

Port Scanning Detection Using Wireshark

Abstract:

This project aims to detect and analyze port scanning techniques using Wireshark, a network packet analyzer. It explores TCP and UDP scan types performed using Nmap and illustrates how to identify scanning based on packet patterns.

Objectives:

- Understand port scanning methods and their intent.**
- Use Nmap to simulate scanning scenarios.**
- Capture packets using Wireshark.**
- Analyze packet flows to detect scan behavior.**

Tools Used:

- Wireshark**
- Nmap**
- Linux OS**
- TCP/IP Stack**

Port Scanning Detection Using Wire shark

Port Scanning

What is Port Scanning?

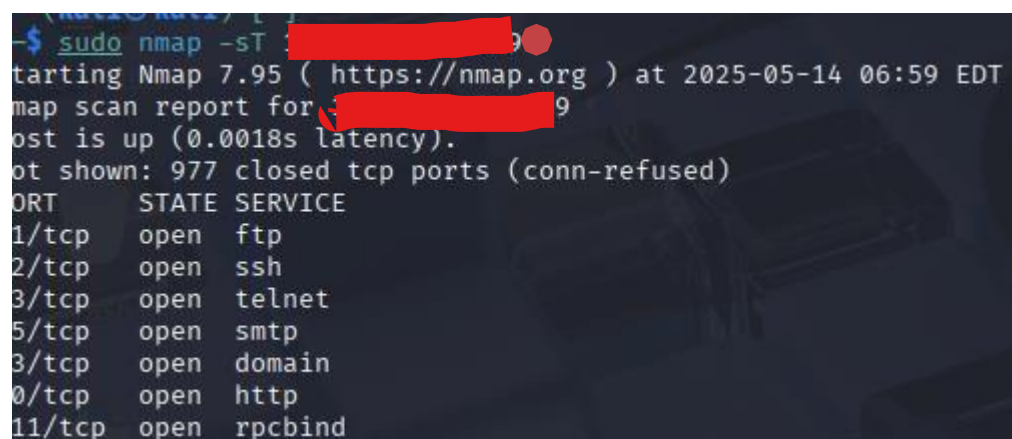
Port scanning is a technique used to determine which ports on a network host are open and listening for connections. In TCP/IP networking, ports are virtual endpoints that allow different applications and services to run on the same device.

Causes of Port Scanning

Port scanning can be caused by various factors, including:

- **Misconfiguration:** A system might be misconfigured, causing it to send out port scans unintentionally.
- **Malware:** Malware might use port scanning to find vulnerable systems to infect.
- **Vulnerability Research:** Security researchers might conduct port scans to identify new vulnerabilities.
- **Cyber Warfare:** Nation-state actors might use port scanning as part of a larger cyber warfare campaign.

Types of Nmap Scans:

A terminal window showing an Nmap scan command and its output. The command is 'sudo nmap -sT [redacted]'. The output shows the scan is starting, the host is up, and a list of open ports with their corresponding services.

```
$ sudo nmap -sT [redacted]
Starting Nmap 7.95 ( https://nmap.org ) at 2025-05-14 06:59 EDT
Nmap scan report for [redacted]
Host is up (0.0018s latency).
Not shown: 977 closed tcp ports (conn-refused)
PORT      STATE SERVICE
21/tcp    open  ftp
22/tcp    open  ssh
23/tcp    open  telnet
25/tcp    open  smtp
80/tcp    open  http
111/tcp   open  rpcbind
```

-sT (TCP Connect Scan): Nmap completes the full TCP three-way handshake to open a connection, revealing open ports.

```
L- $ sudo nmap -sS [redacted]
Starting Nmap 7.95 ( https://nmap.org ) at 2025-05-14 06:57 EDT
Nmap scan report for 192.168.240.129
Host is up (0.0037s latency).
Not shown: 977 closed tcp ports (reset)
PORT      STATE SERVICE
21/tcp    open  ftp
22/tcp    open  ssh
23/tcp    open  telnet
25/tcp    open  smtp
53/tcp    open  domain
80/tcp    open  http
111/tcp   open  rpcbind
139/tcp   open  netbios-ssn
445/tcp   open  microsoft-ds
512/tcp   open  exec
513/tcp   open  login
514/tcp   open  shell
1099/tcp  open  rmiregistry
1524/tcp  open  ingreslock
2049/tcp  open  nfs
2121/tcp  open  ccproxy-ftp
3306/tcp  open  mysql
5432/tcp  open  postgresql
5900/tcp  open  vnc
6000/tcp  open  X11
6667/tcp  open  irc
8009/tcp  open  ajp13
8180/tcp  open  unknown
MAC Address: 00:0C:29:7E:3E:85 (VMware)

Nmap done: 1 IP address (1 host up) scanned in 0.40 seconds
```

-sS (TCP SYN Scan): Nmap sends a SYN packet and checks for a SYN/ACK response, indicating an open port, without completing the handshake.

```
(kali@kali)-[~]
$ sudo nmap -sU [redacted]
Starting Nmap 7.95 ( https://nmap.org ) at 2025-05-14 07:02 EDT
Stats: 0:02:13 elapsed; 0 hosts completed (1 up), 1 undergoing UDP Scan
UDP Scan Timing: About 13.81% done; ETC: 07:18 (0:13:50 remaining)
Stats: 0:02:15 elapsed; 0 hosts completed (1 up), 1 undergoing UDP Scan
UDP Scan Timing: About 13.92% done; ETC: 07:18 (0:13:48 remaining)

(kali@kali)-[~]
```

-sU (UDP Scan): Nmap sends UDP packets and waits for responses, like an ICMP error if the port is closed, to determine UDP port status.

Port Scanning Detection using wire shark

Detection of Syn scan using wire shark:

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|-------------|-----------------|-----------------|----------|--------|--|
| 5 | 0.151799353 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 8888 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 6 | 0.151911275 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 21 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 7 | 0.151958523 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 995 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 8 | 0.152001329 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 111 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 9 | 0.152040041 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 143 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 10 | 0.152078155 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 1025 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 11 | 0.152116777 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 554 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 12 | 0.152153860 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 199 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 13 | 0.152190725 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 25 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |
| 14 | 0.152224870 | 192.168.240.134 | 192.168.240.129 | TCP | 58 | 53863 → 5900 [SYN] Seq=0 Win=1024 Len=0 MSS=1460 |

Detection of TCP three-way handshake:

| No. | Time | Source | Destination | Protocol | Length | Info |
|------|--------------|-----------------|-----------------|----------|--------|--|
| 4078 | 94.009983719 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 57797 → 54122 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4079 | 94.009983750 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 1935 → 60144 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4080 | 94.009983783 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 631 → 45760 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4081 | 94.009983818 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 1900 → 38864 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4082 | 94.009983865 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 13782 → 36678 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4083 | 94.009983903 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 1098 → 46502 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4084 | 94.010026648 | 192.168.240.134 | 192.168.240.129 | TCP | 66 | 38270 → 1524 [ACK] Seq=1 Ack=1 Win=64256 Len=0 |
| 4085 | 94.010096868 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 6123 → 32802 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4086 | 94.010096944 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 49158 → 54282 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4087 | 94.010096989 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 2003 → 35348 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |
| 4088 | 94.010097041 | 192.168.240.129 | 192.168.240.134 | TCP | 60 | 79 → 54352 [RST, ACK] Seq=1 Ack=1 Win=0 Len=0 |

Frame 5: 58 bytes on wire (464 bits), 58 bytes captured (464 bits) on interface 0
Ethernet II, Src: VMware_e3:7b:d4 (00:0c:29:e3:7b:d4), Dst: Vmware_00:0c:29:e3:7b:d4 (00:0c:29:e3:7b:d4)
Internet Protocol Version 4, Src: 192.168.240.134, Dst: 192.168.240.129
Transmission Control Protocol, Src Port: 53863, Dst Port: 8888

Detection of Udp Scan:

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|-------------|-----------------|-----------------|----------|--------|--|
| 1 | 0.000000000 | 192.168.240.134 | 192.168.240.129 | UDP | 42 | 35896 → 19605 Len=0 |
| 2 | 0.000462044 | 192.168.240.129 | 192.168.240.134 | ICMP | 70 | Destination unreachable (Port unreachable) |
| 5 | 0.801572606 | 192.168.240.134 | 192.168.240.129 | UDP | 82 | 35896 → 64590 Len=40 |
| 6 | 0.802005398 | 192.168.240.129 | 192.168.240.134 | ICMP | 110 | Destination unreachable (Port unreachable) |
| 7 | 1.603178478 | 192.168.240.134 | 192.168.240.129 | UDP | 114 | 35896 → 1053 Len=72 |
| 8 | 2.404560462 | 192.168.240.134 | 192.168.240.129 | UDP | 114 | 35898 → 1053 Len=72 |
| 9 | 2.405108797 | 192.168.240.129 | 192.168.240.134 | ICMP | 142 | Destination unreachable (Port unreachable) |
| 10 | 3.206275941 | 192.168.240.134 | 192.168.240.129 | UDP | 82 | 35896 → 36489 Len=40 |
| 11 | 3.206688152 | 192.168.240.129 | 192.168.240.134 | ICMP | 110 | Destination unreachable (Port unreachable) |
| 12 | 4.008070169 | 192.168.240.134 | 192.168.240.129 | UDP | 82 | 35896 → 62677 Len=40 |
| 13 | 4.008543686 | 192.168.240.129 | 192.168.240.134 | ICMP | 110 | Destination unreachable (Port unreachable) |

