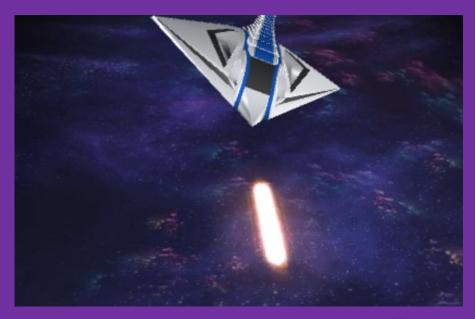
Day 448

https://people.eecs.ku.edu/~d590i996/Day448/index.html



Cold, empty space ... Communications cut off ... Rations running low ...

It is day 448, and you are flying through space to get to the nearest known civilized world. Being on your last leg of resources, you thought things couldn't get any worse — then your radar began to alert you ... about an oncoming asteroid field.

In Day 448, you are the pilot of a spaceship hurtling through an asteroid field, collecting rare Infinity Shards and trying to stay alive. Throughout the game,
the focus is to avoid getting
struck by the asteroids
hurtling towards you at
varying speeds.











To avoid the asteroids, the player may maneuver the ship vertically by pressing either the Up, Down, W or S keys

spacebar



The ship is equipped with a laser capable of destroying asteroids which can be triggered by pressing space or the left mouse button.

Throughout the asteroid field, astral forces have imbued certain space particles with special properties. These particles, called Infinity Shards, alter reality and give the ship highly advanced upgrades when picked up.



Astral	Upgraded	Astro	Dimensional	Bend
Bomb	Laser	Shield	Shrink	Time
Releases a	Upgrades the	Creates a	Shrinks the	Warps
shockwave	laser to ignore	shield	ship to half	reality
which	the laws of	around	size and	and
destroys	thermodynamics,	the player,	doubles the	slows
all nearby	causing it to fire	destroying	speed to aid	down
asteroids.	continuously	any	with	time.
	without	asteroids	maneuvera-	
	overheating.	that come	bility	
		in contact		
		with it.		