018 - Midterm Review

EPIB 607

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slides compiled on October 19, 2021



Exam Detail

Data visualization

Tidy Data

Descriptive statistics

Grammar of graphics

Parameters, probability, random variables

Sampling Distributions, CLT, Confidence Intervals and p-values

Bootstrap

One sample mean

p-values

yam Details 2/92

Exam Details

- When: Thursday October 21. Exam will be released at 9am and will be open for 24 hours. A 5% per hour late penalty will be applied. No submissions will be accepted after the 24 hour window has passed.
- This is a 2 hour, timed, open book exam. You are given a total of 5
 hours from the moment you start the exam to complete it. This extra
 time is to account for uploading your solutions to Crowdmark.
- Any material on myCourses (EPIB607/613), the course website, and personal notes are permitted.
- You are not permitted to use the internet and you must work alone.
 Using the internet or obtaining help from anyone else is considered
 Cheating as per Article 17 of the Code of Student Conduct and
 Disciplinary Procedures.
- You must upload your signed academic integrity statement to Crowdmark.

Exam Details 3/92.

Exam Details

- Provide units and state your assumptions when applicable. Label axes and write answers in complete sentences when appropriate.
- The format of the exam will follow the assignments. That is, you will be required to complete a series of questions in an RMarkdown document and knit to pdf. Your solutions for each question must then be uploaded to Crowdmark. A template will be provided.
- Rmd files will not be accepted. Any files emailed directly to the instructor will not be accepted. Your solutions must be uploaded to Crowdmark as a pdf.

Exam Details 4/92.

Topics to be covered

- Data visualization (histograms, boxplots, scatterplots, line plots), Tidy Data, Color Palettes
- 2. Descriptive statistics (mean, median, range, IQR, sd, correlation)
- 3. Grammar of graphics
- 4. Statistical parameters, probability, random variables
- 5. Normal Curve Calculations
- 6. Sampling Distributions, CLT, Bootstrap
- 7. Confidence intervals and p-values
- 8. Hypothesis Testing

Exam Details 5/92.

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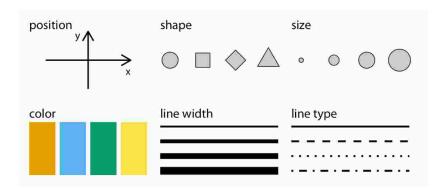
One sample mean

p-values

Data visualization 6/92

Aesthetics

Aesthetics



 Commonly used aesthetics in data visualization: position, shape, size, color, line width, line type. Some of these aesthetics can represent both continuous and discrete data (position, size, line width, color) while others can only represent discrete data (shape, line type)

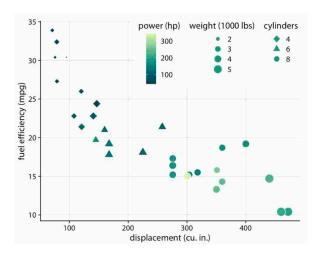
Oata visualization 7/92 •

Types of Graphs

- Review the types of graphs created in the assignments.
- You should be able to critique a graph and propose appropriate graphics for a given dataset. Be mindful of the research question. The graphic should try to answer the research question.
- https://serialmentor.com/dataviz/ directory-of-visualizations.html
- https://www.data-to-viz.com/

Data visualization 8/92 •

How many scales are being used?

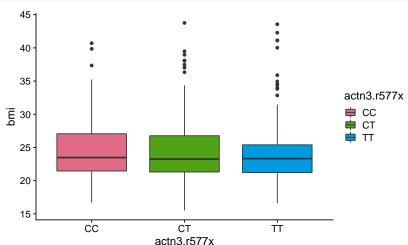


Data visualization 9/92.

Boxplots with qualitative palette

```
library(oibiostat); data("famuss")
library(ggplot2)
library(colorspace)

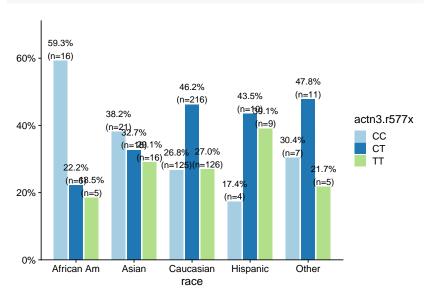
ggplot(famuss, aes(x = actn3.r577x, y = bmi, fill = actn3.r577x)) +
geom_boxplot() +
colorspace::scale_fill_discrete_qualitative()
```



Data visualization 10/92 •

Conditional distribution of genotype given race

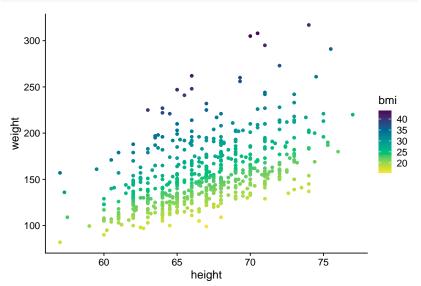
sjPlot::plot_xtab(famuss\$race, famuss\$actn3.r577x, margin = "row")



Data visualization 11/92 ·

Scatter plots with sequential palette

```
ggplot(famuss, aes(x = height, y = weight, color = bmi)) +
geom_point() +
colorspace::scale_color_continuous_sequential(palette = "Viridis")
```



Data visualization 12/92 •

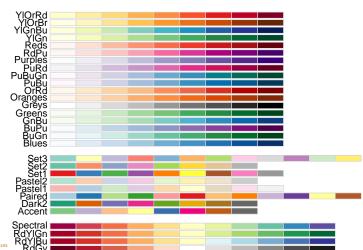
Variable Types

- quantitative/numerical continuous (1.3, 5.7, 83, 1.5×10^{-2})
- quantitative/numerical discrete (1,2,3,4)
- qualitative/categorical unordered (dog, cat, fish)
- qualitative/categorical ordered (good, fair, poor)

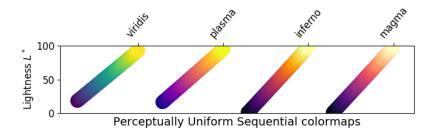
Data visualization 13/92.

Color Palettes: Cynthia Brewer

pacman::p_load(RColorBrewer)
RColorBrewer::display.brewer.all()



Color Palettes: viridis



Data visualization 15/92.

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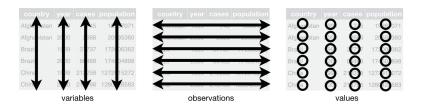
Bootstrap

One sample mean

n-values

Tidy data

- Each variable forms a column.
- Each observation forms a row.
- Each type of observational units forms a table
- Tidy data is ready for regression routines and plotting



Tidy Data 17/92 .

Example: Does a full moon affect behaviour?

- Many people believe that the moon influences the actions of some individuals.
- A study of dementia patients in nursing homes recorded various types of disruptive behaviors every day for 12 weeks.
- Days were classified as moon days if they were in a 3-day period centered at the day of the full moon.
- For each patient, the average number of disruptive behaviors was computed for moon days and for all otherdays.

patient	moon_days	other_days
1	3.33	0.27
2	3.67	0.59
3	2.67	0.32
4	3.33	0.19
5	3.33	1.26
6	3.67	0.11
7	4.67	0.30

Tidy Data 18/92 •

Not tidy vs. tidy data

patient	moon_days	other_days
1	3.33	0.27
2	3.67	0.59
3	2.67	0.32
4	3.33	0.19
5	3.33	1.26

patient	day_type	mean_behavior
1	moon_days	3.33
1	other_days	0.27
2	moon_days	3.67
2	other_days	0.59
3	moon_days	2.67
3	other_days	0.32
4	moon_days	3.33
4	other_days	0.19
5	moon_days	3.33
5	other_days	1.26

Tidy Data 19/92 .

Not tidy vs. tidy data

1 3.33 2 3.67 3 2.67 4 3.33 5 3.33			
1 3.33 2 3.67 3 2.67			1.26
1 3.33 2 3.67	4	3.33	0.19
1 3.33	3	2.67	0.32
	2	3.67	0.59
patient moon_days oth	1	3.33	0.27
	atient	moon_days	other_days

Not tidy

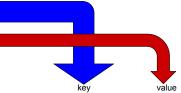
patient	day_type	mean_behavior
1	moon_days	3.33
1	other_days	0.27
2	moon_days	3.67
2	other_days	0.59
3	moon_days	2.67
3	other_days	0.32
4	moon_days	3.33
4	other_days	0.19
5	moon_days	3.33
5	other_days	1.26

tidy

Tidy Data 20/92 •

tidyr::pivot_longer()

patient	moon_days	other_days	
1	3.33	0.27	
2	3.67	0.59	
3	2.67	0.32	
4	3.33	0.19	
5	3.33	1.26	



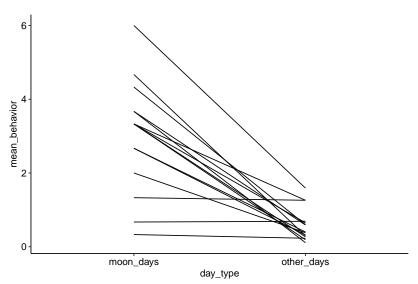
mean_behavior
iys 3.33
ys 0.27
iys 3.67
ys 0.59
ays 2.67
ys 0.32
iys 3.33
ys 0.19
iys 3.33
ys 1.26

tidyr::pivot_longer(data = df, cols = -patient, names_to = "day_type", values_to = "mean_behavior")

Tidy Data 21/92 .

Plotting with tidy data





Tidy Data 22/92 .

Regression with tidy data

```
fit <- lme4::lmer(mean_behavior ~ day_type + (1|patient), data = df_tidy)
summary(fit)
## Linear mixed model fit by REML ['lmerMod']
## Formula: mean_behavior ~ day_type + (1 | patient)
     Data: df_tidy
##
## REML criterion at convergence: 90.3
## Scaled residuals:
   Min 1Q Median 3Q
                                    Max
## -2.2728 -0.3014 -0.0408 0.4860 2.4482
##
## Random effects:
## Groups Name
                      Variance Std.Dev.
## patient (Intercept) 0.1559 0.3948
## Residual
                       1.0663 1.0326
## Number of obs: 30, groups: patient, 15
## Fixed effects:
                    Estimate Std. Error t value
## (Intercept)
                 3.0220 0.2854 10.587
## day_typeother_days -2.4327 0.3771 -6.452
##
## Correlation of Fixed Effects:
              (Intr)
## dy_typthr_d -0.660
```

Tidy Data 23/92.

Example: Is it tidy?

Mode of Delivery	c	COVARIATE		MOTHER- CHILD PAIRS	
MODE OF BELIVERS		O PAINAIL			OTTIED THE T
	NO. OF PERIODS OF	ADVANCED	LOW BIRTH WEIGHT OF		
	ANTIRETROVIRAL	MATERNAL	INFANT		
	THERAPY	DISEASE	$(\le 2500 \text{ g})$		
Elective cesarean	0	No	No	372	30
Other	0	No	No	3850	652
Elective cesarean	0	Yes	No	28	5
Other	0	Yes	No	303	74
Elective cesarean	0	No	Yes	110	17
Other	0	No	Yes	767	196
Elective cesarean	0	Yes	Yes	27	4
Other	0	Yes	Yes	114	40
Elective cesarean	1 or 2	No	No	41	0
Other	1 or 2	No	No	441	49
Elective cesarean	1 or 2	Yes	No	23	3
Other	1 or 2	Yes	No	186	33
Elective cesarean	1 or 2	No	Yes	7	0
Other	1 or 2	No	Yes	83	22
Elective cesarean	1 or 2	Yes	Yes	10	3
Other	1 or 2	Yes	Yes	54	19
Elective cesarean	3	No	No	124	2
Other	3	No	No	878	49
Elective cesarean	3	Yes	No	34	1
Other	3	Yes	No	208	24
Elective cesarean	3	No	Yes	25	0
Other	3	No	Yes	109	11
Elective cesarean	3	Yes	Yes	8	1
0.1		**	**	20	

Tidy Data Electric cesarean 5 1es 1es 8 1 24/92.

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lescrintive statistics 25/99

Descriptive statistics

- Boxplots, histograms, density plot
- IQR, median, mode, mean, min, max, range
- Q1, Q3
- Skewness (long left/right tail)
- Correlation

Descriptive statistics 26/92.

Descriptive stats by group

```
library(oibiostat); data("famuss")
library(dplyr)
famuss %>%
dplyr::group_by(actn3.r577x) %>%
dplyr::summarise(mean_bmi = mean(bmi),
sd bmi = sd(bmi))
## # A tibble: 3 x 3
## actn3.r577x mean_bmi sd_bmi
## <fct>
                 <dbl> <dbl>
                    24.5 4.41
## 1 CC
## 2 CT
                    24.5 4.55
## 3 TT
                    24.2 4.81
```

Descriptive statistics 27/92.

Subsetting data

```
library(oibiostat); data("famuss")
library(dplyr)

f.male <- famuss %>%
dplyr::filter(sex == "Male")

f.male.cauc <- famuss %>%
dplyr::filter(sex == "Male" & race == "Caucasian")

f.bmi.low <- famuss %>%
dplyr::filter(bmi <= 23)</pre>
```

Descriptive statistics 28/92.

Standard error (SE) of a sample statistic

• Recall: When we are talking about the variability of a **statistic**, we use the term **standard error** (not standard deviation). The standard error of the sample mean is σ/\sqrt{n} .

Remark 1 (SE vs. SD).

In quantifying the instability of the sample mean (\bar{y}) statistic, we talk of SE of the mean (SEM)

 $SE(\bar{y})$ describes how far \bar{y} could (typically) deviate from μ ;

SD(y) describes how far an individual y (typically) deviates from μ (or from \bar{y}).

Descriptive statistics 29/92 •

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Grammar of graphics 30/92.

ggplot2 to make plots

- ggplot provides you with a set of tools to map data
 - 1. to visual elements on your plot
 - 2. to specify the kind of plot you want, and
 - 3. then subsquently to control the fine details of how it will be displayed.

Grammar of graphics 31/92.

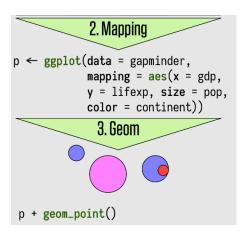
Aesthetic mappings

1. Tidy Data p ← ggplot(data = gapminder, ... gdp lifexp continent 000 340 65 31 Euro 227 51 Amer 909 21 Euro 126 40 Asia 2. Mapping $p \leftarrow ggplot(data = gapminder,$ mapping = aes(x = gdp,y = lifexp, size = pop, color = continent))

- The code you write specifies the connections between the variables in your data, and the colors, points, and shapes you see on the screen.
- In ggplot, these logical connections between your data and the plot elements are called aesthetic mappings or just aesthetics.
- You begin every plot by telling the ggplot() function what your data is, and then how the variables in this data logically map onto the plot's aesthetics.

Grammar of graphics 32/92.

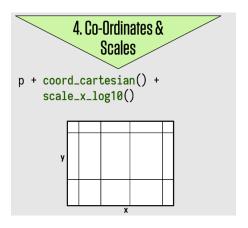
Geometry



- Then you take the result and say what general sort of plot you want, such as a scatterplot, a boxplot, or a bar chart. In ggplot, the overall type of plot is called a geom.
- Each geom has a function that creates it. For example, geom_point() makes scatterplots, geom_bar() makes barplots, geom_boxplot() makes boxplots, and so on.
- You combine these two pieces, the ggplot() object and the geom, by literally adding them together in an expression, using the "+" symbol.

Grammar of graphics 33/92.

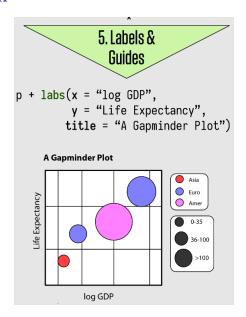
Customization



- At this point, ggplot will have enough information to be able to draw a plot for you. ggplot will use a set of defaults that try to be sensible about what gets drawn.
- But more often, you will want to specify exactly what you want, including information about the scales, the labels of legends and axes, and other guides that help people to read the plot.
- Each component has it own function, you provide arguments to it specifying what to do, and you literally add it to the sequence of instructions.
- In this way you systematically build your plot piece by piece.

Grammar of graphics

Customization



Grammar of graphics 35/92.

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Probability function

- The probability function of a random variable is defined for any value that the
 random variable may obtain and produces the **distribution** of the random
 variable. The probability function may emerge as a relative frequency as in
 the given example or it may be a result of theoretical modeling.
- Consider the following probability distribution:

Value	Probability	Cum.Prob
0	0.50	0.50
1	0.25	0.75
2	0.15	0.90
3	0.10	1.00

- What is P(Y = 0), the probability that *Y* is equal to 0?:
- What is the probability of Y falling in the interval [0.5, 2.3]?

Expectation

 The average of the data can be computed as the weighted average of the values that are present in the data, with weights given by the relative frequency. Specifically, for the data

the mean can be calculated via

$$\bar{y} = \frac{1+1+1+2+2+3+4+4+4+4+4+4}{11}$$
$$= 1 \times \frac{3}{11} + 2 \times \frac{2}{11} + 3 \times \frac{1}{11} + 4 \times \frac{5}{11}$$

producing the value of $\bar{y} = 2.727$ in both representations.

 Using a formula, the equality between the two ways of computing the mean is given in terms of the equation:

$$\bar{y} = \frac{\sum_{i=1}^{n} y_i}{n} = \sum_{y} (y \times (f_y/n)),$$

where f_v represents the frequency of y in the data.

Expectation

 Using a formula, the equality between the two ways of computing the mean is given in terms of the equation:

$$\bar{y} = \frac{\sum_{i=1}^{n} y_i}{n} = \sum_{y} (y \times (f_y/n)),$$

where f_y represents the frequency of y in the data.

 The expectation of a random variable is computed in the spirit of the second formulation, and is define via the equation:

$$E(Y) = \sum_{y} (y \times P(y)).$$

Variance

• The sample variance (s^2) is obtained as the sum of the squared deviations from the average, divided by the sample size (n) minus 1:

$$s^2 = \frac{\sum_{i=1}^n (y_i - \bar{y})^2}{n-1} .$$

 A second formulation for the computation of the same quantity is via the use of relative frequencies. The formula for the sample variance takes the form

$$s^2 = \frac{n}{n-1} \sum_{y} \left((y - \bar{y})^2 \times (f_y/n) \right).$$

In a similar way, the variance of a random variable may be defined via the
deviation from the expectation. This deviation is then squared and multiplied
by the probability of the value. The multiplications are summed up in order to
produce the variance:

$$Var(Y) = \sum_{y} ((y - E(Y))^{2} \times P(y)).$$

Expected value for a discrete RV

Definition 1.

Let Y be a discrete random variable with set of possible values $D = \{y_1, y_2, \dots, y_k\}$ and corresponding probabilities for each value, e.g., y_1 with probability $P(y_1)$, y_2 with probability $P(y_2)$, y_3 with probability $P(y_3)$, . . . , y_k with probability $P(y_k)$. Furthermore, let g(Y) be some real-valued function of Y. Then the expected value of g(Y) is:

$$E(g(Y)) = \sum_{y \in D} g(y) \times P(y) .$$

i.e. it is a weighted mean of the g(y)'s, with P(y)'s as weights.

Let *c* be a constant and *Z* another random variable

- $g(Y) = Y + c \rightarrow$
- $g(Y) = cY \rightarrow$
- $g(Y,Z) = Y + Z \rightarrow$

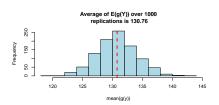
Exercise: E(g(Y)) = g(E(Y))?

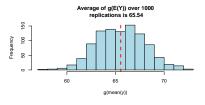
- Y = Noon Temperature (C) in Montreal on a randomly selected day of the year; g(Y) = Temperature (F) = 32 + (9/5) Y
- Y_1 and Y_2 are two random variables that might or might not be related; $g(Y_1, Y_2) = Y_1 + Y_2$
- $g(Y_1, Y_2) = \frac{Y_1 + Y_2}{2}$
- $g(Y_i) = \frac{1}{n} \sum_{i=1}^n Y_i$

Example: g(Y) = Volume of sphere = $\frac{\pi}{6}Y^3$

Example: Checking via simulation

```
g.y <- function(y) {
(pi / 6) * v^3
set.seed(12)
B <- 1000: N <- 2000
E g.v <- replicate(B, f
diameter <- runif(N, min = 0, max = 10)
mean(g.v(diameter)) # E(q(v))
3-)
g_E.v <- replicate(B, {
diameter <- runif(N, min = 0, max = 10)
g.v(mean(diameter)) # q(E(y))
3-)
par(mfrow = c(1,2))
hist(E_g.v, col = "lightblue", xlab = "mean(g(v))",
main = sprintf("Average of E(g(Y)) over 1000\n replications
is %0.2f",mean(E_g.v)))
abline(v = mean(E_g.v), col = "red", ltv = 2, lwd = 3)
hist(g_E.v, col = "lightblue", xlab = "g(mean(y))",
main = sprintf("Average of g(E(Y)) over 1000\n replications
is %0.2f",mean(g_E.y)))
abline(v = mean(g_E.y), col = "red", lty = 2, lwd = 3)
```





A sum of *n* random variables

- Up to now, to keep things general, we used *n* non-identical but independent random variables. If we consider the Variance and the sum of *n* identical and independent random variables, so the *n* Variances (each abbreviated to Var) are all equal, the laws simplify:
- First, since the variances add, we have that

$$Var(RV_1+RV_2+\cdots+RV_n) = Var_1 + Var_2 + \cdots + Var_n = n \times each Var.$$

Taking square roots,

$$SD(RV_1 + RV_2 + \cdots + RV_n) = \sqrt{n \times \text{each Var}} = \sqrt{n} \times \text{each } SD$$

•

$$SD\left(\frac{RV_1 + RV_2 + \dots + RV_n}{n}\right) = \frac{\sqrt{n} \times \operatorname{each} SD}{n} = \frac{\operatorname{common} SD}{\sqrt{n}}$$

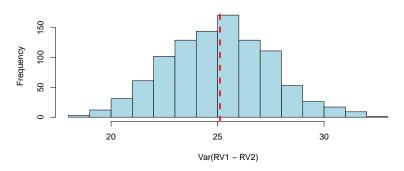
•

$$\operatorname{Var}\left(\frac{RV_1 + RV_2 + \dots + RV_n}{n}\right) = \frac{\operatorname{common Var}}{n}$$

Difference of 2 Random Variables via Simulation

```
set.seed(12)
B <- 999; N <- 200
var_diff <- replicate(B, {
    RVI <- rnorm(N, mean = 2, sd = 3)
    RV2 <- rnorm(N, mean = 4, sd = 4)
var(RVI - RV2)
})
hist(var_diff, col = "lightblue", xlab = "Var(RVI - RV2)",
main = sprintf("Median of Var(RVI-RV2) over 999 replications is %0.2f",median(var_diff)))
abline(v = median(var_diff), col = "red", lty = 2, lvd = 3)</pre>
```

Median of Var(RV1-RV2) over 999 replications is 25.11



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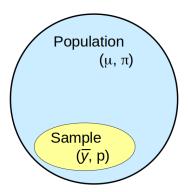
One sample mean

n-values

Parameters, Samples, and Statistics

- Paramter: An unknown numerical constant pertaining to a population/universe, or in a statistical model.
 - μ : population mean π : population proportion
- **Statistic**: A numerical quantity calculated from a sample. The empirical counterpart of the parameter, used to estimate it.
 - $\triangleright \bar{v}$: sample mean

p: sample proportion



Samples must be random

- The validity of inference will depend on the way that the sample was collected. If a sample was collected badly, no amount of statistical sophistication can rescue the study.
- Samples should be random. That is, there should be no systematic set
 of characteristics that is related to the scientific question of interest
 that causes some people to be more likely to be sampled than others.
 The simplest type of randomization selects members from the
 population with equal probability (a uniform distribution).

Do not cheat by

- ► Taking 5 people from the <u>same</u> household to estimate
 - proportion of Québécois who don't have a family doctor
 - who saw a medical doctor last year
 - average rent
- ▶ Sampling the depth of the ocean <u>only around Montreal</u> to estimate
 - proportion of Earth's surface covered by water

Sampling Distributions

Definition 2 (Sampling Distribution).

- The sampling distribution of a statistic is the distribution of values taken by the statistic in all possible samples of the same size from the same population.
- The standard deviation of a sampling distribution is called a standard error

Sampling Distributions

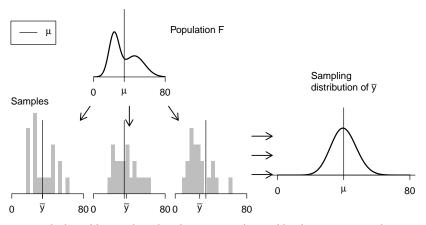
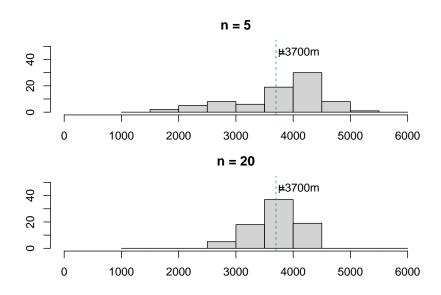


Figure: Ideal world. Sampling distributions are obtained by drawing repeated samples from the population, computing the statistic of interest for each, and collecting (an infinite number of) those statistics as the sampling distribution

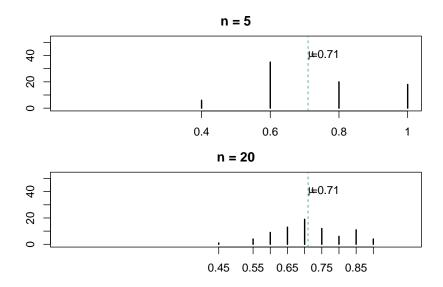
Why are sampling distributions important?

- They tell us how far from the target (true value of the parameter) our statistical <u>shot</u> at it (i.e. the statistic calculated form a sample) is likely to be, or, to have been.
- Thus, they are used in confidence intervals for parameters. Specific sampling distributions (based on a null value for the parameter) are also used in statistical tests of hypotheses.

Sampling distribution: mean depth of the ocean



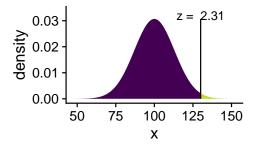
Sampling distribution: proportion covered by water



Normal Distribution: For probabilities we use *pnorm*

```
stats::pnorm(q = 130, mean = 100, sd = 13)
## [1] 0.9894919
```

```
mosaic::xpnorm(q = 130, mean = 100, sd = 13)
```

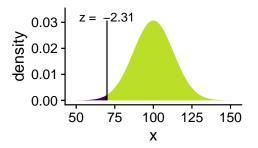


- ## [1] 0.9894919
 - pnorm returns the integral from $-\infty$ to q for a $\mathcal{N}(\mu, \sigma)$
 - pnorm goes from *quantiles* (think Z scores) to probabilities

Normal Distribution: For quantiles we use *qnorm*

```
stats::qnorm(p = 0.0104, mean = 100, sd = 13)
## [1] 69.94926
```

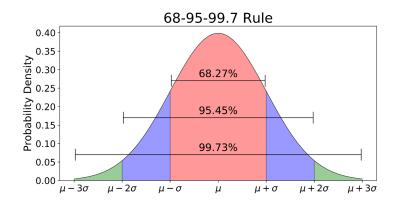
mosaic::xqnorm(p = 0.0104, mean = 100, sd = 13)



[1] 69.94926

- qnorm answers the question: What is the Z-score of the pth percentile of the normal distribution?
- qnorm goes from probabilities to quantiles

Empirical Rule or 68-95-99.7% Rule



Quadruple the work, half the benefit

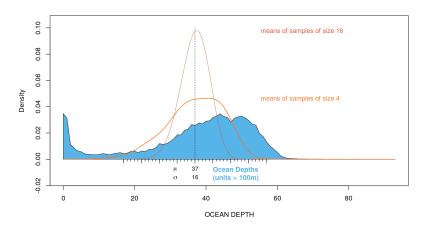


Figure: When the sample size increases from 4 to 16, the spread of the sampling distribution for the mean is reduced by a half, i.e., the range is cut in half. This is known as the curse of the \sqrt{n}

The Central Limit Theorem (CLT)

- The sampling distribution of ȳ is, for a large enough n, close to Gaussian in shape no matter what the shape of the distribution of individual Y values.
- This phenomenon is referred to as the CENTRAL LIMIT THEOREM
- The CLT applied also to a sample proportion, slope, correlation, or any other statistic created by aggregation of individual observations

Theorem 3 (Central Limit Theorem).

if
$$Y \sim ???(\mu_Y, \sigma_Y)$$
, then

$$\bar{y} \sim \mathcal{N}(\mu_{Y}, \sigma_{Y}/\sqrt{n})$$

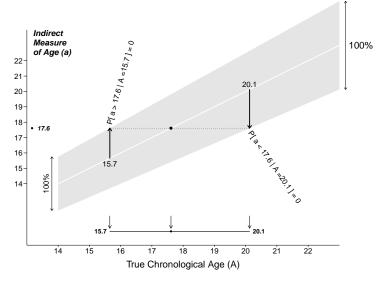


Figure: 100% Confidence Intervals for a person's chronological age when error distributions (that in this example are wider at the older ages) are 100% confined within the shaded ranges.

Confidence Interval

Definition 4 (Confidence Interval).

A level *C* confidence interval for a parameter has two parts:

1. An interval calculated from the data, usually of the form

estimate \pm margin of error

where the estimate is a sample statistic and the margin of error represents the accuracy of our guess for the parameter.

2. A confidence level *C*, which gives the probability that the interval will capture the true parameter value in *different possible samples*. That is, the confidence level is the success rate for the method

Confidence Interval: A simulation study

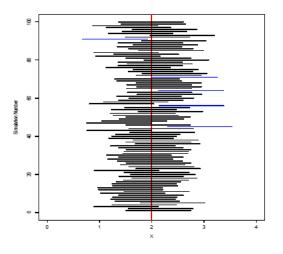


Figure: True parameter value is 2 (red line). Each horizontal black line represents a 95% CI from a sample and contains the true parameter value. The blue CIs do not contain the true parameter value. 95% of all samples give an interval that contains the population parameter.

Interpreting a frequentist confidence interval

- The confidence level is the success rate of the method that produces the interval.
- We don't know whether the 95% confidence interval from a particular sample is one of the 95% that capture θ (the unknown population parameter), or one of the unlucky 5% that miss.
- To say that we are 95% confident that the unknown value of θ lies between U and L is shorthand for "We got these numbers using a method that gives correct results 95% of the time."

68% Confidence interval using qnorm

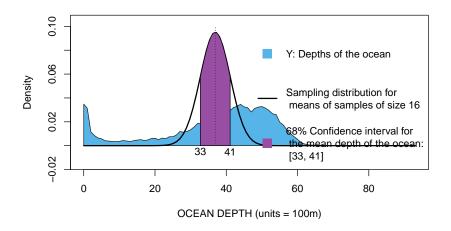


Figure: 68% Confidence interval calculated using qnorm(p = c(0.16,0.84), mean = 37, sd = 4.2)

95% Confidence interval using qnorm

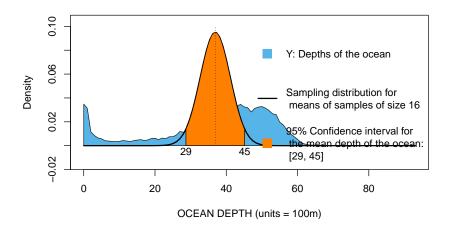


Figure: 95% Confidence interval calculated using qnorm(p = c(0.025,0.975), mean = 37, sd = 4.2)

Example: Inference for a single population mean

So what does the CI allow us to learn about μ ??

- It tells us that if we repeated this procedure again and again (collecting a sample mean, and constructing a 95% CI), 95% of the time, the CI would *cover* μ .
- That is, with 95% probability, the *procedure* will include the true value of μ . Note that we are making a probability statement about the CI, not about the parameter.
- Unfortunately, we do not know whether the true value of μ is contained in the CI in the particular experiment that we have performed.

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Bootstrap

One sample mean

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Motivation for the Bootstrap

ullet The \pm and <code>qnorm/qt</code> methods to calculate a CI both require the CLT

Q: What happens if the CLT hasn't 'kicked in'? Or you don't believe the CLT?

Q: What happens if there is no formula available to calculate a CI?

A: Bootstrap

Bootstrap 68/92 •

Ideal world: known sampling distribution

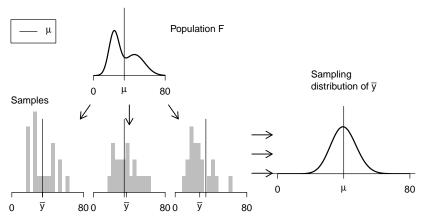


Figure: Ideal world. Sampling distributions are obtained by drawing repeated samples from the population, computing the statistic of interest for each, and collecting (an infinite number of) those statistics as the sampling distribution

Bootstrap 69/92.

Reality: use the bootstrap distribution instead

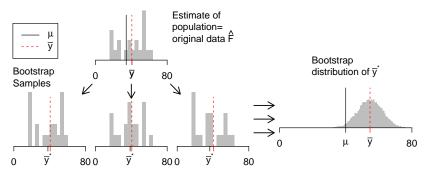
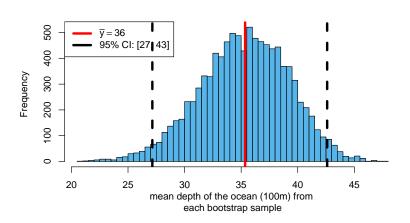


Figure: Bootstrap world. The bootstrap distribution is obtained by drawing repeated samples from an estimate of the population, computing the statistic of interest for each, and collecting those statistics. The distribution is centered at the observed statistic $(\bar{\gamma})$, not the parameter (μ) .

Bootstrap 70/92.

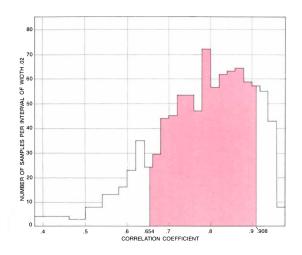
Main idea: simulate your own sampling distribution

```
R <- replicate(B, {
dplyr::sample_n(depths.n.20, size = N, replace = TRUE) %>%
dplyr::summarize(r = mean(alt)) %>%
dplyr::pull(r)
})
CI_95 <- quantile(R, probs = c(0.025, 0.975))
```



Bootstrap 71/92 ·

Bootstrap can be used for other statistics (e.g. R^2)



source: Bootstrap article in Scientific American

Bootstrap 72/92.

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One sample mear

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One sample mean 73/9

σ known vs. unknown

σ	known	unknown
Data	$\{y_1, y_2,, y_n\}$	$\{y_1, y_2,, y_n\}$
Pop'n param	μ	μ
Estimator	$\overline{y} = \frac{1}{n} \sum_{i=1}^{n} y_i$	$\bar{y} = \frac{1}{n} \sum_{i=1}^{n} y_i$
SD	σ	$s = \sqrt{\frac{\sum_{i=1}^{n} (y_i - \overline{y})^2}{n-1}}$
SEM	σ/\sqrt{n}	s/\sqrt{n}
$(1 - \alpha)100\%$ CI	$\overline{y} \pm z_{1-lpha/2}^{\star}$ (SEM)	$\overline{y} \pm t^{\star}_{1-\alpha/2,(n-1)}$ (SEM)
test statistic	$\frac{\bar{y}-\mu_0}{\text{SEM}} \sim \mathcal{N}(0,1)$	$rac{ar{y}-\mu_0}{ ext{SEM}} \sim t_{(n-1)}$

One sample mean 74/92.

Assumptions

	z	t	Bootstrap
SRS	1	1	√
Normal population	√ *	√ *	×
needs CLT	√ *	√ *	×
σ known	1	×	×
Sampling dist. center at	μ	μ	\bar{y}
SD	σ	s	s
SEM	σ/\sqrt{n}	s/\sqrt{n}	SD(bootstrap statistics)

 $^{^{}a\ast}\! \text{If population}$ is Normal then CLT is not needed. If population is not Normal then CLT is needed.

One sample mean 75/92.

Application: How fast is your reaction time?

```
reaction.times <- c(325,327,357,299,378)/1000
summary(reaction.times)

## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 0.2990 0.3250 0.3270 0.3372 0.3570 0.3780

round(sd(reaction.times),3)

## [1] 0.031

length(reaction.times)

## [1] 5
```

One sample mean 76/92 •

5 ways of calculating a confidence interval

We are interested in calculating a 95% confidence interval for the mean reaction time based on the sample of 5 reaction times.

Five ways of doing this:

- 1. By hand (using the \pm formula and R as a calculator)
- 2. Using the quantile function for the *t* distribution stats::qt
- 3. Fitting an intercept-only regression model ($y = \beta_0 + \varepsilon$)
- 4. Using a canned function (mosaic::t.test, stats::t.test)
- 5. Bootstrap

One sample mean 77/92 •

1. By hand using the \pm formula

```
n <- length(reaction.times)
SEM <- ed(reaction.times)/sqrt(n)
## [1] 0.01372734

ybar <- mean(reaction.times)
## [1] 0.3372

multiple.for.95pct <- stats::qt(p = c(0.025, 0.975), df = n-1)
## [1] -2.776445 2.776445

by_hand_CI <- ybar + multiple.for.95pct * SEM
## [1] 0.29909 0.37531</pre>
```

One sample mean 78/92 •

2. Using stats::qt

Note: R only provides the standard t distribution. In order to get a scaled version we must define our own function.

```
n <- length(reaction.times)/sqrt(n)
SEM <- sd(reaction.times)/sqrt(n)
ybar <- mean(reaction.times)
# scaled version of the standard t distribution
qt_ls <- function(p, df, mean, sd) qt(p = p, df = df) * sd * mean

qt_ls(p = c(0.025, 0.975), df = n - 1, mean = ybar, sd = SEM)
## [1] 0.2990868 0.3753132</pre>
```

One sample mean 79/92.

3. Fitting an intercept-only regression model

```
fit <- stats::lm(reaction.times - 1)
summary(fit)

## Coefficients:
## Estimate Std. Error t value Pr(>|t|)
## (Intercept) 0.33720 0.01373 24.56 1.63e-05 ***

## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 0.0307 on 4 degrees of freedom

stats::confint(fit)

## 2.5 % 97.5 %
## (Intercept) 0.2990868 0.3753132
```

One sample mean 80/92.

3. Fitting an intercept-only regression model

In the regression output:

- Estimate: the mean reaction time (an estimate of the intercept β_0)
- t value: the test statistic
- Std. Error: the standard error of the mean (SEM)
- Pr(>|t|): is the *p*-value

One sample mean 81/92 •

3. Fitting an intercept-only regression model

These are based on the (useless) null hypothesis $H_0: \mu_0 = 0$

• t value =
$$\frac{\bar{y} - \mu_0}{s/\sqrt{n}} = \frac{0.33720 - 0}{0.01373} = 24.56$$

• Pr(>|t|)
= $P(\text{t value} > t_{(n-1)}) + P(-\text{t value} < t_{(n-1)})$
= pt(q = 24.56, df = n-1, lower.tail = FALSE) + pt(q = -24.56, df = n-1)
= $8.155 \times 10^{-6} + 8.155 \times 10^{-6} = 1.631 \times 10^{-5}$

One sample mean 82/92 •

4. Canned function

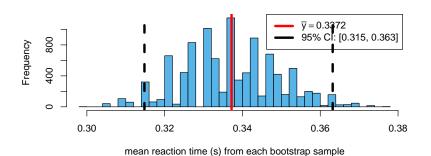
```
stats::t.test(reaction.times)

## One Sample t-test with reaction.times
## t = 24.6, df = 4, p-value = 1.63e-05
## alternative hypothesis: true mean is not equal to 0
## 95 percent confidence interval:
## 0.299 0.375
## sample estimates:
## mean of x
## 0.337
```

One sample mean 83/92.

5. Bootstrap

```
df_react <= data.frame(reaction.times) # need data.frame to bootstrap
B <- 10000; N <- nrow(df_react)
R <- replicate(B, {
    dplyr::sample_n(df_react, size = N, replace = TRUE) %>%
    dplyr::summarize(r = mean(reaction.times)) %>%
    dplyr::pull(r)
})
## 2.5% 97.5%
## 0.315 0.363
```



One sample mean 84/92 •

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p-values 85/92.

p-values and statistical tests

Definition 5 (*p*-value).

A **probability concerning the observed data**, calculated under a **Null Hypothesis** assumption, i.e., assuming that the only factor operating is sampling or measurement variation.

<u>Use</u> To assess the evidence provided by the sample data in relation to a pre-specified claim or 'hypothesis' concerning some parameter(s) or data-generating process.

<u>Basis</u> As with a confidence interval, it makes use of the concept of a distribution.

Caution A p-value is NOT the probability that the null 'hypothesis' is true

p-values 86/92 •

More about the *p*-value

- The p-value is a probability concerning data, conditional on the Null Hypothesis being true.
- It is not the probability that Null Hypothesis is true, conditional on the data.

```
p_{value} = P(\text{this or more extreme data}|H_0)

\neq P(H_0|\text{this or more extreme data}).
```

- Statistical tests are often coded as statistically significant or not according to
 whether results are extreme or not with respect to a reference (null)
 distribution. But a test result is just one piece of data, and needs to be
 considered along with rest of evidence before coming to a 'conclusion.'
- Likewise with statistical 'tests': the *p*-value is just one more piece of *evidence*, hardly enough to 'conclude' anything.

p-values 87/92.

The prosecutor's fallacy ¹

- Restating this both more succinctly, and in terms better suited to a statistically literate readership, the prosecutor's fallacy is to calculate P(evidence | innocence) and interpret it as P(innocence | evidence).
- It may be true that if the accused were innocent, there is only one chance in 3 million of a DNA match. But the DNA match does not necessarily imply that there is only one chance in 3 million of the accused being innocent.
- Stated more generally, the prosecutor's fallacy is

$$P(A|B) = P(B|A)$$

We know, from Bayes' rule, that

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

p-values

¹ The Bayesian flip Correcting the prosecutor's fallacy. Significance. August 2015.

The Bayesian Flip

- In many investigations we may be presented with P(data | theory), but what we would really like to know is P(theory | data): the probability that our theory is correct, given what we have observed
- To move from P(data | theory) to P(theory | data), we need to do the Bayesian flip.
- Every year in the United States 38 million women are tested for breast cancer with mammograms. Of these, 140 000 have cancer.
 Mammograms have been determined to be 90% accurate for women with breast cancer.
- This figure was calculated by tallying all of the women who were eventually determined to have breast cancer and looking back to see if their initial mammograms were positive, thus:

$$P(+mammogram|cancer) = 0.90$$

and, using a similar empirical investigation,

$$P(+mammogram|nocancer) = 0.10$$

o-values 89/92 ·

The Bayesian Flip

- It is important to know that a test is both powerful and has a relatively low rate of false positives. But when one is faced with a positive mammogram result, these are hardly useful. We administer a mammogram because we do not know whether or not someone has cancer.
- What we want to know is

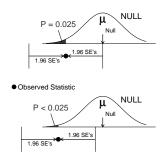
$$P(cancer| + mammogram)$$

 This probability is a fraction that has as its numerator the number of women annually diagnosed with breast cancer via mammograms, or 140 000, and as its denominator the number of positive mammograms (including both true cancer cases and false positives):

$$\begin{split} \textit{P(cancer}| + \textit{mammogram}) &= \frac{\textit{True positives}}{(\textit{True positives} + \textit{False positives})} \\ &= 140000/(140000 + 0.1 \times 38 \textit{ million}) \\ &= 140000/(140000 + 3800000) \\ &= 140000/3940000 = 0.036 = 3.6\% \end{split}$$

values 90/92.

Close relationship between *p*-value and CI



- (Upper graph) If upper limit of 95% CI *just touches* null value, then the 2 sided *p*-value is 0.05 (or 1 sided *p*-value is 0.025).
- (Lower graph) If upper limit excludes null value, then the 2 sided p-value is less than 0.05 (or 1 sided p-value is less than 0.025).
- (Graph not shown) If CI includes null value, then the 2-sided p-value is greater than (the
 conventional) 0.05, and thus observed statistic is "not statistically significantly different"
 from hypothesized null value.

p-values 91/92 •

Session Info

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Running under: Pop!_OS 21.04
Matrix products: default
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              stats
                                                      datasets methods
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