HOME-WORK 1

Effort Estimation and Software Waste

Due: 6 March 2025

Assignment Submission Link: https://classroom.github.com/a/uJnvblL8

Q1: Read about "Planning Poker" - Agile estimation technique and illustrate an example with a Development Team of 10 who are tasked to develop a mobile app for Maha-Khumb in 3 months.

Q2: Read Paper – Measuring Software Development Waste in OSS Projects - https://arxiv.org/pdf/2409.19107. Pick one measure from this paper and apply it on any open-source repository. Share results.

Submission Instructions:

- 1. Submit 1 PDF document with <yourrollnumber>.pdf with less than 10 pages
- 2. Usage of LLM If you are using an LLM for this task, please declare your usage with all the required details here https://forms.office.com/r/E0BZVcm7ti