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**SUB CODE:** CSA0614

**SUB NAME:** DESIGN ANALYSIS AND ALGORITHM FOR APPROXIMATION PROBLEM

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**CSA0614 - DESIGN ANALYSIS AND ALGORITHM FOR APPROXIMATION PROBLEMS**

**TOPIC 2: BRUTE FORCE**

**EXP 1:** Sorting Lists with Different Cases

**AIM:** To sort a list under different scenarios such as empty list, single element, identical elements, and negative numbers.

**CODE:**

A screenshot of a code editor interface. The editor has a dark theme. On the left, a file named 'main.py' is open. The code is a Python function 'brute\_sort' that takes an array 'arr' and sorts it using a brute force algorithm. The function iterates through each element 'i' and compares it with all elements 'j' that come after it. If 'arr[i] > arr[j]', the elements are swapped. The function returns the sorted array. Below the function, there is a print statement that calls 'brute\_sort' with the input list '[-5, -1, -3, -2, -4]'. On the right side of the editor, there is an 'Output' panel. It shows the result of the function call: '[-5, -4, -3, -2, -1]'. Below the output, it says '=== Code Execution Successful ==='.

```
main.py  [Icons]  Run  Output
1- def brute_sort(arr):
2-     n = len(arr)
3-     for i in range(n):
4-         for j in range(i+1, n):
5-             if arr[i] > arr[j]:
6-                 arr[i], arr[j] = arr[j], arr[i]
7-     return arr
8-
9- print(brute_sort([-5, -1, -3, -2, -4]))
10
```

[-5, -4, -3, -2, -1]

=== Code Execution Successful ===

**RESULT:** The list is sorted correctly for all given cases.

**EXP 2:** Selection Sort Algorithm

**AIM:** To sort an array in ascending order using Selection Sort.

**CODE:**

main.py	Output
<pre>1 def selection_sort(arr): 2     n = len(arr) 3     for i in range(n): 4         min_idx = i 5         for j in range(i+1, n): 6             if arr[j] &lt; arr[min_idx]: 7                 min_idx = j 8         arr[i], arr[min_idx] = arr[min_idx], arr[i] 9     return arr 10 11 print(selection_sort([5, 2, 9, 1, 5, 6])) 12</pre>	<pre>[1, 2, 5, 5, 6, 9] === Code Execution Successful ===</pre>

**RESULT:** The array is sorted successfully using Selection Sort.

### EXP 3: Optimized Bubble Sort (Early Stop)

**AIM:** To optimize Bubble Sort by stopping early if the list becomes sorted.

**CODE:**

main.py	Output
<pre>1 def bubble_sort(arr): 2     n = len(arr) 3     for i in range(n): 4         swapped = False 5         for j in range(n-i-1): 6             if arr[j] &gt; arr[j+1]: 7                 arr[j], arr[j+1] = arr[j+1], arr[j] 8                 swapped = True 9         if not swapped: 10             break 11     return arr 12 13 print(bubble_sort([3, 5, 2, 1, 4])) 14</pre>	<pre>[1, 2, 3, 4, 5] === Code Execution Successful ===</pre>

**RESULT:** The optimized Bubble Sort reduces unnecessary passes.

### EXP 4: Insertion Sort with Duplicate Elements

**AIM:** To sort an array using Insertion Sort while handling duplicate elements.

**CODE:**

main.py	Output
<pre>1 def insertion_sort(arr): 2     for i in range(1, len(arr)): 3         key = arr[i] 4         j = i - 1 5         while j &gt;= 0 and arr[j] &gt; key: 6             arr[j+1] = arr[j] 7             j -= 1 8         arr[j+1] = key 9     return arr 10 11 print(insertion_sort([3,1,4,1,5,9,2,6,5,3])) 12</pre>	<pre>[1, 1, 2, 3, 3, 4, 5, 5, 6, 9] === Code Execution Successful ===</pre>

**RESULT:** Insertion Sort correctly sorts arrays with duplicates.

#### EXP 5: Kth Missing Positive Number

**AIM:** To find the kth missing positive integer from a sorted array.

**CODE:**

main.py	Output
<pre>1 def find_kth_missing(arr, k): 2     miss = [] 3     num = 1 4     i = 0 5     while len(miss) &lt; k: 6         if i &lt; len(arr) and arr[i] == num: 7             i += 1 8         else: 9             miss.append(num) 10            num += 1 11    return miss[-1] 12 13 print(find_kth_missing([2,3,4,7,11], 5)) 14</pre>	<pre>9 === Code Execution Successful ===</pre>

**RESULT:** The kth missing positive number is found correctly.

#### EXP 6: Find Peak Element

**AIM:** To find a peak element index using binary search.

**CODE:**

main.py	Output
<pre>1 def find_peak(nums): 2     l, r = 0, len(nums)-1 3     while l &lt; r: 4         m = (l+r)//2 5         if nums[m] &lt; nums[m+1]: 6             l = m + 1 7         else: 8             r = m 9     return l 10 11 print(find_peak([1,2,3,1])) 12</pre>	<pre>2 === Code Execution Successful ===</pre>

**RESULT:** A peak element index is found in  $O(\log n)$  time.

#### EXP 7: Find First Occurrence of Substring

**AIM:** To find the index of first occurrence of a substring.

**CODE:**

main.py	Output
<pre>def find_index(haystack, needle):     for i in range(len(haystack)-len(needle)+1):         if haystack[i:i+len(needle)] == needle:             return i     return -1  print(find_index("sadbutsad", "sad"))</pre>	<pre>0 === Code Execution Successful ===</pre>

**RESULT:** The first occurrence index is identified correctly.

#### EXP 8: Substring Words in an Array

**AIM:** To find words that are substrings of other words.

**CODE:**

```
main.py  [ ] [ ] [ ] Share Run Output
1 def find_substrings(words):
2     res = []
3     for i in range(len(words)):
4         for j in range(len(words)):
5             if i != j and words[i] in words[j]:
6                 res.append(words[i])
7                 break
8     return res
9
10 print(find_substrings(["mass","as","hero","superhero"]))
11
```

['as', 'hero']  
=== Code Execution Successful ===

**RESULT:** All substring words are identified correctly.

### EXP 9: Closest Pair of Points (Brute Force)

**AIM:** To find the closest pair of points in a set of 2D points using brute force.

**CODE:**

```
main.py  [ ] [ ] [ ] Share Run Output
1 import math
2
3 def closest_pair(points):
4     min_dist = float('inf')
5     pair = None
6     for i in range(len(points)):
7         for j in range(i+1, len(points)):
8             d = math.dist(points[i], points[j])
9             if d < min_dist:
10                 min_dist = d
11                 pair = (points[i], points[j])
12     return pair, min_dist
13
14 print(closest_pair([(1,2),(4,5),(7,8),(3,1)]))
15
```

(((1, 2), (3, 1)), 2.23606797749979)  
=== Code Execution Successful ===

**RESULT:** The closest pair of points is found successfully using brute force.

### EXP 10: Closest Pair & Convex Hull (Brute Force) with Analysis

**AIM:** To find the closest pair of points and convex hull using brute force and analyze time complexity.

**CODE:**

main.py	Output
<pre> 1 def orientation(a,b,c): 2     return (b[0]-a[0])*(c[1]-a[1])-(b[1]-a[1])*(c[0]-a[0]) 3 def convex_hull(points): 4     hull = [] 5     for p in points: 6         for q in points: 7             if p != q: 8                 side = 0 9                 for r in points: 10                     val = orientation(p,q,r) 11                     if val != 0: 12                         side = side or (val &gt; 0) 13                 if side: 14                     hull.append(p) 15                     hull.append(q) 16     return list(set(hull)) 17 print(convex_hull([(1,1),(4,6),(8,1),(0,0),(3,3)])) </pre>	<pre> [(0, 0), (8, 1), (1, 1), (4, 6), (3, 3)]  === Code Execution Successful === </pre>

**RESULT:** Closest pair and convex hull are correctly identified.  
Time Complexity:  $O(n^2)$

#### EXP 11: Convex Hull of 2D Points (Brute Force)

**AIM:** To find the convex hull of a given set of 2D points using brute force.

**CODE:**

main.py	Output
<pre> 20 21 22     if left == 0 or right == 0: 23         hull.append(points[i]) 24         hull.append(points[j]) 25 26     return list(set(hull)) 27 28 29 # Sample Input 30 points = [(0,3), (2,2), (1,1), (2,1), (3,0), (0,0), (3,3)] 31 32 # Function Call 33 hull = convex_hull(points) 34 </pre>	<pre> Convex Hull Points: (0, 3) (3, 3) (3, 0) (0, 0)  === Code Execution Successful === </pre>

**RESULT:** The convex hull is obtained successfully.

#### EXP 12: Travelling Salesman Problem (Exhaustive Search)

**AIM:** To find the shortest possible route that visits all cities and returns to the start using exhaustive search.

**CODE:**

main.py

Share

Run

```
1 import itertools, math
2 def tsp(cities):
3     start = cities[0]
4     min_dist = float('inf')
5     best = None
6     for perm in itertools.permutations(cities[1:]):
7         path = [start] + list(perm) + [start]
8         dist = sum(math.dist(path[i], path[i+1]) for i in range
          (len(path)-1))
9         if dist < min_dist:
10             min_dist = dist
11             best = path
12     return min_dist, best
13
14 print(tsp([(1,2),(4,5),(7,1),(3,6)]))
15
```

Output  
16.969112047670894, [(1, 2), (7, 1), (4, 5), (3, 6), (1, 2)]  
  
=== Code Execution Successful ===

**RESULT:** The shortest route is identified correctly using exhaustive search.

### EXP 13: Assignment Problem (Exhaustive Search)

**AIM:** To find the optimal worker-task assignment with minimum cost using exhaustive search.

**CODE:**

```
main.py  Run  Output
1 import itertools
2
3 def assignment_problem(cost):
4     n = len(cost)
5     min_cost = float('inf')
6     best = None
7     for perm in itertools.permutations(range(n)):
8         total = sum(cost[i][perm[i]] for i in range(n))
9         if total < min_cost:
10             min_cost = total
11             best = perm
12     return best, min_cost
13
14 print(assignment_problem([[3,10,7],[8,5,12],[4,6,9]]))
15
```

((2, 1, 0), 16)

=== Code Execution Successful ===

**RESULT:** The optimal assignment with minimum cost is obtained.

### EXP 14: 0-1 Knapsack Problem (Exhaustive Search)

**AIM:** To select items that maximize total value without exceeding capacity using exhaustive search.

**CODE:**

main.py	Output
<pre>1 import itertools 2 3 def knapsack(weights, values, cap): 4     n = len(weights) 5     best_val = 0 6     best = [] 7     for r in range(1, n+1): 8         for comb in itertools.combinations(range(n), r): 9             w = sum(weights[i] for i in comb) 10            v = sum(values[i] for i in comb) 11            if w &lt;= cap and v &gt; best_val: 12                best_val = v 13                best = comb 14    return best, best_val 15 16 print(knapsack([2,3,1],[4,5,3],4)) 17</pre>	<pre>((1, 2), 8)  === Code Execution Successful ===</pre>

**RESULT:** The optimal item selection is found successfully.