Logic Synthesis and Verification

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Course Info

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Course webpage

https://cool.ntu.edu.tw/courses/42077

Email contact

Your official NTU email addresses will be used for future contact

Grading Policy

Grading rules

- Homework 30%
- Programming assignments 10%
- Midterm exam 25%
- Final quiz 5%
- Project 30%
  - Presentation + report

Homework
- discussions encouraged, but write down solutions individually and separately
- due one week from the problem set is out except for programming assignments (due date will be specified)
- 20% off per day for late homework
- 6 homework assignments (peer-review grading)

Midterm, final
- in-class exam (schedule may/may not differ from the academic calendar)

Project
- oral presentation, final report

Report grading errors within one week after receiving notice.
Plagiarism and cheating are strictly prohibited (no credits for plagiarism).

References

- J.-H. R. Jiang and S. Devadas. *Logic Synthesis in a Nutshell*. (Chapter 6 of *Electronic Design Automation: Synthesis, Verification, and Test*), Elsevier 2009.
  - Downloadable handout
- F. M. Brown. *Boolean Reasoning: The Logic of Boolean Equations.* Dover, 2003.
  - Used in the introduction to Boolean algebra
- S. Hassoun and T. Sasao. *Logic Synthesis and Verification*. Springer, 2001.
- G. D. Hachtel and F. Somenzi. *Logic Synthesis and Verification Algorithms*. Springer, 2006.
- W. Kunz and D. Stoffel. *Reasoning in Boolean Networks: Logic Synthesis and Verification Using Testing Techniques*. Springer, 1997.

References (cont'd)

- Conference Proceedings
  - EDA
    - Design Automation Conference (DAC)
    - Int'l Conf. on Computer-Aided Design (ICCAD)
    - Design, Automation, and Test in Europe (DATE)
    - Asia and South Pacific Design Automation Conference (ASP-DAC)
  - Verification
    - Int'l Conf. on Computer-Aided Verification (CAV)
    - Int'l Conf. on Tools and Algorithms for the Construction and Analysis of Systems (TACAS)
    - Formal Methods in Computer-Aided Design (FMCAD)
  - Satisfiability
    - Int'l Conf. on Theory and Applications of Satisfiability Testing (SAT)
    - AAAI Conference on Artificial Intelligence (AAAI)
    - Int'l Joint Conf. on Artificial Intelligence (IJCAI)
- Journals
  - IEEE Trans. on Computer-Aided Design
  - IEEE Trans. on Computers

Introduction

Reading:

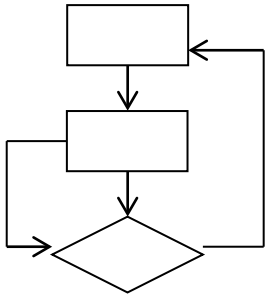
Logic Synthesis in a Nutshell

Section 1

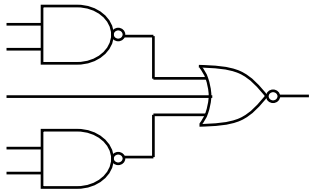
Evolving Information Technology

- The Industrial Revolution (1750 – 1830)
  - Application of power-driven machinery to manufacturing and transportation
- The IT Revolution (1950 – present)
  - Application of electronic technologies to information processing
  - Hardware and software advancements
  - Lately (2012 – present), the AI advancements
- HW/SW systems evolve at a fascinating speed
  - Design challenges emerge and design paradigms shift in this evolution
  - EDA tools change along the evolution

IC Design Flow



HDL spec.

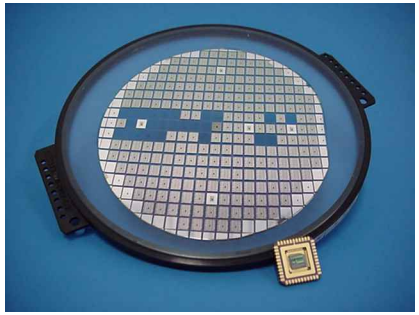


RTL synthesis

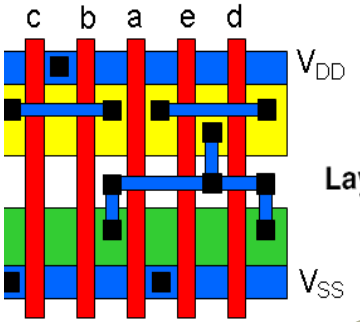
logic netlist

logic synthesis

circuit netlist

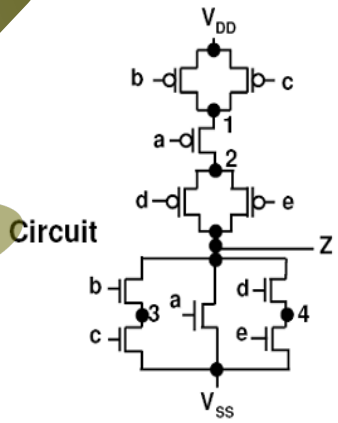


chip



layout / mask

physical design



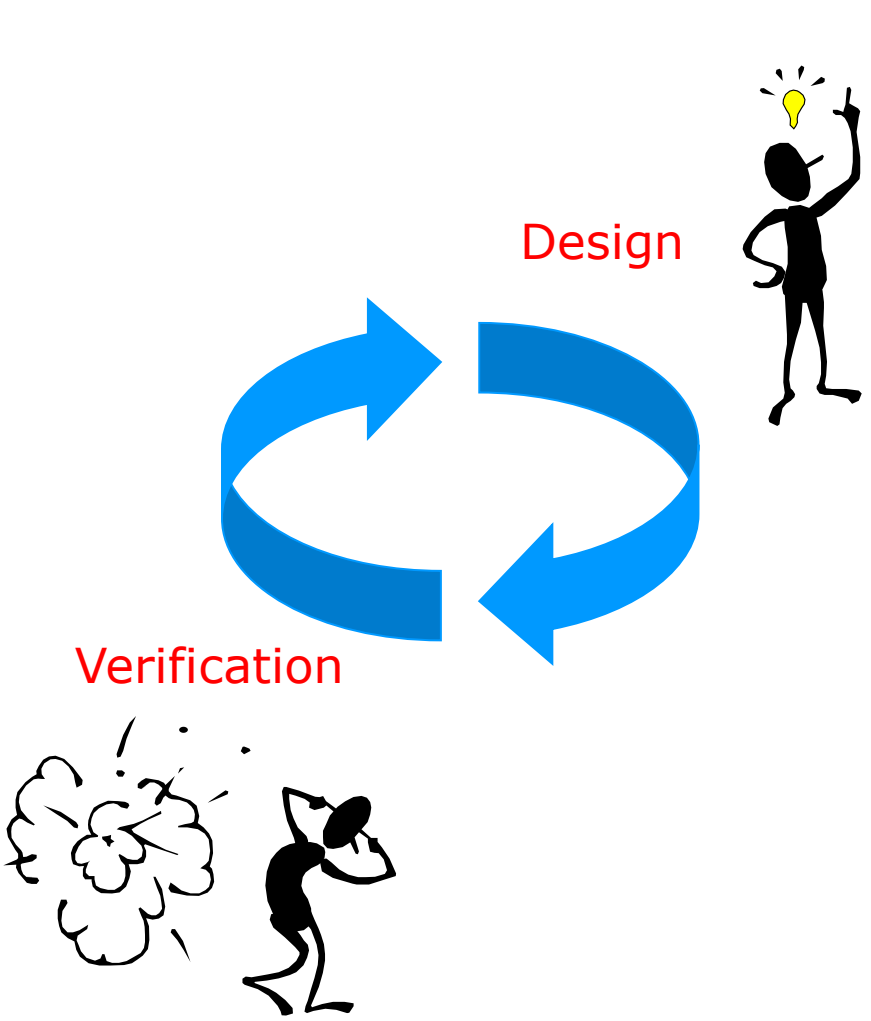
fab.

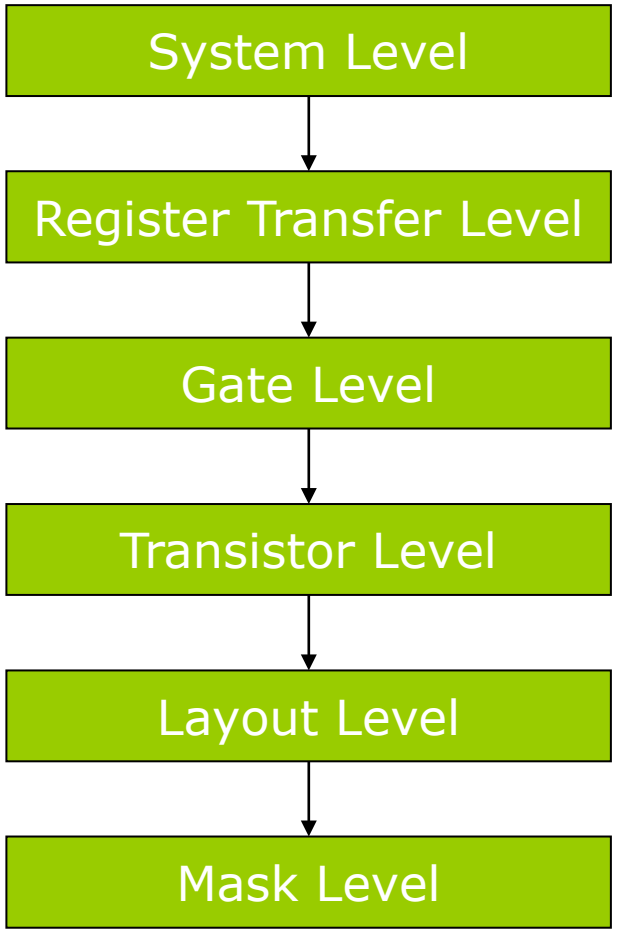
Electronic Design Automation

- EDA tools aim at automating electronic system design and optimizing **general** design instances (not just for a particular design)

- EDA is a field with rich applications from electrical engineering, computer science, and mathematics
  - Electronics, circuit theory, communication, DSP, device physics, …
  - Algorithms, complexity theory, automata theory, logics, games, …
  - Probability, statistics, algebra, numerical analysis, matrix computation, …
- EDA is one of the most advanced areas in practical computer science
  - Many problems require sophisticated mathematical modeling
  - Many algorithms are computationally hard, and require advanced heuristics to work on realistic problem sizes
- EDA is a very good workplace for software engineers
  - E.g., modern SAT solvers (GRASP, Chaff, BerkMin, MiniSAT) are developed in the field of EDA

VLSI Design Flow & Abstraction Levels





System Level

- Abstract algorithmic description of high-level behavior
  - E.g., C-programming language

```
Port*
compute_optimal_route_for_packet(Packet_t *packet,
                                 Channel_t *channel)
{
  static Queue_t *packet_queue;

  packet_queue = add_packet(packet_queue, packet);
  ...
}
```

  - abstract because it does not contain any implementation details, e.g., timing, power, or other physical information
  - efficient to get a compact execution model as first design draft
  - difficult to maintain throughout project because no link to implementation

Register Transfer Level

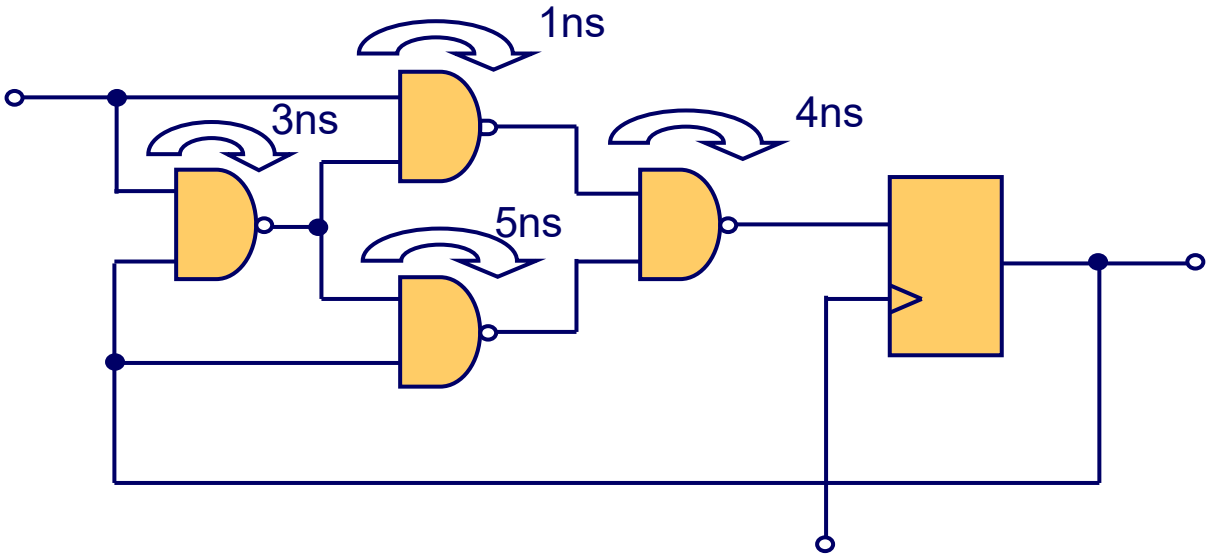
- Cycle accurate model “close” to the hardware implementation
  - bit-vector data types and operations as abstraction from bit-level implementation
  - sequential constructs (e.g. if - then - else, while loops) to support modeling of complex control flow

```
module mark1;
reg [31:0] m[0:8192];
reg [12:0] pc;
reg [31:0] acc;
reg[15:0] ir;
always
   begin
     ir = m[pc];
     if(ir[15:13] == 3b'000)
        pc = m[ir[12:0]];
     else if (ir[15:13] == 3'b010)
        acc = -m[ir[12:0]];
     ...
   end
endmodule
```

by courtesy of A. Kuehlmann

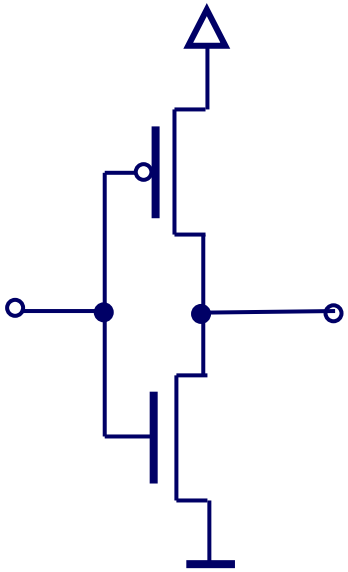
Gate Level

- Model on finite-state machine level
  - Functions represented in Boolean logic using registers and gates
  - Various delay models for gates and wires



Transistor Level

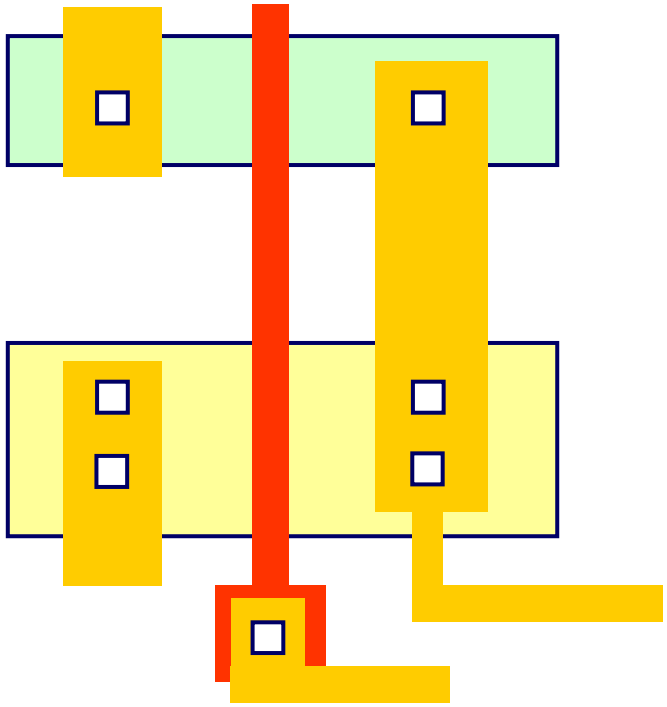
- Model on CMOS transistor level
  - Binary switches used for function modeling
    - E.g., in functional equivalence checking
  - Differential equations used for circuit simulation
    - E.g., in timing/waveform analysis



by courtesy of A. Kuehlmann

Layout Level

- Transistors and wires are laid out as polygons in different technology layers such as diffusion, poly-silicon, metal, etc.



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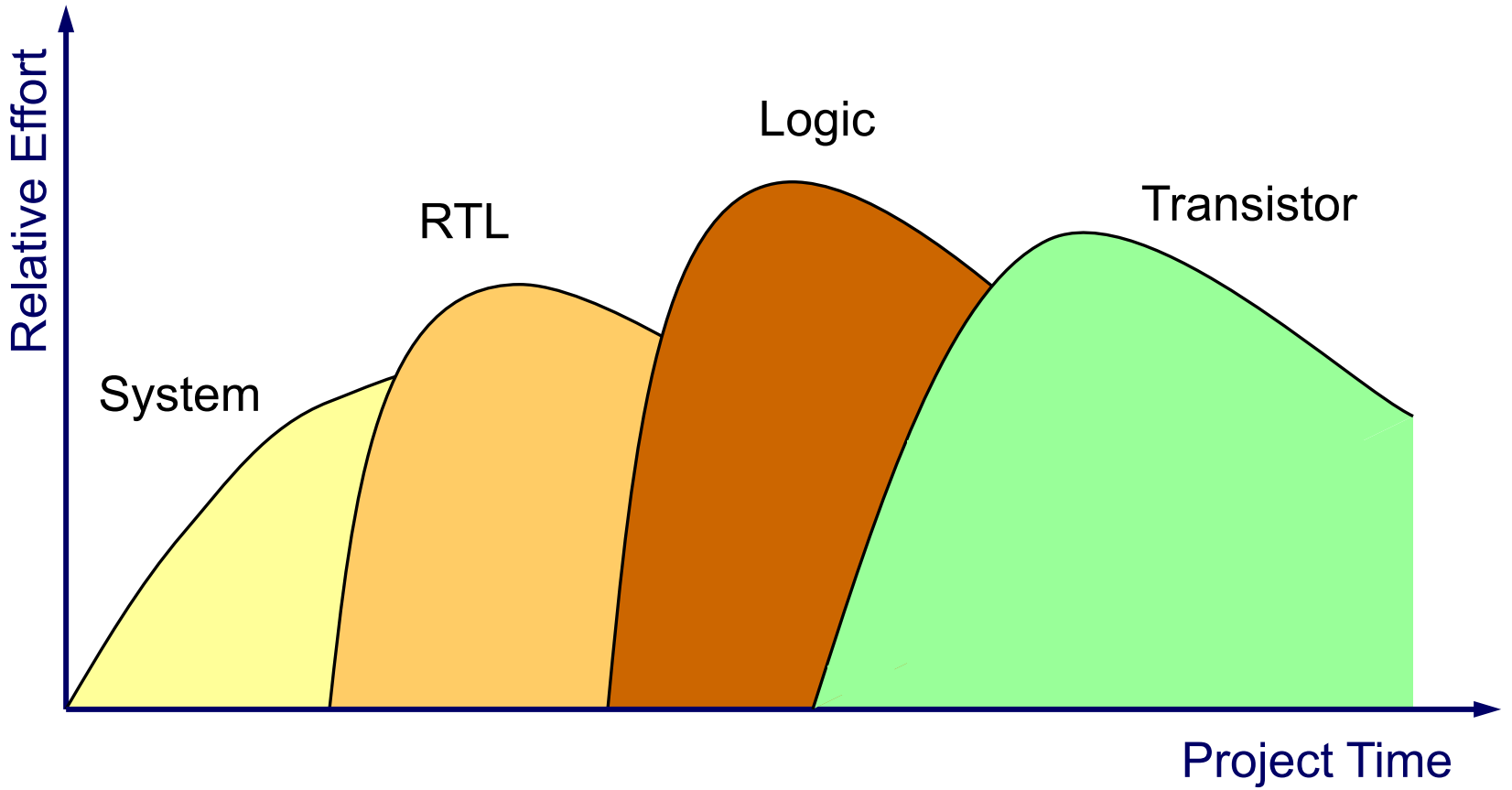
Integrated System Design



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General Design Approaches

- Divide and conquer !
  - partition design problem into many sub-problems which are manageable
  - define mathematical model for sub-problem and find an algorithmic solution
    - be aware of model limitations and check them !
  - implement algorithms in individual design tools, define and implement general interfaces among the tools
  - implement checking tools for boundary conditions
  - concatenate design tools to general design flows which can be managed
  - see what doesn't work and start over

Full Custom Design Flow

- Application: ultra-high performance designs
  - general-purpose processors, DSPs, graphic chips, internet routers, game processors, etc.
- Target: very large markets with high profit margins
  - e.g. PC business
- Complexity: very complex and labor intense
  - involving large teams
  - high up-front investments and relatively high risks
- Role of logic synthesis:
  - limited to components that are not performance critical or that might change late in design cycle (due to design bugs found late)
    - control logic
    - non-critical data-path logic
  - bulk of data-path components and fast control logic are manually crafted for optimal performance

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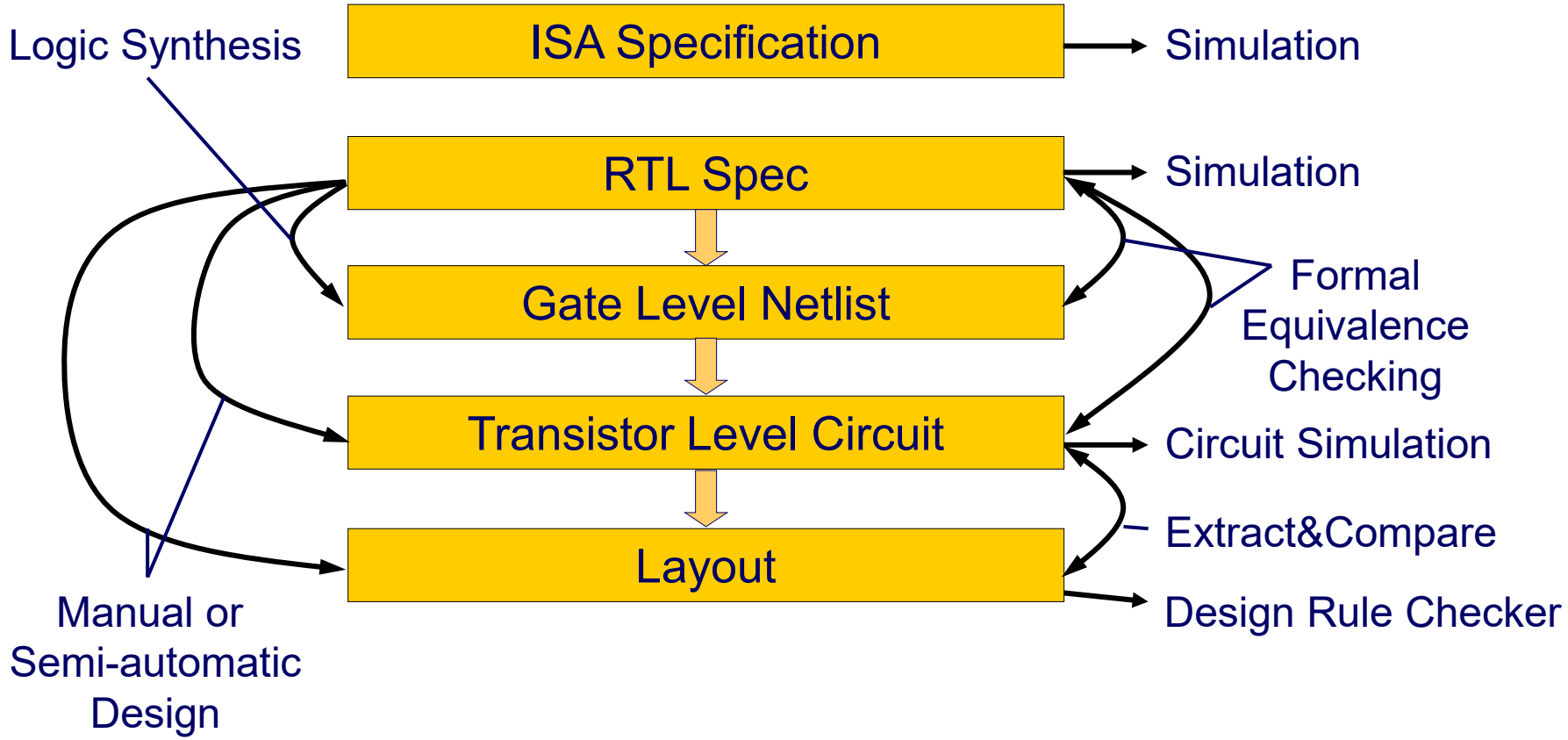
Full Custom Design Flow

(incomplete picture)



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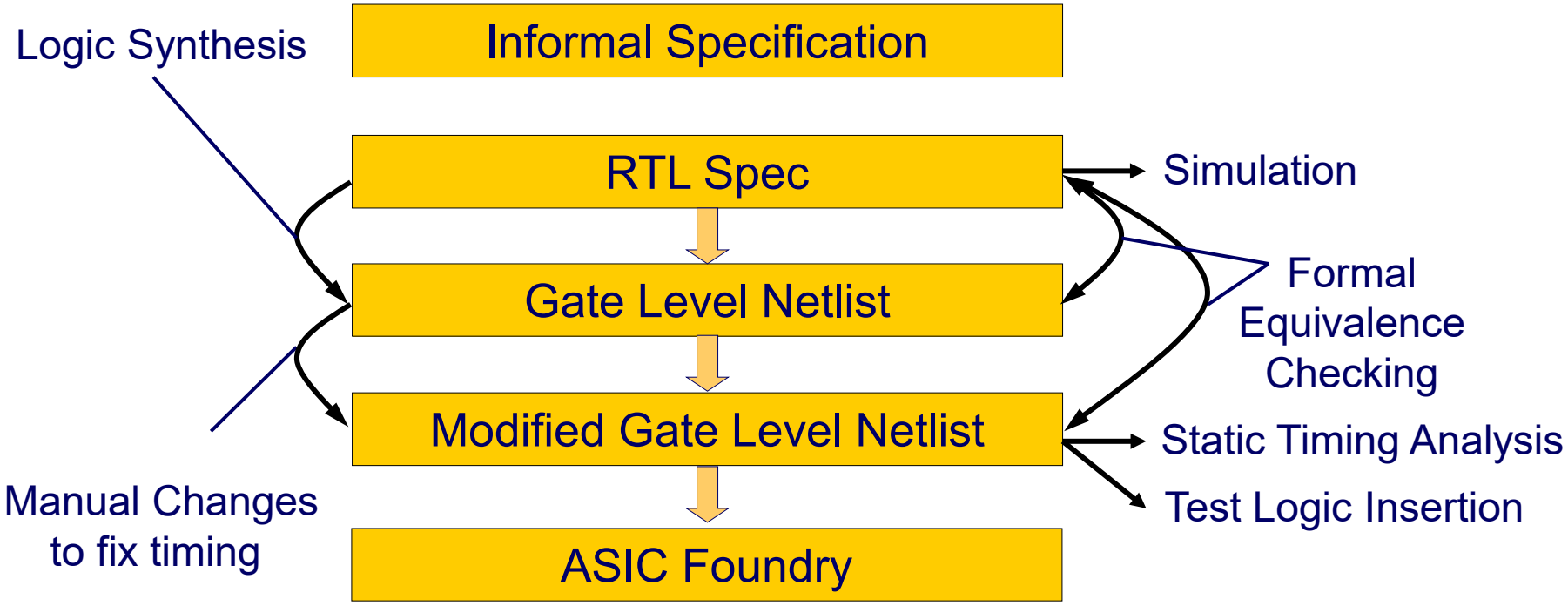
ASIC Design Flow

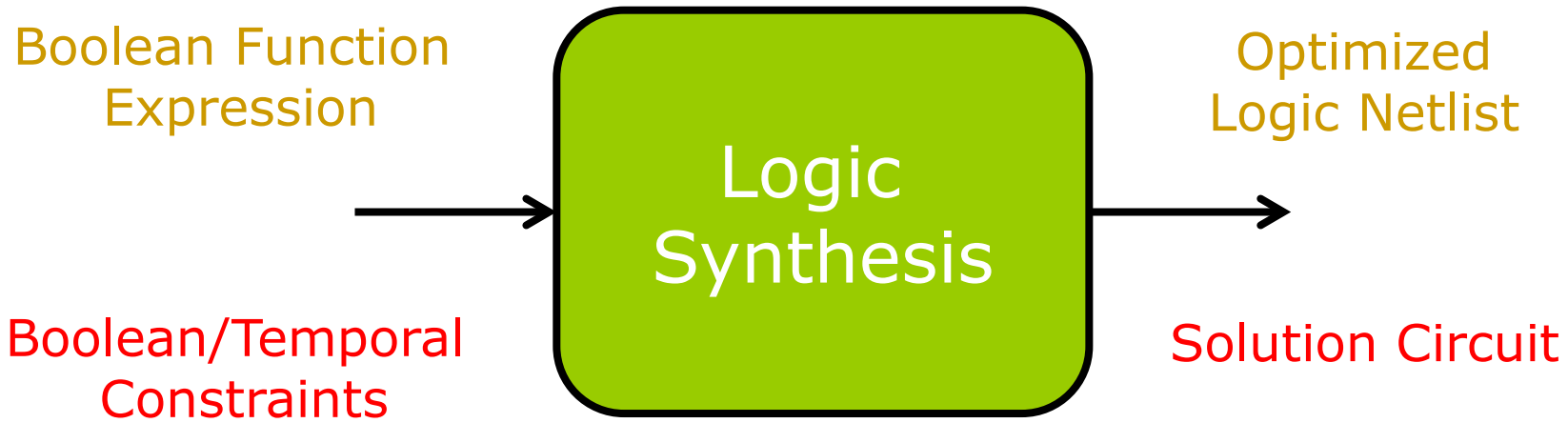
- Application: general IC market
  - peripheral chips in PCs, toys, handheld devices, etc.
- Target: small to medium markets, tight design schedules
  - e.g. consumer electronics
- Complexity of design: standard design style, quite predictable
  - standard flows, standard off-the-shelf tools
- Role of logic synthesis:
  - used on large fraction of design except for special blocks such as RAM's, ROM's, analog components

ASIC Design Flow

(incomplete picture)



What Is Logic Synthesis About?



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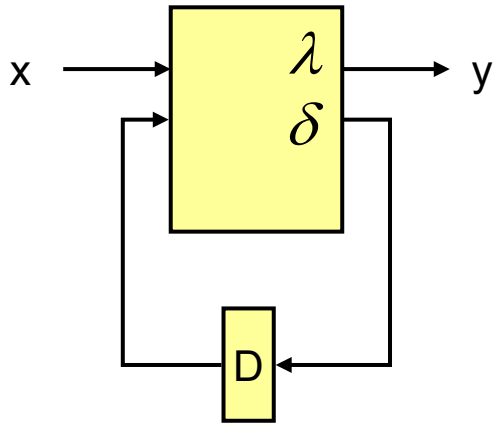
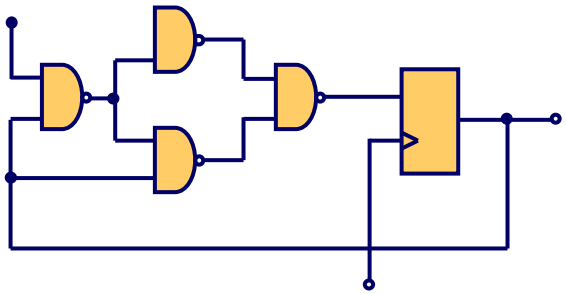


Given: Finite-State Machine F(Q,X,Y,δ,λ) where:

Q: Set of states
X: Input alphabet
Y: Output alphabet
δ: $X \times Q \rightarrow Q$ (next-state *function*)
λ: $X \times Q \rightarrow Y$ (output *function*)



Target: Circuit C(G, W) where:

G: set of circuit components $g \in$ {*Boolean* gates, flip-flops, etc.}

W: set of wires connecting G

Why Is Logic Synthesis Useful?

- Core logic optimization technique in today's EDA flows for IC and system design
- Broad applications in hardware model checking, software verification, program synthesis, and other areas besides circuit optimization
  - Synthesis and verification are two sides of the same coin
- Good subject to get acquainted to Boolean reasoning

Brief History

- 1847: Boole's "algebra of logic"
- 1937: Shannon's M.S. thesis, *A Symbolic Analysis of Relay and Switching Circuits*
- 1950s: Quine's minimization theory of Boolean formulas
- 1958: Kilby's invention of IC
- 1960s: ATPG D-Algorithm for Boolean reasoning
- 1970s: two-level logic minimization for PLA,
  - IBM introduced formal equivalence checking in computer design in 1978 and logic synthesis for gate array based design in 1979
- 1980s: multi-level logic minimization, FSM optimization, technology mapping, BDD, symbolic equivalence checking
  - Synopsys founded in 1986
    - first product "remapper" between standard cell libraries
- 1990s: sequential circuit optimization, don't care computation, FPGA synthesis, SAT, low-power synthesis, physical-aware logic synthesis, hardware property checking
  - More companies founded including Ambit, Compass, Synplicity. Magma, Monterey, ...
- 2000s-: SAT, AIG, large-scale logic synthesis, synthesis for emerging technologies, statistical analysis and optimization, engineering change order

Course Outline

- Logic synthesis and verification tool ABC
- Boolean algebra
- Representation of Boolean functions and basic algorithms
  - Data structures and algorithms for Boolean reasoning
- Combinational circuit optimization
  - Technology-independent optimization
  - Technology mapping
- Timing analysis and optimization
- Sequential circuit optimization
  - Clock skewing, retiming and resynthesis
- Formal verification
  - Equivalence checking, reachability analysis, model checking
- Logic synthesis for emerging technologies
  - Quantum circuits, biochemical circuits, neural networks