SAI SANDEEP KONETI

46-18-20/11 Danavaipeta, Rajahmundry, Andhra pradesh 533103 | (+91)8328545674 | saisandeepkoneti43@gmail.com

OBJECTIVE

To secure a Software Engineering Internship position to gain practical experience in software development, contribute to innovative projects, and enhance technical skills under the guidance of experienced professionals.

EDUCATION

VELLORE INSTITUTE OF TECHNOLOGY ANDHRA PRADESH
B.Tech. in Computer Science and engineering
GPA: 8.56/10

CERTIFICATION

- Supervised Machine Learning: Regression and Classification.
  DeepLearning.AI, Stanford University.

PROJECTS

CLASSIC SNAKE AND TURTLE CROSSING GAME
- Developed a Classic Snake game and turtle crossing game using turtle graphics

POMODORO WEB APPLICATION
- Developed a pomodoro app using Tkinter .

CLASSIC ARCADE PONG GAME
- Developed a pong arcade game using turtle graphics

SKILLS

- JavaScript, HTML, CSS
- Java, Python programming language
- Database management system (DBMS)
- Object oriented Programming
- Supervised Machine Learning
- Analytical thinking
- Communication