

Sahil Singh | 17CS10047

Computer Science and Engineering (B.Tech 4Y)

ACADEMIC DETAILS

| Degree/Exam | Institute | Year | CPI / % |
|-------------|---|------------------|-----------|
| B.TECH | Indian Institute of Technology, Kharagpur | 2017 - Till date | 8.35 / 10 |
| CBSE XII | Shiv Jyoti Senior Secondary School, Kota | 2015 - 2017 | 90.6 % |
| CBSE X | Delhi Public School, Vindhyanager | 2013 - 2015 | 10 / 10 |

COMPETITIONS

- **ACM ICPC 2019-2020**
 - Ranked 50 at ICPC Asia Amritapuri Regionals 2020.
 - Ranked 66 among 4401 teams in ICPC India Regionals Online Round.
- **ACM ICPC 2018-2019**
 - Honorable mention at ICPC Asia Amritapuri Regionals 2019.
 - Ranked 208 among 3282 teams from colleges across India in the online qualifiers.
 - Part of the best ranked sophomore team from IIT Kharagpur.
- **Topcoder India Regionals 2019**
 - Qualified for Topcoder Open India Regionals on the basis of Algorithmic contests held regularly.
 - Ranked 12 among 50 qualified in the Regionals.
- **Google Hash Code**
 - National Rank 38 & 100 at Google Hash Code 2020 & 2019 respectively.
- **Google Kick Start 2019**
 - Ranked 161 & 127 at Google Kick Start Round A & D respectively.

INTERNSHIPS

- Google** [4 May'20 - 10 July'20]
- Created an Android based Chat Application which interacted with servers deployed on GCP.
 - The Application provided the user ability to send any plainText or richText message in real time.
 - Designed & integrated all activities required for Login, Registration, viewing contacts & viewing Messages.
 - Designed a client side cache which stored all downloaded richText content.
 - Implemented all Network & Database operations on background threads to provide a smooth user experience.
 - Handled behaviour of application during high latency by retrying network requests with an exponential back-off until any response is received, meanwhile showing an appropriate display to the user.
- International Institute of Information Technology, Hyderabad** [1 May'19 - 14 July'19]
- Researched on Game Theory under the guidance of Dr. Sujit P. Gujar, IIIT-H.
 - Learnt concepts related to strategic games, Nash Equilibrium & mechanism design for different environments.
 - Performed a critical analysis of various research papers related to auction design which were presented in recent conferences and found flaws in 2 of them which were agreed by the authors later on.
 - Designed a mechanism which maximizes the seller's expected revenue when probability distribution of bidder valuations is imprecise.

PROJECTS

- E-governance System (VOTE), Android based Application (Source Code)** [Jan'19 - April'19]
- Created an Application which provides a platform to the people for voicing out their concerns directly to the elected representatives of the concerned constituency & facilitates their efficient redressal.
 - Designed all activities in Voter, Representative and Contractor Portals & integrated them with appropriate adapters.
 - Managed transitions between all the activities and made sure that only data which is necessary is passed between activities to ensure optimum performance.
 - Integrated the application with an SQLite database which stored all the data regarding users & complaints.

AWARDS AND ACHIEVEMENTS

- Secured All India Rank 223 in Joint Entrance Examination (JEE) Advanced, 2017
- Secured All India Rank 94 in Joint Entrance Examination (JEE) Main, 2017

EXTRA CURRICULAR ACTIVITIES

- Won Gold medals at inter-hall football 2019 & Red Bull Neymar Jr's Five College Qualifiers 2020.
- Volunteered in a team of 30 for the welfare of 2 nearby villages under National Service Scheme, IIT Kharagpur.
- Part of Azad Hall's Athletics & Hockey team for the inter-hall tournaments.
- Member of Department feedback Committee which gives a collective feedback regarding teaching methodology, pace of the course & any other matter of concern of the batch to the teachers in monthly meetings.