
Work Experience

June 2024 - **Software Engineer - SQL Compiler**, *Snowflake*, San Mateo CA

- Ongoing
 - Designed new syntax for the Snowflake SQL dialect to ease management of schema-level objects called ‘policies’ that protect user privacy in data sharing contexts
 - Wrote a translation stage in **Java** to store policy metadata in a custom **FoundationDB** layer
 - Implemented passes in Snowflake’s SQL compiler to enforce policies by analyzing parse tree
 - Wrote code generation passes in the compiler to enforce privacy constraints during query execution
 - Designed optimizations to query execution plans to increase the flexibility of user queries while maintaining strong privacy guarantees

Aug 2023 - **Software Engineer - FPGA Compiler**, *Intel*, Toronto ON

- June 2024
 - Enabled users to generate an Avalon-based **RTL** interface for compute kernels specified in **SYCL**
 - Created an FPGA-specific **LLVM** optimization pass in **C++** that improved performance by 15% on a standard **OpenCL** benchmark suite, by using scalar evolution analysis to narrow induction variables
 - Debugged complex issues across the hardware-software boundary, including investigating compiled binaries, LLVM IR, OpenCL runtime libraries, Quartus compilation pipelines, Modelsim simulations, and HAL functionality

Sep 2022 - **Software Engineering Co-op - SQL Compiler**, *Snowflake*, San Mateo CA

- Dec 2022
 - Developed data privacy features at the **SQL** query engine level for Snowflake’s cloud database platform
 - Added rules to an **ANTLR 3** grammar to enable managing data aggregation policies in **SQL**, enabling customers to share data while maintaining their users’ privacy
 - Implemented compiler changes in **Java** to parse and generate code for applying policies to a table
 - Implemented changes to a custom **FoundationDB** layer to store information about policies

Jan 2022 - **Software Engineering Co-op - ML Compiler**, *Groq*, Toronto ON

- Apr 2022
 - Increased neural network inference throughput by up to 20% by designing algorithms in **C++** to efficiently utilize hardware resources for common tensor operations (e.g. convolutions)
 - Created optimization passes in **C++** using the **MLIR** compiler framework to manipulate neural networks described in **ONNX** format
 - Created machine learning models in **PyTorch** to run end-to-end compiler tests and measure cycle-accurate performance when run on custom neural network accelerator hardware

Jan 2020 - **Software Engineering Co-op - Embedded Systems**, *RadComm Systems*, Oakville ON

- Aug 2020
 - Researched cutting-edge radiation analysis techniques using **GNU Octave** and **Python** for data visualization to assess development options
 - Implemented algorithms in **C#** to analyze radiation patterns using the **ReactiveX** library to handle real-time data emitted by an embedded device, processing energy histograms every 100ms
 - Automated the device calibration process using **C#** to allow parallel setup of many devices

Education

Sep 2018 - **University of Waterloo**, *Computer Engineering B.A.Sc*, Waterloo ON

Apr 2023 Graduated with distinction