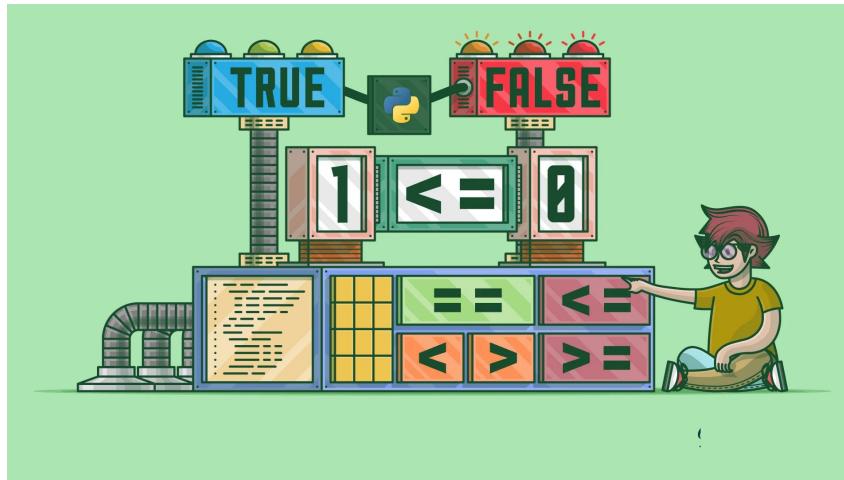
```
1 // Using Backticks (``)
2 let backtickString = `Hello, world!`;
3 console.log(backtickString);
// Output: Hello, world!
4
5 // Multi-line string using backticks
6 let multiLineString = `This is a string
7 that spans multiple
8 lines.`;
9 console.log(multiLineString);
10 // Output:
11 // This is a string
12 // that spans multiple
13 // lines.
```



Backticks  
Quotes

# boolean

Think of it as a switch—only two states: true or false.



```
1 let isSunny = true;
2 let isRaining = false;
```

Assigning boolean values

# null

This represents "nothing" or "empty". You can assign it intentionally when a variable is meant to have no value.



```
1 let car = null;  
2 // This variable is explicitly set to have no value  
3  
4 console.log(car);  
5 // Output: null
```

# undefined

In JavaScript, **undefined** means a variable has been declared but has not been assigned a value yet. It also represents the default value of uninitialized variables.



undefined



defined

```
1 // Undefined example
2 let userAge;
3 console.log("userAge:", userAge);
4 // Output: undefined
5 // (variable is declared but not assigned a value)
6
7 // Defined example
8 let userName = "John Doe";
9 console.log("userName:", userName);
10 // Output: "John Doe"
11 // (variable is assigned a string value)
```

undefined vs defined

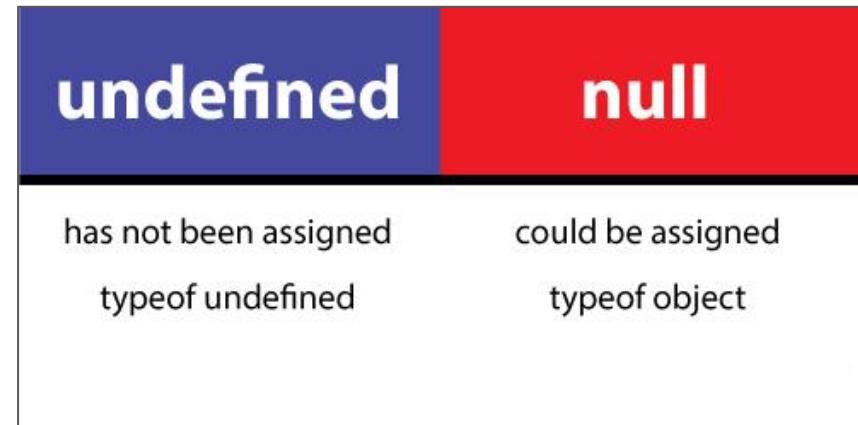
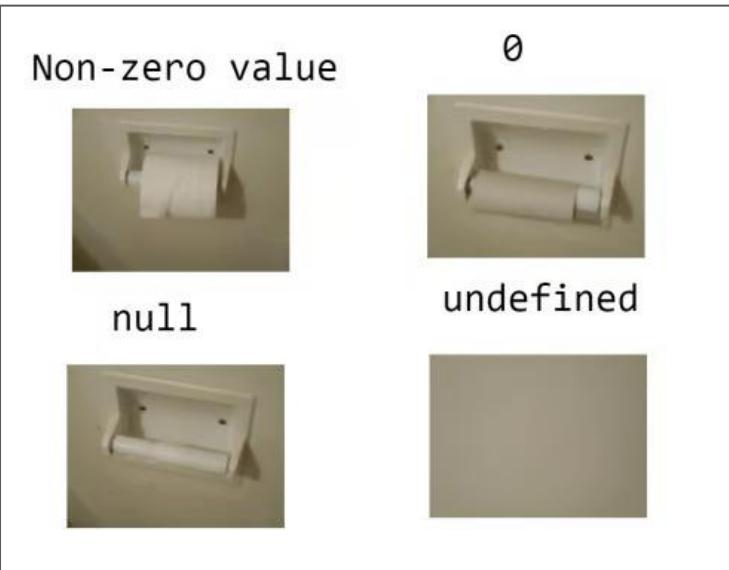
# Any difference in null & undefined??

Even though they look similar but they are not same at all. You have fallen in same trap like everyone else:-



# Understanding differences

Let's understand difference between zero, null and undefined



# Truthy and Falsy values

Any value which is not falsy is considered true.

Falsy Expressions
False
NaN
Undefined
Null
Empty String ( “”/ ” )
0

Apart from these values all the values are considered true.

# How to check truthy/falsy values??

We can check truthy/falsy values using Boolean function.

```
1 let value = "Hello";
2 // Example truthy value
3
4 console.log(Boolean(value));
5 // Output: true
6
7 let anotherValue = "";
8 // Example falsy value
9 console.log(Boolean(anotherValue));
10 // Output: false
```

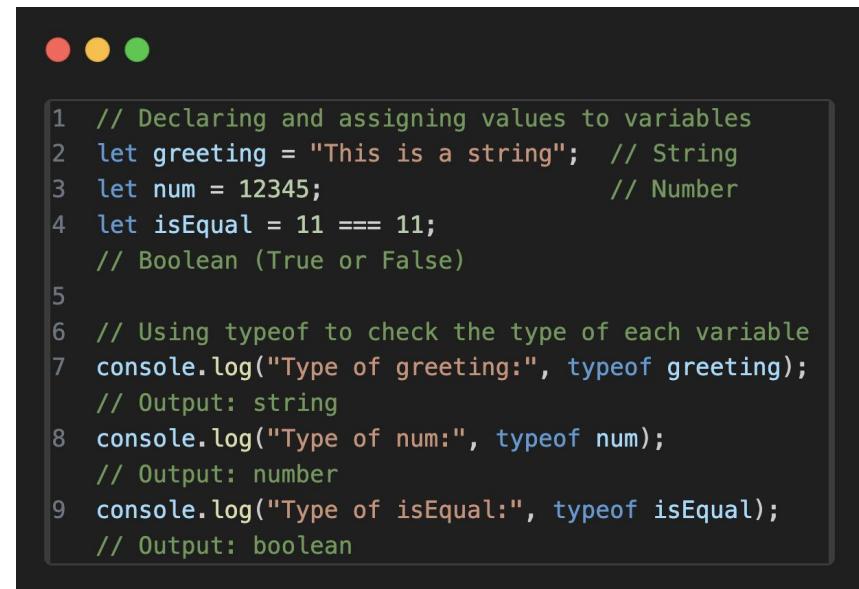
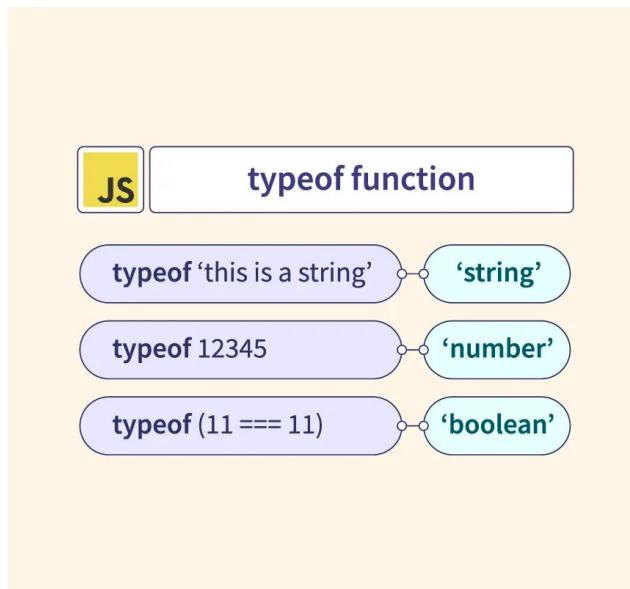
Here we used:-

1. "Hello": Evaluated as true
2. "": Evaluated as false

Try few other examples by your own.

# How to check data type: `typeof`

The `typeof` operator is used to determine the type of a given variable or value. It returns a string indicating the type



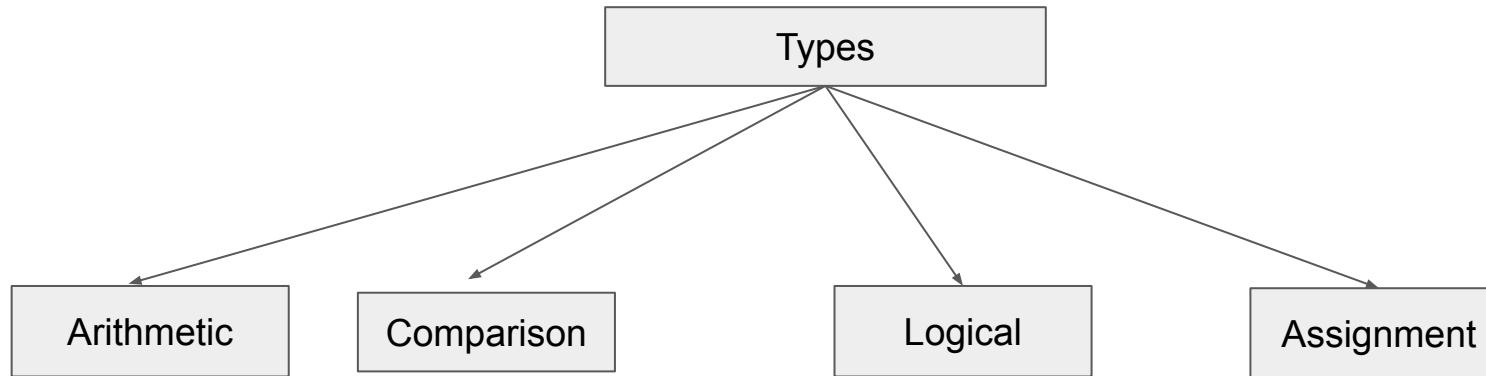
```
● ● ●

1 // Declaring and assigning values to variables
2 let greeting = "This is a string"; // String
3 let num = 12345; // Number
4 let isEqual = 11 === 11; // Boolean (True or False)
5
6 // Using typeof to check the type of each variable
7 console.log("Type of greeting:", typeof greeting);
// Output: string
8 console.log("Type of num:", typeof num);
// Output: number
9 console.log("Type of isEqual:", typeof isEqual);
// Output: boolean
```

# Operators

# What are operators?

In JavaScript, **operators** are special symbols used to perform operations on values



# Arithmetic Operators

**Arithmetic operators** in JavaScript are used to perform mathematical operations on numbers.

Arithmetic Operator	Name	Example
+	Addition	$a + b$
-	Subtraction	$a - b$
*	Multiplication	$a * b$
/	Division	$a / b$
%	Modulus	$a \% b$
++	Increment Operator	$a++$
--	Decrement Operator	$a--$

# Arithmetic Operators: Example

Here's are few examples of arithmetic operations in JavaScript:

```
● ● ●

1 // Declaring two variables
2 let num1 = 10; // First number
3 let num2 = 5; // Second number
4
5 // Addition
6 let addition = num1 + num2;
7 console.log("Addition: num1 + num2 =", addition);
8 // Output: 15
9
10 // Subtraction
11 let subtraction = num1 - num2;
12 console.log("Subtraction: num1 - num2 =", subtraction);
13 // Output: 5
14
15 // Multiplication
16 let multiplication = num1 * num2;
17 console.log("Multiplication: num1 * num2 =", multiplication);
18 // Output: 50
```

When you see your younger sibling  
struggling with basic algebra



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# Now how are you feeling??

You must be having love-hate relationship now. Don't worry, you will feel at home more you practice:-



# Some Real World Examples

# Calculating Discounts and Special Offers

When shopping, it's crucial to calculate the best price after discounts. For example, if an item costs \$100 and has a 20% discount.

```
1 // Original price of the item
2 let originalPrice = 100;
3
4 // Discount percentage
5 let discountPercentage = 20;
6
7 // Calculate discount amount
8 let discountAmount = (originalPrice * discountPercentage) /
100;
9
10 // Calculate final price after discount
11 let finalPrice = originalPrice - discountAmount;
12
13 console.log("Original Price: $", originalPrice);
// Output: 100
14 console.log("Discount Amount: $", discountAmount);
// Output: 20
15 console.log("Final Price After Discount: $", finalPrice);
// Output: 80
```

Using arithmetic operators to determine the discount amount and the final price.

# Job Offers: Making Right Choice

To choose the better job offer, you can use comparison operators to evaluate salaries.

```
1 // Salary offers from two job companies
2 let offerA = 60000; // Job offer A salary
3 let offerB = 75000; // Job offer B salary
4
5 // Compare salaries using comparison operators
6 let isOfferAGreater = offerA > offerB;
7 // Checks if offer A is greater than offer B
8 let isOfferBGreater = offerB > offerA;
9 // Checks if offer B is greater than offer A
10
11 // Display the best offer
12 if (offerA > offerB) {
13   console.log("Choose Offer A for a higher salary.");
14 } else if (offerB > offerA) {
15   console.log("Choose Offer B for a higher salary.");
16 } else {
17   console.log("Both offers are the same.");
18 }
```

Using a greater-than and smaller than to help you quickly see which offer provides a higher salary.

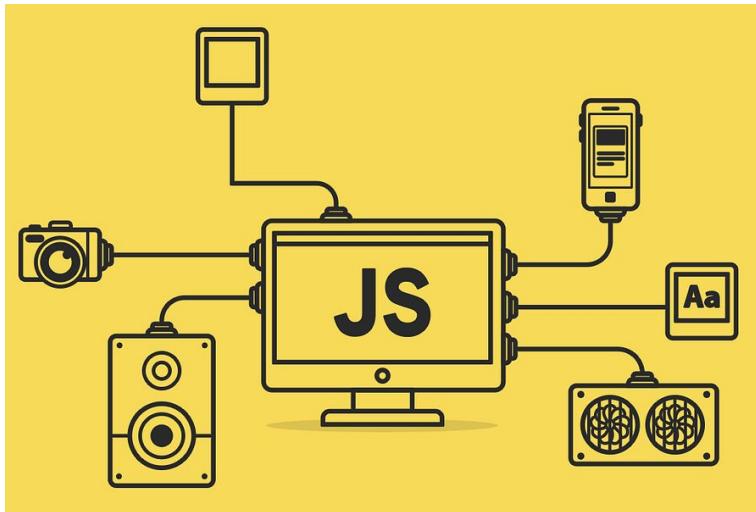
# Practice! Practice! And become boss

More you practice more you find easy way outs and more you will become confident in writing javascript code. Practice is the key...

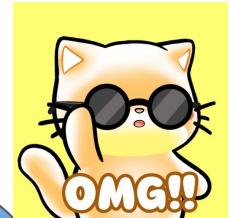


# In Class Questions

# Did you know?



*JavaScript powers over  
98% of websites,  
making it most popular  
programming  
language! 🌐 ✨*



# References

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**Thanks  
for  
watching!**