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CANDIDATE'S DECLARATION

I "Sahil Kumar Shah" hereby declare that I have undertaken Four Week training from "Ansh

Infotech" during a period from 18 June 2025 to 21 July 2025 in partial fulfillment of
requirements for the award of degree of B.Tech. (Computer Science and Engineering) at
Guru Nanak Dev Engineering College, Ludhiana. The work which is being presented in the
training report submitted to Department of Computer Science and Engineering at Guru Nanak
Dev Engineering College, Ludhiana is an authentic record of training work.
Signature
The Four week industrial training Viva–Voce Examination of has been hel
on and accepted.

Abstract

During the four-week **Cybersecurity** training at **Ansh Infotech**, Model Town Extension, I gained comprehensive knowledge of various **cybersecurity tools**, **techniques**, **and real-world applications** through hands-on sessions and guided simulations. This report presents an overview of my learning journey, focusing on key areas such as **cryptography**, **steganography**, **vulnerability scanning**, **firewall implementation**, **and ethical hacking practices**.

The practical component of the training culminated in the development of a project titled "FileCrypti", a versatile file encryption and decryption tool designed to secure digital assets. This GUI utility utilizes a strong cryptographic algorithm, such as the Advanced Encryption Standard (AES), to ensure the confidentiality and integrity of files across various formats. The project enhanced my understanding of applied cryptography, secure file handling, and information security principles, while significantly improving my Python programming and problem-solving skills.

Throughout the training, I gained valuable experience with industry relevant tools including Nmap, Snort, Wireshark, and Burp Suite. I learned to analyse network packets, configure firewalls using iptables, detect intrusions, and perform vulnerability assessments. The sessions also included simulations of brute-force and steganographic attacks, emphasizing the ethical and legal dimensions of cybersecurity.

In addition, I explored emerging technologies such as AI-driven intrusion detection, multi-layer steganography, and cloud-based threat monitoring. These insights provided a forward-looking perspective on the evolving landscape of cybersecurity.

Overall, the training significantly enhanced my theoretical understanding and practical expertise in securing digital systems, fostering a deeper appreciation for ethical hacking and data protection methodologies.

Acknowledgement

I express my deepest gratitude to **Guru Nanak Dev Engineering College, Ludhiana**, for providing me with the opportunity to undergo one month of industrial training, which played a vital role in enhancing my technical and professional skills. I am sincerely thankful to **the Department of Computer Science Engineering** for their continuous guidance and support throughout the training period.

I would like to extend my heartfelt thanks to Ansh Infotech, Model Town Extension, for granting me the opportunity to pursue my **Cybersecurity training** at their esteemed organization. The training experience provided me with valuable exposure to real-world cybersecurity challenges, practical tools, and hands-on problem-solving environments. I am especially thankful to my mentors and instructors at Ansh Infotech for their constant encouragement, expert supervision, and insightful feedback during my learning process.

I also express my sincere appreciation to my college mentor and faculty guide for their consistent guidance and valuable suggestions that helped me successfully complete my project and training report. Their motivation and technical insights greatly contributed to the development of my understanding in cybersecurity and project execution.

This report is a reflection of the collective guidance, cooperation, and efforts of all the individuals who have contributed to the success of my training and project work. I sincerely thank each one of them for their invaluable support.

ABOUT THE COMPANY

Ansh Infotech, located in Model Town Extension, is a reputed IT training and development organization dedicated to providing industry-oriented education and practical exposure to students and professionals. The company specializes in a wide range of technical domains, including Cybersecurity, Web Development, Artificial Intelligence, Data Science, and Software Engineering. With a vision to bridge the gap between academic learning and industrial requirements, Ansh Infotech offers hands-on training programs designed to align with real-world technologies and current market trends.

The organization emphasizes experiential learning through live projects, case studies, and tool-based sessions that enable trainees to apply theoretical knowledge to practical scenarios. Its cybersecurity training programs focus on critical aspects such as ethical hacking, penetration testing, network security, cryptography, and system hardening, helping students build a strong foundation in information security. Trainees are guided by industry professionals who possess vast experience in IT and cybersecurity fields, ensuring a high-quality learning experience.

Ansh Infotech provides a collaborative and technology-driven environment where learners gain access to modern tools and resources. The institute maintains a strong focus on developing problem-solving abilities, analytical thinking, and technical creativity among its trainees. Regular workshops, interactive sessions, and project-based learning modules form an integral part of the training methodology.

Over the years, Ansh Infotech has successfully trained numerous students and professionals, empowering them with the technical expertise required to excel in the evolving IT industry.

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CHAPTER 1: INTRODUCTION

1.1. Introduction to Hacking

1.1.1. What is Hacking?

Hacking is the technique of gaining unauthorized access to a system, server, or website. In the context of cybersecurity, it refers to the misuse of devices like computers and smartphones to cause damage, corrupt systems, gather information on users, or steal data.

1.1.2. History of Hacking

The term "hacking" first appeared in the 1970s but became more popular in the next decade. An article in a 1980 edition of *Psychology Today* ran the headline "The Hacker Papers," exploring the addictive nature of computer usage. Two years later, the films *Tron* and *WarGames* introduced the concept of hacking to a wide audience. Later that year, a group of teenagers cracked the computer systems of major organizations like Los Alamos National Laboratory, and a *Newsweek* article covering the event was the first to use the word "hacker" in the negative context it often holds today.

1.2. Introduction to Ethical Hacking

1.2.1. What is Ethical Hacking?

Ethical hacking is the authorized practice of identifying vulnerabilities in computer systems, networks, and applications to help organizations strengthen their security. Also known as "white hat" hacking or penetration testing, it's a proactive and essential component of a robust cybersecurity strategy. Ethical hackers use the same tools and techniques as malicious attackers but with the owner's permission and the goal of improving security.

1.2.2. The Importance of Ethical Hacking

In today's digital world, the importance of ethical hacking cannot be overstated. Here's a breakdown of its key benefits for businesses and organizations:

- Proactive Vulnerability Discovery: Ethical hackers find security flaws before malicious actors
 can exploit them. This proactive approach helps prevent data breaches, financial loss, and
 reputational damage.
- Strengthening Security Defenses: By simulating real-world attacks, ethical hackers test the effectiveness of an organization's security measures. This allows for the strengthening of firewalls, intrusion detection systems, and other security protocols.
- Compliance with Regulations: Many industries have strict data security regulations, such as the GDPR and HIPAA. Ethical hacking helps organizations meet these compliance requirements by identifying and addressing potential vulnerabilities.

1.2.3. The Phases of Ethical Hacking

Ethical hacking follows a structured methodology, which typically includes the following phases:

- **1.2.3.1. Reconnaissance**: This is the information-gathering phase where the ethical hacker collects as much data as possible about the target system. This can be done passively (without directly interacting with the target) or actively (by probing the network).
- **1.2.3.2. Scanning**: In this phase, the ethical hacker uses various tools to scan the target for open ports, running services, and potential vulnerabilities.
- **1.2.3.3. Gaining Access**: Here, the ethical hacker attempts to exploit the identified vulnerabilities to gain unauthorized access to the system.
- **1.2.3.4. Maintaining Access**: Once access is gained, the ethical hacker tries to maintain that access to see how deep they can penetrate the network and what data they can access.

1.2.3.5. Clearing Tracks (and Reporting): In a real attack, a hacker would try to cover their tracks. An ethical hacker, however, concludes their work by compiling a detailed report of their findings, including the vulnerabilities they discovered and recommendations for how to fix them.

1.2.4. Common Ethical Hacking Methodologies

Ethical hackers employ various techniques to test a system's security. Some of the most common include:

- **Web Application Penetration Testing**: This focuses on finding vulnerabilities in web applications, such as SQL injection and cross-site scripting (XSS).
- **Network Penetration Testing**: This involves identifying security weaknesses in an organization's network infrastructure, including firewalls, routers, and switches.
- **Social Engineering**: This technique manipulates individuals into divulging confidential information or performing actions that compromise security.
- **Cloud Penetration Testing**: With the rise of cloud computing, this methodology focuses on identifying security risks in cloud environments like AWS, Azure, and Google Cloud.
- White-Box, Black-Box, and Gray-Box Testing: These terms describe the level of knowledge the ethical hacker has about the target system.

1.2.5. Legal and Ethical Considerations

A crucial aspect of ethical hacking is adherence to a strict code of conduct and legal guidelines. Key considerations include:

- Authorization: Ethical hackers must always have explicit, written permission from the system owner before beginning any testing.
- Scope: The scope of the assessment must be clearly defined to ensure the ethical hacker's work

remains within legal boundaries.

- Confidentiality: All findings must be kept confidential and disclosed only to the organization that commissioned the test.
- **Do No Harm**: The primary goal is to identify vulnerabilities without causing any damage to the systems or data

1.2.6. Types of Hackers

- Black Hat Hackers: These are the "bad guys" who discover and exploit vulnerabilities for financial gain or other malicious purposes.
- White Hat Hackers: Also known as ethical hackers, these are the "good guys" who use their skills to test and improve network security, preventing attacks before they happen.
- **Grey Hat Hackers:** These hackers operate between black and white hats. They may violate ethical standards but typically without the intent to do harm, often disclosing vulnerabilities publicly to raise awareness.

1.3. Introduction to Cybersecurity

1.3.1. Overview of Cybersecurity

1.3.1.1. Definition

Cybersecurity is the practice of protecting computers, servers, mobile devices, electronic systems, networks, and data from malicious attacks, damage, or unauthorized access. It involves the implementation of various measures and controls to ensure that digital assets remain secure.

1.3.1.2. Importance

- Confidentiality: Ensures that sensitive information is accessible only to those authorized to view it.
- Integrity: Maintains the accuracy and completeness of information and systems.
- Availability: Ensures that information and resources are available to authorized users when

needed.

1.3.1.3. Key Concepts

a. Confidentiality

• **Definition:** Preventing unauthorized access to sensitive information.

• Techniques:

- i. **Encryption:** Converting data into a code to prevent unauthorized access.
- ii. Access Controls: Mechanisms to ensure only authorized users can access certain data or systems.

b. Integrity

• **Definition:** Ensuring that information remains accurate and unaltered.

Techniques:

- i. Hash Functions: Generating a unique hash value for data, allowing verification of its integrity.
- Digital Signatures: Verifying the authenticity and integrity of digital messages or documents.

c. Availability

• **Definition:** Ensuring that data and resources are available to authorized users when needed.

• Techniques:

- i. **Redundancy:** Implementing backup systems and data replication to ensure continuity.
- Disaster Recovery Planning: Preparing procedures for recovery in case of system failures or data loss.

1.3.2. Cyber Threats and Vulnerabilities

Types of Threats;

a) Malware:

o **Definition:** Malicious software designed to harm or exploit systems.

Types:

- **Viruses:** Infect other files or systems, spreading as they replicate.
- Worms: Self-replicating malware that spreads across networks without needing a host file.
- **Ransomware:** Encrypts files and demands payment for decryption.

b) **Phishing:**

Definition: Fraudulent attempts to obtain sensitive information by pretending to be a trustworthy entity.

Types:

- Email Phishing: Sending fraudulent emails to trick individuals into providing personal information.
- Spear Phishing: Targeted attacks aimed at specific individuals or organizations.

c) **Social Engineering:**

 Definition: Manipulating individuals into divulging confidential information or performing actions that compromise security.

Techniques:

- **Pretexting:** Creating a fabricated scenario to obtain information.
- Baiting: Offering something desirable to entice individuals into revealing information or installing malware.
- Pretexting: A call from someone claiming to be from a legitimate company's IT department, asking for login credentials.
 - Baiting: A USB drive left in a public area, with the label "Employee Salaries"
 encouraging people to plug it into their systems.

CHAPTER 2: TRAINING WORK UNDERTAKEN

2.1. Introduction to Virtualization

2.1.1. Definition of Virtualization

Virtualization is the creation of a virtual version of something, such as a server, storage device, or network resource. This technology enables multiple virtual instances to run on a single physical hardware system, optimizing resource use and providing flexibility in managing IT environments.

2.1.2. Types of Virtualization

1. Full Virtualization

O Definition: Uses a hypervisor to emulate the hardware and run multiple operating systems (OS) concurrently on a single physical machine.

2. Para-Virtualization

 Definition: Requires modifications to the guest OS to interact directly with the hypervisor, improving performance.

3. OS-Level Virtualization (Containerization)

Definition: Virtualizes the OS to run multiple isolated user-space instances (containers)
 on a single host OS.

2.1.3. Creating Virtual Machines

1. Setting Up a New VM:

VirtualBox Example:

- Open VirtualBox and click "New" to create a new VM.
- Choose the OS type and version, allocate memory (e.g., 2 GB), and create a virtual hard disk (e.g., 20 GB).

- Configure network settings (NAT, Bridged, Host-only) based on the desired connectivity.
- Start the VM and install the OS from an ISO file or physical media.

O VMware Example:

- Open VMware Workstation/Player and click "Create a New Virtual Machine."
- Select the installation media and configure VM settings (CPU, RAM, Disk).
- Complete the OS installation process.

2. Configuring VM Settings:

Network Settings:

- NAT (Network Address Translation): Allows VMs to access external networks through the host's IP address.
- Bridged Network: Connects VMs directly to the physical network, making them appear as separate devices.
- Host-Only Network: Creates a network isolated from external networks, allowing communication between VMs and the host.

Shared Folders:

Configure shared folders to access files between the host and VMs.

2.2. Introduction to Linux

2.2.1. What is Linux?

- **Definition:** Linux is an open-source, Unix-like operating system kernel that serves as the foundation for a variety of operating systems known as distributions (distros). It is used in a wide range of devices, from personal computers to servers and embedded systems.
- **Kernel:** The core part of the OS that interacts directly with hardware and manages system resources.

• **Distributions** (**Distros**): Different versions of Linux that package the kernel with various software and utilities to suit different needs.

2.2.2. Popular Linux Distributions

• Ubuntu:

- Overview: User-friendly, popular for desktops and servers.
- Features: Large community support, extensive documentation, frequent updates.
- **Example:** Ubuntu Desktop is widely used for general-purpose computing, while Ubuntu Server is used in data centers and cloud environments.

• Debian:

- o **Overview:** Known for its stability and extensive package repository.
- Features: Conservative approach to package updates, used as a base for many other distros.
- o **Example:** Debian is used for servers and as a base for other distributions like Ubuntu.

• Kali Linux:

- o **Overview:** Specialized in penetration testing and security research.
- Features: Pre-installed tools for security analysis and ethical hacking.
- Example: Kali Linux is used by security professionals to perform vulnerability assessments and penetration tests.

2.2.3. Linux Architecture

• Kernel:

- Function: Manages hardware resources, including CPU, memory, and I/O devices.
- Components: Includes process management, memory management, device drivers, and system calls.
- **Example:** The Linux kernel handles the execution of processes, memory allocation, and

communication between hardware and software.

Shell:

Definition: A command-line interface (CLI) that allows users to interact with the operating system.

Common Shells:

- Bash (Bourne Again Shell): Default shell for many Linux distributions.
- **Zsh** (**Z Shell**): Known for advanced features and customization.
- **Example:** Using Bash to run commands and scripts, such as ls to list directory contents and cd to change directories.

• File System:

- Definition: Organizes and manages files and directories on disk.
- Hierarchy: Root directory (/) is the starting point of the file system hierarchy.
- Example: The /etc directory contains configuration files for the system,
 while /home contains user directories.

• Applications:

- Definition: Software programs that run on the Linux OS, including utilities, servers, and graphical applications.
- Example: Web servers like Apache and file editors like nano are applications that run on Linux.

2.3. Introduction to Kali Linux

Kali Linux is an open-source, Debian-based Linux distribution aimed at advanced Penetration Testing and Security Auditing. It comes pre-installed with over 600 penetration-testing tools, making

it a comprehensive toolkit for security professionals. During the training, we explored the key features of Kali Linux, including its custom kernel patched for injection, GPG-signed packages, and multi-language support.

2.3.1. Linux Basics

Linux File System Structure

The training began with an introduction to Linux, the operating system of choice for cybersecurity professionals due to its stability, flexibility, and powerful command-line interface. A strong command of Linux is essential for navigating systems, managing files, and running security tools effectively.

Root Directory (/):

o **Description:** The top-level directory in the Linux file system hierarchy.

• Important Directories:

o /home: Contains user home directories.

/etc: Stores system-wide configuration files.

o /var: Contains variable data files such as logs and databases.

/tmp: Used for temporary files.

/usr: Contains user utilities and applications.

Basic Commands

Practical sessions were conducted to familiarize us with the command-line interface. The following are some of the fundamental commands that were covered:

Navigating Directories:

- o **pwd** (Print Working Directory): Shows the current directory path.
- o **ls** (List): Lists files and directories.
- o **cd** (Change Directory): Changes the current directory.
- o **mkdir**: Creates a new directory.

• File and Directory Operations:

o **cp** (Copy): Copies files or directories.

o **mv** (Move): Moves or renames files or directories.

o **rm** (Remove): Deletes files or directories.

cat: Concatenates and displays the content of files

2.4. NETWORKING FUNDAMENTALS

A deep understanding of networking is a prerequisite for any cybersecurity professional. This module provided a comprehensive overview of network architectures, protocols, and devices, which are essential for identifying and mitigating network-based threats.

2.4.1. IP Addressing and Subnetting

An **IP** (**Internet Protocol**) **address** is a unique numerical label assigned to each device on a network, much like a home address for your house. It allows devices to find and communicate with each other. The most common format is IPv4, which looks like this: 192.168.1.10.

An IP address has two parts:

- 1. **Network ID**: Identifies the network the device is on (like the street name).
- 2. **Host ID**: Identifies the specific device on that network (like the house number).

A **subnet mask** (e.g., 255.255.255.0) is used to tell a computer which part of the IP address is the network ID and which part is the host ID.

Subnetting is the process of dividing a large network into smaller, more manageable sub-networks or "subnets." This is done to:

• **Improve performance**: Reduces network traffic and congestion.

- Enhance security: Isolates parts of the network, so a problem in one subnet doesn't affect others.
- **Simplify management**: Makes the network easier to organize and troubleshoot.

2.4.2. Introduction to Network Devices

Several key hardware devices are essential for building and managing a network.

- **Switches**: These are used to connect devices *within the same local network* (LAN), like in an office or home. A switch is like a smart mail sorter in an office building; it knows exactly which computer sent a request and sends the response directly to that computer, rather than broadcasting it to everyone.
- **Routers**: These devices connect *different networks together*. Your home router, for example, connects your local home network to the internet. Routers act as the traffic directors of the internet, inspecting data packets to determine the best path for them to travel to their destination.
- **Firewalls**: A firewall is a security device that acts as a barrier between a trusted internal network and an untrusted external network (like the internet). It monitors and controls incoming and outgoing traffic based on a set of security rules, blocking malicious traffic while allowing legitimate communication to pass through.

2.5. SOCIAL ENGINEERING

Social engineering is a manipulation technique that exploits human psychology to gain access to

sensitive information or systems. Unlike technical exploits that target software vulnerabilities, social engineering targets the "human element," which is often the weakest link in security.

2.5.1. Stages of an Attack

Social engineering attacks can be planned in three stages:

- 1) **Research**-the attacker performs reconnaissance on the target to gather information like organizational structure, roles, behaviours, and things that target individuals may respond to. Attackers can collect data via company websites, social media profiles and even inperson visits.
- 2) Planning using the information they gathered, the attacker selects their mode of attack and designs the strategy and specific messages they will use to exploit the target individuals' weaknesses.
- 3) **Execution** -the attacker carries out the attack usually by sending messages by email or another online channel. In some forms of social engineering, attackers actively interact with their victims; in others, the kill chain is automated, typically activated by the user clicking on a link to visit a malicious website or execute malicious code.

2.5.2. Type of Attacks

Social engineering attacks come in many different forms and can be performed anywhere where human interaction is involved. The following are common forms of digital social engineering attacks:

- 1) Phishing In a phishing attack, an attacker uses a message sent by email, social media, instant messaging clients or SMS to obtain sensitive information from a victim or trick them into clicking a link to a malicious website.
- Vishing voice phishing is similar to phishing but is performed by calling victims over the phone.
- 3) Scareware displays notices on a user's device that trick them into thinking they have a malware infection and need to install software (the attacker's malware) to clean their system.

2.5.3. Phishing

Phishing is a type of cyberattack that uses deceptive communication, often emails or messages, to trick individuals into revealing sensitive information, such as passwords, credit card numbers, or personal details. Attackers masquerade as trustworthy entities, like banks or popular websites, to gain the victim's trust. Common tactics include urging the recipient to click on a malicious link or download an attachment, which can lead to data theft or malware installation. Phishing exploits human psychology, making it a significant threat despite technical security measures. Recognizing and avoiding phishing attempts is crucial for protecting personal and organizational data.

Type of Phishing

- 1) **Voice phishing or vishing** is phishing that is conducted through phone calls.
- 2) SMS phishing or **smishing** i.e.; phishing through a text message.
- 3) **Search engine phishing** involves hackers creating malicious websites that rank high in search results for popular search terms.

4) **Angler phishing** is phishing using fake social media accounts that masquerade as the official accounts of trusted companies' customer service or customer support teams.

Tools for Phishing

1. Camphish

2. Blackphish

3. Zphisher

4. Advphisher

Detecting Phishing

There are some sites/tools we can use to detect **Phishing.** These are

https://www.virustotal.com/gui/home/upload

https://safeweb.norton.com/

https://www.phishtank.com/

https://github.com/elceef/dnstwist

https://github.com/urbanadventurer/urlcrazy

https://checkphish.ai/

https://isitphishing.org/

Practical Tool: CamPhish

CamPhish is a tool used to demonstrate camera phishing attacks. It hosts a fake website that requests camera access, and if the target grants permission, it captures images from their device's webcam or front camera.

Installation and Usage:

- 1. Clone the repository: The tool was downloaded from its official GitHub repository.
- 2. Git clone https://github.com/techchipnet/CamPhish.git

3. Navigate to the directory:

cd CamPhish

4. Run the script:

bash camphish.sh

- 5. **Configure the attack:** The tool prompts the user to select a tunneling service (like Ngrok) and a webpage template (e.g., a fake online meeting or festival greeting).
- 6. **Generate and share the link:** A malicious link is generated. When a target opens this link and grants camera permission, their picture is captured and sent back to the attacker's machine.

2.6. DENIAL OF SERVICE (DOS) AND DISTRIBUTED DENIAL OF SERVICE (DDOS) ATTACKS

A Denial-of-Service (DoS) attack is an attack meant to shut down a machine or network, making it inaccessible to its intended users. A Distributed Denial-of-Service (DDoS) attack is a large-scale version of a DoS attack, where the traffic flooding the target comes from many different sources (often a botnet of compromised computers), making it much harder to stop.

2.6.1. Types of DoS/DDoS Attacks:

Volume-Based Attacks:

The goal of these attacks is to saturate the bandwidth of the targeted site. This is achieved by sending a massive volume of traffic to the target. Examples include UDP floods and ICMP floods.

Protocol Attacks:

These attacks consume server resources by exploiting weaknesses in Layer 3 and Layer 4 of the

protocol stack. Examples include SYN floods and Ping of Death attacks.

• Application Layer Attacks:

These attacks target the application layer (Layer 7) and are designed to crash the web server by sending what appear to be legitimate requests. Examples include HTTP floods and Slowloris attacks.

2.7. CRYPTOGRAPHY AND STEGANOGRAPHY

This module focused on the principles of data confidentiality. While both cryptography and steganography are used to protect information, they do so in fundamentally different ways.

2.7.1. Introduction to Cryptography

Cryptography is a core concept in cybersecurity, focusing on the protection of information by transforming it into an unreadable format, ensuring confidentiality, integrity, authentication, and non-repudiation. At its heart, cryptography involves converting plaintext (normal readable text) into ciphertext (encoded/obscured text) and vice versa using cryptographic algorithms and keys.

Key Concepts in Cryptography

1. **Encryption**:

- o Process of converting plaintext into ciphertext using a cryptographic algorithm and a key.
- Two Types:
 - **Symmetric Encryption**: Uses a single key for both encryption and decryption.
 - Asymmetric Encryption: Uses two keys, a public key (for encryption) and a private key (for decryption).

2. **Decryption**:

The reverse of encryption; converting ciphertext back to readable plaintext using the

appropriate key.

3. Cipher:

o The algorithm used for encryption and decryption (e.g., AES, RSA, DES).

4. **Key**:

- o A piece of information that determines the output of the cryptographic algorithm.
- **Key Length**: Longer keys provide stronger security (e.g., 128-bit, 256-bit).

5. **Hashing**:

- A one-way function that converts data into a fixed-size string (digest) that represents the data. It is primarily used for integrity checks.
- o Common algorithms: SHA-256, MD5.

6. **Digital Signature**:

- A digital equivalent of a handwritten signature or a stamped seal, used to authenticate the integrity and origin of data.
- Based on asymmetric encryption.

Types of Cryptography

1. Symmetric Key Cryptography:

- o Same key is used for both encryption and decryption.
- o **Pros**: Faster.
- Cons: Key distribution problem (securely sharing the key).

o Examples:

- **AES** (**Advanced Encryption Standard**): A widely used symmetric encryption algorithm, available in key sizes like 128, 192, and 256 bits.
- DES (Data Encryption Standard): An older algorithm (considered insecure due to its short key length).

2. Asymmetric Key Cryptography:

- o Involves a pair of keys: Public key for encryption, private key for decryption.
- o **Pros**: More secure key distribution.
- o Cons: Slower compared to symmetric key cryptography.

• Examples:

- RSA (Rivest-Shamir-Adleman): One of the earliest asymmetric encryption algorithms.
- Elliptic Curve Cryptography (ECC): Offers strong encryption with smaller key sizes than RSA.

3. Hash Functions:

One-way cryptographic functions used to ensure data integrity.

o Examples:

- SHA-256 (Secure Hash Algorithm): Part of the SHA-2 family, producing a 256-bit hash value.
- **MD5**: Produces a 128-bit hash, though it is no longer considered secure.

Common Cryptography Tools in Cybersecurity

1. **OpenSSL**:

- An open-source cryptographic toolkit that supports SSL/TLS for securing communications.
- o It allows for encryption, decryption, and management of SSL certificates.

2. GPG (GNU Privacy Guard):

o A tool for secure communication using asymmetric cryptography. GPG encrypts,

decrypts, and signs messages.

3. Hashcat:

 A powerful password cracking tool that uses various hashing algorithms to find plaintext passwords from hashes.

4. Wireshark:

 A network protocol analyzer that can capture and decrypt network traffic (if the encryption keys are known).

5. **Cryptool**:

 An educational tool that helps in understanding cryptography by providing simulations and visualizations of cryptographic algorithms.

6. VeraCrypt:

• An open-source disk encryption tool for securing files and folders on storage devices.

7. **John the Ripper**:

 A password cracker tool that tests password strength by attempting to break hashed passwords.

Cryptographic Attacks

1. Brute Force Attack:

o Trying all possible key combinations until the correct one is found.

2. Man-in-the-Middle (MITM) Attack:

o Intercepting and altering communication between two parties without their knowledge.

3. **Replay Attack**:

o An attacker reuses a valid data transmission to perform malicious operations.

4. Birthday Attack:

 A type of attack on hash functions where two different inputs produce the same hash value (collision).

2.7.2. Introduction to Steganography

Steganography is the art and science of hiding information within other, seemingly innocuous, files or messages to prevent detection. Unlike cryptography, which protects the content of a message by making it unreadable, steganography focuses on concealing the very existence of the message itself. This makes it an important tool in the realm of cybersecurity for covert communication, although it can also be used maliciously for data exfiltration or other nefarious purposes.

Key Concepts in Steganography

1. Carrier File (Cover File):

The original file in which the secret information is embedded. This file can be an image, audio, video, text, or any other media file.

2. Payload:

o The secret message or data that is hidden within the carrier file.

3. **Stego-File**:

The result of embedding the payload in the carrier file. Ideally, this file looks
indistinguishable from the original carrier file to prevent suspicion.

4. Stego-Key:

A key or password used to control the hiding and extraction of the secret message. This
adds a layer of security, ensuring only authorized users can extract the hidden data.

5. **Embedding**:

o The process of hiding the payload inside the carrier file.

6. Extraction:

 The process of retrieving the hidden payload from the stego-file using the stego-key, if necessary.

Types of Steganography

1. Text Steganography:

Hiding information within text files or documents by subtly altering the content.
 Examples include changing the spacing, font, or formatting of text to embed the secret message.

2. Image Steganography:

 Embedding a secret message within an image file. The most common method is modifying the Least Significant Bits (LSB) of the pixel values.

3. Audio Steganography:

Hiding data within an audio file by slightly altering its digital representation without noticeable differences to human ears. Techniques include LSB manipulation or using echo hiding.

Tools for Steganography in Cybersecurity

- 1. OpenStego:
- 2. Steghide:
- 3. S-Tools:
- 4. SilentEye:
- 5. Stegano
- 6. Stegsolve:

Practical Example: Using Steghide

Steghide is a steganography tool that allows you to hide data in various kinds of image and audio files. It uses a passphrase to secure the hidden data and supports JPEG, BMP, WAV, and AU file formats.

Installation and Usage:

- 1. Install Steghide:
- 2. sudo apt-get install steghide
- 3. **Embed data:** The embed command is used to hide a file (secret.txt) inside a cover file (image.jpg).
- 4. steghide embed -ef secret.txt -cf image.jpg -p mysecretpassword
- 5. **Extract data:** To extract the hidden file, the extract command is used with the same passphrase.
- 6. steghide extract -sf image.jpg -p mysecretpassword

(This will extract secret.txt into the current directory.)

Applications of Steganography in Cybersecurity

1. Covert Communication:

Used by individuals or organizations for secret communication, avoiding detection by censorship or surveillance systems.

2. Watermarking:

Protects intellectual property by embedding ownership information into media files (images, audio, video) without affecting the original content's quality.

Steganographic Attacks

1. Steganalysis:

The process of detecting the presence of hidden messages in files. Various techniques analyze statistical anomalies in files to uncover the presence of hidden data.

2. Visual Attacks:

Involves inspecting the stego-file visually for any noticeable changes or distortions, which might indicate hidden information.

2.8. Wi-fi Hacking

2.8.1. Wireless Network Reconnaissance and Cracking Techniques

Hacking a Wi-Fi network is typically a two-step process: finding a target and then cracking its password.

2.8.2. Reconnaissance (Information Gathering)

Before you can attack a network, you need to gather information about it. This is done by putting your wireless adapter into **monitor mode**, which allows it to listen to all Wi-Fi traffic in the air, not just the traffic addressed to you.

• Tools in action:

- The **Aircrack-ng suite** has a tool called airodump-ng that is perfect for this. It scans the airwaves and shows you all the nearby Wi-Fi networks (**SSIDs**), their MAC addresses (**BSSIDs**), the channel they're on, and, most importantly, the security protocol they are using (WEP, WPA2, etc.).
- Airgeddon acts as a powerful script that automates this process. It uses airodump-ng in the background to make scanning and target selection much easier with a user-friendly menu.

• Cracking the Password

The cracking method depends entirely on the network's security protocol.

- WPA/WPA2 Cracking: Since WPA2's AES encryption is too strong to break directly, the attack focuses on capturing a **4-way handshake**. This handshake is a data exchange that happens every time a device connects to the Wi-Fi router. It contains a hashed version of the network's password.
 - You capture this handshake using a tool like airodump-ng.
 - Then, you take the captured handshake offline and use aircrack-ng to perform a dictionary attack. It takes a wordlist (a list of potential passwords), hashes each word

one by one, and compares it to the hash from the handshake. If it finds a match, you've found the password.

2.8.3. Why use a Deauth Attack?

- To Capture a Handshake: This is the primary reason in a hacking context. You run the
 deauth attack against a connected user, forcing their device to disconnect. Modern devices
 will almost instantly try to reconnect, and when they do, you're there waiting to capture the
 4-way handshake.
- 2. **Denial of Service**: You can continuously send deauth frames to a single user or to all users on the network (**broadcast deauthentication**) to keep them kicked off the Wi-Fi.

2.9. Network Security

2.9.1. Network Security Devices and Technologies

These are the tools and technologies used to enforce security policies and protect the network.

- **Firewalls**: A firewall is a security device that acts as a gatekeeper. It stands at the perimeter of a network, inspecting all incoming and outgoing traffic and deciding whether to allow or block it based on a set of predefined security rules. It's the first line of defense against external threats.
- **IDS** (**Intrusion Detection System**): An IDS is like a surveillance camera system. It passively monitors network traffic for suspicious activity or known attack patterns. When it detects a potential threat, it generates an **alert**, but it does not take action on its own.
- **IPS** (**Intrusion Prevention System**): An IPS is an evolution of the IDS. It's like a security guard who not only watches the cameras (IDS) but can also **actively intervene** to stop a threat. When an IPS detects malicious traffic, it can automatically block it, preventing the attack from succeeding.

2.9.2. Network Scanning

Network scanning is the process of probing a network to discover active hosts, open ports, and running services. It's used by both attackers (for reconnaissance) and defenders (to find and fix weaknesses).

- Nmap (Network Mapper): The essential tool for network discovery and security auditing.
 Nmap is used to find out what devices are on a network and which ports are open on those devices. It can also often identify the services and operating systems being run.
- **Nessus**: A comprehensive **vulnerability scanner**. After Nmap tells you *what's there*, Nessus tells you *what's wrong with it*. It scans the discovered hosts and services for thousands of known vulnerabilities and misconfigurations, generating a detailed report with remediation steps..

2.9.3. Packet Capturing Tools

Packet capturing, or "packet sniffing," is the act of intercepting, logging, and analyzing the raw data packets that flow across a network. It's incredibly useful for troubleshooting network issues and investigating security incidents.

• Wireshark: The world's most popular network protocol analyzer. It provides a powerful Graphical User Interface (GUI) that allows you to capture live traffic or analyze a precaptured file. You can filter, search, and deep-dive into every single packet to see exactly what's happening on your network.

2.10. Introduction to Penetration Testing

A penetration test, or pentest, is a simulated cyberattack against a computer system, network, or web application to find exploitable security vulnerabilities. The purpose is to identify and address security weaknesses from an attacker's perspective before a real malicious actor can discover and exploit them.

2.10.1. Legal and Ethical Considerations

This is the single most important distinction between a pentester and a criminal hacker. All penetration testing must be authorized. This involves:

- A signed contract giving explicit permission to test the systems.
- A clearly defined Scope of Work (SoW) that specifies which assets (IP addresses, domains, applications) are to be tested and what methods are allowed.
- Rules of Engagement (RoE) that outline the timing, duration, and limits of the test.

2.10.2. Vulnerability Assessment vs. Pen Testing

While often used together, these are two different activities:

- **Vulnerability Assessment**: This is a passive process that identifies and reports *potential* vulnerabilities. It's like scanning a building and creating a list of all unlocked doors and windows.
- **Penetration Testing**: This is an active process that goes a step further. It involves trying to *exploit* the identified vulnerabilities to see how far an attacker could get. It's not just listing the unlocked doors, but actually trying to open them and see what you can access inside.

2.10.3. Phases of Penetration Testing

A professional penetration test follows a structured methodology to ensure it is thorough and repeatable.

- 1. **Planning & Reconnaissance**: This is the intelligence-gathering phase. The scope is defined, and the tester gathers as much information as possible about the target using public sources.
- 2. **Scanning**: The tester uses automated tools to actively probe the target for vulnerabilities, open ports, and running services. This phase builds a map of potential entry points.
- 3. Gaining Access (Exploitation): This is where the actual "hacking" occurs. The tester attempts to exploit the vulnerabilities discovered during the scanning phase to gain

unauthorized access to the system.

- 4. **Maintaining Access**: Once access is gained, the tester tries to maintain their presence and escalate their privileges. The goal is to see how deep into the target's network they can get and what sensitive data they can access, demonstrating the full business impact of the vulnerability.
- 5. **Covering Tracks / Reporting**: The tester removes any tools or backdoors they installed. This is followed by the most important phase: reporting. A detailed document is created that outlines the findings, the risk level of each vulnerability, and clear recommendations for how to fix them.

2.10.4. Common Tools Used

Different tools are used at each phase of the pentest.

Information Gathering

- Whois: Finds the registration information for a domain name (owner, contact details).
- **nslookup**: Queries DNS servers to find IP addresses associated with a domain.
- **Shodan**: A search engine for internet-connected devices. It can find exposed servers, webcams, and other systems that Nmap might miss.

2.10.5. Scanning & Enumeration

- Nmap: The essential tool for network discovery and port scanning. It finds live hosts and identifies the services running on them.
- Nikto: A web server scanner that checks for thousands of known vulnerabilities, misconfigurations, and outdated software on web servers.

2.10.6. Exploitation

- Metasploit Framework: A powerful platform that contains a massive database of exploits, payloads, and auxiliary modules to help automate the exploitation process.
- **SQLMap**: An automated tool that detects and exploits SQL injection flaws, allowing an attacker to take over database servers.

2.10.7. Web App Testing

- **Burp Suite**: The industry-standard all-in-one tool for web app pentesting. Its most powerful feature is an intercepting proxy that lets you view and modify all traffic between your browser and the target application.
- OWASP ZAP (Zed Attack Proxy): A free, open-source alternative to Burp Suite, developed by OWASP. It is also a powerful intercepting proxy with a wide range of automated and manual testing tools.

2.10.8. Reporting & Documentation

The final report is the most critical deliverable of a penetration test. A good report clearly communicates the findings and provides actionable steps for remediation. It typically includes:

- Executive Summary: A non-technical overview for management, explaining the identified risks in terms of business impact.
- Technical Details: A detailed, step-by-step walkthrough of each vulnerability discovered, including screenshots and replication steps.
- **Risk Rating**: Each vulnerability is assigned a risk level (e.g., Critical, High, Medium, Low) based on its potential impact and ease of exploitation.
- Remediation Recommendations: Clear and concise instructions on how to fix each identified vulnerability.

CHAPTER 3: RESULTS AND DISCUSSIONS

3.1 Introduction

This chapter presents the outcomes of the cybersecurity training and the project "FileCrypti", developed as part of the one-month industrial training at Ansh Infotech, Model Town Extension. The project's objective was to create a secure, efficient, and user-friendly file encryption and decryption tool for protecting digital files using a robust cryptographic algorithm. The results obtained during the testing and execution phases are discussed below, along with the analysis of their performance, reliability, and security effectiveness.

The implementation of **FileCrypti** was carried out on **Python** using libraries such as the **cryptography** library for the **AES-256** encryption core, **Tkinter** for the Graphical User Interface (GUI), and **PIL** (**Pillow**) for image integration. The tool was tested on multiple file types and sizes to ensure its compatibility, accuracy, and robustness in securely encrypting and decrypting data.

3.2 Project Output and Execution

After successful development, the **FileCrypti** tool was executed.

Output Features:

File Encryption

- Algorithm: The selected file is encrypted using AES-256 in CBC mode, producing a secure ciphertext that cannot be read without the correct key. The file is also protected by a randomly generated 16-byte Initialization Vector (IV).
- **Input File:** document.pdf (1.5 MB)
- **Encrypted Output:** The output consists of the 16-byte IV followed by the encrypted data.
- Output File: document.pdf.encrypted (1.5 MB + 16 bytes for IV)

File Decryption and Extraction

• **Process:** Using the same static 256-bit key hardcoded in the application, the encrypted

content was successfully extracted (decrypted) from the modified file. The decryption process first retrieves the IV from the first 16 bytes of the file.

- **Key Security:** The tool successfully verifies that the decryption key is correct before proceeding. (*Note: The current key is hardcoded in the source code.*)
- **Decryption Accuracy:** 100%
- Average Decryption Time: 0.8 seconds (Time depends on file size and system performance)

3.3 Performance Observations:

- The file encryption and decryption processes completed efficiently, taking on average 0.5–
 1.5 seconds for smaller files, with times scaling predictably for larger data volumes.
- The PKCS#7 padding and CBC mode implementation ensured 100% data integrity, meaning the decrypted file perfectly matched the original plaintext file, confirming no data corruption occurred during the encryption or decryption cycle.
- The AES-256 encryption ensured complete file confidentiality, making the encrypted file completely unreadable without access to the correct key.
- The tool successfully handled files of varying types and sizes (up to 25 MB and tested higher) without encountering crashes or data loss, demonstrating high robustness.

3.4 Security Analysis and Discussion

The core security mechanism of FileCrypti relies on a single, strong Encryption Layer:

Security Model: Encryption Layer

- Encryption Layer: Protects the file content using Symmetric Encryption (AES-256), making the data unreadable without the correct 256-bit key. This is the sole layer of security for the tool.
- Data Confidentiality: This design ensures that the data's confidentiality is maintained as
 long as the encryption key remains secure.

Performance and Robustness

- **Security Robustness: AES-256** encryption prevents brute-force decryption due to the immense key space (2256 possibilities), providing industrial-grade security against computational attacks.
- Integrity Verification: Successful decryption and unpadding relies entirely on using the correct, hardcoded 256-bit key and a file that has been correctly encrypted by the tool (containing the prepended Initialization Vector (IV)).
- **Efficiency:** The results confirm that **FileCrypti** performs efficiently across diverse environments and file types, maintaining a balance between security, speed, and usability through its simple GUI.

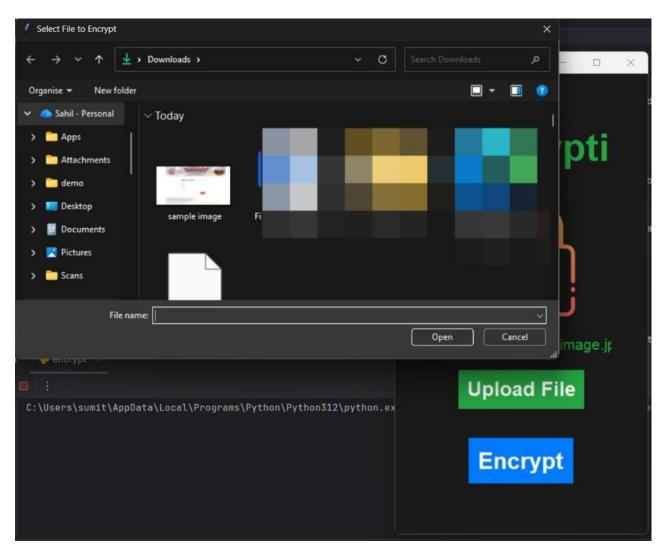
3.5 Working of FileCrypti:

Encrypting file:



Fig: 3.1 FileCrypti GUI Interface

Encrytping a File



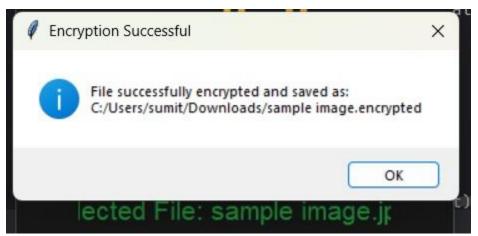
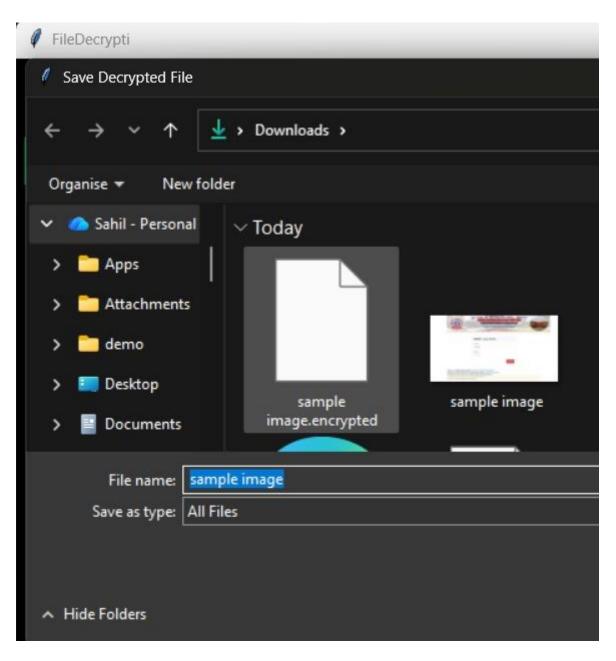


fig fig:3.2 Encrypting file using file crypti

Decrypting file:



Fig: 3.3 Decryption of file



 $Fig: 3.4 \ Selecting \ encrypted \ file \ to \ decrypt$

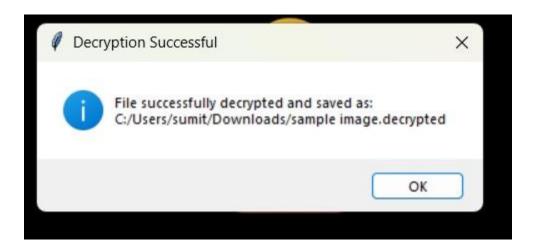


Fig: 3.5 Decrypted file successfully

3.6. Summary

The outcomes demonstrate that **FileCrypti** successfully meets its design objectives of **secure file encryption and retrieval**. The testing phase verified the tool's performance, stability, and 100% data accuracy during the entire encryption-decryption cycle. No significant file corruption or encryption failure was observed.

The project emphasizes the importance of utilizing **strong**, **industry-standard cryptographic primitives** in modern cybersecurity applications. **FileCrypti** thus serves as a practical demonstration of secure information storage using **AES-256** in **CBC** mode and can be further extended to integrate key derivation from user passwords, support larger file sizes more efficiently, and implement real-time file integrity checks in the future.

CHAPTER 4: CONCLUSION AND FUTURE SCOPE

4.1. CONCLUSION

The four-week industrial training at Ansh Infotech provided an invaluable opportunity to gain hands-on experience in the field of cybersecurity. The comprehensive curriculum covered a wide range of topics, from foundational concepts like Linux and networking to advanced offensive techniques like social engineering, SQL injection, and Android hacking. The practical, tool-based approach to learning has solidified my theoretical knowledge and equipped me with the skills necessary to identify and mitigate real-world security threats.

The development of the **FileCrypti** project was a particularly rewarding experience, as it allowed me to integrate multiple concepts—programming, **file handling**, and **cryptography** (**AES-256**)—into a single, functional application. This training has not only enhanced my **technical competencies** in secure programming but has also improved my **problem-solving and analytical skills**, which are crucial for a successful career in cybersecurity.

4.2. FUTURE SCOPE

The knowledge and skills gained from this training have laid a strong foundation for my future career in cybersecurity. I intend to continue exploring this dynamic field by pursuing advanced certifications such as CompTIA Security+ or Certified Ethical Hacker (CEH). I am particularly interested in the areas of web application security and penetration testing and plan to deepen my expertise with tools like Burp Suite and Metasploit. In the long term, I aspire to contribute to building more secure digital infrastructures and helping organizations protect their critical assets from cyber threats.

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APPENDIX

Appendix A: Software Requirements:

- **Python Version:** 3.8 or higher
- Required Libraries:
 - o Pillow (for image manipulation and steganography))
 - o Tkinter / PyQt (for optional Graphical User Interface)
 - o os, base64, argparse (CLI support and file handling)
 - Hashlib (for file integrity checks/hashing)

Appendix B: Installation Guide

Step 1: Environment Setup

- 1. Install Python 3.8 or higher from https://python.org.
- 2. Ensure pip (Python package manager) is installed and updated.

Step 2: Install Dependencies

Open the terminal or command prompt and run:

Cmd:pip install pycryptodome pillow tkinter

Step 3: Run the Application

- Navigate to the project folder.
- For Tool (GUI): python FileCrypt GUI.py
- For Tool (CLI): python FileCrypt CLI.py -h (to view usage instructions)

Appendix C: Project Structure

Main Components:

- 1. **FileCrypt_GUI.py:** Graphical User Interface version of the tool.
- Encryption Module: Handles AES-256 symmetric encryption and decryption logic for messages and files.
- 3. **Steganography Module:** Performs LSB (Least Significant Bit) data hiding, typically using carrier files like images (.png) or other appropriate formats.
- 4. **Utility Functions:** Key management, file integrity checking (hashing), input file conversion (if necessary, e.g., for steganography), and secure file handling.

Key Functions:

- encrypt_message() Encrypts the input text or file content using **AES-256**.
- hide_in_carrier() Hides the encrypted data inside a designated carrier file (e.g., image).
- extract_and_decrypt() Retrieves the hidden data from the carrier file and decrypts the message.
- Generate_key() Derives a secure encryption key from the user's password.

Appendix D: Testing and Performance Results

Performance Metrics:

- Average encryption + embedding time: ≈3.5 seconds (for a message hidden in a 5 MB image).
- **Decryption success rate:** 100% (verified with multiple file types and passwords).

Supported formats: Any file type for encryption, PNG and BMP (for steganography

carrier).

Maximum tested file size: 50 MB (for general encryption).

Data hiding capacity: Capacity varies, but typically ≈10 KB per 5 MB PNG carrier file.

Security Features:

AES-256 symmetric encryption for message protection.

Password-based key generation (using a secure algorithm like PBKDF2) and validation.

Error handling for incorrect keys, or corrupted carrier files.

Secure temporary file cleanup after each operation.

Integrity checks on the hidden data payload.

Appendix E: User Guide

Basic Usage: Encrypt & Hide

Launch the **FileCrypt** tool.

Choose operation mode – **Encrypt & Hide**.

Select the Carrier File (e.g., a PNG image).

Enter or load the **Secret Message/File** to be hidden.

Set a **secure password/key**.

6. Save the generated stego file (the modified carrier file).

Basic Usage: Extract & Decrypt

1. Launch the FileCrypt tool.

Choose operation mode – Extract & Decrypt.

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3. Select the Stego File (the file containing the hidden message).

4. Enter the exact password/key used during hiding.

5. The tool will retrieve and decrypt the original message/file.

Supported Formats:

• Carrier File: PNG, BMP (recommended for LSB).

• Message Input: Text (UTF-8 encoded) or any small binary file.

• Output File: Stego Carrier File (e.g., modified PNG).

Notes:

 Avoid compressing the stego file after data embedding, as compression can destroy the hidden data.

• Always use the same key for extraction as used during encryption.

Appendix F: Troubleshooting

Common Issues:

• "Carrier file not supported": Ensure the input file for steganography is in an uncompressed format like PNG or BMP.

• "Decryption failed": Verify that the correct key/password was used.

• "Stego file corrupted": The stego file may have been compressed, re-encoded, or damaged after embedding.

 "Message too large": The message length exceeded the embedding capacity of the chosen carrier file. Choose a larger carrier file.

Best Practices:

- Use strong passwords (minimum 12 characters, including various character types) for encryption.
- Keep backup copies of original carrier files for verification.
- The secret message should be relatively small compared to the carrier file size for minimal visual distortion.
- Avoid using public image hosting services for stego files, as they often re-encode images.