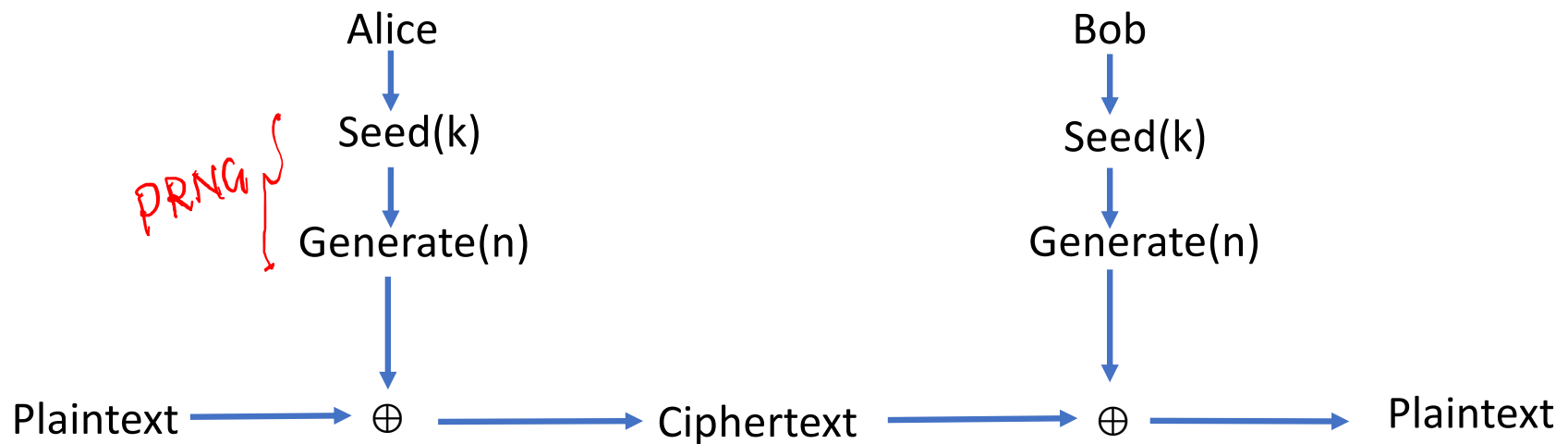


# Stream Ciphers

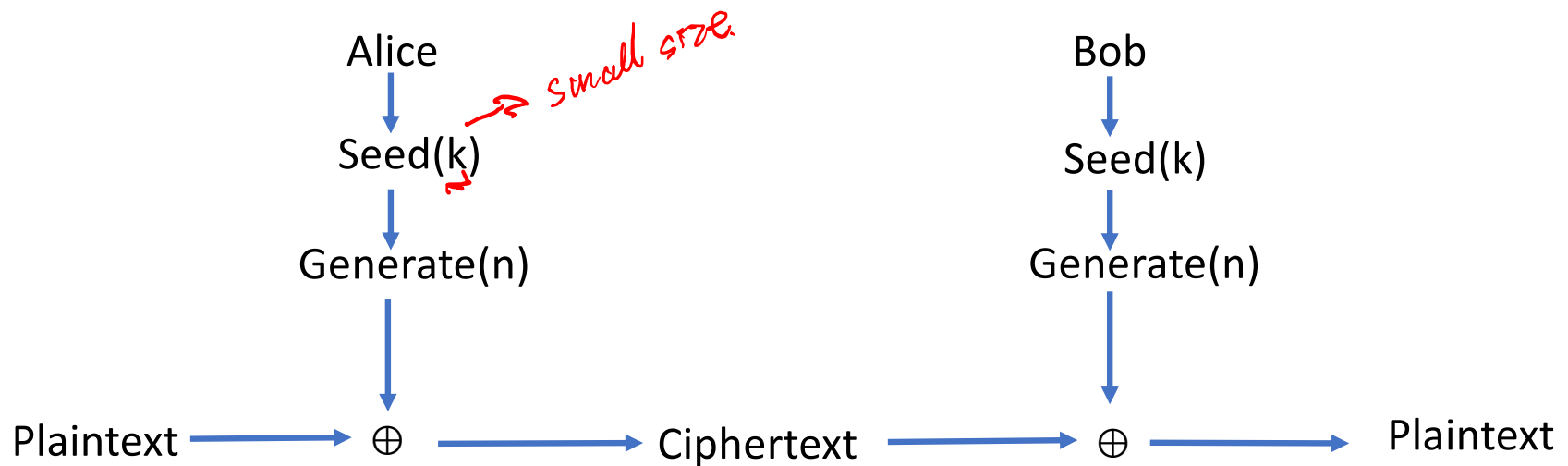
- Protocol: Alice and Bob both seed a secure PRNG with their symmetric secret key, and then use the output as the key for stream key

*$k \rightarrow$  pre-share*



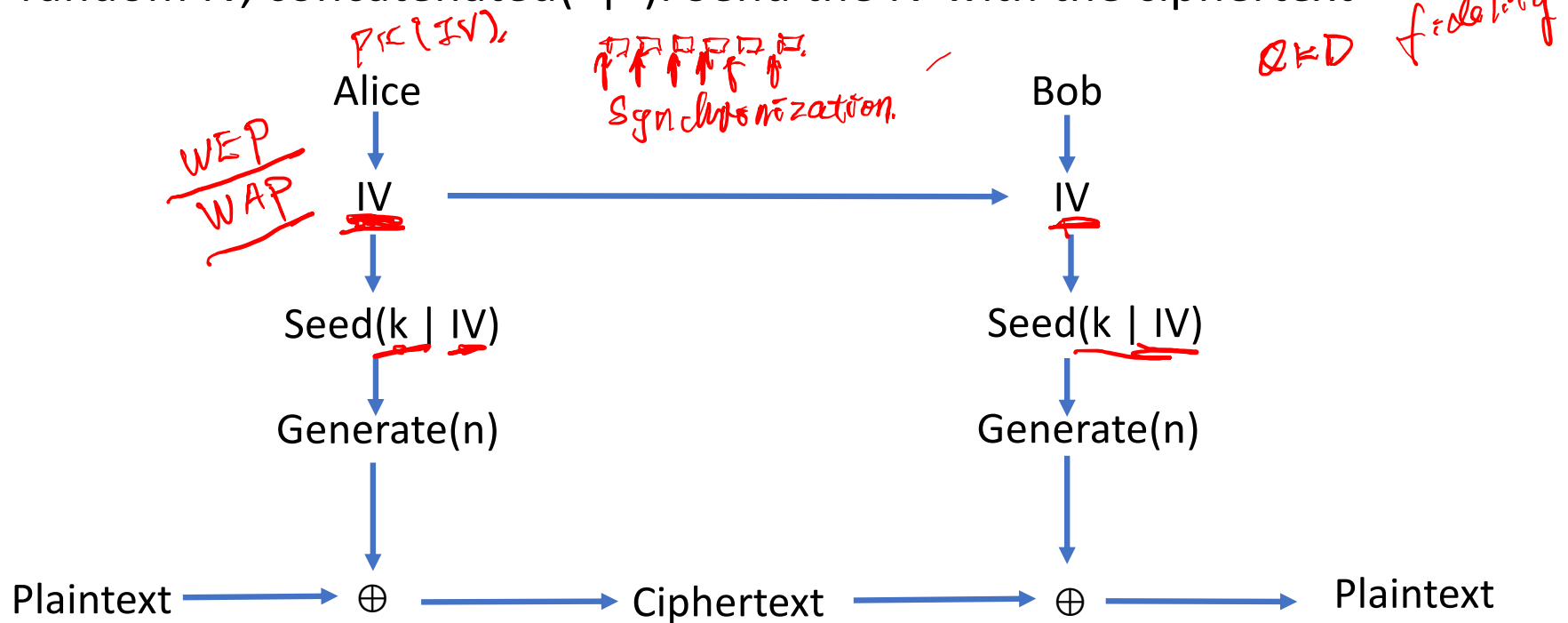
# Stream Ciphers: Encrypting Multiple Messages

- How do we encrypt multiple messages without key reuses?



# Stream Ciphers: Encrypting Multiple Messages

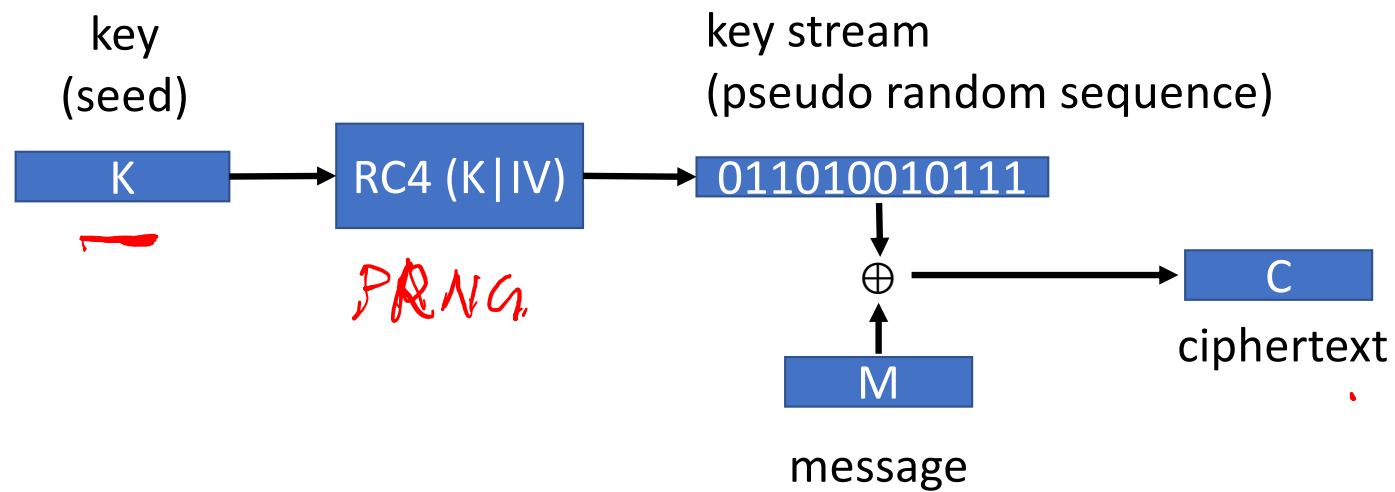
- Solution: For each message, seed the PRNG with the key and a random IV, concatenated(" | "). Send the IV with the ciphertext



## Real-world example: RC4

- a proprietary cipher designed in 1987
- Extremely simple but effective! *→ fast*
- Very fast - especially in software *→ IV*
- Easily adapts to any key length, byte-oriented stream cipher
- widely used (web SSL/TLS, wireless WEP, WAP)
- A trade secret by RSA Security *→ RSA 1994*
- uses that permutation to scramble input info processed a byte at a time  
*swap()*

# RC4 Stream Cipher



①

## RC4 Key Schedule

- starts with an array S of numbers: 0...255
- S forms internal state of the cipher
- given a key k of length l bytes
- use key to well and truly shuffle S

② Encryption.

```
/* Initialization */  
for i = 0 to 255 do  
  S[i] = i;  
  T[i] = K[i mod keylen];  
/* Initial Permutation of S */  
j = 0;  
for i = 0 to 255 do  
  j = (j + S[i] + T[i]) mod 256;  
  Swap(S[i], S[j]);
```

Throw away ~~T & K~~, retain S

$$T[i] = K[i \bmod \text{keylen}]$$

$$i \bmod \text{keylen}$$

$$\downarrow \text{if } \text{keylen} \geq i \Rightarrow T[i] = K[i]$$

else ~~keylen~~  $< i$

$$K = [1, 2, 3, 4]$$

$$\text{keylen} = 4$$

$$i=0 \quad T[0] = 1$$

$$i=1 \quad T[1] = 2$$

$$i=2 \quad T[2] = K[2 \% 4] = K[2] = 3$$

$$i=3 \quad T[3] = K[3 \% 4] = K[3] = 4$$

$$i=5 \quad T[5] = K[5 \% 4] = K[1] = 2$$

$$i=6 \quad T[6] = K[6 \% 4] = K[2] = 3$$

$$i=7$$

$$= 4$$

$T[] = 1, 2, 3, 4, 2, 3, 4 \leadsto$  repetitive pattern  
 ∴ Add  $\text{keylen}$                                            key reuse

# RC4 Encryption

- encryption continues shuffling array values
- sum of shuffled pair selects "stream key" value
- XOR with next byte of message to en/decrypt

$i = j = 0$

for each message byte  $M_i$

$i$  =  $(i + 1) \pmod{256}$

$j$  =  $(j + S[i]) \pmod{256}$

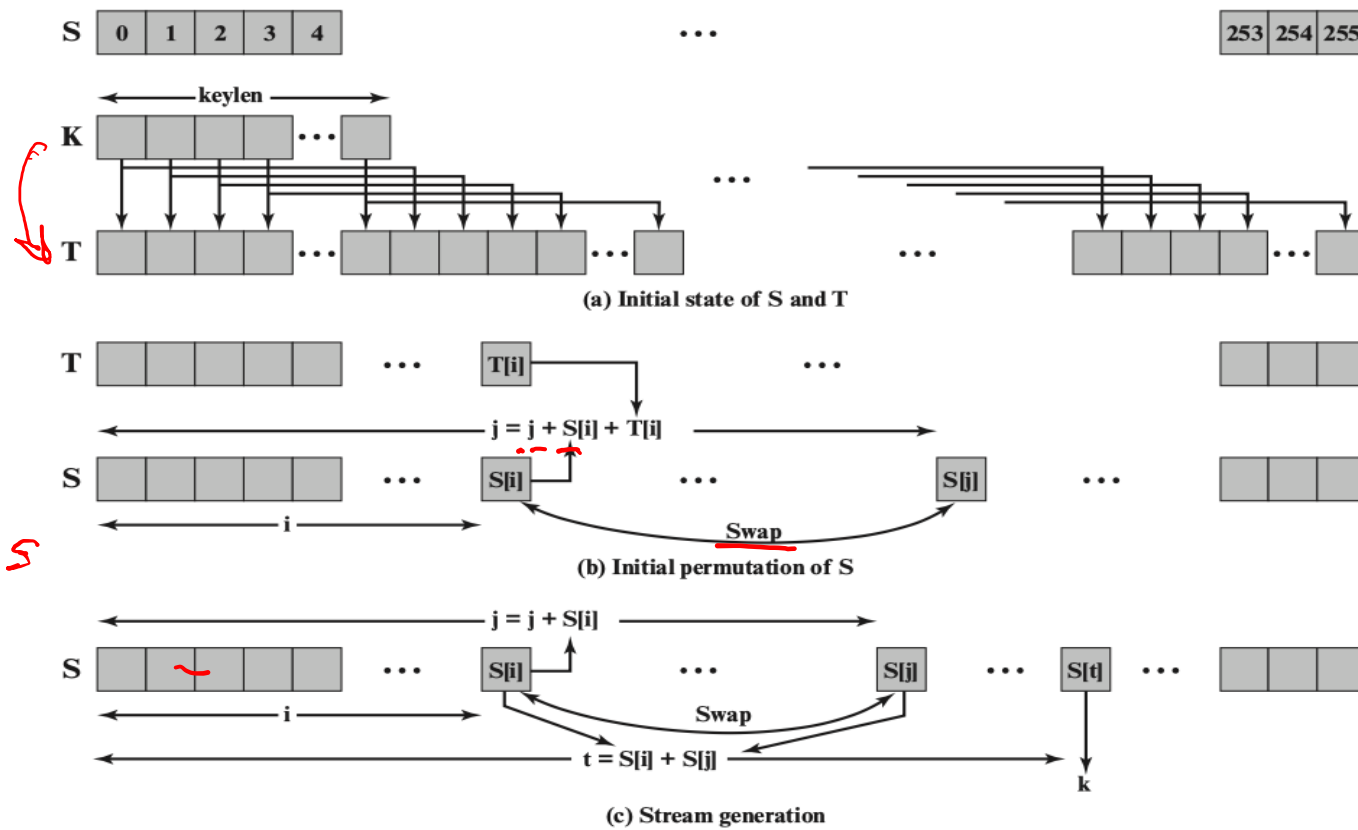
swap( $S[i]$ ,  $S[j]$ )

$t = (S[i] + S[j]) \pmod{256}$

$C_i =$  $M_i$  XOR  $S[t]$



# RC4



# RC4 Security

- claimed secure against known attacks *brute force*
- since RC4 is a stream cipher, must never reuse a key
- have a concern with WEP, but due to key handling rather than RC4 itself *block cipher in counter mode*  
*WEP IV WAP1 → WAP2.*
- RC4 is widely used, in SSL for secure web transactions amongst other uses. Currently it's regarded as secure, if used correctly.
  - Extensively studied, not a completely secure PRNG, first part of output biased, when used as stream cipher, should use RC4-Drop[n]
    - Which drops first n bytes before using the output
    - Conservatively, set n=3072

# Summary – Chapter 2

- Symmetric block cipher
  - DES, 3DES
  - AES
- Random number
  - true random number
  - pseudorandom number
- Stream cipher
- The security of symmetric encryption depends on the secrecy of the key
- Symmetric encryption: pros and cons

# Reading material

- [Encryption: Strengths and Weaknesses of Public-key Cryptography](#)

# Homework 1 - individual

- Chapter 1 & 2
- **Deadline:** Thursday, October 2, 11:59 PM
- We will use the Canvas submission time as your final timestamp
- 10% penalty per day for late submission

# Modular Arithmetic

- Definition (congruent modulo):
  - given  $b - a = km$  for some  $k \in \mathbb{Z}$ , then  $a \equiv b \pmod{m}$
- Given  $a \equiv b \pmod{m}$  and  $c \equiv d \pmod{m}$ , then
  - $a + b \equiv c + d \pmod{m}$
  - $a - b \equiv c - d \pmod{m}$
  - $a + c \equiv b + d \pmod{m}$
  - $a \times c \equiv b \times d \pmod{m}$
  - $a^k \equiv b^k \pmod{m}$
  - $ka \equiv kb \pmod{m}$
  - $p(a) \equiv p(b) \pmod{m}$ , any polynomial  $p(x)$  with integer coefficients
- $A \oplus B \oplus B = A$

Thank you!