#include<iostream>

using namespace std;

class base1

{

public:

void greet()

{

cout<<"I Love You"<<endl;

}

};

class base2

{

public:

void greet()

{

cout<<"I Love You ....."<<endl;

}

};

class derived : public base1, public base2

{

int a;

public:

void greet()

{

base1 :: greet();

}

};

class b

{

public:

void say()

{

cout<<"saideep"<<endl;

}

};

class d : public b

{

public:

void say()

{

cout<<"saideep chougale"<<endl;

}

};

int main()

{

// Ambiguity 1

base1 b1obj;

base2 b2obj;

b1obj.greet();

b2obj.greet();

derived obj;

obj.greet();

// Ambiguity 2

b s;

s.say();

d p;

p.say();

return 0;

}