

Linearity and the Superposition Principle

The wave equations we have seen until now have all been linear in the wave displacement ψ . This means if ψ_1 and ψ_2 are both solutions, then the superposition $\psi = \psi_1 + \psi_2$ is also a solution. In general, we can say for linear solutions that a solution $\psi(x, t)$ is given by:

$$\psi(x, t) = \sum_n c_n \psi_n(x, t) \text{ where } c_n \text{ is some scaling coefficient.}$$

We used this principle of superposition to make standing wave solutions as well as to convert between complex exponential and sinusoidal oscillations.

An example of a Non-linear wave equation is: $\frac{\partial^2 \psi}{\partial t^2} = \psi \frac{\partial \psi}{\partial x}$

Here, if we double ψ , i.e. $\psi \rightarrow 2\psi$ then the right hand side is quadrupled but the LHS is only doubled.

So it is nonlinear. We can also show this by substituting in $\psi = a\psi_1 + b\psi_2$. This should not satisfy the equation.

Beats

Let's consider a wavefunction that is the superposition of 2 basic wavefunctions:

$$\begin{aligned} \psi(x, t) &= \cos(k_1 x - \omega_1 t) + \cos(k_2 x - \omega_2 t) \\ &= \cos \left[\frac{k_1 + k_2}{2} x + \frac{k_1 - k_2}{2} x - \frac{\omega_1 + \omega_2}{2} t - \frac{\omega_1 - \omega_2}{2} t \right] \\ &\quad + \cos \left[\frac{k_1 + k_2}{2} x - \frac{k_1 - k_2}{2} x - \frac{\omega_1 + \omega_2}{2} t + \frac{\omega_1 - \omega_2}{2} t \right] \\ &= \cos \left[\left(\frac{k_1 + k_2}{2} x - \frac{\omega_1 + \omega_2}{2} t \right) + \left(\frac{k_1 - k_2}{2} x - \frac{\omega_1 - \omega_2}{2} t \right) \right] \\ &\quad + \cos \left[\left(\frac{k_1 + k_2}{2} x - \frac{\omega_1 + \omega_2}{2} t \right) - \left(\frac{k_1 - k_2}{2} x - \frac{\omega_1 - \omega_2}{2} t \right) \right] \end{aligned}$$

$$\therefore \psi = \cos(\alpha + \beta) + \cos(\alpha - \beta)$$

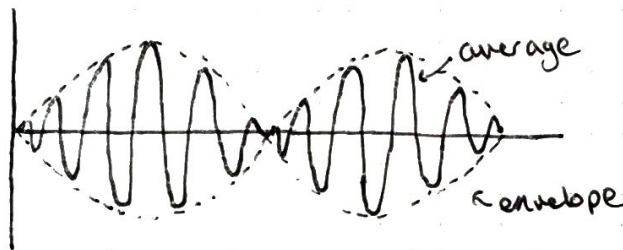
but using the identity $\cos(\alpha \pm \beta) = \cos\alpha\cos\beta \mp \sin\alpha\sin\beta$:

$$\psi = \cos\alpha\cos\beta - \sin\alpha\sin\beta + \cos\alpha\cos\beta + \sin\alpha\sin\beta$$

$$\psi = \underline{2\cos\alpha\cos\beta}$$

$$\therefore \psi(x, t) = 2 \cos \left[\underbrace{\left(\frac{k_1 + k_2}{2} x - \frac{\omega_1 + \omega_2}{2} t \right)}_{\text{average } k, \omega} \right] \cos \left[\underbrace{\left(\frac{k_1 - k_2}{2} x - \frac{\omega_1 - \omega_2}{2} t \right)}_{\text{envelope}} \right]$$

This gives us the phenomenon of beating:



Group Velocity

From the example of beating above, we can say the phase velocity is the velocity of the "average":

$$V_p = \frac{(\omega_1 + \omega_2)/2}{(k_1 + k_2)/2} = \frac{\omega}{k} \quad \text{as we expect}$$

the velocity of the envelope, which we call group velocity is:

$$V_g = \frac{(\omega_1 - \omega_2)/2}{(k_1 - k_2)/2} = \frac{\delta\omega}{\delta k}$$

$$\approx \frac{d\omega}{dk} \quad \text{as } \delta k \rightarrow 0$$

$$\boxed{V_g = \frac{d\omega}{dk}}$$

So we obtain this by differentiating the dispersion relation.