

# Emoji Memory Card Game

## Objective:

Create a **Memory Card Game** using **React.js**, where players match **pairs of emoji cards** by flipping them over. The game should track moves and reset when completed.

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## Features & Requirements

### Game Grid (Card Layout)

- Display a **grid of shuffled emoji cards** (e.g., 4x4 grid with 8 pairs).
  - Each card should have a **hidden emoji** that is revealed when clicked.
  - Clicking a card should **flip it over** to show the emoji.
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### Matching Logic

- If **two flipped cards match**, keep them face up.
  - If they **don't match**, flip them back over after 1 second.
  - Prevent clicking the **same card twice**.
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### Game Completion & Reset

- When all pairs are matched, show a **winning message**.
  - Include a **"Restart Game" button** to shuffle the cards and start over.
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### Moves Counter

- Track **the number of moves** the player makes.
  - A move is counted when **two cards are flipped**.
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### Responsive Design

- The game should work on **desktop & mobile devices**.