



Day 4 Assignment

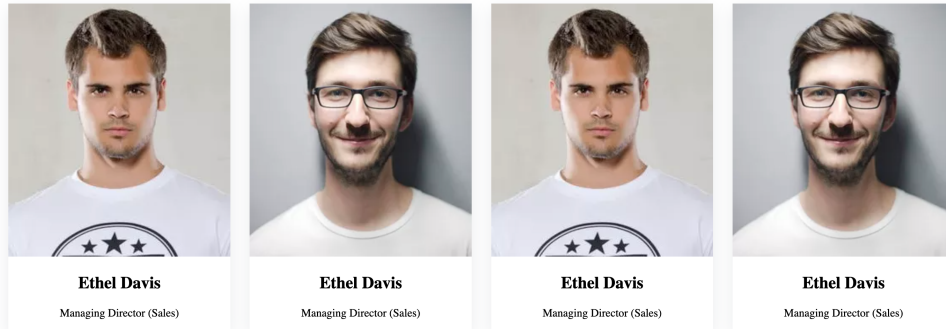
IW Assignment-1

Problem Statement

- Before writing any single line of code, make sure to read the entire problem statement thoroughly.
- Strictly follow the template. Cross check HTML Id's.
- Download the template:- [Combinators.zip](#)
- Use flex and box-model to acheive the given layout.
- Following the exact HTML IDs, class as mentioned in the template is mandatory.
- **Don't add any additional classes or Id's, just use provided classes and IDs and use `combinators` to catch the tags you want.**
- Your layout should look like (save image and open it for better clarity)

Meet Our Expert Members

Who are in extremely love with eco friendly system.



101	1032	1026	1212	1212
Projects Completed	Really Happy Clients	Cups of Coffee Taken	In House Professionals	Total Tasks Completed

Some Features that Made us Unique

Who are in extremely love with eco friendly system.



Follow the exact tags which are mentioned here [tag_names.png](#).

Don't use inline styles.

You can get all the images from template itself in `images.txt` file

Students who don't follow the rules their evaluation will not be graded and this can lead to 0 scores even if the submission are correct.

What to Submit?

Deployed URL (Netlify) (create an account and submit it, don't deploy on free account)

Problem 1:

Use combinators to achieve the following layout [flex_cards.png](#)

for images use placeholder.com or random images from google

Do not use inline styles, use combinators

Problem 2:

Create a file calculator.html

Your layout should like [calculator.png](#)

Use combinators and flex to achieve the layout

Problem 3:

Finish all the levels of game <https://flukeout.github.io/>

Submit screenshot of all levels finished

Problem 4:

Build the given layout, use combinators: [image.png](#)

Website reference link : <https://preview.colorlib.com/#dogger>