Data Mining 2 Hands-on-Exercises

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Instructions

- Use ANY Software you are comfortable with
 - R, MATLAB, FreeMat, SAS, etc.
- We will focus on TWO datasets:
 - Mushroom dataset
 - MNIST dataset
- We will focus on TWO greas
 - EXPLORATION Data visualization and understanding
 - CLASSIFICATION With various classification methods
- What you need to submit:
 - Create a document where you can just put pictures and tables and brief "observations" of what you learnt from each of those.
 - Each Slide explains step by step what to try, what to observe, and what to report in the final report.
 - Mention the slide title in each section of your report.

Mushroom – Exploration

- Some of the values are missing.
 - Substitute the most common value of that feature for missing.
- Summarize the following for Mushroom data:
 - Number of FEATURES:
 - Number of DATA POINTS:
 - Number of CLASSES:
 - PRIOR probability of each class:
 - Draw the histogram of for each feature:
- Information Gain of each FEATURE
 - Compute the information gain of each feature
 - List all the features in descending sort order of this value.

Mushroom – Naive Bayes classifier

- Partition the Mushroom dataset into 40% testing and 60% training data.
- Make sure you get proportional points from each class while sampling (or just do random sampling).
- Build a Naïve Bayes classifier using the training data
- Evaluate the Naïve Bayes classifier on test data.
- Now build the NB classifier with top k features based on the information gain (k = 5, k = 10, k = all)
- Report the test accuracy on each of these classifiers.

Mushroom – Decision Tree classifier

- Using the same training test split as before.
- Learn a Decision Tree Classifier using any of the tools.
- Build a HIGH complexity and a LOW complexity decision tree.
 - Complexity could be in terms of maximum depth or number of leaf nodes, etc. (depending on the parameters allowed in your tool).
 - Report accuracy on the high and low complexity decision trees.
 - Also define how you created the high and low complexity DT's.

Mushroom – Nearest Neighbor

- Define similarity between two data points as the fraction of features that match.
- Using the training test split built above, report the test accuracy with k = 1, 3, 5, and 7 nearest neighbor classifiers.

MNIST – Explore

- ☐ Fisher Projection of the entire data:
 - For the entire data, compute the Fisher projection.
 - Sample 50 points of class 3, 5, and 8.
 - Plot those in the top two Fisher projections.
 - Color code the points with their class label.
 - Repeat above exercise for classes 1, 7, and 9.
- PCA projection of the entire data:
 - Compute the top two PCA projections for the data.
 - Using the same 50 points of class 3, 5, 8 as above.
 - Plot these points in top two PCA projections.
 - Color code the points by their class labels.
 - Repeat the above exercise for classes 1, 7, and 9.

MNIST – Logistic Regression

- Partition each class data into 40% training and 60% testing
- Build the following classifiers for each PAIR of 10 classes
 - Logistic Regression model with all the 784 features.
 - Logistic Regression model with Top 9 PCA features.
 - Logistic Regression model with Top 9 Fisher features.
- □ Take the average of the 45 classifiers in each case.
- Report average accuracy w.r.t. different way of projection.

MNIST – K-Nearest Neighbor

- Sample 50 examples in each class as TRAINING data.
- Sample 50 examples in each class as TEST data.
- Build the k-Nearest neighbor classifier for k = 1, 3, 5, 7.
- □ Do this in Original Space, PCA(9) space, and Fisher(9) space.
- Compare the performance in the table with k values on one side and transformation on the other (no transformation, PCA(9) and Fisher(9)).
- NOTE: PCA(9) means top 9 PCA components.

MNIST – Bayesian Classifier

- Partition each class into 40% testing and 60% training.
- Build a Bayesian classifier for each pair of classes
 - Assume single full covariance matrix Gaussian for each class.
 - Do this over 784 dimensional full data.
 - Do this over PCA(9) dimensions.
 - Do this over Fisher(9) dimensions.
- Take average of 45 classifiers for each method.
- Report accuracies for the three feature projection methods.