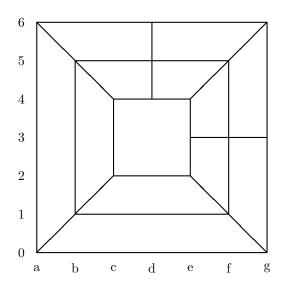
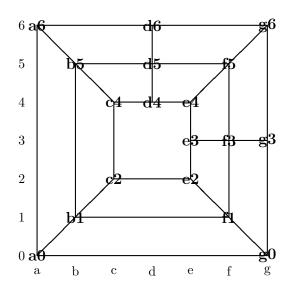
Morris Game

																16		
a0	g0	b1	f1	c2	e2	е3	f3	g3	c4	d4	e4	b5	d5	f5	a6	d6	g6	





Game rules

The Morris Game, Variant , is a variant of Nine Men's Morris game. It is a board game between two players: White and Black. Each player has 8 pieces, and the game board is as shown above. Pieces can be placed on intersections of lines. (There are a total of 18 locations for pieces.) The goal is to capture opponents pieces by getting three pieces on a single line (a mill). The winner is the first player to reduce the opponent to only 2 pieces, or block the opponent from any further moves. The game has three distinct phases: opening, midgame, and endgame.

Opening: Players take turns placing their 8 pieces - one at a time - on any vacant board intersection spot.

Midgame: Players take turns moving one piece along a board line to any adjacent vacant spot.

Endgame: A player down to only three pieces may move a piece to any open spot, not just an adjacent one (hopping).

Mills: At any stage if a player gets three of their pieces on the same straight board line (a mill), then one of the opponent's isolated pieces is removed from the board. An isolated piece is a piece that is not part of a mill.