

**Eastern Mediterranean University  
Faculty of Engineering  
Department of Electrical and Electronic Engineering  
EENG 360 Communication System I Laboratory**

## **LAB 7**

### **AMPLITUDE MODULATION & DEMODULATION**

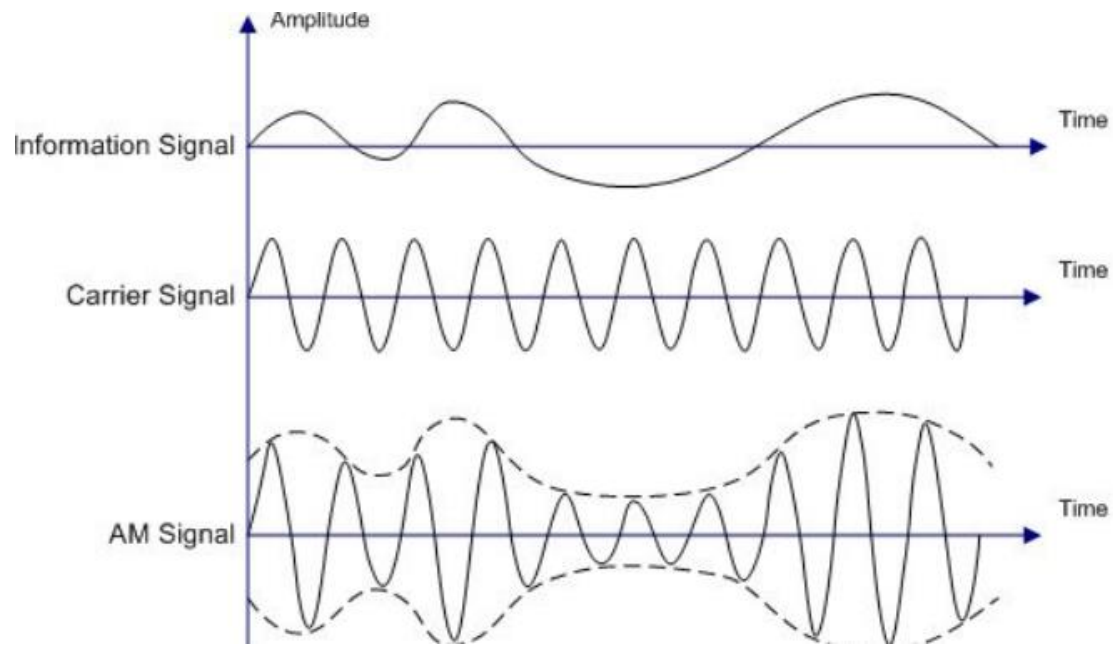
#### **Objectives:**

- Understanding the principle of amplitude modulation (AM) and demodulation
- Understanding the waveforms of modulated and demodulated signals
- Observing the effects of the percent of modulation
- Designing amplitude modulator and demodulator using Simulink

#### **Theory**

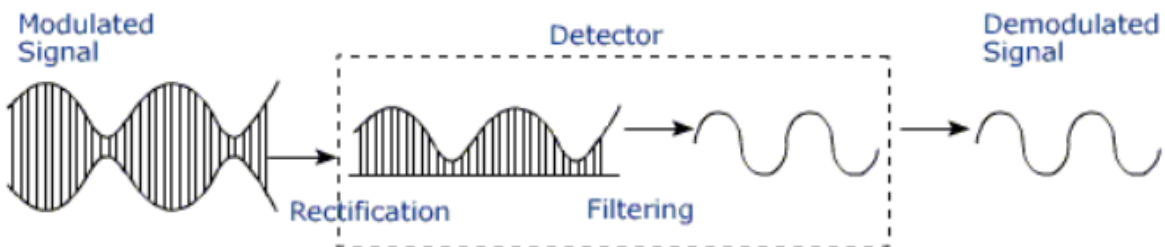
Modulation is the process of impressing a low-frequency intelligence signal onto a high frequency carrier signal. Amplitude Modulation (AM) is the process that a high-frequency carrier signal is modulated by a low-frequency modulating signal (usually an audio). In amplitude modulation the carrier amplitude varies with the modulating amplitude, as shown in Fig. 1. If the audio signal (message signal) is  $A_m \cos(2\pi f_m t)$  and the carrier signal is  $A_c \cos(2\pi f_c t)$ , the amplitude-modulated signal can be expressed by

$$x_{AM}(t) = [1 + A_m \cos(2\pi f_m t)]A_c \cos(2\pi f_c t) \quad (1)$$



**Fig.1:** Amplitude modulation waveforms

The process of extracting the information bearing signal from the modulated bandpass signal is known as demodulation or detection. To recover the low frequency baseband signal, the received signal is first rectified and then filtered as depicted in Figure 2.

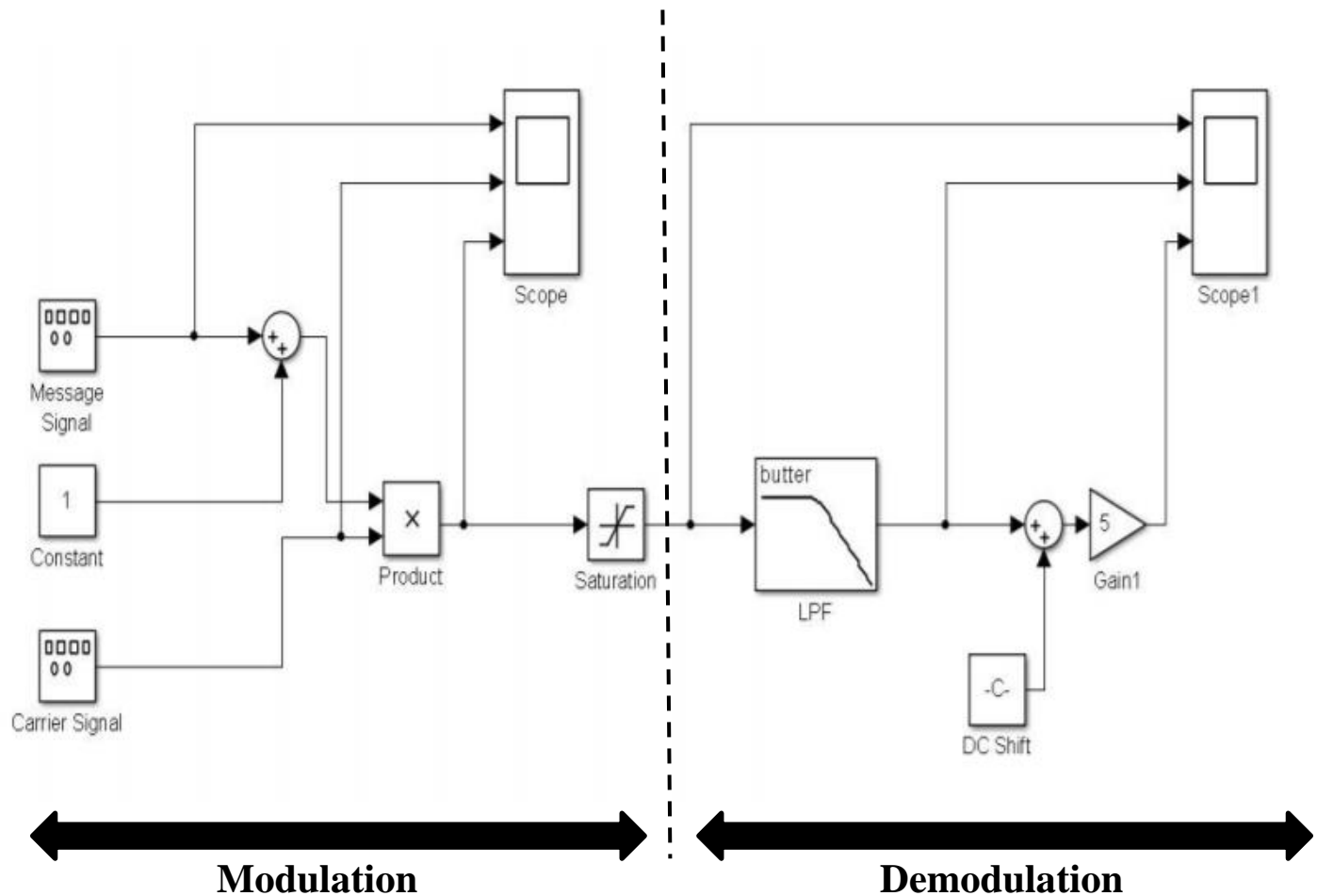


**Fig. 2:** Illustration of an amplitude demodulation

## Procedure

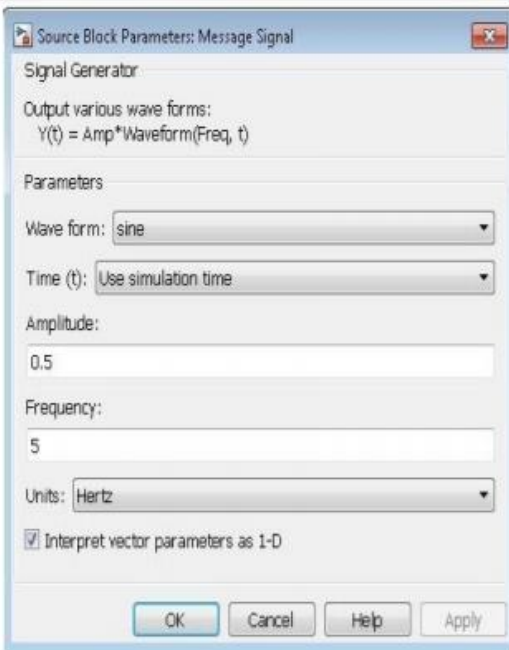
1. Arrange the functional blocks as shown in Simulink model.
2. Assign required parameters to each functional block.
3. Observe the outputs on scope.

## Simulink Model



## Parameters

- Under modulation



Source Block Parameters: Message Signal

Signal Generator

Output various wave forms:  
 $Y(t) = \text{Amp} * \text{Waveform}(\text{Freq}, t)$

Parameters

Wave form: sine

Time (t): Use simulation time

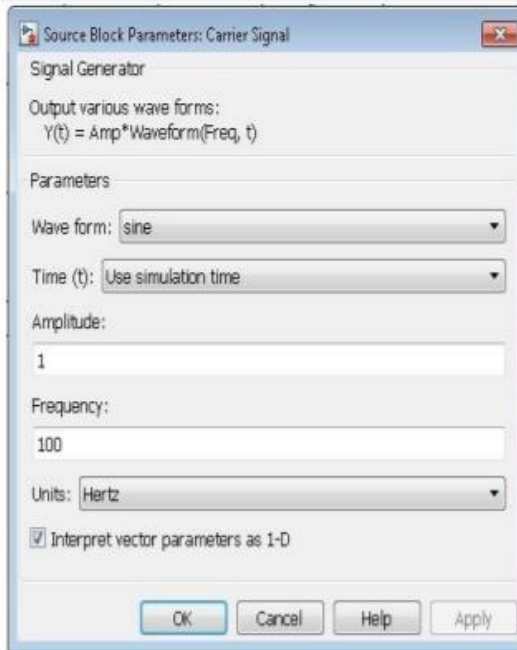
Amplitude: 0.5

Frequency: 5

Units: Hertz

☒ Interpret vector parameters as 1-D

OK Cancel Help Apply



Source Block Parameters: Carrier Signal

Signal Generator

Output various wave forms:  
 $Y(t) = \text{Amp} * \text{Waveform}(\text{Freq}, t)$

Parameters

Wave form: sine

Time (t): Use simulation time

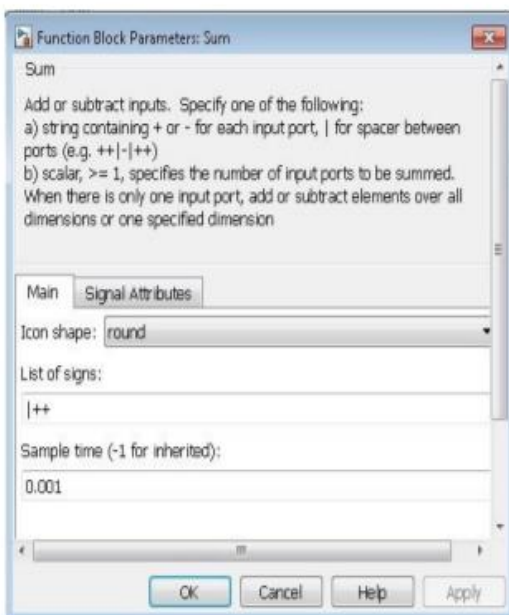
Amplitude: 1

Frequency: 100

Units: Hertz

☒ Interpret vector parameters as 1-D

OK Cancel Help Apply



Function Block Parameters: Sum

Sum

Add or subtract inputs. Specify one of the following:  
a) string containing + or - for each input port, | for spacer between ports (e.g. ++|-|++)  
b) scalar, >= 1, specifies the number of input ports to be summed. When there is only one input port, add or subtract elements over all dimensions or one specified dimension

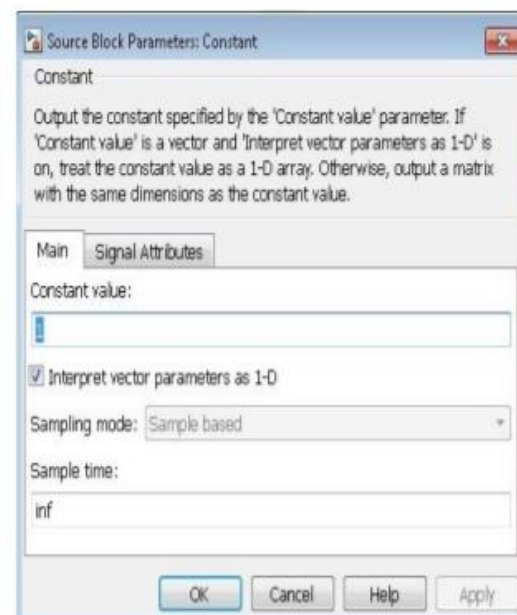
Main Signal Attributes

Icon shape: round

List of signs:  
|++

Sample time (-1 for inherited): 0.001

OK Cancel Help Apply



Source Block Parameters: Constant

Constant

Output the constant specified by the 'Constant value' parameter. If 'Constant value' is a vector and 'Interpret vector parameters as 1-D' is on, treat the constant value as a 1-D array. Otherwise, output a matrix with the same dimensions as the constant value.

Main Signal Attributes

Constant value:  
1

☒ Interpret vector parameters as 1-D

Sampling mode: Sample based

Sample time:  
inf

OK Cancel Help Apply

**Function Block Parameters: Product**

**Product**

Multiply or divide inputs. Choose element-wise or matrix product and specify one of the following:

- \* or / for each input port. For example, \*\*/\* performs the operation  $u_1 \cdot u_2 / u_3 \cdot u_4$ .
- scalar specifies the number of input ports to be multiplied. If there is only one input port and the Multiplication parameter is set to Element-wise(\*), a single \* or / collapses the input signal using the specified operation. However, if the Multiplication parameter is set to Matrix(\*), a single \* causes the block to output the matrix unchanged, and a single / causes the block to output the matrix inverse.

Main | Signal Attributes

Number of inputs:  
2

Multiplication: Element-wise(\*)

Sample time (-1 for inherited):  
0.001

**Function Block Parameters: Saturation**

**Saturation**

Limit input signal to the upper and lower saturation values.

Main | Signal Attributes

Upper limit:  
3

Lower limit:  
0

☒ Treat as gain when linearizing

☒ Enable zero-crossing detection

Sample time (-1 for inherited):  
0.001

**Function Block Parameters: LPF**

**Analog Filter Design (mask) (link)**

Design one of several standard analog filters, implemented in state-space form.

Parameters

Design method: Butterworth

Filter type: Lowpass

Filter order:  
3

Passband edge frequency (rad/s):  
100

OK Cancel Help Apply

**Source Block Parameters: DC Shift**

**Constant**

Output the constant specified by the 'Constant value' parameter. If 'Constant value' is a vector and 'Interpret vector parameters as 1-D' is on, treat the constant value as a 1-D array. Otherwise, output a matrix with the same dimensions as the constant value.

Main | Signal Attributes

Constant value:  
-0.3055

☒ Interpret vector parameters as 1-D

Sampling mode: Sample based

Sample time:  
0.001

OK Cancel Help Apply

**Function Block Parameters: Gain1**

**Gain**

Element-wise gain ( $y = K \cdot u$ ) or matrix gain ( $y = K \cdot u$  or  $y = u \cdot K$ ).

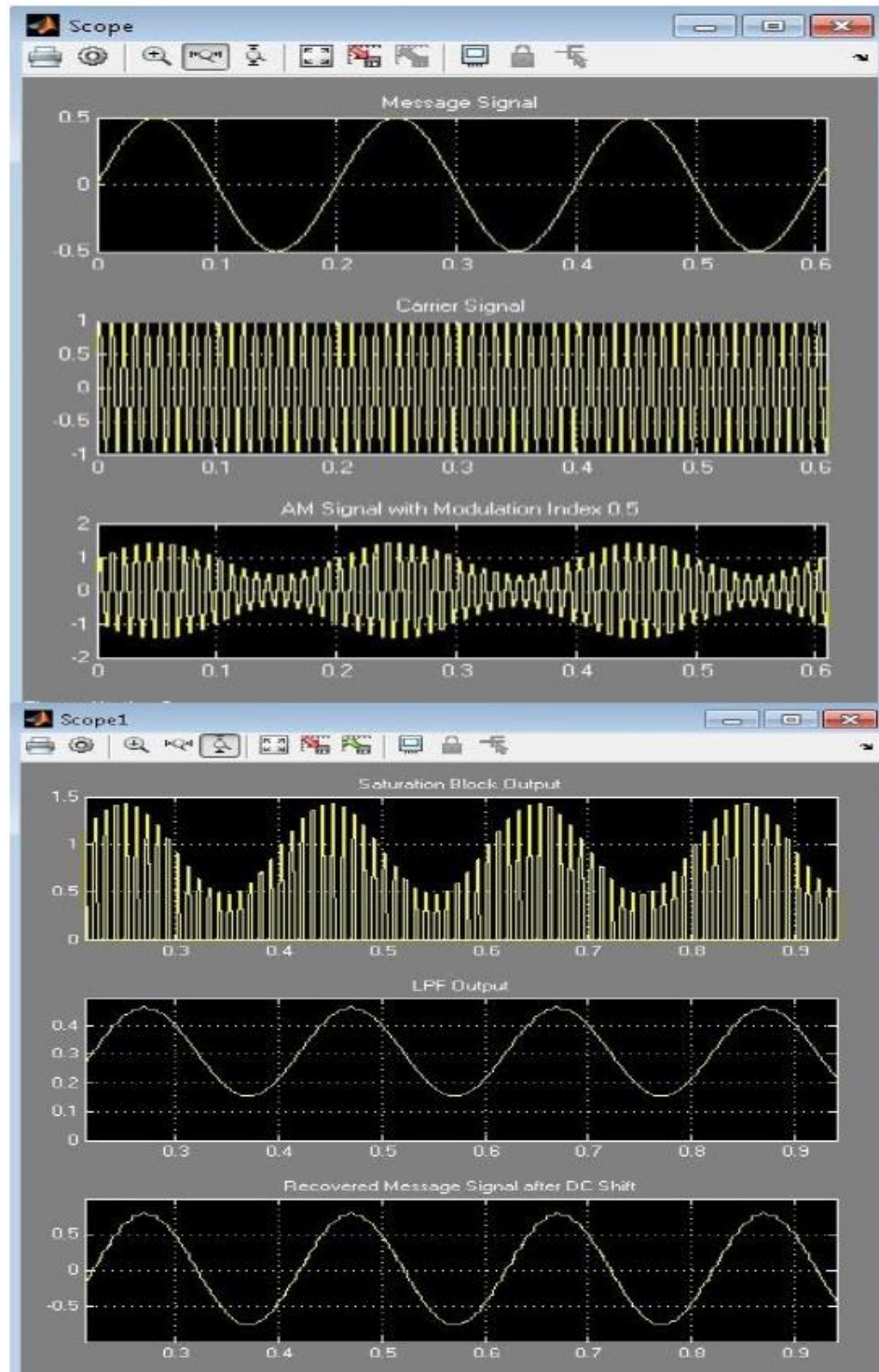
Main | Signal Attributes | Parameter Attributes

Gain:  
5

Multiplication: Element-wise(K.\*u)

Sample time (-1 for inherited):  
0.001

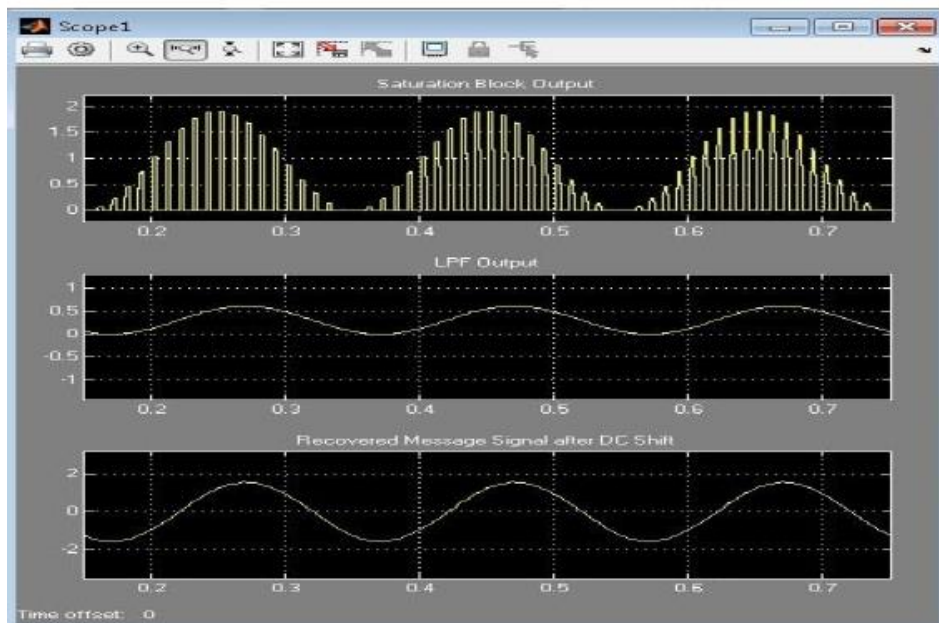
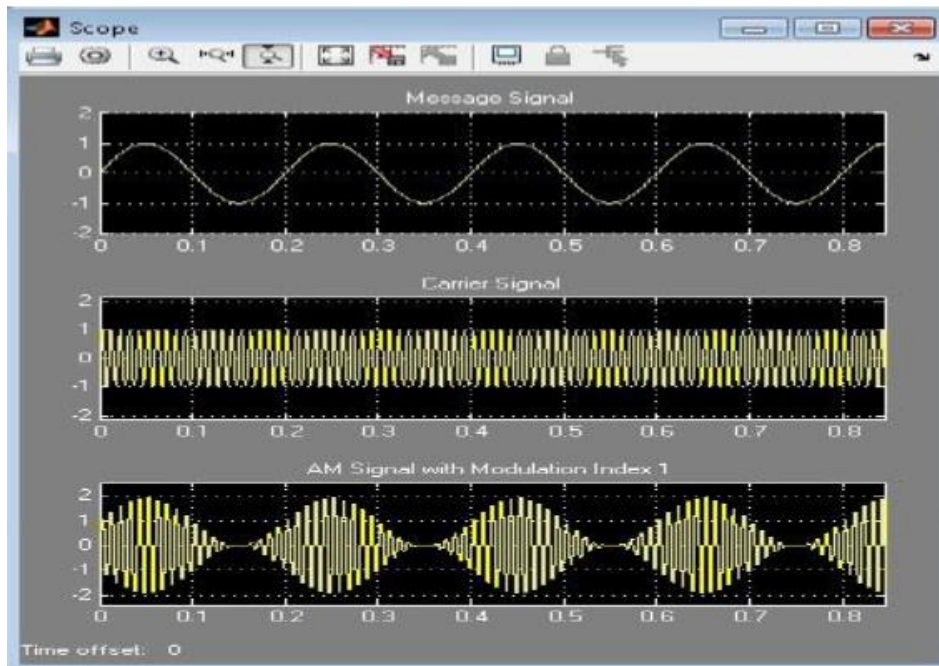
## Output





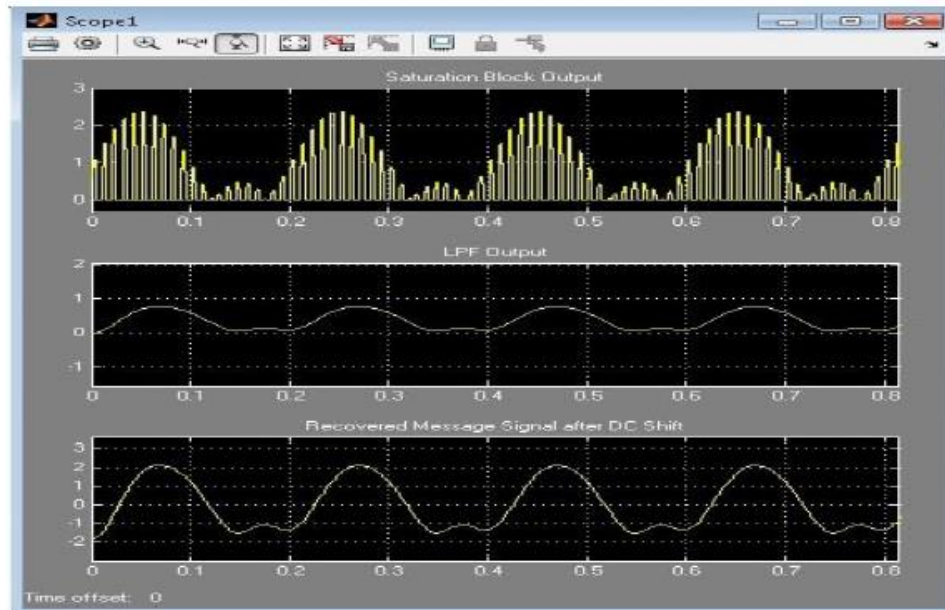
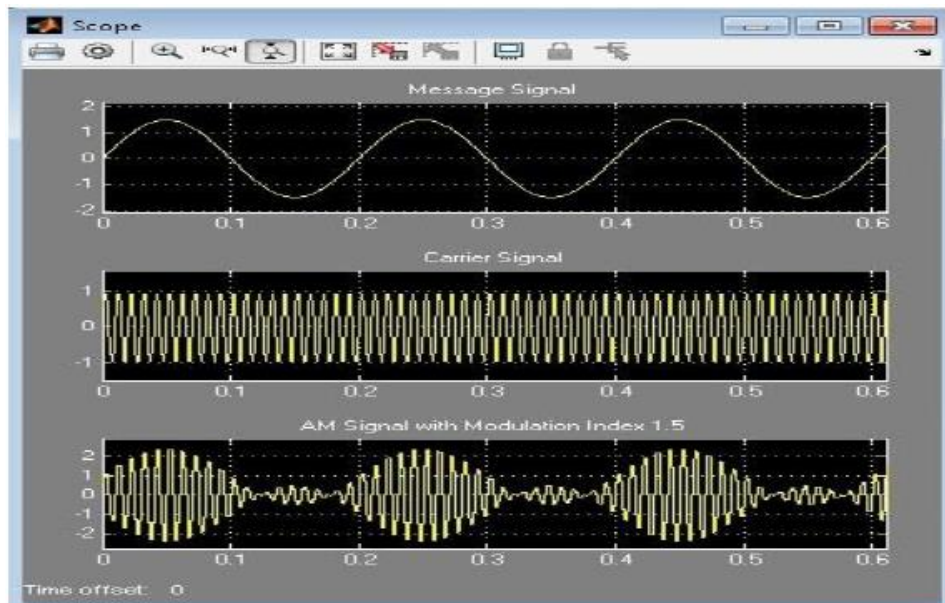
## %100 Modulation

- Change Message signal amplitude to 1 Volt
- Change DC shift to -0.31



## Over Modulation

- Change Message signal to 1.5 volt
- Change DC shift to -0.35





## Assignment

1. Define AM and draw its spectrum.
2. Use *freqspectrum* function in MATLAB to verify your answer.
3. Show how an amplitude modulated signal can be demodulated using  
(a) a square law device (b) a product detector
4. What is the condition for overmodulation?