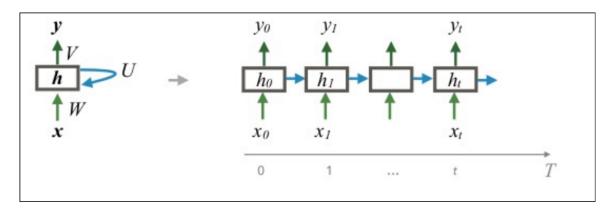
Recurrent Neural Network

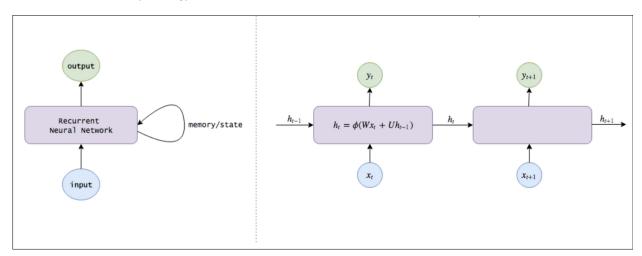
27 May 2018 16:02

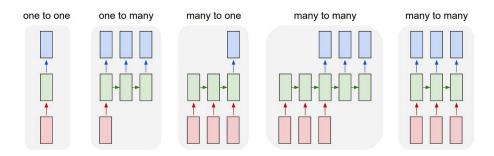
Recurrent Neural Network



$$h_t = \phi(WX_t + Uh_{t-1})$$

$$Y_t = Vh_t$$





The Unreasonable Effectiveness of Recurrent Neural Networks From http://karpathy.github.io/2015/05/21/rnn-effectiveness/

<u>Usage</u>

One to One -> Image Classification

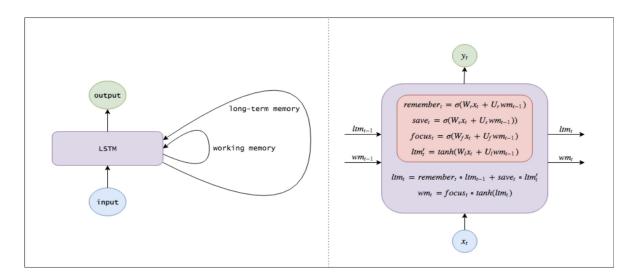
One to Many -> Image Captioning

Many to One - > Sentiment Analysis

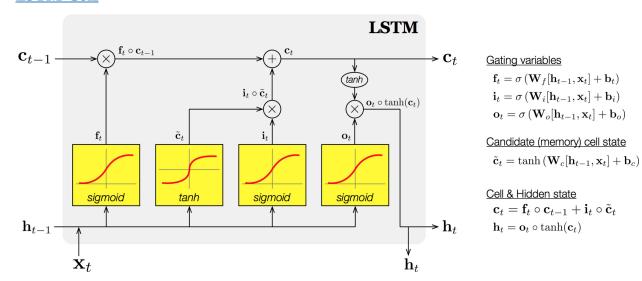
Many to Many (1) -> Machine Translation

Many to Many (2) -> Video Classification

LSTM (Long Short Term Memory)



LSTM Cell



Equations

$$remembert = \sigma(Wrxt + Urwmt - 1)$$

$$ltm't = \phi(Wlxt + Ulwmt - 1)$$

$$savet = \sigma(Wsxt + Uswmt - 1)$$

$$ltmt = remembert \circ ltmt - 1 + savet \circ ltm't$$

$$focust = \sigma(Wfxt + Ufwmt - 1)$$

$$wmt = focust \circ \phi(ltmt)$$

- The long-term memory, ${\it ltmt}$, is usually called the ${\it cell state}$, denoted ${\it C_t}$.
- The working memory, wmt, is usually called the **hidden state**, denoted h_t . This is analogous to the hidden state in vanilla RNNs.
- The remember vector, remembert, is usually called the forget gate (despite the fact that a 1 in the forget gate still means to keep the memory and a 0 still means to forget it), denoted f_t
- The save vector, Savet, is usually called the input gate (as it determines how much of the input to let into the cell state), denoted i_t.
- The focus vector, focust, is usually called the output gate, denoted $oldsymbol{0}_t$