# EE5600 Assignment 3

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Abstract—This document contains the solution of geometry through linear algebra through the concept of optimization.

Download latex and python codes from

https://github.com/sahilsin/AI\_ML/blob/master/ Assignment3/

#### 1 Problem

Minimize and Maximize Z = 5x + 10y subject to  $x + 2y \le 120$ ,  $x + y \ge 60$ ,  $x - 2y \ge 0$ ,  $x, y \ge 0$ .

### 2 Solution

First we will plot these lines which are the constraints and the area enclosed by is the region we are interested in.

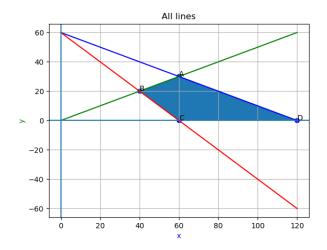


Fig. 0: optimal point through the intersection of various lines

The four points are the points which will maximize and minimize the function. These corner points are:

$$A = (60, 30)$$

$$B = (40, 20)$$

$$C = (60, 0)$$

$$D = (120, 0)$$

Value of Z at point

$$A = 5 \times 60 + 10 \times 30 = 600$$
  

$$B = 5 \times 40 + 10 \times 20 = 400$$
  

$$C = 5 \times 60 + 10 \times 0 = 300$$

$$D = 5 \times 120 + 10 \times 0 = 600$$

We can see that our function Z is maximum at points A and D that is (60,30) and (120,0) and

Z is minimum at point C that is (60,0)

The given problem can be expressed in general as matrix inequality as:

$$\max_{\mathbf{x}} Z = \begin{pmatrix} 5 & 10 \end{pmatrix} \mathbf{x} \tag{2.0.1}$$

s.t. 
$$\begin{pmatrix} 1 & 2 \\ -1 & -1 \\ -1 & 2 \end{pmatrix} \mathbf{x} \le \begin{pmatrix} 120 \\ -60 \\ 0 \end{pmatrix}$$
 (2.0.2)

$$\mathbf{x} \succeq \mathbf{0} \tag{2.0.3}$$

$$\mathbf{y} \succeq \mathbf{0} \tag{2.0.4}$$

$$\max_{\mathbf{x}} \mathbf{c}^T \mathbf{x} \tag{2.0.5}$$

$$s.t. \quad \mathbf{A}\mathbf{x} \le \mathbf{b}, \tag{2.0.6}$$

$$\mathbf{x} \ge \mathbf{0} \tag{2.0.7}$$

$$\mathbf{y} \succeq \mathbf{0} \tag{2.0.8}$$

where

$$\mathbf{c} = \begin{pmatrix} 5\\10 \end{pmatrix} \tag{2.0.9}$$

$$\mathbf{A} = \begin{pmatrix} 1 & 2 \\ -1 & -1 \\ -1 & 2 \end{pmatrix} \tag{2.0.10}$$

$$\mathbf{b} = \begin{pmatrix} 120 \\ -60 \\ 0 \end{pmatrix} \tag{2.0.11}$$

#### 3 Verification

The given solution can be verified through the given code.

The given problem can be solved using pulp through the following code

https://github.com/sahilsin/AI\_ML/blob/master/ Assignment3/codes/Ai\_ML\_3.py