

3rd YEAR UNDERGRADUATE,
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING,
MADAN MOHAN MALAVIYA UNIVERSITY OF TECHNOLOGY, GORAKHPUR.

OBJECTIVE

I wish to obtain a challenging and creative internship for the summer of 2019(May – July) where I can exercise my technical knowledge to the fullest as well as develop them further while meeting organizational needs.

ACADEMIC PROFILE

Year	Degree	Institute	Performance
2016-Present	B. Tech Computer Science and Engineering	MMMUT, Gorakhpur	CGPA : 8/10(5 semesters)
2015	ISC (XII)	St. John's School, Jaunpur	91.6 %
2013	ICSE (X)	St. John's School, Jaunpur	90.0 %

SCHOLASTIC ACHIEVEMENTS

- Won 1st Prize in Innovation Expertise in Innowizin-2019 (University Innovation Cell)
- Secured global rank 1 in October Long Challenge 2018 Division 2 on Codechef, Handle-sahushivam
- Earned 2 silver and 5 bronze medals on Hackerrank. Highest rating- 2010, Handle-sahushivam

INTERNSHIP UNDERTAKEN

WEB DEVELOPMENT INTERN	<p>(April-July 2018)</p> <ul style="list-style-type: none"> • Organization: Olcademy(Virtual). • Implemented PTE Simulator and course recommendation system in Olcademy's website.
WEB DEVELOPMENT INTERN	<p>(May-June 2018)</p> <ul style="list-style-type: none"> • Organization: Health-Ok. • Developed front-end web application using HTML/CSS and JavaScript and backend with MySQL,PHP, and REST API. • Developed Chatbot by use of Chatfuel and Janis API on Facebook Messenger Platform..

PROJECT UNDERTAKEN

Discussion Forum	<p>(Oct-Dec 2018 3rd semester)</p> <ul style="list-style-type: none"> • Discussion on computer science related topics, with messenger. • Front-end with HTML,CSS and JavaScript. • Back-end with SQL and PHP.
T&P Website	<p>(Jan-May 2018 4th semester)</p> <ul style="list-style-type: none"> • Mentor: Ankita Singh. • Training and Placement Site for my college which will show placement statistics of past years and portal for companys and students to register for placement drive.
Networked Tic-Tac-Toe	<p>(Jan March 2018 3rd semester)</p> <ul style="list-style-type: none"> • Guide: Prof Rakesh Kumar • A multi-threaded and network-based implementation of the classic two-player tic-tac-toe game using Java.
Play With Gestures	<ul style="list-style-type: none"> • Hand Gestures recognition using deep Learning and Open CV. • Create 2D convolution neural network using Keras and Tensorflow. • Control commands on PC using hand Gestures.

TECHNICAL SKILLS

- **Languages:** C, C++, Java, HTML, PHP, Java Script, Socket Programming
- **Softwares:** Octave, MS Office, Adobe Photoshop, Android Studio.
- **Platforms:** Windows, Linux.
- **Relevant Courses:** Graph Theory, Computer Organization, Discrete Mathematics, Data Structures and Algorithms, Operating System, Database Management System, Machine Learning
- **Courses currently doing:** Compiler Design, Artificial Intelligence and Computer Networks.

POSITION OF RESPONSIBILITY

- Volunteer, National Service Scheme, MMMUT, Gorakhpur (July 2016-May 2018).
- Executive Member, Computer Engineering Society, MMMUT, Gorakhpur(2017-Present).
- Member of organizing committee of university cultural fest Abhivakti (2017).

EXTRA CURRICULAR ACTIVITIES

- Won 1st prize in C-Quiz competition conducted by ECES society, MMMUT, Gorakhpur.
- Organized a class on Competitive Programming under the guidance of Assistant Professor Rohit Kumar Tiwari to a group of 60 2nd year students.

PERSONAL INFORMATION

- | | |
|-----------------------|---|
| ▪ Address: | Room No. F-11, Tagore Bhawan, MMMUT, Gorakhpur 273010 |
| ▪ Permanent Address | Dall Mill Moh-Rasulabad, Post-Sadar, Jaunpur 222001. |
| ▪ Alternate email id: | 2016021078@mmmut.ac.in |
| ▪ Phone Number: | +91 9453 866 848 (mobile) |
| ▪ Website | https://sahushivam.github.io/ |
| ▪ Linkedin Profile | https://www.linkedin.com/in/sahushivam/ |