519-580-7115 · sassved@uwaterloo.ca

EDUCATION

UNIVERSITY OF WATERLOO

B.SE. IN SOFTWARE ENGINEERING January 2014 - present Waterloo, ON

UNIVERSITY OF WATERLOO

B.S. IN LIFE SCIENCES (SWITCHED OUT) September 2012 - December 2013 Waterloo, ON

SKILLS

LANGUAGES

Python • Java • JavaScript • HTML JSP • CSS • C/C++ • SQL • XPath • MATLAB

FRAMEWORKS

Django • Node.js • Express.js • jQuery AngularJS • Bootstrap • Jersey • JUnit Scrapy • Pygame

TOOLS

MongoDB • SQLite • Android Studio Git • Eclipse • Vim • Visual Studio

COURSEWORK

- Operating Systems
- Algorithms
- Data Structures and Data Management
- Foundations of Sequential Programs
- Software Engineering Principles
- Logic and Computation

AWARDS

- 2013 Faculty of Science Dean's Honours List
- 2013 Faculty of Science Dean's Honours List
- 2012 Dominic DiDomizio Scholarship
- 2012 Top 25% in Canada for Euclid Mathematics Contest
- 2012 Top 25% in Canada for Hypatia Mathematics Contest

EXPERIENCE

CONNECTED LAB INC | SOFTWARE ENGINEER

May 2016 - August 2016 | Toronto, ON

- Lead developer of team of three for Android application which integrated with customized Bluetooth Low Energy beacons
- Designed application to periodically scan for and communicate with nearby beacons and store beacon data in SQLite database
- Implemented frontend and backend logic to enable users to efficiently search and filter for beacon data

ORACLE CORPORATION | SOFTWARE DEVELOPER

September 2015 - December 2015 | Toronto, ON

- Developed, tested, and maintained multiple Oracle Marketing Cloud web applications currently present in the marketplace
- Implemented applications to handle leads from Eloqua's REST API, render the webpage, and faciliate communication with third-party APIs
- Developed various unit tests using JUnit in order to maximize code coverage
- Implementation in JSP/CSS/jQuery (frontend) and Java/Jersey (backend) using WebLogic servers

EVERTZ MICROSYSTEMS LTD. | SOFTWARE DESIGN ENGINEER

January 2015 - April 2015 | Burlington, ON

- Designed and developed expansion of Python JSON-RPC API for the DreamCatcher Replay System based off of client specifications
- Wrote Python and Bash scripts in order to thoroughly test and debug API
- Actively participated in review of team members' code

FGF BRANDS | IT SUPPORT

May 2014 - August 2014 | Concord, ON

- Provided extensive technical support to users on site and remotely
- Assisted in the planning and coordination of distributing a variety of software

RELATED PROJECTS

TEACHSPHERE

- Won first place at the ASN Open Data Challenge Hackathon hosted by D2L and Canada's ODX
- Built social platform for Ontario teachers to share professional insights and best practices regarding the curriculum
- Technologies used: Angular JS, Node. js, Express. js, Mongo DB

NBA ENGINE

- Developed Django application which allows users to find the latest information and stats about NBA players in a more convenient and simplified manner
- Integrated YouTube Data API to enable updates of player highlight videos
- Built REST API to allow access to player data via token authentication
- Technologies used: ¡Query, Django, Memcached, Scrapy, SQLite

LEARNSEARCH

- Built MEAN application which enables users to search for open online courses and tutorials of leading educational organizations from a single source
- Organizations currently included: Udacity, KhanAcademy, Udemy, Coursera
- Technologies used: Angular JS, Node. js, Express. js, Mongo DB