

CESA - 2021

BGMI TOURNAMENT

**FREE ENTRY FOR EVERYONE.**

**DATE: 24/09/2021**

**TIME: 2:00 pm**

**EVENT HEAD: HARSHIT NAIDU**

**CONTACT NO: 7666634177**

**PRIZES:**

1. **SOLO: Rs.200**
2. **SQUAD: Rs.500**

**RULES:**

* Each SQUAD will consist of 4 members.
* Team members may communicate verbally but

communication with any person other than the teammates

will result into instant disqualification of team.

* Hackers in the match will be disqualified instantly.
* Emulator players are not allowed, only mobile players are

allowed.

* Teaming up with other Squad members will result in Disqualification.
* In case of disputes, the management’s decisions will be final

which may include disqualification.

* Decision of respective authorities will be final and binding for all participants.

**ABOUT THE GAMEPLAY:**

* (\*\*) **The Maps played for SOLO may vary depending upon entries.**
* Squad events will have a Qualifier match (Only 1 Map). After winning Qualifier, Squad will reach into the Finals.
* Final Matches will be played on 2 Maps for Squad events.
* Qualifier Match:
  + Map- Sanhok
  + Teams will qualify for the Finals based on their position in the Points Table.
  + The Total Score of the team/individual after the match is calculated on the basis of their In-Game Ranking and Kill Reward Total.
* Finals Match:
  + Maps- Erangle and Miramar
  + The winners will be decided on the basis of the no. of Points they are awarded after both the maps are played.
  + The total score of the team will be the points scored in **Map 1 + Map 2**.
* Points Awarded:
  + Points awarded to a team/individual is calculated on the basis of:

Their Ranking In-Game and the Total Kill Reward they receive

{if your Squad is placed 4th with total no. of kills = 6, it will receive **8+6=14 points**}

* + The Rankings Points are mentioned in the table below.
  + In case of 2 squads with same points, the Squad with the higher kill reward will be considered.
* **(\*\*) It is mandatory for all the Participants to download all the Maps (Sanhok/Erangle/Miramar/Livik)**

**SQUAD** points allotments:

|  |  |
| --- | --- |
| Ranking | Points Allocated |
| #1 | **15** |
| #2 | **12** |
| #3 | **10** |
| #4 | **8** |
| #5 | **6** |
| #6-7 | **4** |
| #8-9 | **3** |
| #10-14 | **2** |
| #15-20 | **1** |
| #21-25 | **0** |

* **KILL REWARD= 1**

**SOLO** points allotments:

(This table will only be considered if the number of participants are more than 100 in SOLO event.)

|  |  |
| --- | --- |
| Ranking | Points Allocated |
| #1 | **45** |
| #2 | **40** |
| #3 | **36** |
| #4 | **32** |
| #5 | **28** |
| #6-10 | **25** |
| #11-20 | **21** |
| #21-30 | **18** |
| #31-45 | **15** |
| #46-60 | **11** |
| #61-80 | **7** |
| #80-100 | **3** |

* **KILL REWARD= 1**
* **(\*\*) SOLO event will be played only if the required participation is fulfilled.**