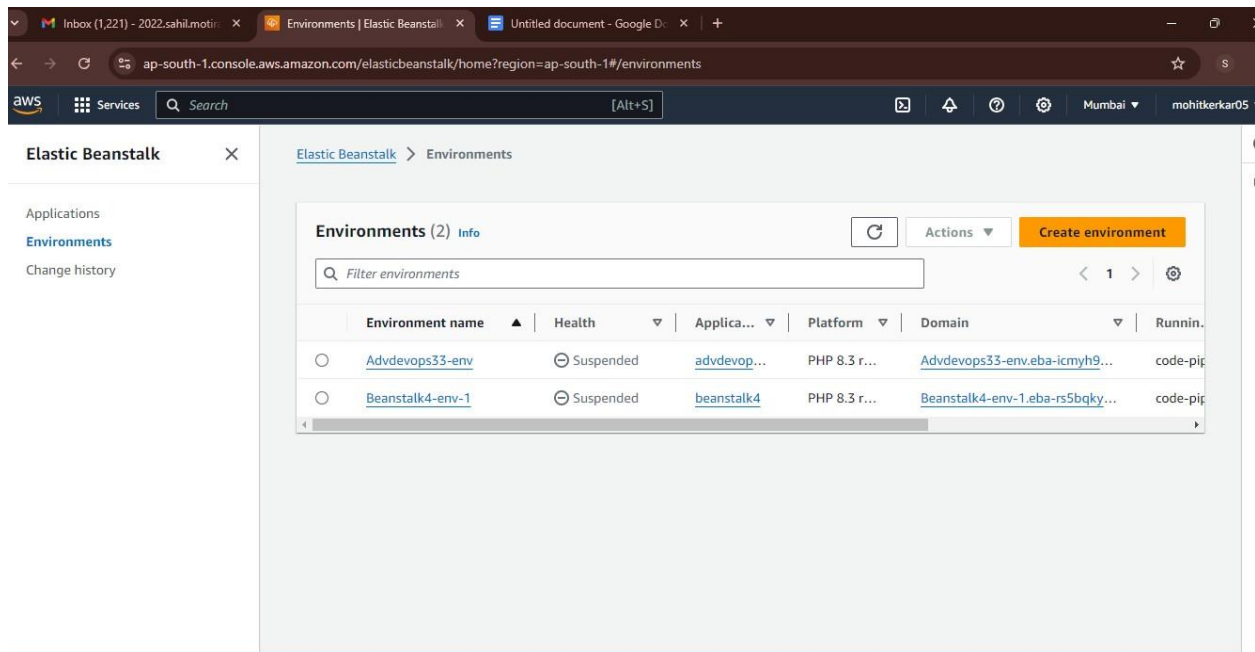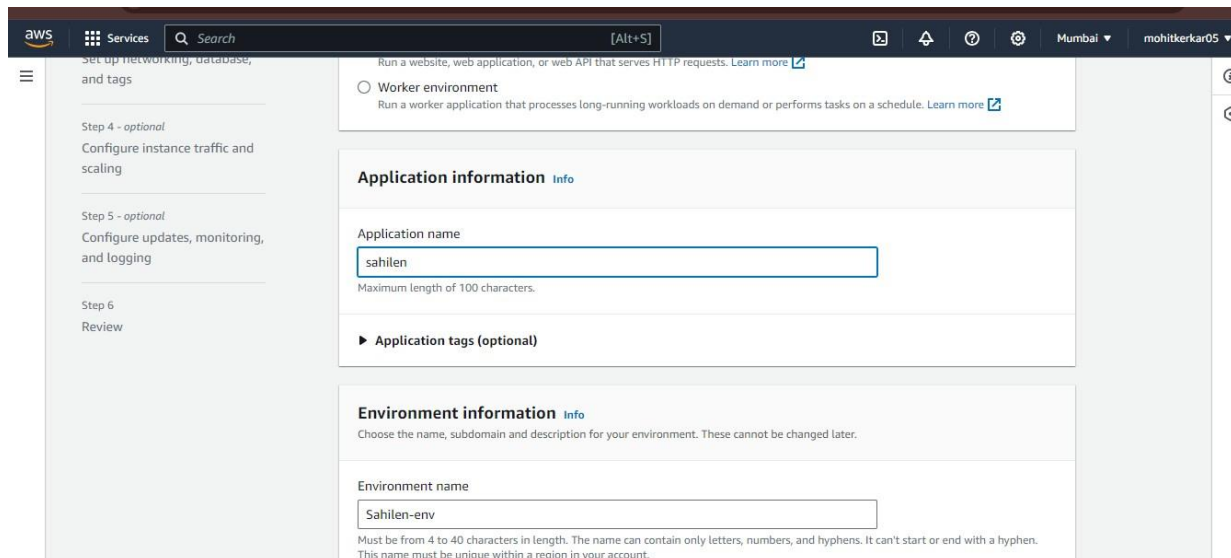**Aim: To Build Your Application using AWS CodeBuild and Deploy on S3 / SEBS using AWS CodePipeline, deploy Sample Application on EC2 instance using AWS CodeDeploy.**

1.Login to your AWS account and got to services , search for Elastic Beanstalk in search box open up Elastic Beanstalk and Create Your environment.

2. Give Name to tour application.

3. Configure the Service roles.

Skip the Further steps and directly go to the review part.

4. Click on Create environment,Then your environment will be created.

Step 2: Create an new Pipline.

1. Now, Navigate to the services and Search for Code Pipeline → Piplines → Create bew pipeline.

2. Connect AWS with Git Hub and give the access.

3.Connect to GitHub.

4.Fork the repository named aws-codepipline-s3-codeplay-linux-2.0.
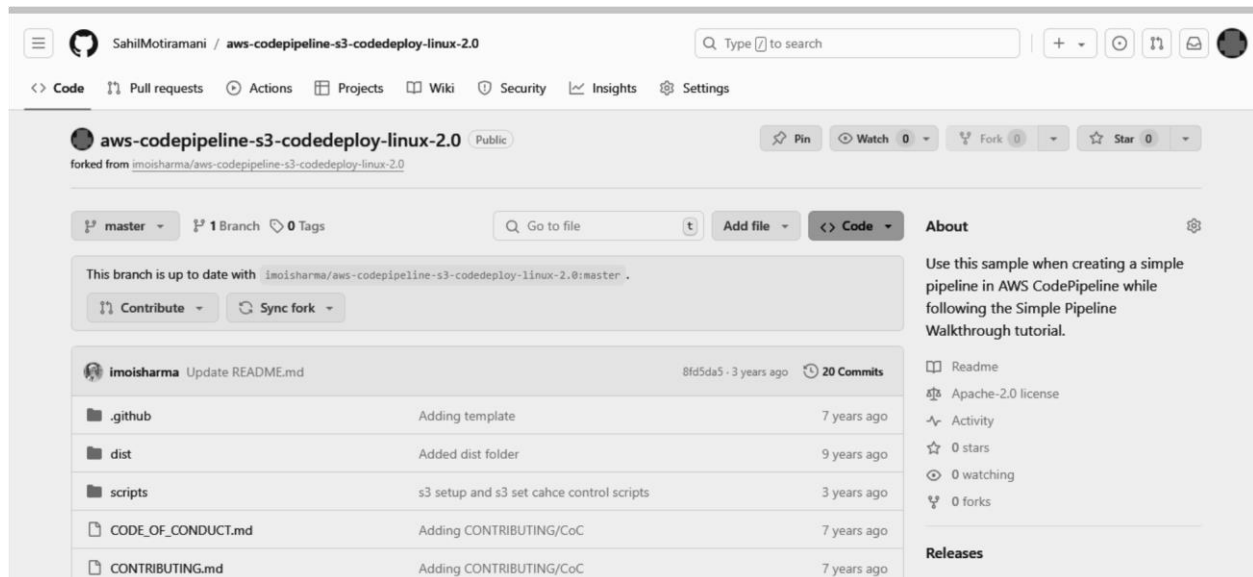
5.select the repository which you have forked.
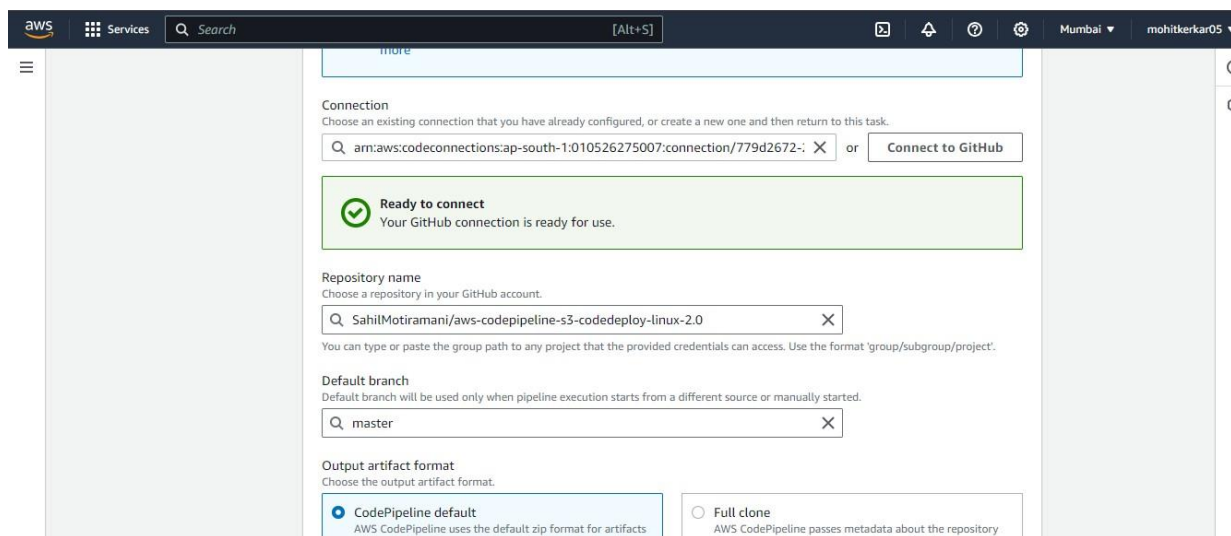
6.select the application and environment name.

7.The pipeline will be created.

8. Make some changes in the forked repository using github
Here, I have made a change by adding my name "Sahil" after "Congratulations".

```
14
15        h1 {
16          font-size: 500%;
17          font-weight: normal;
18          margin-bottom: 0;
19        }
20
21        h2 {
22          font-size: 200%;
23          font-weight: normal;
24          margin-bottom: 0;
25        }
26      </style>
27    </head>
28    <body>
29      <div align="center">
30        <h1>Congratulations Sahil!</h1>
31        <h2>You have successfully created a pipeline that retrieved this source application from an Amazon S3 bucket and deployed it
32            to three Amazon EC2 instances using AWS CodeDeploy.</h2>
33        <p>For next steps, read the AWS CodePipeline Documentation. Incedge 2020</p>
34      </div>
35    </body>
36    </html>
37
38
```

9.Commit the changes and Reload the environment the changes will be seen.