

# Key Distribution

## Symmetric Key Distribution and User Authentication

### 4.2

# Ways to achieve symmetric key distribution

- A key could be selected by A and physically delivered to B
- A third party could select the key and physically deliver it to A and B
- If A and B have previously and recently used a key, one party could transmit the new key to the other, using the old key to encrypt the new key
- If A and B each have an encrypted connection to a third-party C, C could deliver a key on the encrypted links to A and B

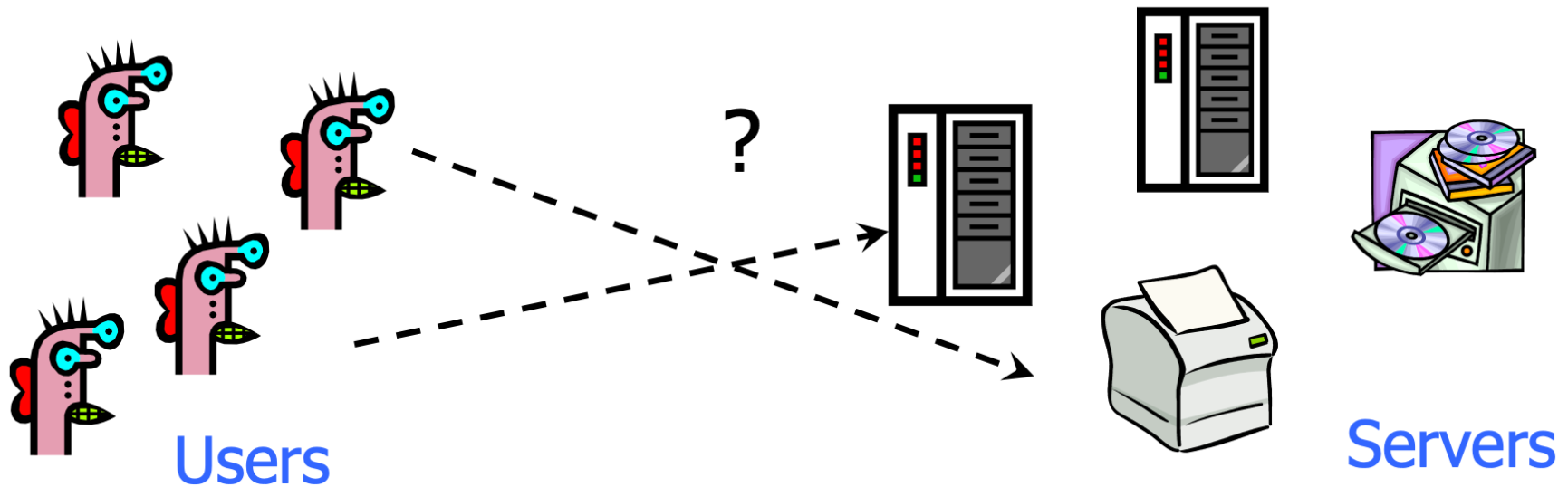
# Terminologies

- Session key
- Permanent key
- key distribution center (KDC)
  - third party authority, centralized infrastructure
  - give permissions for two parties to communicate

Kerberos

4.3

# Many-to Many Authentication



How do users prove their identities when requesting services from machines on the network?

# Threats

- User impersonation
  - Malicious user with access to a workstation pretends to be another user from the same workstation
- Network address impersonation
  - Malicious user changes network address of his workstation to impersonate another workstation
- Eavesdropping, tampering, replay
  - Malicious user eavesdrops, tampers, or replays other users' conversations to gain unauthorized access

# Requirements

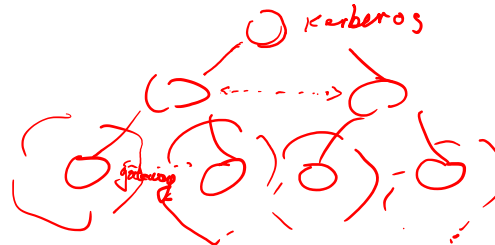
- Security
  - against attacks by eavesdroppers and malicious users
- Transparency
  - users shouldn't notice authentication taking place
  - entering password is ok, if done rarely
- Scalability *→ List methods.*
  - Large number of users and servers



# Kerberos

- scenario: users at workstations wish to access services on servers distributed throughout the network – many to many authentication

# Kerberos

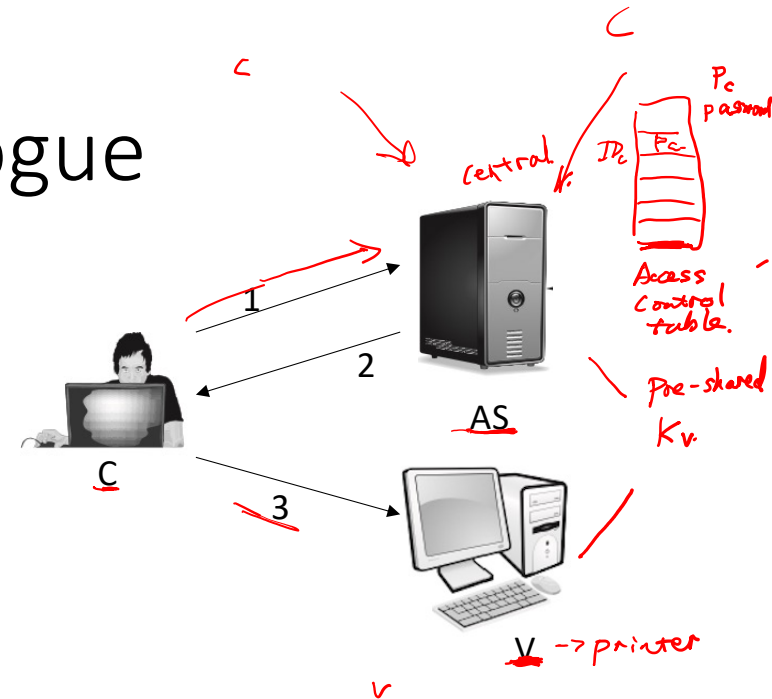


- a centralized authentication server provides mutual authentication between users and servers
  - a key distribution and user authentication service developed at MIT
  - works in an open distributed environment
- client-service model → *centralized*
- Kerberos protocol messages are protected against eavesdropping and replay attacks

# A Simple Authentication Dialogue

- 1.  $C \rightarrow AS: \underline{ID_C} || \underline{P_C} || \underline{ID_V}$  *Symmetric Key*
- 2.  $AS \rightarrow C: \underline{Ticket} = E(K_V, [\underline{ID_C} || \underline{AD_C} || \underline{ID_V}])$
- 3.  $C \rightarrow V: \underline{ID_C} || \underline{Ticket}$  *forwarding*

- AS – authentication server
- ID\* - identifier
- P<sub>C</sub> - password of user
- AD<sub>C</sub> - network address of C
- K<sub>V</sub> - secret encryption key shared by AS and V



# Mid-term Exam

- Nov. 7, 2025 (Friday), 2:00 pm – 2:50 pm, in class
- Closed book, but you're allowed to bring one cheat sheet (1 A4-sized paper)
- Chapter 1 – 3 , Kerberos & Diffie Hellman Key Exchange