



Lab # 4

Solution

Subject: CSC241 Object Oriented Programming

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Exercise:

Create a class **RationalNumber** (fractions) with the following capabilities:

- Create a constructor that prevents a 0 denominator in a fraction, reduces or simplifies fractions that are not in reduced form and avoids negative denominators.
- Overload the addition, subtraction, multiplication and division operators for this class.
- Overload the input and output stream operators for this class.
- Overload the relational and equality operators for this class.

Solution:

RationalNumber.h

```
#include<iostream>
using namespace std;

class RationalNumber{
    int numerator, denominator;
    void ReducedForm(RationalNumber &); //Helper function to convert a rational into
    reduced form
public:
    RationalNumber(int = 0, int = 1);

    RationalNumber & operator +=(const RationalNumber &);
    RationalNumber & operator +=(const int);
    RationalNumber & operator -=(const RationalNumber &);
    RationalNumber & operator -=(const int);
    RationalNumber & operator *=(const RationalNumber &);
    RationalNumber & operator *=(const int);
    RationalNumber & operator /=(const RationalNumber &);
    RationalNumber & operator /=(const int);

    friend ostream & operator << (ostream & , const RationalNumber &);
    friend istream & operator >> (istream & , RationalNumber &);

    bool operator ==(const RationalNumber &);
    bool operator !=(const RationalNumber &);
    bool operator <(const RationalNumber &);
    bool operator >(const RationalNumber &);
    bool operator <=(const RationalNumber &);
    bool operator >=(const RationalNumber &);
};
```

RationalNumber.cpp

```
#include <algorithm>           // Library required to use the minimum (min) function
#include <cmath>
#include "RationalNumber.h"

RationalNumber::RationalNumber(int num, int den) : numerator(num), denominator(den){
    if (denominator <= 0)
        denominator = 1;
    ReducedForm(*this);
}

void RationalNumber::ReducedForm(RationalNumber &obj){
    int Divisor = std::min(abs(obj.numerator), abs(obj.denominator));
    for (int d = Divisor; d > 1; d--){
        while ((obj.numerator%d == 0) && (obj.denominator%d == 0)){
            obj.numerator /= d;
            obj.denominator /= d;
        }
    }
}

RationalNumber & RationalNumber::operator +=(const RationalNumber & rhs){
    numerator = (numerator*rhs.denominator) + (rhs.numerator*denominator);
    denominator = denominator*rhs.denominator;
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator +=(const int rhs){
    numerator = numerator + (rhs*denominator);
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator -=(const RationalNumber & rhs){
    numerator = (numerator*rhs.denominator) - (rhs.numerator*denominator);
    denominator = denominator*rhs.denominator;
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator -=(const int rhs){
    numerator = numerator - (rhs*denominator);
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator *=(const RationalNumber & rhs){
    numerator = numerator*rhs.numerator;
    denominator = denominator*rhs.denominator;
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator *=(const int rhs){
    numerator = numerator*rhs;
    ReducedForm(*this);
    return *this;
}

RationalNumber & RationalNumber::operator /=(const RationalNumber & rhs){
    numerator = numerator*rhs.denominator;
    denominator = denominator*rhs.numerator;
```

```

        ReducedForm(*this);
        return *this;
    }
    RationalNumber & RationalNumber::operator /=(const int rhs){
        denominator = denominator*rhs;
        ReducedForm(*this);
        return *this;
    }

    bool RationalNumber::operator ==(const RationalNumber & r){
        if (((float)numerator / (float)denominator) == ((float)r.numerator /
(float)r.denominator))
            return true;
        else
            return false;
    }

    bool RationalNumber::operator !=(const RationalNumber & r){
        if (((float)numerator / (float)denominator) != ((float)r.numerator /
(float)r.denominator))
            return true;
        else
            return false;
    }

    bool RationalNumber::operator <(const RationalNumber & r){
        if (((float)numerator / (float)denominator) < ((float)r.numerator /
(float)r.denominator))
            return true;
        else
            return false;
    }

    bool RationalNumber::operator >(const RationalNumber & r){
        if (((float)numerator / (float)denominator) > ((float)r.numerator /
(float)r.denominator))
            return true;
        else
            return false;
    }

    bool RationalNumber::operator <=(const RationalNumber & r){
        if ((*this<r) || (*this==r))
            return true;
        else
            return false;
    }

    bool RationalNumber::operator >=(const RationalNumber & r){
        if ((*this>r) || (*this == r))
            return true;
        else
            return false;
    }
}

```

Source.cpp

```
#include "RationalNumber.h"

RationalNumber operator +(const RationalNumber &, const RationalNumber &);
RationalNumber operator +(const int, const RationalNumber &);
RationalNumber operator +(const RationalNumber &, const int);
RationalNumber operator -(const RationalNumber &, const RationalNumber &);
RationalNumber operator -(const int, const RationalNumber &);
RationalNumber operator -(const RationalNumber &, const int);
RationalNumber operator *(const RationalNumber &, const RationalNumber &);
RationalNumber operator *(const int, const RationalNumber &);
RationalNumber operator *(const RationalNumber &, const int);
RationalNumber operator /(const RationalNumber &, const RationalNumber &);
RationalNumber operator /(const int, const RationalNumber &);
RationalNumber operator /(const RationalNumber &, const int);

void main(){

    RationalNumber r1(4, 9), r2(2,3), r3;

    cin >> r1 >> r2 >> r3;
    cout << "First Rational Number: " << r1 << endl;
    cout << "Second Rational Number: " << r2 << endl;
    cout << "Third Rational Number: " << r3 << endl << endl;

    cout << "Addition: " << r1 + r2 + r3 << endl;
    cout << "Subtraction: " << r1 - r2 - r3 << endl;
    cout << "Multiplication: " << r1 * r2 * r3 << endl;
    cout << "Division: " << r1 / r2 / r3 << endl << endl;

    if (r1 == r2)
        cout << "r1 is equal to r2" << endl;
    if (r1 != r2)
        cout << "r1 is not equal to r2" << endl;
    if (r1 < r2)
        cout << "r1 is less than r2" << endl;
    if (r1 <= r2)
        cout << "r1 is less than or equal to r2" << endl;
    if (r1 > r2)
        cout << "r1 is greater than r2" << endl;
    if (r1 >= r2)
        cout << "r1 is greater than or equal to r2" << endl;

    system("pause");
}

ostream & operator << (ostream & os, const RationalNumber & r){
    if (r.denominator == 1)
        os << r.numerator;
    else
        os << r.numerator << " / " << r.denominator;
    return os;
}

istream & operator >> (istream & in, RationalNumber & r){
    cout << "Enter value for numerator: ";
    in >> r.numerator;
    cout << "Enter value for denominator: ";
    in >> r.denominator;
    r.ReducedForm(r);
    return in;
}
```

```

RationalNumber operator +(const RationalNumber & lhs, const RationalNumber & rhs){
    RationalNumber t = lhs;
    return t += rhs;
}

RationalNumber operator +(const int a, const RationalNumber & rhs){
    RationalNumber t = rhs;
    return t += a;
}

RationalNumber operator +(const RationalNumber & lhs, const int a){
    RationalNumber t = lhs;
    return t += a;
}

RationalNumber operator -(const RationalNumber & lhs, const RationalNumber & rhs){
    RationalNumber t = lhs;
    return t -= rhs;
}

RationalNumber operator -(const int a, const RationalNumber & rhs){
    RationalNumber t(a);
    return t -= rhs;
}

RationalNumber operator -(const RationalNumber & lhs, const int a){
    RationalNumber t = lhs;
    return t -= a;
}

RationalNumber operator *(const RationalNumber & lhs, const RationalNumber & rhs){
    RationalNumber t = lhs;
    return t *= rhs;
}

RationalNumber operator *(const int a, const RationalNumber & rhs){
    RationalNumber t(a);
    return t *= rhs;
}

RationalNumber operator *(const RationalNumber & lhs, const int a){
    RationalNumber t = lhs;
    return t *= a;
}

RationalNumber operator /(const RationalNumber & lhs, const RationalNumber & rhs){
    RationalNumber t = lhs;
    return t /= rhs;
}

RationalNumber operator /(const int a, const RationalNumber & rhs){
    RationalNumber t(a);
    return t /= rhs;
}

RationalNumber operator /(const RationalNumber & lhs, const int a){
    RationalNumber t = lhs;
    return t /= a;
}

```