

Yunlong Tang

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Education

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| University of Rochester
<i>Ph.D. Student in Computer Science, advised by Prof. Chenliang Xu</i> | Aug. 2023 – Jun. 2028 (Expected)
Rochester, NY, US |
| Southern University of Science and Technology (SUSTech)
<i>B.Eng in Intelligence Science and Technology, advised by Prof. Feng Zheng</i> | Aug. 2019 – Jun. 2023
Shenzhen, China |

Professional Experience

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| SUSTech VIP Lab
<i>Undergraduate Student Researcher, supervised by Prof. Feng Zheng</i> | Aug. 2022 – Jul. 2023
Shenzhen, China |
| <ul style="list-style-type: none">• Participated in the Generic Event Boundary Captioning competition at CVPR 2023 Long-form Video Understanding Workshop, proposed and developed the LLMVA-GEBC model [2] that won the championship.• Proposed LaunchpadGPT, which aims to utilize a language model to generate music visualization in the form of Launchpad displaying video. Results [4] accepted to International Computer Music Conference (ICMC), 2023.• Collaborated on the Caption-Anything project, contributed to the segmentation module for supporting interactive visual prompts, and involved in the technical report [3] writing. | |
| Tencent
<i>Research Intern, supervised by Ms. Qin Lin and Dr. Wenhao Jiang</i> | Sept. 2021 - Aug. 2022
Shenzhen, China |
| <ul style="list-style-type: none">• Proposed and developed multi-modal segment assemblage network (M-SAN) and importance-coherence reward for training. The method improves efficiency and accuracy compared to current automatic advertisement video editing techniques. Results [5] accepted to ACCV 2022.• Deployed the model in Tencent servers online to perform efficient and accurate ad video editing, and filed the patent <i>An Approach for Automatic Ad Video Editing</i>. | |

Research Publications

- 1 **Y. Tang**, J. Bi, S. Xu, L. Song, S. Liang, T. Wang, D. Zhang, J. An, J. Lin, R. Zhu, et al., “Video Understanding with Large Language Models: A Survey,” *arXiv preprint arXiv:2312.17432*, 2023.
- 2 **Y. Tang**, J. Zhang, X. Wang, T. Wang, and F. Zheng, “LLMVA-GEBC: Large Language Model with Video Adapter for Generic Event Boundary Captioning,” *arXiv preprint arXiv:2306.10354*, 2023.
- 3 T. Wang, J. Zhang, J. Fei, H. Zheng, **Y. Tang**, Z. Li, M. Gao, and S. Zhao, “Caption anything: Interactive Image Description with Diverse Multimodal Controls,” *arXiv preprint arXiv:2305.02677*, 2023.
- 4 S. Xu, **Y. Tang**, and F. Zheng, “LaunchpadGPT: Language Model as Music Visualization Designer on Launchpad,” *arXiv preprint arXiv:2307.04827*, 2023.
- 5 **Y. Tang**, S. Xu, T. Wang, Q. Lin, Q. Lu, and F. Zheng, “Multi-modal Segment Assemblage Network for Ad Video Editing with Importance-Coherence Reward,” in *Proceedings of the Asian Conference on Computer Vision (ACCV)*, Dec. 2022, pp. 3519–3535.

Academic Service

Joural Reviewer └── IEEE Transactions on Multimedia (TMM)

Skills

- Languages └── English (fluent), Mandarin Chinese (native).
- Coding └── Python, C++, Java, MATLAB, L^AT_EX.
- Web Dev └── HTML, CSS, JavaScript.
- Misc. └── PyTorch, Hugging Face, OpenCV, FFmpeg, LangChain.

Miscellaneous Experience

Teaching Assistant

- 2023 └── Spring CS308 Computer Vision at SUSTech.
Instructor: Prof. Feng Zheng.
- 2022 └── Fall CS308 Computer Vision at SUSTech.
Instructor: Prof. Feng Zheng.

Certification

- 2021 └── Certified in Machine Learning, Modeling, and Simulation Principles from Massachusetts Institute of Technology (MIT). Credential ID: 5ed6ad60-3f98-4009-b342-95bdae56fef5.

Awards and Achievements

- 2023 └── The First Place in Generic Event Boundary Captioning Track of LOVEU (Long-form Video Understanding) Challenge at CVPR 2023 Workshop.
- └── Excellent Graduate for Exceptional Performance, SUSTech.
- └── Excellent Undergraduate Thesis, Department of Computer Science and Engineering, SUSTech.
- 2022 └── The First Class of Merit Student Scholarship for Exceptional Performance, SUSTech.
- 2021 └── Research Innovation Award, Shude College, SUSTech.

On-going Projects

- └── **Audio-visual LLM for Fine-grained Video Understanding:** aiming to enhance the fine-grained audio-visual video understanding capabilities of audio-visual LLMs through pseudo temporal boundary alignment.
- └── **Blind Assistant Agent for Online Video Accessibility:** aiming to generate multimodal and comprehensive video descriptions to improve online video accessibility for individuals who are blind or have low vision.
- └── **Instruction-tuning for Cross-modal Video Summarization:** focusing on fine-tuning Vid-LLM with instructions and interleaved video-text prompts to adeptly handle both video-to-video and video-to-text summarization tasks.