```
class queue:
  def __init__(self):
    self.items=[]
  def is_empty(self):
   return len(self.items)==0
  def enqueue(self,data):
   return self.items.append(data)
  def dequeue(self):
    if not self.is_empty():
      return self.items.pop(0)
    else:
      raise IndexError("Queue is empty...!!!")
  def get_rear(self):
    if not self.is_empty():
     return self.items[-1]
    else:
     raise IndexError("Queue is empty...!!!")
  def get_front(self):
    if not self.is_empty():
      return self.items[0]
    else:
      raise IndexError("Queue is empty...!!!")
  def size(self):
    return len(self.items)
def operations():
  q1=queue()
  print("Choose any one option: ")
  print("1.enqueue")
  print("2.dequeue")
  print("3.get_front")
  print("4.get_rear")
  print("5.Exit")
  while True:
    choice = input("select ---> 1/2/3/4/5: ")
    if(choice in ('1','2','3','4','5')):
       if choice=='1':
          n1 = int(input("enter a value: "))
          q1.enqueue(n1)
          print("Element is inserted in queue")
       elif choice=='2':
         d = q1.dequeue()
          print("deleted element is : ",d)
        elif choice=='3':
         f = q1.get_front()
          print("front side element is : ",f)
        elif choice=='4':
          r = q1.get_rear()
          print("rear side element is : ",r)
        else:
          if choice=='5':
            break
      except:
       print("Choose valid one...!")
    else:
      print("Choose valid options given above...!!!")
operations()
1.enqueue
     2.dequeue
```

```
Choose any one option:

1.enqueue
2.dequeue
3.get_front
4.get_rear
5.Exit
select ---> 1/2/3/4/5: 1
enter a value: 90
Element is inserted in queue
select ---> 1/2/3/4/5: 1
enter a value: 110
Element is inserted in queue
select ---> 1/2/3/4/5: 1
enter a value: 100
Element is inserted in queue
```

select ---> 1/2/3/4/5: 3 front side element is: 90 select ---> 1/2/3/4/5: 4 rear side element is: 100 select ---> 1/2/3/4/5: 2 deleted element is: 90 select ---> 1/2/3/4/5: 5

Start coding or generate with AI.