513. Find Bottom Left Tree Value

△ 3.1K **♀** 252 **☆ ♂**

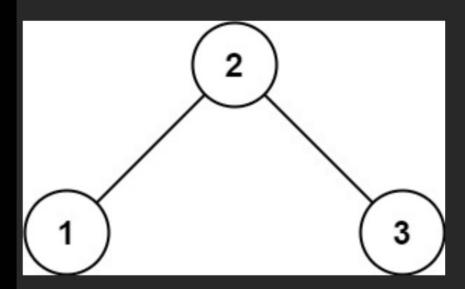


Medium

6 Companies

Given the root of a binary tree, return the leftmost value in the last row of the tree.

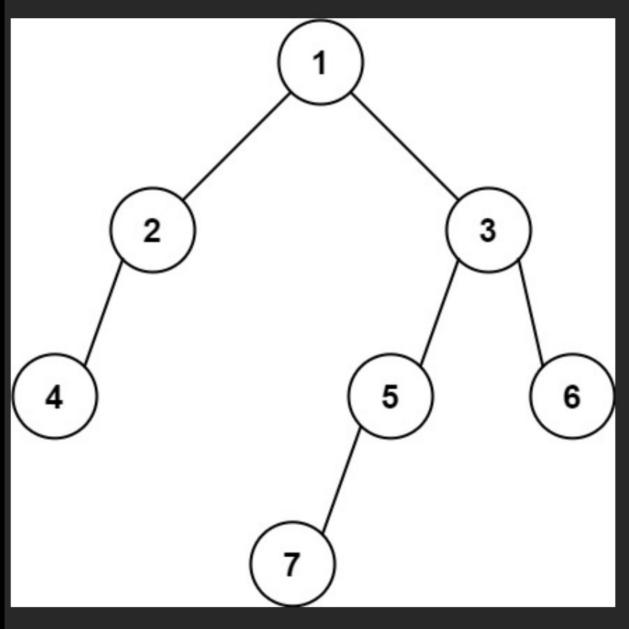
Example 1:



Input: root = [2,1,3]

Output: 1

Example 2:



Input: root = [1,2,3,4,null,5,6,null,null,7]

Output: 7

Constraints:

- The number of nodes in the tree is in the range [1, 10⁴].
- $-2^{31} \le Node.val \le 2^{31} 1$

Approach 1: Recussive implementation

```
at a node we make a decision on which
disection to move for bottom most left tree value.
     if leftheight > right height
           move left
     else if ceftheight < right height
             more night
```

```
find (soot)
    if (noot is a leaf node)
        seturn soot -val
```

leftheight = maxheight (300t -> left) rightheight = maxheight (300t -> right)

if (leffheight > sightheight) find (not -> left)

else find (not -> right)

T(m): D(hx(h+h))

(eftheight)

note: The markeight function gets called only on marked nodes two times. That's why (n) is h * (h+h).

heigh

for skewed Thees $\widehat{I}(n) = O(n^2)$

Approach a: Recursive implementation

By keeping track of maxdepth and Cursent depth throught all function calls we can determine bottom left tree value.

ans = -1;
get (root, int & mardepth, depth)

if (root is mull)

(Soot is mull, return

if (depth > max depth)

Lans = 300t - val

mandepth = depth

j

get (root -> left, mandepth, depth +1)
get (soot -> sight, maxdepth, depth +1)

9

(n): (n)

Approach 3: iterative implementation

Just keep changing the and to the first node of queue until al levels are traversed.

> int ans; g-push (not)

while (q is not empty)

size = q·size() ans = q·front() ->val while (size --)

note: we can

also do using of

loop

single while auto node = 9- front()

9-bob()

it (node has non null left node) push left node to queue

if (node hes non null right node) push right node to queue

T(n) : O(n)S(n): 0 (max

nodes at