

مراجعات النخبة

بنك الاسئلة ICT

<u>مراجعة فبراير - الفصل الدراسي الثاني</u> <u>2025</u>







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مراجعات النخبة من تراست أكاديمي اونلاين 2025

أكاديمية تراست اونلاين ابتدائي-إعدادي-ثانوي

<u>لغات -تجريبي- عربي-أزهري</u> <u>ناشيونال-انترناشيونال</u> (مناهج امريكي-كامبردج-مناهج خليجية)



- متاح حجز مجموعات الشرح الشهرية
 مع فريق اساتذة اعداد مراجعات النخبة
- أنظمة مجموعات شهرية تناسب الجيمع
- مجموعات تأسيس لجميع المواد والاعمار
 - قسم خاص للغات الاجنبية





Lesson 1: Explorer in Action

- ➤ William Tyner is a:
- 1- Cultural anthropologist. 2- Technologist. 3- Filmmaker.
- Using technology in a positive way helps people become successful digital citizens.
- Digital communication is important to:
 - a. Exchange opinions. b. Build good relationships.
- Travel becomes more convenient /easier by booking tickets online.
- Visiting historical and cultural sites easily by purchasing tickets online.
- The EKB website provides a wealth of information on different subjects.

Lesson 2: Digital Citizenship

- > Digital Citizenship: It is the ability to use digital technology ethically, responsibly, and safely.
- > Digital Footprint: It is a record of what you do online.
- ➤ Piracy: It is the illegal circulation of content to be shared or sold to others.



ı	Rights	Responsibilities			
	1. No one can copy or share	1. Never commit piracy for			
	your digital footprint without	protected content.			
	your consent.	2. Show positive behavior			
	2. Engage with others online.	online.			
	3. Provide and access	3. Evalua <mark>te wh</mark> at you're			
	informa <mark>tion and</mark>	viewing o <mark>r sharing.</mark>			
	entert <mark>ainment on</mark> line.	4. Evaluate how you're using			
	4. Use the internet anytime.	the internet.			

Lesson 4: Internal Communication

Synchronous	Asynchronous				
Communication	Communication				
➤ It is exchanging information	➤ It is exchanging				
between people at the same	information between people				
time (simultaneously).	that does not necessarily at				
➤ It occurs in real time.	the same time.				
➤ It involves instant	➤ It does not require an				
(immediate) response.	instant response.				
Ex	Ex				
Video chats	Sending a file via email.				
Live television shows	Recording educational				
Instant chat rooms	programs.				



Lesson 5: How to Use E-Comunication

1 Making Video Chat:

- To start a video chat, create a link and send it to the participants.
- To join a video chat, click the link and wait to be "let in" by the person who started the video chat.
- You can also mute your microphone or turn off your camera at any time
- If your camera is ON, anyone in video chat can see you.
- Be properly dressed and behave as if in a public place.

2 Chat Rooms:

- You can send messages and reply to others' messages.
- Be properly dressed and behave as if in a public place.
- Anyone who has access to the chat room will be able to read your messages.

3 Instant Messaging:

- After typing your message, the last step is clicking on the "Send" icon.
- Instant messaging a fun, casual (informal) way to communicate.

4 Email:

- Email is commonly used in more formal situations, such as creating an account on the EKB.
- In the "To:" field, type the email address of your friend.
- In the "Subject" line provide clear information on the title of the email.
- Use greetings and endings.



 You can send an attachment, be sure it is safe and accurate.

Lesson 6: Online Learning Environments and Sources

- > Online learning environments, such as Edmodo.
- > They allow teachers and students to communicate.
- > Teachers can provide virtual lessons, quizzes, and homework.
- > Students can message teachers and submit assignments online.
 - 1 Egyptian Knowledge Bank (EKB):
 - It is the first online library in Egypt that contains a variety of resources.
 - 2 Vlaby:
 - It is a virtual lab platform.
 - It enables students and teachers to do lab experiments.
 - 3 National Geographic Kids:
 - A popular online source for kids to find information on a variety of subjects, such as animals, science, history, and geography.
 - **4 Mapmaker Interactive:**
 - A special interactive feature delivered by National Geographic.
 - It provides online mapping tools for students and teachers.
 - Mapmaker Interactive is one of the safest sites for research and data collection.



Lesson 7: Planing Digital Searches

- > It's important to plan before conducting a digital search.
 - 1. Choose your search topic.
 - 2. Choose the types of online sources you will use.
 - 3. Evaluate the selected sources.

(a) Reliable Sources:

- They are pieces of information written and verified by experts.
- The information that is presented in a professional fashion.
- They are well-written, without grammar or spelling mistakes.

(b) Unreliable Sources:

- They are information full of opinions, errors, and even lies, such as:
 - 1- Wiki pages

- 2- Blogs
- 3- Social media sites, such as Facebook

Note

- Stay focused on the topic you're researching.
- Credit the sources in your report.
- Finally, write an outline that includes an introduction, supporting paragraphs, and a conclusion.

Exercises

1 Choose the correct answer:						
1. A/Anis an example of asynchronous communication.						
a. chat room b. email						
c. TV show	d. video chat					
2 is more formal tha	n instant messaging.					
a. Email	b. Computer					
c. C <mark>hat room</mark>	d. Video chat					
3 allows you to com	municate in groups and usually					
focuses on one topic.						
a. Email	b. Chat room					
c. IM	d. Paint					
4. To access the internet, w	e use a browser, such as					
a. WhatsApp	b. Google Chrome					
c. Facebook	d. Excel					
5 allows you to com	municate live with one or more					
people.						
a. Email	b. MS Word					
c. Video chat	d. SMS					
6. Instant messaging may in	nclude text and					
a. emotions	b. pictures					
c. a and b	d. none of the previous					
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7. The process of communication	cation at the same time is known					
as						
a. synchronous communi	cation c. paper communication					
b. asynchronous commun	nication d. email					
8. The internet is used to co	ommunicate in					

ICT a

a. synchronous	b. asynchronous				
c. a and b	d. none of the previous				
9. With learning, p	participants can receive immediate				
feedback.					
a. computer b. asynchronous					
c. synchronous	d. none of the previous				
10. Using the internet when you need is called					
a. r <mark>esponsibilities</mark>	b. rights				
c. <mark>com</mark> municate	d. privacy				
11. Stay safe online by	••••				
	are b. sitting strong password				
c. both of them	d. none <mark>of th</mark> e previous				
12. Accessing information	n and entertainment online is one of				
your					
a. rights	b. privacy				
c. responsibilities	d. piracy				
	ultaneous communication via the				
video.	to watch your friends in audio and				
a. Instant messaging	b. Email				
c. Video chat	d. SMS				
14. Asynchronous commu	unication does not require				
a. instant response	b. web browser				
a. instant response c. the internet	b. web browserd. none of the previous				
c. the internet					
c. the internet	d. none of the previous				
c. the internet 15. You use ICT tools to	d. none of the previous				

16 enables you to use digital technology is an ethical,						
responsible, and safe manner.						
a. Digital citizenship	a. Digital citizenship b. Digital footprint					
c. Digital piracy	c. Digital piracy d. Privacy					
17 will help you focu	is your research on the					
information you are tryi	ng to collect.					
a. Planning	b. EKB					
c. S <mark>earch</mark>	d. None of them					
18. Edmodo is considered a	digital					
a. learning environment	b. library					
c. browser	d. book					
19. To startyou	must create a link and send it to					
the participants.						
a. conversat <mark>ion</mark>	b. chat room					
c. vid <mark>e</mark> o chat	d. email					
20. When you're on a video	chat, make sure your					
is/ar <mark>e t</mark> urned on.						
a. camera	b. microphone					
c. phone	d. both a and b					
21. To start a video chat, yo	ou must create a/an					
a. email	b. link					
c. video d. send						
22 application is use	ed to conduct group video chats.					
a. Skype	b. MS Word					
c. The EKB	v -					
23 is a fun and casual way to communicate						
a. Email b. Instant messaging						

ICT	
c. Data	d. File
24. Anyone who has acces	ss to can read your messages.
a. the video call	b. Google
c. the chat room	d. Paint
25. The last step for insta	nt messaging is
a. writing the message	
b. pressing the "Send"	icon
c. pressing the "Contac	et List" icon
d. delete the message	
26. You can write the title	e of your message via email in the
''''field.	
a. Subject	b. From
c. To	d. Body
27. You can send long tex	t messages over the internet
through	
a. interactive map desig	gner b. emails
c. vi <mark>de</mark> o chats	d. none of the previous
28 sources are alw	ays written and verified by experts.
a. Reliable	b. Inaccurate
c. Unreliable	d. Banned
29 is the first steps	s to conduct a digital research and
obtain reliable content.	
a. Determining the rese	earch topic b. Writing an outline
c. Sources of information	on d. Analyzing data
	ular social media platform
a. Wiki	b. Facebook
c. Google	d. Email

ICT31.

31 may be full of personal opinions and even lies.					
a. Reliable sources	b. Unreliable sources				
c. EKB	d. Vlaby				
32. Facebook, Wiki pages	, and blogs are sources				
a. reliable	b. accurate				
c. unrel <mark>iable</mark>	d. trusted				
33. There are websites, su	ich as, that may contain				
content full of opinions	and even false information.				
a. <mark>Faceb</mark> ook	b. Wiki pages				
c <mark>. Blog</mark> s	d. All of them				
34 will help you fo	cus your research on the				
information you are try	ying to collect.				
a. Planning	b. EKB				
c. Search	d. None of them				
35. Communication that does not require an instant					
response is					
a. asynchronous	b. synchronous				
c. both of them	d. neither of them				
36. The	is a record of what you do online				
including the sites you	visit.				
a. digital footprint	b. digital system				
c. digital piracy	d. digital citizenship				
37. Achieving	needs a set of rights and				
duties.					
a. digital citizenship	b. digital footprint				
c. digital piracy	d. digital privacy				
38. All the following help	you stay safe online, except				
•••••					
a. setting strong passwords b. using updated software					
c. piracy d. respecting the law					

39. is the illegal	l circu	ılation of c	ontent to	be s	hared	f
or sold to others.						
a. Digital citizenship	b.	Digital foo	tprint			
c. Digital piracy	d.	Digital pri	vacy			
2 Put $()$ or (x) :						
1. Asynchronous commu	ınicati	ion occurs	in real ti	me w	ith	
insta <mark>nt respo</mark> nses.				()	
2. Asynchronous commu	ınicat	ion require	es an i <mark>m</mark> n	iedia	te	
r <mark>espon</mark> se.				()	
3. Instant video chats an	d live	TV progra	ams are e	xam	ples (of
asynchronous commu	nicati	<mark>on applica</mark>	tions.	()	
4. Email is more formal	than i	nstant mes	s <mark>sagi</mark> ng.	()	
5. Skype is a synchronou	is com	municatio	n mediur	n. ()	
6. Sending an email is considered synchronous						
communication.				()	
7. Video chats allow direct	ct con	ımunicatio	n betwee	n tw	0	
peop <mark>le</mark> only.)	
8. Applications of asynch	ronou	is commun	ication ir	ıclud	le	
instant video and live	ΓV.			()	
9. William Tyner is a cult	tural a	anthropolo	gist, tech	nolo	gy	
expert, and filmmaker				()	
10. ICT tools are not imp	ortan	t for comn	nunicatio	n bet	weer	1
people.		_اد"		(
11. Traveling becomes m	ore co	nvenient k	y bookin	g tic	kets	
online.				()	
12. Digital tools are used	to bo	ok tickets,	buses, an	d pla	nes.	
				()	
13. You can book tickets	for bu	ises and tr	ains onlir	ne. ()	

14. To be safe online, you should set weak pass	swords. ()					
15. Instant messaging allows sending messages	s using the					
internet and must include text only.	()					
16. Social network sites contain unreliable info	ormation. ()					
17. Choosing your topic is the last step of cond	ucting a					
digital search.	()					
18. The information from unreliable sources is	s presented in					
a p <mark>rofession</mark> al way.	()					
19. Unreliable sources provide information with	th some					
errors.						
20. You must be careful about the source of in	formation yo <mark>u</mark>					
get.	()					
21. Focus only on the topic you are researching	g. ()					
22. Facebook, wikis, and blogs are among the unreliable						
sources.	()					
23. National Geographic Kids enables teachers	s to conduct					
laboratory experiments.	()					
24. In Egypt, it is difficult to book tickets for the	rains or					
airplanes online.	()					
25. It is possible to find information about spa						
history on the Mapmaker Interactive platfo	orm ()					
26. Edmodo's digital learning environment all						
and students to communicate and learn onl	ine. ()					
27. Mapmaker Interactive is not the safest we	bsite for					
research and data collection.	()					
28. National Geographic Kids enables you to	conduct an					
experiment in science interactively.	()					

sourc	es of	
()	
sour	ce for	•
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()	
o. ()	
k an	d wai	t
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catio	n.()
ing		
()	
reetir	igs	
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or of	f	
()	
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()	
onou	IS	
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3. ()	
ole to	read	
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endi	ng the	e
()	
ve		
	source (source	cation.(ing () reetings () or off () () conous

ICT45.

45. Every trace that a person	on leaves wher	n using the	internet
is known as digital citize	nship.		()
46. You can copy scientific	content witho	ut the pern	nission
of the owner.			()
47. You have the right to u	<mark>se t</mark> he internet	when you	need it,
with no responsibility.			()
48. Piracy is the illegal circ	culation of con	tent to be s	h <mark>ared</mark> or
so <mark>ld to others.</mark>			()
49. A digital citizen is a per	rson who finds	it difficult	to use
digital technology.			
50. Using the internet any t	tim <mark>e y</mark> ou want	is one of yo	our
responsibilities.	-		
3 Complete the following us	sing the words	between tl	he
<u>brackets</u>			
(Digital citizenship – Digita	al footprint – I	Digital pira	cy _
Credit _ Rights)			
1) is a record for websites y	ou visit online	•••••	
2) Using the internet anytin	ne you want is	one of you	r
3)is the ille	gal circulation	of content	to be
shared or sold to others .			
4)You will need to	sources i	n your repo	ort .
5) is the ability	to use technol	ogy	
tools responsibly.		J.	

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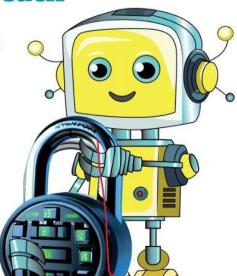


play

ENTER CODE

Write the first letter of each

picture to get the code:



































17



Test

Tick ($$) in fi	ront of the	correct	statement	and (x)	in	front of
the wrong or	ne:					

1. You can pay for your bills like water and electric	city bills
using apps through the internet	()
2. Students must encourage to deal with technology	in <mark>safety</mark>
and easy way	()
3. Using technology in a positive way help people to	become
good digital citizenships	
4. Protect yourself from piracy isn't considered imp	portant
5. Online learning environments such as Edmodo d	lo not
allow communication between teachers and studen	is. ()
6. you must crediting the resources when sharing a	n
enter <mark>ta</mark> inment online	()
7. Using technology in a positive way Keep people t	to become
good digital citizenships	()
8. Online learning environments such as Edmodo a	llow
teachers to give virtual lessons.	()
9. Planning before conducting a digital search will l	nelp you
focus on the information you're trying to gather	()
10. During conducting a digital search you must me	ention the
information in your notes to credit it	()
11. The digital search can include sources like audio	
and image	()
12. Reliable sources are articles or information write	tten and
verified by experts.	()



13. The information used	l in digital researches n	nust be	
reliable		()

14. You must be careful when taken information through social media platforms ()

Choose the correct answer:

- 1. From the rights of digital citizenship
- a- Don't copy your digital footprint or shared with others
- b- Show positive behavior in your communication online
- c- Be sure to evaluate what you're viewing
- d- Be sure that the material you see is safe
- 2. All of the following is consider from the safety using of technology except
- a- booking train tickets
- b- pay bills through the internet
- c- Egyptian knowledge bank (EKB)
- d- share your personal information through social media
- 3- This is Egypt's premiere online library of resources for a variety of subjects.
- A- Egyptian Knowledge Bank.
- **B- National Geographic Kids.**
- C- Vlaby.
- **D- Edmodo**



4-	Students	must	encourage	to use	technol	logy	in
			0			00	

- a- a few
- b- safety and easy
- c- badly
- d-annoying
- 5- A virtual labs platform that enables students and teachers to do lab experiments in an interactive environment.
- A- The Egyptian Knowledge Bank.
- **B- National Geographic Kids.**
- C- Vlaby.
- **D- Edmodo**
- 6- An outline should include.....
- a- An introduction that introduces the topic of the report
- **b- Unsupported information**
- c- Unrelated ideas
- d- Unrelated researches
- 7- Sources through social media platforms are.....
- a- reliable sources
- **b- unreliable sources**
- c- you must follow them
- d- from the important resources



مراجعات النخبة

<u>مراجعة فبراير - الفصل الدراسي الثاني</u> 2025

ICT Model Answer





Prepared by: Mrs. Aya Khalid

Trust Academy Online

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 - قسم خاص للغات الاجنبية





Exercises

1 Choose the correct answ	wer:		
1. A/Anis an examp	ole of asynchronous communication.		
a. chat room	b. email		
c. TV show	d. video chat		
2 is more formal t	han instant messaging.		
a. Email	b. Computer		
c. Chat room	d. Video chat		
3 allows you to con	mmunicate in groups and usually		
focuses on one topic.			
a. Email	b. Chat room		
c. IM	d. Paint		
4. To access the internet,	we use a browser, such as		
a. WhatsApp	b. Google Chrome		
c. Facebook	d. Excel		
5 allows you to con	mmunicate live with one or more		
people.			
a. Email	b. MS Word		
c. Video chat	d. SMS		
6. Instant messaging may	include text and		
a. emotions	b. pictures		
c. a and b	d. none of the previous		
400	nication at the same time is known		
as			
a. synchronous commu	nication c. paper communication		
b. asynchronous comm	unication d. email		
8. The internet is used to	communicate in		
a. synchronous	b. asynchronous		
c. a and b	d. none of the previous		
	3		

9. With learning, p	participants can receive immediate		
feedback.			
a. computer	b. asynchronous		
c. synchronous	d. none of the previous		
10. Using the internet who	en you need is called		
a. resp <mark>onsibil</mark> ities	b. rights		
c. communicate	d. privacy		
11. Stay safe online by	••••		
a. <mark>usin</mark> g updated softwa	are b. sitting strong password		
c. both of them	d. none of the previous		
12. Accessing information	and entertainment online is one of		
your			
a- rights	b- privacy		
c- res <mark>p</mark> onsibilities	d- piracy		
13 is a form of sin	multaneous communication via the		
internet that allows you	to watch your friends in audio and		
video.			
a. Instant messaging	b. Email		
c. Video chat	d. SMS		
14. Asynchronous comm	nunication does not require		
a. instant response	b. web browser		
c. the internet	d. none of the previous		
15. You use ICT tools to	and communicate as a		
digital citizen.			
a. learn	b. share		
c. all the previous	d. none of the previous		

16 enables you to u	ise digital technology is an ethical,
responsible, and safe man	nner.
a. Digital citizenship	b. Digital footprint
c. Digital piracy	d. Privacy
17 will help you for	cus your research on the
information you are try	ing to collect.
a. Planning	b. EKB
c. Search	d. None of them
18. Edmodo is considered	a digital
a. learning environme	nt b. library
d. book	c. browser
19. To startyou	u must create a link and send it to
the participants.	
a. conversat <mark>ion</mark>	b. chat room
c. video chat	d. email
20. When you're on a vide	eo chat, make sure your
is/are turned on.	
a. camera	b. microphone
c. p <mark>hone</mark>	d. both a and b
21. To start a video chat,	you must create a/an
a. email	b. link
c. video	d. send
22 application is us	sed to conduct group video chats.
a. Skype	b. MS Word
c. The EKB	d. MS Excel
23 is a fun and cas	ual way to communicate
a. Email	b. Instant messaging
c. Data	d. File

24. Anyone who has access t	o can read your
messages.	
a. the video call	b. Google
c. the chat room	d. Paint
25. The last step for instant	messaging is
a. writing the message	
b. pressing the "Send" icor	
c. p <mark>ressing</mark> the "Contact Li	st'' icon
d. delete the message	
26. You can write the title of	your message via email in the
''''field.	
a. Subject	b. From
c. To	d. Body
27. You can send long text m	nessages over the internet
through	
a. interactive map designer	b. emails
c. video chats	d. none of the previous
28 sources are always	s written and verified by
experts.	
a. Reliable	b. Inaccurate
c. Unreliable	d. Banned
29 is the first steps to	conduct a digital research and
obtain reliable content.	1"1 02 10
a. Determining the research	h topic b. Writing an outline
c. Sources of information	d. Analyzing data
30 is the most popula	r social media platform
a. Wiki	b. Facebook
c. Google	d. Email

31. may be full of	personal opinions and even lies.		
a. Reliable sources	b. Unreliable sources		
c. EKB	d. Vlaby		
32. Facebook, Wiki page	s, and blogs are sources		
a. reliable	b. accurate		
c. unreliable	d. trusted		
33. There are websites, s	uch as, that may contain		
content full of opinions	and even false information.		
a. <mark>Face</mark> book	b. Wiki pages		
c. Blogs	d. All of them		
34. will help you for	ocus your research on the		
information you are try	ring to collect.		
a. Planning	b. EKB		
c. Search	d. None of them		
35. Communication that	does not require an instant		
response is			
a. as <mark>ynchronous</mark>	b. synchronous		
c. both of them	d. neither of them		
6. The is a record of what you do			
online including the site			
a. digital footprint	b. digital system		
c. digital piracy	d. digital citizenship		
	needs a set of rights and duties.		
a. digital citizenship b. digital footprint			
c. digital piracy	d. digital privacy you stay safe online, except		
_	you stay safe offine, except		
a. setting strong passwo	ords b. using updated software		
c. piracy	d. respecting the law		
-	•		

39. is the illegate	al circ	culation of	content	to be
shared or sold to other	S.			
a. Digital citizenship	b.	Digital foo	tprint	
c. Digital piracy	d.	Digital pri	vacy	
2 Put $()$ or (\mathbf{x}) :				
1. Asynchronous commu	nicat	ion occurs	in real t	ime with
ins <mark>tant responses.</mark>				(x)
2. Asynchronous commu	nicat	ion require	es an im	mediate
response.				(x)
3. Instant video chats an	d live	TV progra	ams are	examples of
asynchronous commu	nicati	on applicat	t <mark>ions.</mark>	(x)
4. Email is more formal t	han i	nstant mes	saging.	(\checkmark)
5. Skype is a synchronou	s con	municatio	n mediu	ı m. (√)
6. Sending an email is co	nside	red synchr	onous	
communication.				(x)
7. Video chats allow direc	ct con	nmunicatio	n betwe	en two
people only.				(x)
8. Applications of asynch	ronou	is commun	ication	include
instant video and live T	ΓV.			(\mathbf{x})
9. William Tyner is a cult	tural a	anthropolo	gist, tec	hnology
expert, and filmmaker.	11			(√)
10. ICT tools are not imp	ortan	t for comn	nunicati	on between
people.				(x)
11. Traveling becomes m	ore co	onvenient b	y booki	ng tickets
online.				(√)
12. Digital tools are used	to bo	ok tickets.	buses, a	` ,
C		,	,	· (√)
				(•)

13. You can book tickets for buse	es and trains online. (\checkmark)	
14. To be safe online, you should	set weak passwords. (x)	
15. Instant messaging allows send	ling messages using the	
internet and must include text	only. (x)	
16. Social network sites contain u	ınreliabl <mark>e information. (</mark>	√)
17. Choosing your topic is the las	t step of conducting a	
digi <mark>tal search.</mark>	(\mathbf{x})	
18. The information from unrelia	ible sources is <mark>presented</mark>	in
a professional way.	(x)	
19. Unreliable sources provide in	formation with some	
errors.	(√)	6
20. You must be careful about the	e source <mark>of</mark> information	you
get.	(√)	
21. Focus only on the topic you ar	re researching. (\checkmark)	
22. Facebook, wikis, and blogs ar	e among the unreliable	
sources.	(\checkmark)	
23. National Geographic Kids en	ables teachers to conduc	et
laboratory experiments.	(x)	
24. In Egypt, it is difficult to bool	k tickets for trains or	
airplanes online.	(\mathbf{x})	
25. It is possible to find informat	_	and
history on the Mapmaker Inte	I harding I hale	
26. Edmodo's digital learning en		ers
and students to communicate		
27. Mapmaker Interactive is not		
research and data collection.	(\mathbf{x})	

28. National Geographic	Kids enables yo	ou to condi	uct an
experiment in science	interactively.		(x)
29. Reliable online digita	al tools are very	valuable s	ources of
information.			(\checkmark)
30. Students can send the	<mark>eir ho</mark> mework o	n Edmodo	. (🗸)
31. National Geographic	Kids is a popula	ar online s	ource for
kid <mark>s to find in</mark> formation	on.		(\checkmark)
32. No one in the video c	hat will be able	to see you	if your
c <mark>am</mark> era is turned on.			(x)
33. If you want to join a	video <mark>ca</mark> ll, click	on the link	k and <mark>wa</mark> it
to be "get out".			(x)
34. Instant messaging is	a casual <mark>w</mark> ay of	<mark>com</mark> munic	eation.(√)
35. Anyone can enter the	e video chat with	out needii	ng
perm <mark>i</mark> ssion.			(x)
36. During writing an en	nail, don't forge	t to use gr	eetings
and <mark>e</mark> ndings.			(\checkmark)
37. You can turn the microphone and camera on or off			
during video chat.			(\checkmark)
38. In chat rooms, you ca	annot reply to m	essages.	(x)
39. Instant messaging is	a fun and forma	l way to	
communicate.	11		(\mathbf{x})
40. Video chat is conside	red an example	of synchro	onous
communication.			(\checkmark)
41. We use email to crea	te an account on	the EKB.	(\checkmark)
42. You can write the em	nail of the person	ı you're se	ending the
message to in the "Sul	bject'' field.		(x)

ICT43.

43. William Tyner uses digital (technological)	gy) to solve
problems in his work.	(\checkmark)
44. Every trace that a person leaves when	n using the internet
is known as digital citizenship.	(x)
45. You can copy scientific content without	ut the permission
of the owner.	(x)
46. You have the right to use the internet	when you need it,
wi <mark>th no re</mark> sponsibility.	(x)
47. Piracy is the illegal circulation of con	tent to be <mark>shared o</mark> r
sold to others.	(√)
48. A digital citizen is a person who finds	it difficult to use
digital technology. 🦊	(x)
49. Using the internet any time you want	is one of your
responsibili <mark>ties</mark> .	(x)
3 Complete the following using the words	between the
<u>brackets</u>	
(Digital citizenship – Digital footprint – I	Digital piracy _
Credit _ Rights)	
1) is a record for websites you visit online	Digital footprint
2) Using the internet anytime you want is	one of your Rights
3) Digital piracy is the illegal circulation of shared or sold to others .	of content to be
4)You will need to Credit sources in your	report.
5) Digital citizenship is the ability to use to tools responsibly.	echnology

play

- Ekb
- -Vlaby
- -Mapmaker

Test

Tick ($\sqrt{\ }$) in front of the correct statement and (x) in front of the wrong one:

- 1. You can pay for your bills like water and electricity bills using apps through the internet (\checkmark)
- 2. Students must encourage to deal with technology in safety and easy way (✓)
- 3. Using technology in a positive way help people to become good digital citizenships (✓)
- 4. Protect yourself from piracy isn't considered important (x)
- 5. Online learning environments such as Edmodo do not allow communication between teachers and students ($\bf x$)
- 6. you must crediting the resources when sharing an entertainment online (√)
- 7. Using technology in a positive way Keep people to become good digital citizenships (√)
- 8. Online learning environments such as Edmodo allow teachers to give virtual lessons. (✓)



9. Planning before conducting a digital search will l	help)		
you focus on the information you're trying to				
gather	(✓		
10. During conducting a digital search you must me	enti	on		
the information in your notes to credit it	(√)	
11. The digital search can include sources like audi	0,			
video, and image	(√)	
12. Reliable sources are articles or information written				
and verified by experts.	(√		
13. The information used in digital researches must be				
reliable	(√)	
14. You must be careful when taken information through				
social media platforms	(√)		

Choose the correct answer:

- 1. From the rights of digital citizenship
- a- Don't copy your digital footprint or shared with others
- b- Show positive behavior in your communication online
- c- Be sure to evaluate what you're viewing
- d- Be sure that the material you see is safe
- 2. All of the following is consider from the safety using of technology except
- a- booking train tickets
- b- pay bills through the internet
- c- Egyptian knowledge bank (EKB)
- d- share your personal information through social media

90 1 1	ere online library of resources for a			
variety of subjects.				
	ge Bank. B- National Geographic			
Kids.	D. Edmada			
C- Vlaby.	D- Edmodo cage to use technology in			
a- a few	b- safety and easy			
c- badly	d-annoying			
5- A virtual labs platform that enables students and teachers				
to do lab experiments in an interactive environment.				
A- The Egyptian Knowl	edge Bank.			
B- National Geographic Kids.				
C- Vlaby.				
D- Edmodo				
6- An outline should include				
a- An introduction that	introduces the topic of the report			
b- Unsupported informa	ation			
c- Unrelated ideas				
d- Unrelated researches	11 1			
7- Sources through socia	al media platforms are			

- a- reliable sources
- **b- unreliable sources**
- c- you must follow them
- **d-** from the important resources

Trust Academy Online

مراجعات النخبة من تراست أكاديمي اونلاين 2025

أكاديمية تراست اونلاين ابتدائي-إعدادي-ثانوي

<u>لغات -تجريبي- عربي-أزهري</u> <u>ناشيونال-انترناشيونال</u> (مناهج امريكي-كامبردج-مناهج خليجية)



- متاح حجز مجموعات الشرح الشهرية
 مع فريق اساتذة اعداد مراجعات النخبة
- أنظمة مجموعات شهرية تناسب الجيمع
- مجموعات تأسيس لجميع المواد والاعمار
 - قسم خاص للغات الاجنبية

