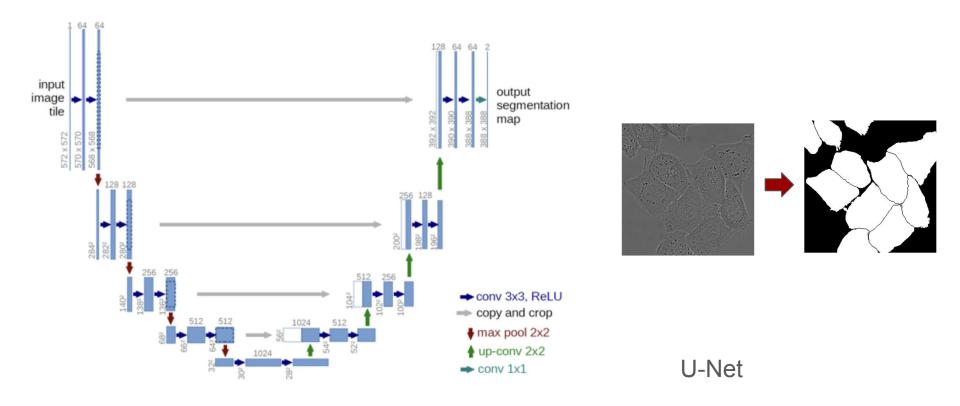
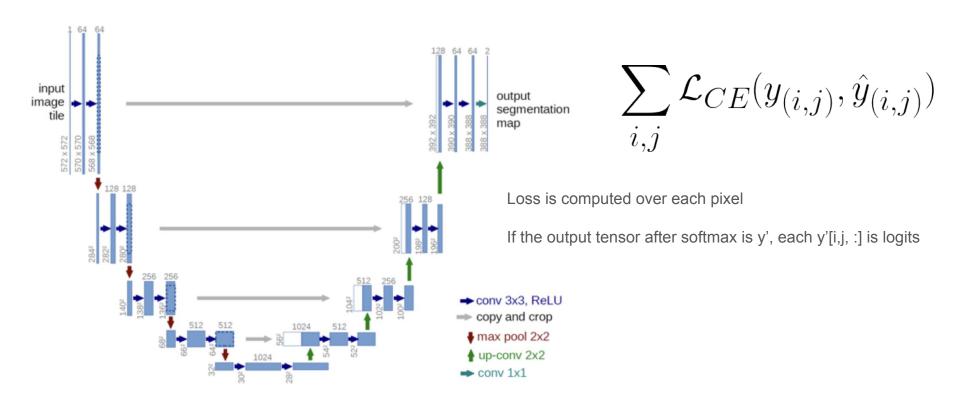
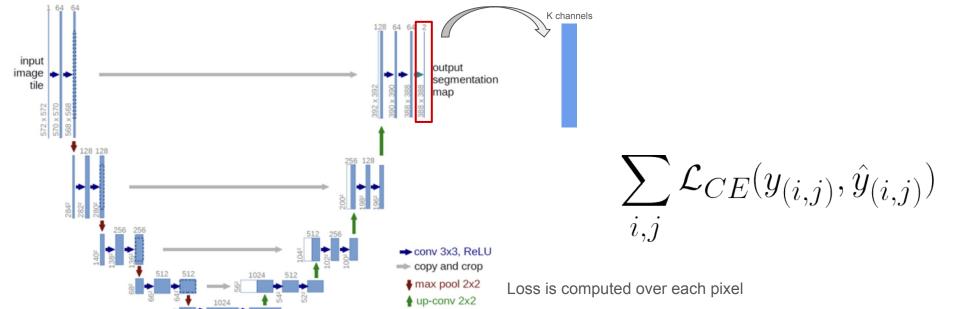
# Semantic Segmentation

### Consider the binary Image Segmentation Problem



### Consider the binary Image Segmentation Problem





conv 1x1

Input



Prediction

If the output tensor after softmax is y', each y'[i,j, :] is logits



### IOU score (½ Dice score)

$$\frac{1}{K} \sum_{k=1...K} \frac{\sum_{i,j} \mathbb{I}_{y_{(i,j)} = \hat{y}_{(i,j)}}}{\sum_{i,j} \mathbb{I}_{y_{(i,j)} = k} + \mathbb{I}_{\hat{y}_{(i,j)} = k} - \mathbb{I}_{y_{(i,j)} = \hat{y}_{(i,j)}}}$$

## You Only Look Once: Unified, Real-Time Object Detection

Joseph Redmon\*, Santosh Divvala\*†, Ross Girshick<sup>¶</sup>, Ali Farhadi\*†

University of Washington\*, Allen Institute for AI<sup>†</sup>, Facebook AI Research<sup>¶</sup>

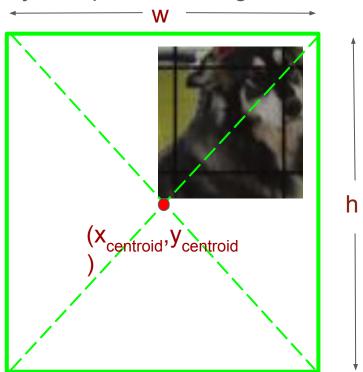
http://pjreddie.com/yolo/

Split the entire image into  $S \times S$  grids, S = 7 will be considered

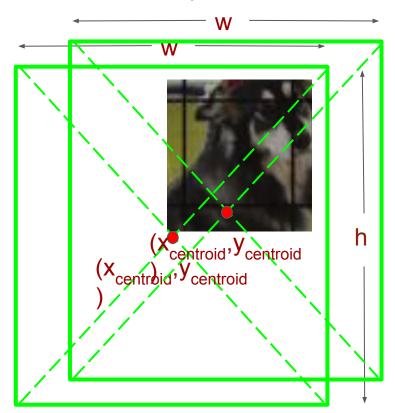


 $S \times S$  grid on input

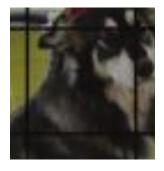
For each grid cell, predict the centroid coordinates of the bounding box assuming an object is present in its grid cell



For each grid cell, make B = 2 prediction



For each grid cell, predict the probability that there is an object present, We will call it P(Object)



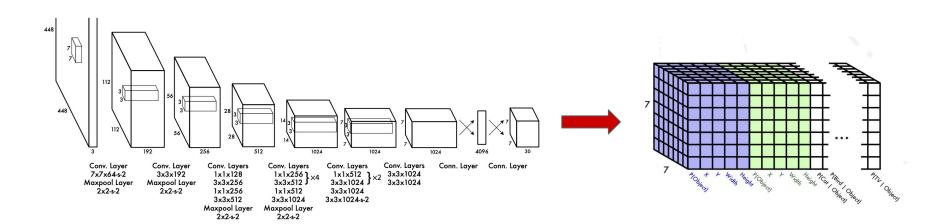
For each grid cell, assuming an object is present, what is the classification among K classes. We will call it P( . | Object)



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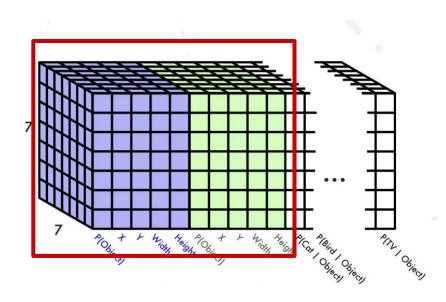


#### Architecture



The final output of our network is the  $7 \times 7 \times 30$  tensor of predictions.

#### Architecture



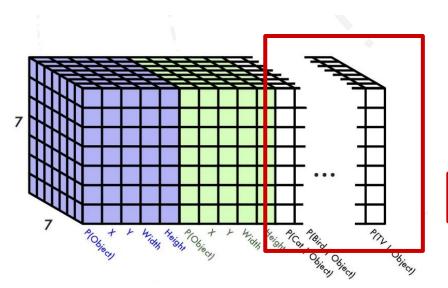
The output tensor  $y' = 7 \times 7 \times 30$  in shape (h,w,d)

Each grid cell y'[i, j, :] is a 30 dimensional vector representing the predicted:

- 1. Height, Width, and centroids
- Objectness score for 2 candidate bounding boxes
- 3. 20 dimensional classification vector (PASCAL VOC 2007 dataset has 20 classes)

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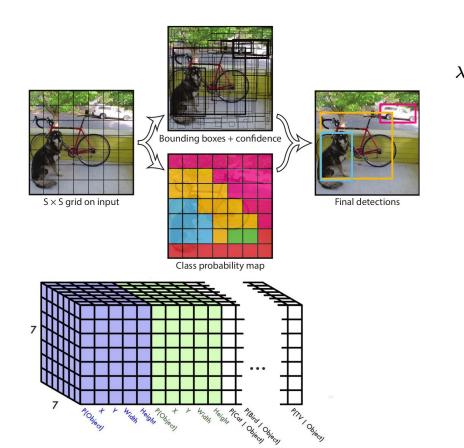
The final output of our network is the  $7 \times 7 \times 30$  tensor of predictions.

### The loss function (YOLO-v1)

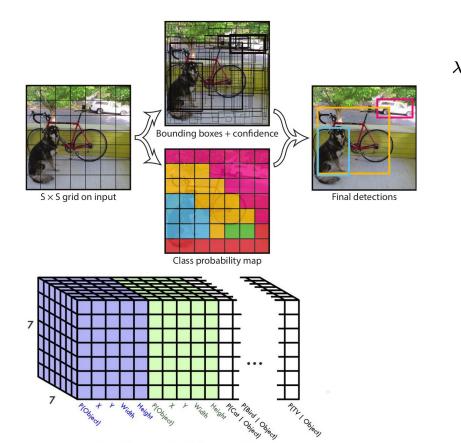
Given that a prediction exists in a cell, we include only that prediction in the loss function which has the higher IOU among the proposals.

If the cell has no BBox in the ground truth, we ignore our regression errors for the Bounding box location and size, and the classification loss for class prediction

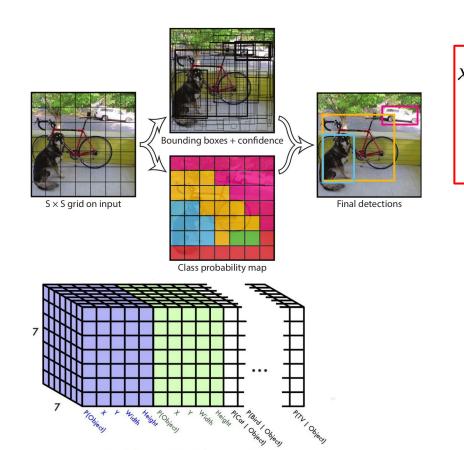
We include the Objectness score(does this cell have an object to be predicted) is computed for all the cells



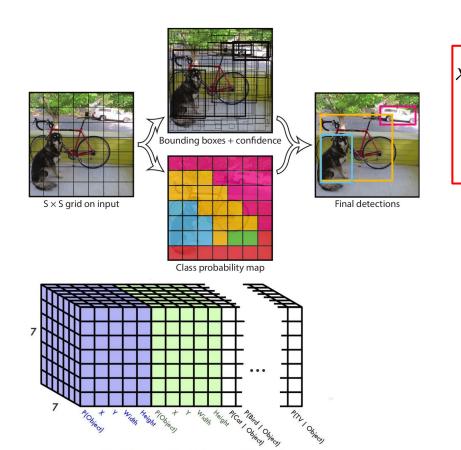
$$\begin{split} \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ \left( x_i - \hat{x}_i \right)^2 + \left( y_i - \hat{y}_i \right)^2 \right] \\ + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ + \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2 \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_{i}^{\text{obj}} \sum_{c \in \text{classes}} \left( p_i(c) - \hat{p}_i(c) \right)^2 \end{split}$$



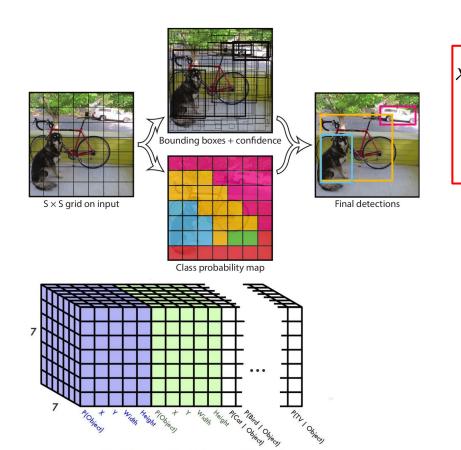
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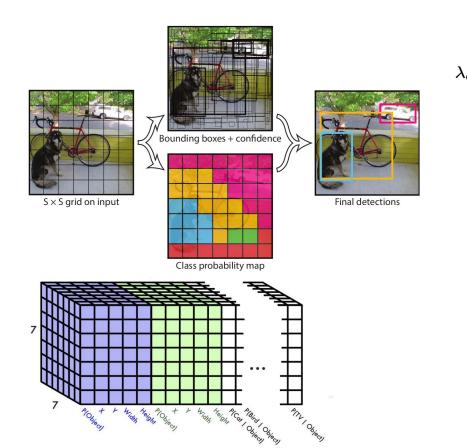
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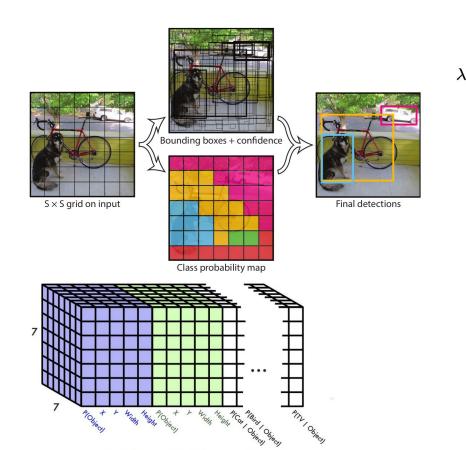
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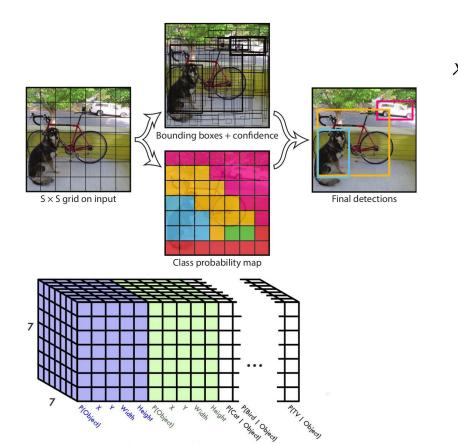
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$$\begin{split} \lambda_{\textbf{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ + \lambda_{\textbf{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ + \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2 \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_{i}^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \end{split}$$



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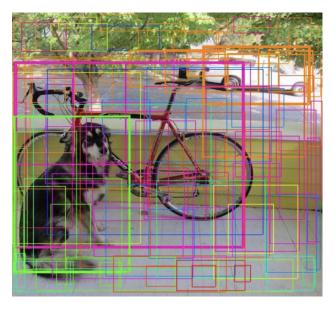
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End of Training the model

Let's look at the inference!

### Non Maximum Suppression

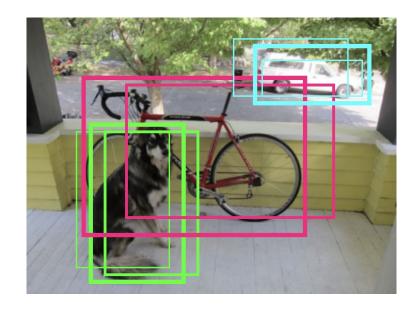
- This is applied during inference
- All the bounding box predictions are sorted according to their objectness scores in descending order



Raw predictions from YOLO

### Non Maximum Suppression

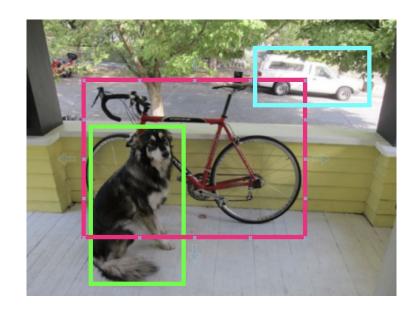
- This is applied during inference
- All the bounding box predictions are sorted according to their objectness scores in descending order
- All boxes below a certain objectness score are removed



Not so confident predictions removed

### Non Maximum Suppression

- This is applied during inference
- All the bounding box predictions are sorted according to their objectness scores in descending order
- All boxes below a certain objectness score are removed
- Given a BBox prediction, all BBox with a lower objectness score and belonging to the same class having an IOU above a user specified threshold are removed from the prediction set.
- This is applied to all remaining predictions iteratively



Intra-class overlapping predictions removed

## End of YOLO v-1

#### Improvements over V1

$$egin{aligned} b_x &= \sigma(t_x) + c_x \ b_y &= \sigma(t_y) + c_y \ b_w &= p_w e^{t_w} \ b_h &= p_h e^{t_h} \ Pr( ext{object}) * IOU(b, ext{object}) = \sigma(t_o) \end{aligned}$$

The network predicts 5 bounding boxes at each cell in the output feature map. The network predicts 5 coordinates for each bounding box,  $t_x$ ,  $t_y$ ,  $t_w$ ,  $t_h$ , and  $t_o$ . If the cell is offset from the top left corner of the image by  $(c_x, c_y)$  and the bounding box prior has width and height  $p_w$ ,  $p_h$ , then the predictions correspond to:

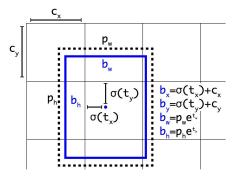


Figure 3: Bounding boxes with dimension priors and location prediction. We predict the width and height of the box as offsets from cluster centroids. We predict the center coordinates of the box relative to the location of filter application using a sigmoid function.

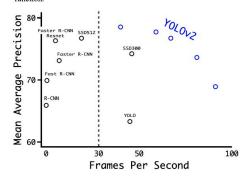
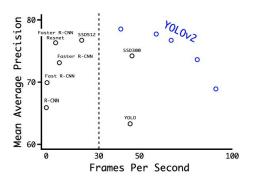
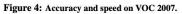


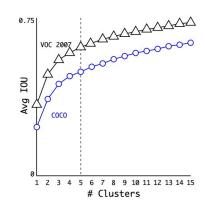
Figure 4: Accuracy and speed on VOC 2007.

- The model has a new backbone darknet 19
- The model is purely convolutional even till the last layers
- Training is done at multiple scales of input all at multiples of 32 ranging from 320X320 to 608X608
- The biggest gain is achieved by direct location prediction (discussed in previous slide)
- Pre training was done at a higher resolution c 448X448

	YOLO								YOLOv2
batch norm?		<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>
hi-res classifier?			$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓
convolutional?				$\checkmark$	$\checkmark$	$\checkmark$	✓	$\checkmark$	✓
anchor boxes?				$\checkmark$	✓				
new network?					$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	✓
dimension priors?						$\checkmark$	$\checkmark$	$\checkmark$	✓
location prediction?						$\checkmark$	✓	$\checkmark$	✓
passthrough?							$\checkmark$	$\checkmark$	✓
multi-scale?								$\checkmark$	✓
hi-res detector?									✓
VOC2007 mAP	63.4	65.8	69.5	69.2	69.6	74.4	75.4	76.8	78.6







#### Improvements over V2

- V3 comes with a new backbone darknet 53 over darknet 19
- The model does multi scale predictions and not just multiscale training.
  - This allows predicting larger objects in initial layers and smaller objects in final layers
  - 3 box predictions are made at each scale
  - Each box prediction has its own classification vector

	Туре	Filters	Size	Output
	Convolutional	32	$3 \times 3$	$256 \times 256$
	Convolutional	64	$3 \times 3/2$	$128 \times 128$
	Convolutional	32	1 × 1	
1×	Convolutional	64	$3 \times 3$	
	Residual			$128 \times 128$
	Convolutional	128	$3 \times 3 / 2$	64 × 64
	Convolutional	64	1 × 1	
2×	Convolutional	128	$3 \times 3$	
	Residual			$64 \times 64$
	Convolutional	256	$3 \times 3 / 2$	$32 \times 32$
	Convolutional	128	1 × 1	
8×	Convolutional	256	$3 \times 3$	
	Residual			$32 \times 32$
	Convolutional	512	$3 \times 3 / 2$	$16 \times 16$
	Convolutional	256	1 × 1	
8×	Convolutional	512	$3 \times 3$	
	Residual			16 × 16
	Convolutional	1024	$3 \times 3 / 2$	$8 \times 8$
	Convolutional	512	1 × 1	
4×	Convolutional	1024	$3 \times 3$	
	Residual			8 × 8
	Avgpool		Global	
	Connected		1000	
	Softmax			

Table 1. Darknet-53.

#### Improvements over V2

- The model does multi scale predictions and not just multiscale training.
  - This allows predicting larger objects in initial layers and smaller objects in final layers
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  - Each box prediction has its own classification vector

