```html
<!DOCTYPE html>
<head>
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Document</title>
</head>
<body style="background-color:pink; color:black; text-align: center;">
<h1>Guess the number between 1 and 10.</h1><br><br><br>

<input type="number" id="UserInput">
<button id="Submit" onclick="randomNumberr()">click</button>
<p id="Output"></p>
<script>
document.getElementById('Output').style.fontSize='30px';
function randomNumberr() {
let randomNumber = Math.floor(Math.random() * 10)+1;
document.getElementById("Output").innerHTML = randomNumber;
console.log(randomNumber);

let UserInput = document.getElementById("UserInput").value;
if (UserInput == randomNumber) {
document.getElementById("Output").innerHTML = "Matched  "   +…
```