Saif Ali Khan

saifkhanali101@gmail.com | https://github.com/saifalikhan-244713

FDUCATION

SILVER OAK UNIVERSITY

B.TECH IN COMPUTER SCIENCE August 2024 | CGPA: 9.0

BEERSHEBA SR. SEC.SCHOOL

PCM WITH COMPUTER SCIENCE May 2020 | Cum.Per: 75.6%

SKILLS

PROGRAMMING

Languages:

- Intermediate :- C++, JavaScript.
- novice :- Python.

Tools:

• Git • Github • Windows.

Library:

• ReactJs.

Technologies (frontend):

• HTML • CSS • Bootstrap.

Technologies (Backend):

• Node • Express • MongoDB.

Other:

• SQL

EXPERIENCE

2 months.

AISTECHNOLABS | FRONTEND DEVELOPER

September 2022 - November 2022 | AHMEDABAD, INDIA

- Collaborated with the design team to translate UI/UX wireframes into responsive web pages.
- Developed responsive web designs to enhance accessibility across various devices, resulting in a [percentage increase] in visitor engagement.

RESEARCH

CORNELL ROBOT LEARNING LAB | RESEARCHER

Jan 2014 - Jan 2015 | Ithaca, NY

Worked with **Ashesh Jain** and **Prof Ashutosh Saxena** to create **PlanIt**, a tool which learns from large scale user preference feedback to plan robot trajectories in human environments.

CORNELL PHONETICS LAB | HEAD UNDERGRADUATE RESEARCHER

Mar 2012 - May 2013 | Ithaca, NY

Led the development of **QuickTongue**, the first ever breakthrough tongue-controlled game with **Prof Sam Tilsen** to aid in Linguistics research.

AWARDS

2014	top 52/2500	KPCB Engineering Fellow
2014	1 st /50	Microsoft Coding Competition, Cornell
2013	National	Jump Trading Challenge Finalist
2013	7 th /120	CS 3410 Cache Race Bot Tournament
2012	2 nd /150	CS 3110 Biannual Intra-Class Bot Tournament
2011	National	Indian National Mathematics Olympiad (INMO) Finalist

PUBLICATIONS

- [1] A. Jain, D. Das, and A. Saxena. Planit: A crowdsourcing approach for learning to plan paths from large scale preference feedback. *Tech Report, ICRA*, in press.
- [2] S. Tilsen, D. Das, and B. McKee. Real-time articulatory biofeedback with electromagnetic articulography. *Linguistics Vanguard*, in press.