

# SHRI RAMDEOBABA COLLEGE OF ENGINEERING AND MANAGEMENT

# III Sem BTech CSE A

DSA ASSIGNMENT TA - 2

### **GROUP MEMBERS:**

Maitri Markandeywar (5)

Prerna Chourasia (10)

Rishabh Jain (54)

Sahil Hedau (56)

Shreyash Sahu (62)

Smit Khobragade ( Team Lead ) (64)

## **COURSE COORDINATOR**

Prof. Hirkani Padwad

#### **PROBLEM STATEMENT:**

Our main objective in this project is to create a library management system wherein students can issue books and the admin or librarian can update/delete the record of books kept in the library.

#### **OBJECTIVES:**

The main objective of the Library Management System is to provide an efficient and user-friendly way for librarians to manage their library collections and students. The System aims to streamline the process of borrowing and returning books, reduce errors and mismanagement, and increase the overall efficiency of library management.

#### **FEATURES:**

The Library Management System has the following features:

- ADD New Books To The Library
- DELETE Books From The Library
- ADD New Students To The Library
- DELETE Students From The Library
- Borrow Or Return Books
- Calculate The Fine Amount
- Search About The Data About A Student

### **TECH STACK:**

The Library Management System is developed using the C programming language. The program is implemented as a command-line interface (CLI) to provide a simple and efficient way for librarians to interact with the System.

#### **SYSTEM ARCHITECTURE:**

The Library Management App has a modular architecture, consisting of several independent components that work together to provide the desired functionality. The main components of the system are:

- Book management module: Handles adding, and deleting books from the library.
- Student management module: Handles adding, and deleting patrons from the library.
- Main Management Module : Which Handles all the Modules for The library Management system.

#### DS USED:

- HASH MAPS
- LINKED LIST
- ARRAYS
- STRUCTURES

## **Future Improvements:**

The following features could be added to improve the Library Management App in the future:

- Graphical User Interface (GUI): A GUI could be added to the app to provide a more user-friendly interface for librarians.

## **CONCLUSION:**

The Library Management App is a useful tool for librarians to manage their book collections and patrons efficiently. The app provides an easy-to-use interface that simplifies the process of managing books and patrons. With the modular architecture of the app, future improvements can be easily added to provide additional functionality.

Link To The Project : GITHUB LINK (Master Branch)

## **Contributions By INDIVIDUALS:**

MAITRI MARK: CLI Interface, input\_data and display function in books.h

PRERNA CHOURASIA: CLI Interface, my\_data function in students.h

RISHAB JAIN : Debugging, displayStudent function in students.h, Initialise students

SAHIL HEDAU : CLI Interface, Maintaining Main Function, SLL function, Books.h Module

SHREYASH SAHU: SLL function, Hash table, student.h module, initializing books.

SMIT KHOBRAGADE: Fine Functions, Initialise students, Hash Table, Books Module, Management of project.

#### **OUTPUT:**





















