

# Existentially unforgeable

- A secure MAC is **existentially unforgeable**: without the key, an attacker cannot create a valid tag on a message
  - David cannot generate  $\text{MAC}(K, M')$  without  $K$
  - David cannot find any  $M' \neq M$  such that  $\text{MAC}(K, M') = \text{MAC}(K, M)$  *collision*

## Example: HMAC

~~NOT~~

- issued as RFC 2104 [1]
- has been chosen as the mandatory-to-implement MAC for IP Security
- Used in Transport Layer Security (TLS) and Secure Electronic Transaction (SET)

[1] "HMAC: Keyed-Hashing for Message Authentication", RFC 2104, <https://datatracker.ietf.org/doc/html/rfc2104>

↓  
HTTP, IPsec, DNS, SMTP

# HMAC(K, M)

- will produce two keys to increase security
- If key is longer than the desired size, we can hash it first, but be careful with using keys that are too much smaller, they have to have enough randomness in them
- Output  $H[(K^+ \oplus opad) || H[(K^+ \oplus ipad) || M]]$

# Example: HMAC

- HMAC( $K$ ,  $M$ ):

- Output  $H[(K^+ \oplus \text{opad}) || H[(K^+ \oplus \text{ipad}) || M]]$

- Use  $K$  to derive two different keys

- opad (outer pad) is the hard-coded byte 0x5c repeated until it's the same length as  $K^+$

- ipad (inner pad) is the hard-coded byte 0x36 repeated until it's the same length as  $K^+$

- As long as opad and ipad are different, you'll get two different keys
- For paranoia, the designers chose two very different bit patterns, even though they theoretically need only differ in one bit

*Euclidean Distance*

$$d = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$$

*Coding theory*  
*Hamming distances*

$$d_H(x, y) = W_H(x \oplus y)$$

*→ 512 bits*  
*8 bits*

*8 bits*

# HMAC

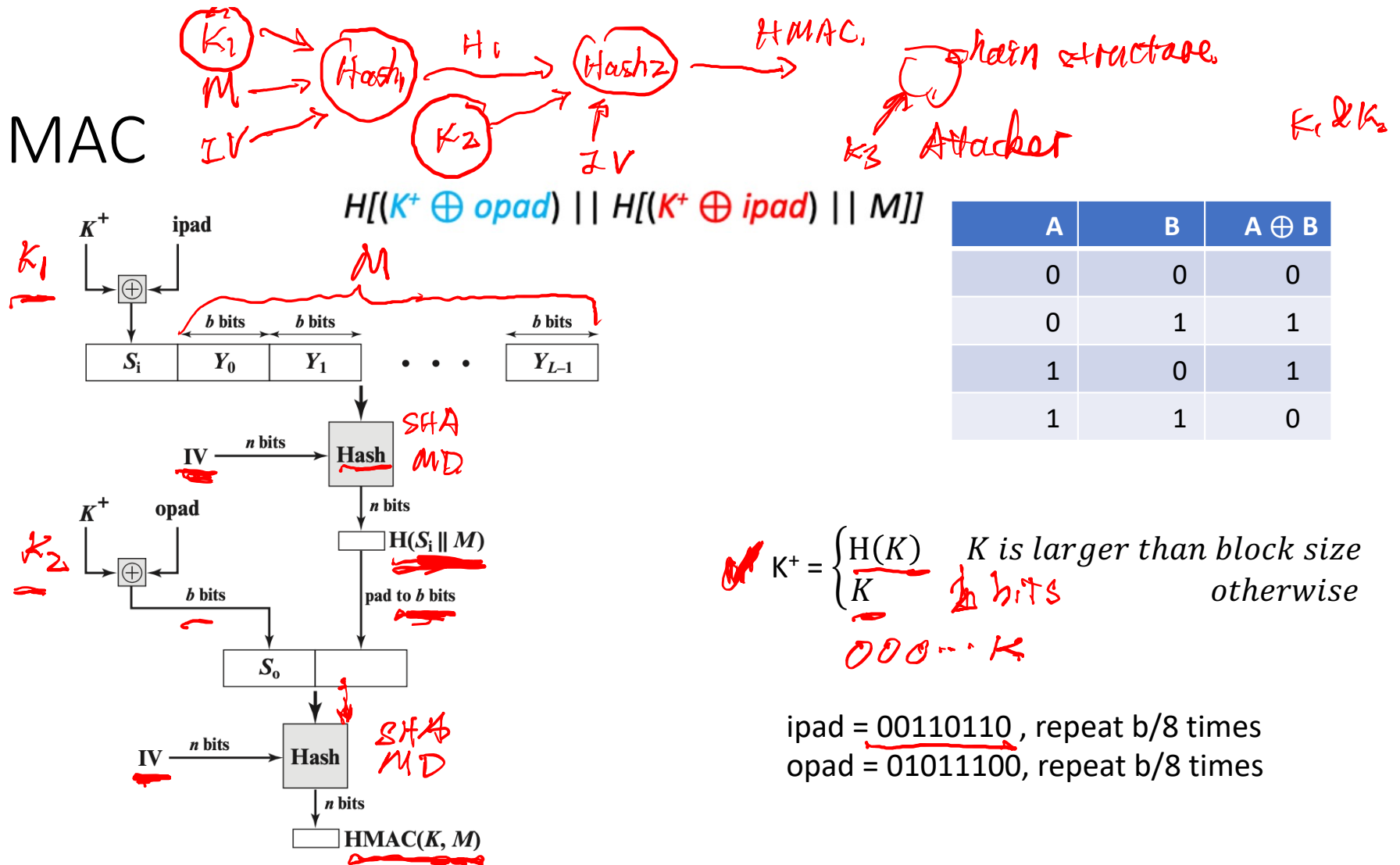


Figure 3.6 HMAC Structure

# HMAC procedure

$$H[(K^+ \oplus \text{opad}) || H[(K^+ \oplus \text{ipad}) || M]]$$

- Step 1: Append zeros to the left end of  $K$  to create a  $b$ -bit string  $K^+$  (e.g., if  $K$  is of length 160 bits and  $b = 512$ , then  $K$  will be appended with 44 zero bytes);
- Step 2: XOR (bitwise exclusive-OR)  $K^+$  with ipad to produce the  $b$ -bit block  $S_i$ ;
- Step 3: Append  $M$  to  $S_i$ ;
- Step 4: Apply  $H$  to the stream generated in step 3;
- Step 5: XOR  $K^+$  with opad to produce the  $b$ -bit block  $S_o$ ;
- Step 6: Append the hash result from step 4 to  $S_o$ ;
- Step 7: Apply  $H$  to the stream generated in step 6 and output the result.

# HMAC Properties

- $\text{HMAC}(K, M) = H[(K^+ \oplus \text{opad}) || H((K^+ \oplus \text{ipad}) || M)]$
- HMAC is a hash function, so it has the properties of the underlying hash too
  - It is collision resistant
  - Given  $\text{HMAC}(K, M)$ , an attacker can't learn  $M$  – one way
  - If the underlying hash is secure, HMAC doesn't reveal  $M$ , but it is still deterministic
- You can't verify a tag  $T$  if you don't have  $K$
- This means that an attacker can't brute-force the message  $M$  without knowing  $K$

$$M' \quad \text{MAC}(K, M) \neq \text{MAC}(K, M')$$

# MACs: Summary

- Inputs: a secret key <sup>K.</sup> and a message
- Output: a tag on the message
- A secure MAC is unforgeable: Even if David can trick Alice into creating MACs for messages that David chooses, David cannot create a valid MAC on a message that she hasn't seen before <sup>Kx</sup>
  - Example:  $\text{HMAC}(K, M) = H((K^+ \oplus \text{opad}) || H((K^+ \oplus \text{ipad}) || M))$
- MACs do not provide confidentiality

Replay attack, timestamp, & nonces

① M || MAC

② Timing Attacks  
comparison

! M' || MAC(K, M)  
change 1st byte M'  
2nd M'

T<sub>2</sub>  
T<sub>3</sub>



# Do MACs provide integrity?

- Do MACs provide integrity?

- Yes. An attacker cannot tamper with the message without being detected

- Do MACs provide authenticity?

- It depends on your threat model

- If only two people have the secret key, MACs provide authenticity: it has a valid MAC, and it's not from me, so it must be from the other person

- More than one secret key, If a message has a valid MAC, you can be sure it came from someone with the secret key, but you can't narrow it down to one person

group key

X key

1. Integrity  
2. Validation of originator  
3. Non-repudiation of origin

## Authenticated Encryption

# Authenticated Encryption: Definition

- **Authenticated encryption (AE):** A scheme that simultaneously guarantees confidentiality and integrity (and authenticity, depending on your threat model) on a message
- Two ways of achieving authenticated encryption:
  - Combine schemes that provide confidentiality with schemes that provide integrity  $\rightarrow$  MAC Encryption ✓
  - Use a scheme that is designed to provide confidentiality and integrity

# Scratchpad: Let's design it together

- You can use:
  - An encryption scheme:  $\text{Enc}(K, M)$  and  $\text{Dec}(K, M)$
  - An unforgeable MAC scheme (e.g. HMAC):  $\text{MAC}(K, M)$
- First attempt: Alice sends  $\text{Enc}(K_1, M)$  and  $\text{MAC}(K_2, M)$ 
  - Integrity? Yes, attacker can't tamper with the MAC
  - Confidentiality? No, the MAC is not secure
- Idea 1: Let's compute the MAC on the *ciphertext* instead of the plaintext:  
 $\text{Enc}(K_1, M)$  and  $\text{MAC}(K_2, \text{Enc}(K_1, M))$ 
  - Integrity? Yes, attacker can't tamper with the MAC
  - Confidentiality? Yes, the MAC might leak info about the ciphertext, but that's okay
- Idea 2: Let's encrypt the MAC too:  $\text{Enc}(K_1, M || \text{MAC}(K_2, M))$ 
  - Integrity? Yes, attacker can't tamper with the MAC
  - Confidentiality? Yes, everything is encrypted