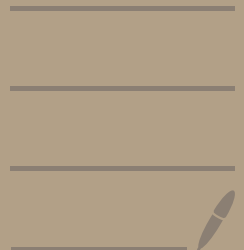


Arrays



Arrays

Definition of Array

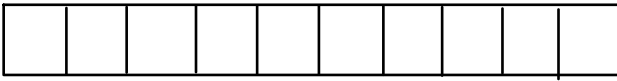
An array is a "Data structure" containing a "number of data values" (all of which are of "Same type")

What is a Data Structure

Data structure is a format for organizing and storing data.

→ Also, each data structure is designed to organize data to suite a specific purpose.

Example: Array is a data structure which you can visualize as follows.



Imagine an array as a large chunk of memory divided into smaller blocks of memory and each block is capable of storing a data value of some type.

A	5	6	10	-1	7	8	101	97	88	67
---	---	---	----	----	---	---	-----	----	----	----

This array consists of 10 data values

A

5	6	10	13	56	76	1	2	4
---	---	----	----	----	----	---	---	---

 ✓

B

'a'	'b'	'c'	'd'	'e'	'f'
-----	-----	-----	-----	-----	-----

 ✓

C

a	b	1	1.2	e	34	2	2.5	6
---	---	---	-----	---	----	---	-----	---

 ✗

Declaration and Definition of 1D Array

Syntax: $\text{data_type name of the Array [no of elements]}$;

Example:- $\text{int Arr}[5];$

Arr

--	--	--	--	--

Compiler will allocate a Contiguous block of memory of Size = $5 \times \text{Size of (int)}$

* The length of an array can be Specified by any Positive integer Constant expression.

$\text{int A}[5];$ ✓

$\text{int A}[5+5];$ ✓

$\text{int A}[5 \times 3];$ ✓

$\text{int a};$
 $\text{int A}[a = 10/3];$ ✓

$\text{int A}[-5];$ ✗

⇒ Specifying the length of an array Using macro is considered to be an excellent Practice.

```
#define N 10
```

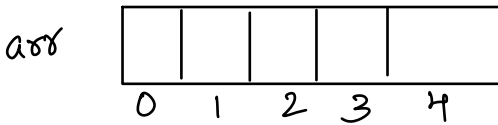
```
int A[N];
```

← This is macro

Accessing elements from 1D Array

To access an array elements, Just write

```
array_name[index];
```



Accessing the first element of an array: `arr[0]`

Accessing the Second element of an array: `arr[1]`

and So on....

⇒ Advantage of Using macro's

* How to initialize one dimensional array?

Method 1:-

```
int A[5] = { 1, 5, -1, 0, 7 };
```

Method 2:-

```
int A[] = { 1, 5, -1, 0, 7 };
```

Method 3:-

```
int A[5];  
A[0] = 1;  
A[1] = 5;  
A[2] = -1;  
A[3] = 0;  
A[4] = 7;
```

Method 4:-

```
int A[5];  
for (i = 0; i < 5; i++)  
    scanf("%d", &A[i]);  
}
```

10 101 7 13 99

10	101	7	13	99
0	1	2	3	4

Q What if number of elements are lesser than the length specified?

```
int A[10] = {7, -1, 2, 4, 0, 7}
```

The remaining locations of the array are filled by Value 0.

```
int A[10] = {7, -1, 2, 4, 0, 7, 0, 0, 0, 0};
```

A simple tip

```
int A[10];  
for (i=0; i<10; i++){  
    A[i] = 0;  
}
```



```
int A[10] = {0};
```



```
int A[10] = {}? ❌
```

Because, this is illegal.

⇒ you must have to specify at least 1 element if can not be completely empty.

⇒ and it is also illegal to add more elements than the length of an array.

Designated Initialization of Array

Sometimes we want something like this

`int A[10] = {1, 0, 0, 0, 0, 2, 3, 0, 0, 0};`

we want 1 in index 0

2 in index 5

3 in index 6

`int A[10] = {[0]=1, [5]=2, [6]=3};`

And each number in square bracket is said to be a designator.

designated initialization

Introduction to Two-Dimensional (2D) Array

Recall that a multidimensional array is an array of arrays

How to declare a 1D array?

```
int arr[5];
```

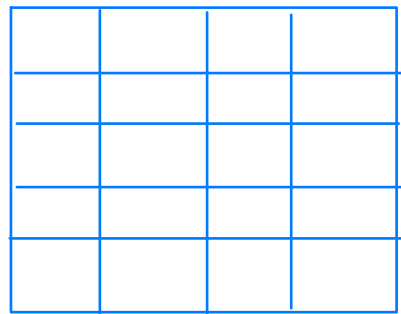


Now we add one more dimension here it becomes 2D array

```
int arr[5][4];
```



merge
them



5x4
(rows) (col)

So we can say 2D Dimension array as a matrix
it will have total $5 \times 4 = 20$ elements

The Size of this matrix is 20×4
 $= 80$ bits

How to Initialize two dimensional array?

Method 1

`int a[2][3] = { 1, 2, 3, 4, 5, 6 };`

	0	1	2
0	1	2	3
1	4	5	6

But there is Some Confusion

Method 2

`int arr[2][3] = { { 1, 2, 3 }, { 4, 5, 6 } };`

	Col 0	Col 1	Col 2
row 0 →	1	2	3
row 1 →	4	5	6

How to Access 2D Array Elements?

Using row index and column index

Example

We can access elements stored in 1st row and 2nd column of below array

	0	1	2
0	1	2	3
1	4	5	6

$a[0][1]$

How to Print 2D array Elements?

1D array elements can be printed by using

Single for loop

```
int a[5] = {1, 2, 3, 4, 5};
```

```
for (i = 0; i < 5; i++) {  
    printf("%d", a[i]);
```

```
}
```

2D array elements can be printed using two nested for loops.

```
int a[2][3] = { {1, 2, 3}, {4, 5, 6} };
```

```
for (i = 0; i < 2; i++) {  
    for (j = 0; j < 3; j++) {  
        printf("%d", a[i][j]);  
    }  
}
```