# Lab Assignment-06

ROLL: 2005535 | NAME: SAHIL SINGH | DATE: 17/02/22

QUES 1: WAP in Java to implement Binary search in a 1D array.

SOLUTION:

```
class <u>BinarySearch</u> {
   int binarySearch(int arr[], int x) {
       int l = 0, r = arr.length - 1;
       while (1 \leftarrow r) {
            int m = 1 + (r - 1) / 2;
           if (arr[m] == x)
                return m;
           if (arr[m] < x)
                1 = m + 1;
                r = m - 1;
       return -1;
   public static void main(String args[]) {
       BinarySearch ob = new BinarySearch();
       int arr[] = { 1,2,3,4,5,6,7,8,9 };
       int x = 4;
       int result = ob.binarySearch(arr, x);
       if (result == -1)
           System.out.println("Element not found!!!");
           System.out.println("Element found at " + "index " + result);
```

**OUTPUT:** 

```
<u>Element</u> found <u>at</u> index 3
```

QUES 2: Illustrate the execution of constructors in multi-level inheritance with three Java classes - plate(length, width), box(length, width, height), wood box(length, width, height, thickness).

**SOLUTION:** 

```
import java.util.Scanner;
class plate {
  int length, width;

  plate() {
      System.out.println("Parent Class Constructor Called!!!");
   }
}
class box extends plate {
  int height;
  box() {
      System.out.println("Child Class Constructor Called!!!");
}
```

```
}
class wood box extends box {
    int thickness;

    wood_box() {
        System.out.println("Grandchild Class Constructor Called!!!");
    }
}
class MLI {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        wood box obj = new wood_box();
        sc.close();
    }
}
```

#### **OUTPUT:**

```
<u>Parent</u> Class <u>Constructor</u> Called!!!
Child Class Constructor Called!!!
Grandchild Class Constructor Called!!!
```

QUES 3: Java Program to display the lower triangular matrix.

## **SOLUTION:**

```
public class LowerTriangular {
   public static void main(String[] args) {
        int rows, cols;
        int a[][] = {
                \{1, 2, 3\},
                { 4, 5, 6 },
                { 7, 8, 9 }
        };
        rows = a.length;
        cols = a[0].length;
        if (rows != cols) {
            System.out.println("It should be a square matrix!!!");
        } else {
            System.out.println("Lower triangular matrix: ");
            for (int i = 0; i < rows; i++) {</pre>
                for (int j = 0; j < cols; j++) {</pre>
                    if(j > i)
                         System.out.print(" ");
                         System.out.print(a[i][j] + " ");
                System.out.println();
            }
```

```
<u>Lower</u> triangular matrix:
1
4 5
7 8 9
```

QUES 4: Java Program to find the transpose of a given matrix.

## **SOLUTION:**

```
public class MatrixTranspose {
   public static void main(String[] args) {
       int original[][] = {
                { 1, 2, 3 },
                { 4, 5, 6 },
                { 7, 8, 9 }
       int transpose[][] = new int[3][3];
       for (int i = 0; i < 3; i++) {
            for (int j = 0; j < 3; j++) {
                transpose[i][j] = original[j][i];
       System.out.println("Matrix Before Transpose: ");
       for (int i = 0; i < 3; i++) {
            for (int j = 0; j < 3; j++) {
                System.out.print(original[i][j] + " ");
           System.out.println();
       System.out.println("Matrix After Transpose: ");
       for (int i = 0; i < 3; i++) {
            for (int j = 0; j < 3; j++) {
                System.out.print(transpose[i][j] + " ");
           System.out.println();
       }
```

#### **OUTPUT:**

```
Matrix Before Transpose:
1 2 3
4 5 6
7 8 9
Matrix After Transpose:
1 4 7
2 5 8
3 6 9
```