

11/1/10

Midterm #2  
Wednesday  
in OTE 122  
during class

# Last Time: Fully Distributed Mutual Exclusion algorithm

## 3 Requirements

1. Reliable messaging

2. Globally unique ID

3. Total ordering of events

• Requires messages, from a single group member, are delivered in timestamp order

Mutual Exclusion

## Message Processing Algorithm

1. A group member sends a Request msg to all group members

Msg contains:

- identifier of C.R.
- timestamp
- ID of requesting member

2. A member processing a Request

msg can be in 1 of 3 states

a. Member is not in that C.R.  
& has no pending request for  
that C.R.

b. Member is in that C.R.

c. Member has a pending request  
for that C.R.

3. How / when to respond

a. Send OK msg to requestor

b. Queue the request, when I exit  
the C.R., send OK msgs to  
all queued requests for that  
C.R.

c. Compare timestamps (& global IDs  
if timestamps are the same)

- If my timestamp is earlier,  
like 'b'
- If my timestamp is later,  
like 'a'

C.R. Entry Rule: A member can enter  
a C.R. when OK msgs  
have been received from  
all other members

Will it work?

Worst Case: All members send requests  
for a particular C.R. "at the  
same time"

# 4 members

Msg Queue

#	A send 0K; receives	3 OK	B, C, D
	B send 1K; "	2 OK + 1	C, D
	C send 2OK; "	1 OK + 1	D
	D send 3OK; "	∅ OK + 1	

$\underbrace{\quad}_{\mathcal{O}(n^2)}$

+ Correct

+ Scales somewhat

- N points of failure

## Variation \* 1 - Always send a reply to a Request

Member will send an OK, or a NOTOK msg upon receiving a request

+ Requesting members can use the lack of a response to start a process to determine if a

member is dead.

- Still have a problem in 2 cases
  - A member dies after sending a NOTOK, before exiting the C.R.
  - A member in the C.R. dies

## Variation #2- Majority Rules

New Rules:

- ① A member can enter a C.R. when  $N/2 + 1$  OK msgs are received
- ② Members only send 1 OK msg when they receive a Release msg (someone exits the C.R.)

+  $\frac{N}{2} - 1$  members can die without affecting the algorithm

- Single point of failure - member in the C.R. dies  
(no sending of Release msg)

## Another Approach to Dist M.E:

### Token Ring algorithm

For each C.R., there is a Token msg

- it contains the C.R. identifier

To enter a C.R., the member must have the token msg

- the member keeps the token until they exit the C.R.

Group organization is a "logical" ring

- Members know who is in the group & the order of members

If a member does not want to enter a C.R., when receiving that token msg, they forward the msg to their neighbor

+ Correct

- Token msgs consume network resources even with no C.R. activity

## When can Token Ring Algorithm Fail?

Failure mode: Token msg lost

Where this can happen:

- network failure  $\rightarrow$  reliable messaging
  - my neighbor is dead  $\rightarrow$  have neighborack  
if no ack, send to next neighbor
- \* • a member can die holding token  
• critical failure mode



One solution for distributed algorithms is Election Algorithms