# **CONTENTS**

### **Abstract**

## **List of Figures**

### CHAPTER 1

| Introduction                                      | 1-13 |
|---|------|
| 1.1 Wireless Ad Hoc networks                      | 1    |
| 1.2 History on packet radio                       | 2    |
| 1.3 Early work on MANET                           | 2    |
| 1.4 Classification Of Multicast Routing Protocols | 7    |
| 1.4.1 Application Independent                     | 7    |
| 1.4.2 Application Dependent                       | 7    |
| 1.4.3 Based on Topology                           | 7    |
| 1.4.4 Tree Based                                  | 8    |
| 1.4.5 Source Tree Based                           | 8    |
| 1.4.6 Shared Tree Based                           | 8    |
| 1.4.7 Mesh Based                                  | 8    |
| 1.4.8 Based on Initialization approach            | 8    |
| 1.4.9 Source Initiated                            | 9    |
| 1.4.10 Receiver Initiated                         | 9    |
| 1.4.11 Hybrid approach                            | 9    |
| 1.5 Based on Routing scheme                       | 9    |
| 1.5.1 Reactive approach                           | 9    |

| 1.5.2 Proactive approach                         | 9               |
|--|-----------------|
| 1.5.3 Hybrid approach                            | 9               |
| 1.6 Based on Maintenance approach                | 10              |
| 1.6.1 Soft- State approach                       | 10              |
| 1.6.2 Hard- State approach                       | 10              |
| 1.7 Classification of Topology based Routing Pro | otocols 10      |
| 1.7.1 Tree Based Multicast Routing Proto         | cols 11         |
| 1.7.2 Multicast Ad-hoc On-demand Dista           | nce Vector 11   |
| 1.7.3 Bandwidth Efficient Multicast Rout         | ing Protocol 12 |
| 1.7.4 Ad Hoc Multicast Increasing Id-nun         | nbers 12        |
| 1.7.5 The Differential Destination Multica       | ast Protocol 13 |
| Chapter 2  |                 |
| LITERATURE SURVEY                                | 14-15           |
| 2.1 Robustness versus Efficiency                 | 14              |
| 2.2 Active Adaptability                          | 14              |
| 2.3 Unlimited Mobility                           | 15              |
| 2.4 Integrated Multicast                         | 15              |
| CHAPTER 3  |                 |
| MAODV PROTOCOL                                   | 20-33           |
| 3.1 Route Tables                                 | 22              |
| 3.2 MAODV Terminology                            | 23              |
| 3.3 Group leader                                 | 23              |

| 3.4 Group leader table                             | 24    |
|--|-------|
| 3.5 Multicast tree                                 | 24    |
| 3.6 Multicast route table                          | 24    |
| 3.7 Reverse route                                  | 24    |
| 3.8 Maintaining Multicast Tree Utilization Records | 24    |
| 3.9 Generating Route Requests                      | 25    |
| 3.10 Controlling Route Request broadcasts          | 26    |
| 3.11 Receiving Route Requests                      | 26    |
| 3.12 Generating Route Replies                      | 27    |
| 3.13 Forwarding Route Replies                      | 28    |
| 3.14 Route Activation                              | 28    |
| 3.15 Multicast Tree Pruning                        | 30    |
| 3.16 Repairing a Broken Link                       | 30    |
| 3.17 Tree Partitions                               | 32    |
| 3.18 Reconnecting Two Trees                        | 33    |
| Chapter-4  |       |
| Software Requirements                              | 35-54 |
| 4.1 Ubuntu 16.04 Operating System                  | 35    |
| 4.2 History  | 35    |
| 4.3 Features                                       | 37    |
| 4.4 Security                                       | 38    |
| 4.5 Steps to install Ubuntu 16.04                  | 38    |

| 4.6 Network Simulator-2.34                   | 49    |
|--|-------|
| 4.7 Simulation workflow                      | 50    |
| 4.8 Topology definition                      | 50    |
| 4.9 Model development                        | 50    |
| 4.10 Node and link configuration             | 51    |
| 4.11 Execution                               | 51    |
| 4.12 Performance analysis                    | 51    |
| 4.13 Graphical Visualization                 | 51    |
| 4.14 Installation of Ns-2.34 in Ubuntu 16.04 | 51    |
| 4.15 Eval Vid-2.7 in NS-2.34                 | 53    |
| 4.16 Architecture of ns-2 and EvalVid        | 54    |
| Chapter-5                                    |       |
| IMPLEMENTATION OF PROJECT                    | 57-60 |
| 5.1 Step by step procedure                   | 57    |
| 5.2 Generation of Traffic and Topology file  | 58    |
| 5.3 Program Execution                        | 59    |
| Chapter-6                                    |       |
| 6.1 QoS Parameters                           | 63    |
| 6.2 Graphs showing QoS parameters            | 64    |
| Results                                      | 60-65 |
| CONCLUSION AND FUTURE SCOPE                  | 66    |
|  |       |

#### **Abstract**

Wireless mesh networks (WMNs) facilitate both data transfer and real-time applications over wireless medium. Owing to the shared nature of wireless frequencies, bandwidth limitation is a major challenge facing WMNs. If real-time multimedia applications, such as live video among multiple clients streaming, are shared using unicast communications, it could result in network resources starvation. Multicast transmission saves network resources by replicating live multimedia transmitted data from one source to multiple destinations using the same stream. This has developed a novel implementation of a multicast extension to ad hoc on-demand distance vector (MAODV) routing protocol in Linux kernel 2.6 user space, which is referred to as unidirectional link-aware MAODV (UDL-MAODV). Multicast video transmissions use user datagram protocol, which does not use implicit handshaking dialogues for guaranteeing reliability of data. Therefore the authors propose and have implemented modifications to the MAODV route discovery process to improve the reliability of multicast video transmissions.

## LIST OF FIGURES

| Fig 1.1 Classification of Multicast Routing Protocols           | 7  |
|---|----|
| Fig 1.2 Classification of Topology based Routing Protocols      | 10 |
| Fig 4.1 Figure shows space allocated to windows                 | 39 |
| Fig 4.2 Figure shows Disk Management tool                       | 39 |
| Fig 4.3 Figure shows size allocation to LINUX                   | 40 |
| Fig 4.4 Shows Linux GRUB  | 41 |
| Fig 4.5 Shows language selection in Ubuntu installation         | 42 |
| Fig 4.6 Shows permissions for Ubuntu                            | 43 |
| Fig 4.7 Shows permission for Ubuntu                             | 43 |
| Fig 4.8 Shows disk partitions                                   | 44 |
| Fig 4.9 Time zone selection                                     | 45 |
| Fig 4.10 Shows Keyboard layout selection                        | 46 |
| Fig 4.11 Shows Username and password textboxes                  | 46 |
| Fig 4.12 & 4.13 Shows Ubuntu installation progress              | 47 |
| Fig 4.14 Shows Ubuntu boot screen                               | 48 |
| Fig 4.15 Shows Ubuntu Desktop                                   | 49 |
| Fig 4.16 Percentage symbol in terminal shows installation of ns | 53 |
| Fig 4.17 Basic architecture of ns-2 and Eval Vid                | 55 |
| Fig 5.1 Integrated architecture of ns-2 and Eval Vid            | 56 |
| Fig 5.2 Snap of source video trace                              | 58 |
| Fig 6.1 Screenshot of video trace file                          | 60 |

| Fig 6.2 Figure shows the terminal window running ns-2.34        | 60 |
|---|----|
| Fig 6.3 Figure shows the terminal window running ns-2.34        | 61 |
| Fig 6.4 Figure shows the NAM window                             | 61 |
| Fig 6.5 Figure shows data transmission pattern in the NAM       | 62 |
| Fig 6.6 The figure shows parameters calculated                  | 62 |
| Fig 6.7 The about graph shows the finish time                   | 63 |
| Fig 6.8 The above graph shows Ratio of sent to received packets | 63 |
| Fig 6.9 The above graph shows Throughput values                 | 64 |
| Fig 6.10 The above graph shows Jitter rate                      | 64 |
| Fig 6.11 The above graph shows routing load values              | 65 |