




























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main.cpp

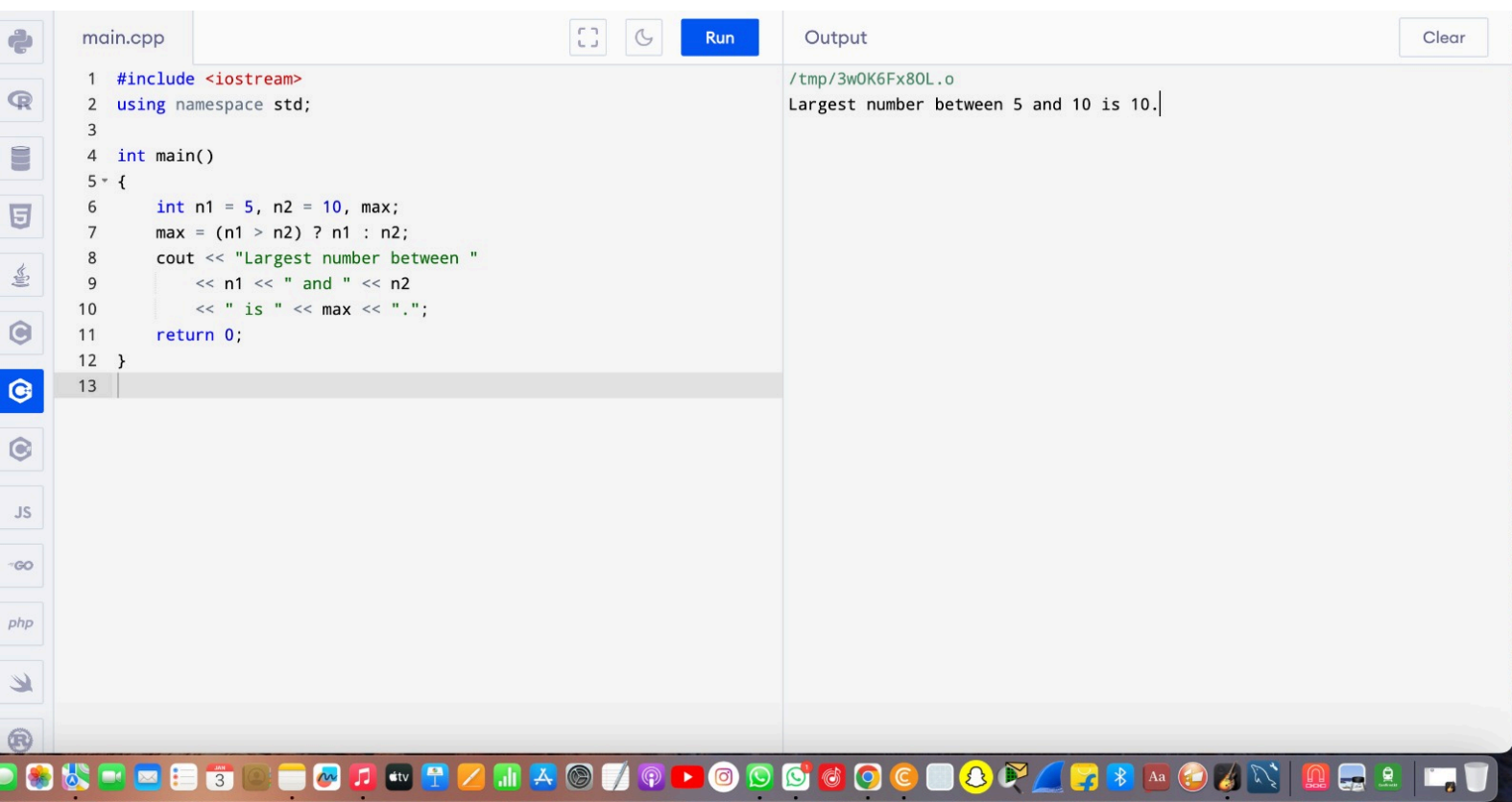
Run

Output

Clear

```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     int x = 23, y = 34;
7     cout << "Before swapping x = " << x << " and y = " << y << ".\n";
8     x = x^y;
9     y = x^y;
10    x = x^y;
11    cout << "After swapping x = " << x << " and y = " << y << ".\n";
12    return 0;
13 }
```

```
/tmp/3w0K6Fx80L.o
Before swapping x = 23 and y = 34.
After swapping x = 34 and y = 23.
```



main.cpp

```
1 #include <iostream>
2 using namespace std;
3 int main()
4 {
5     int n1,n2;
6     cout << "Enter first number:";
7     cin >> n1;
8     cout << "Enter second number:";
9     cin >> n2;
10    string result = (n1 == n2) ? "Numbers are equal" : "Numbers are
        not equal";
11    cout << result;
12    return 0;
13 }
```

### Output

Clear

```
/tmp/3w0K6Fx80L.o
Enter first number:34
Enter second number:56
Numbers are not equal
```

TV

The screenshot displays a C++ development environment with a sidebar on the left containing icons for various programming languages and tools. The main editor window shows a file named `main.cpp` with the following code:

```
1 #include <iostream>
2 using namespace std;
3 int main()
4 {
5     int num;
6     cout << "Enter an number:";
7     cin >> num;
8     string result = (num%3==0) ? "Number is divisible by 3." : "Number is
    not divisible by 3.";
9     cout << result;
10    return 0;
11 }
```

A blue **Run** button is located above the code editor. To the right of the code editor is an **Output** panel with a **Clear** button. It contains the following text:

```
/tmp/3wOK6Fx8OL.o
Enter an number:45
Number is divisible by 3.
```



