Sahil Anand

User Experience Engineer

About Me

I am a self-taught programmer and an obsessive tinkerer passionate about crafting delightful, innovative and human-centered experiences with technology. I enjoy all aspects of the user-centered design field, and I specialize in creating high-fidelity functional prototypes for new product ideas and emerging technologies.

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Education

M.S. in Human Centered Design and Engineering

University of Washington, Seattle | Sep 2015 – Mar 2017 (Expected)

B.Tech. in Electronics and Communications Engineering

National Institute of Technology Karnataka, IN | Aug 2006 – May 2010

Skills

User Experience - Low-to-high fidelity Prototyping, Interaction Design, Information Visualization, User-Centered Design, User Research, Usability Testing

Design - Adobe Illustrator, Indesign and Photoshop, Autodesk Maya, Axure, Sketch

Programming - C/C++, Python, Java, HTML, CSS, Javascript, Arduino

Work Experience

Design Technologist Intern

Amazon, Seattle | June 2016 - Sep 2016

- > Worked closely with researchers to study and implement a system for capturing and analyzing the emotional experience of users interacting with digital products and devices.
- > Designed and prototyped the complete end-to-end workflow consisting of tools for capturing and analyzing emotional responses, visualizing results and generating reports of user experience.
- > Constantly iterated on system and interface designs to simplify the workflow and improve the usability of the system.

Work Experience (contd.)

Research Assistant, Department of Urban Design and Planning

University of Washington, Seattle | Sep 2016 – Present

- > Designed and developed interactive mapping and visualization tools for understanding the impact of natural risks and hazards.
- > Created a minimal viable product (MVP) for an application that allows homeowners and buyers to understand a property's vulnerability to natural and human-health related hazards.
- > Collaborated with FEMA (Federal Emergency Management Agency) to develop better tools and models for estimating displaced households and shelter demands during earthquake scenarios.

Graduate Researcher, Human-Centered Robotics Lab

University of Washington, Seattle | Oct 2015 – June 2016

- > Researched, designed and created functional prototypes to evaluate Social and Conversational Robots for teaching language to children in rural countries.
- Co-authored publication titled "Automatic Adaption of Online Language Lessons for Robot Learning" at the International Conference on Social Robots, ICSR 2016

Full Stack Engineer + Designer

IIL Technologies Pvt. Ltd, Bangalore | Apr 2012 – Sep 2015

- > Designed and developed multi-platform solutions for clients to improve their marketing strategies and customer engagement with products.
- > Created MVPs, mock-ups, software and hardware prototypes for validating product ideas with potential users and for product demonstrations to clients and investors.

Technology Consultant, Research and Development

India Innovation Labs (IIL), Bangalore | Jun 2010 - Sep 2015

- > Collaborated with industry partners to research, develop and test numerous software/hardware prototypes and concepts for emerging technologies including Robotics, Computer Vision and Natural User Interfaces.
- > Mentored undergraduate engineering students in Robotics and Computer Vision projects.