ON YOUR TURN

On your turn perform these steps in this order*:

1. SPELLS & WORKSHOPS

You may Cast 1 spell and you may activate 1 of your workshops. You may do both (*in either order*), or just one, or neither.

2. RECRUIT OR DIG

You must either recruit 1 troll from the horde, or spend minerals to dig 1 tunnel and score honour.

3. GREAT HALL

You may dedicate 1 Great Hall.

4. MOVE STATUES

You may move as many statues in your network as you wish, by spending carts.

* TRADING WITH THE SUPPLY

At any point on your turn, you may spend 4 resources (in any combination) to gain 1 specific resource of your choice from the supply to your storage. You may do this multiple times per turn if you wish.

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