

## **OBJECTIVE**

Student of B.E. in Software Engineering (4th Semester) with 3.84 CGPA. Seeking an internship to apply my acquired knowledge and get firsthand experience. Hoping to establish a lasting working relationship using my strong analytical and computational skills, leadership qualities and ability to work well with people.

## **SKILLS**

C/C++	Java	XML	Android Studio
Eclipse	Unity3D	C#	JavaScript
Photoshop	Game Development and OpenGL		

## **QUALIFICATIONS**

- Hard worker, fast learner, and able to assume responsibility.
- Management skills, ability to work in a team, and under pressure.
- Self-motivated and committed to provide top quality output.
- Excellent written and verbal communication skills.
- Proficient in use of computers, including (but not limited to) Microsoft Word, PowerPoint, Excel, OneNote, Visio, Adobe Photoshop, and Adobe After Effects.

## **EDUCATION**

**B. E. SOFTWARE ENGINEERING (CGPA 3.84/4.0)**

National University of Sciences And Technology (Islamabad Pakistan)

2014 to 2018 (4th semester In-Progress)

**A LEVEL**

**(A\* 2A)**

Jinnah High School System (Multan, Pakistan)

2012 to 2014

**O LEVEL**

**(6A\* 4A)**

Multan Public School and College (Multan, Pakistan)

2010 to 2012

## **REFERENCES**

Available on request.

### **POSTAL ADDRESS**

Room # 407, Ghazali-I Hostel, NUST,  
Sector H-12, Islamabad, Pakistan

### **PERMANENT ADDRESS**

Village Sargana, District Vehari, Tehsil  
Mailsi, Punjab, Pakistan

**Contact: +92-312-7928695**

**E-mail: sfilhkhan95@live.com**

## **WORKSHOPS/TRAININGS/EXPERIENCES**

- Attended three-day workshop on ANDROID APPLICATION DEVELOPMENT by Computer Society of Pakistan at National University of Sciences and Technology from 12<sup>th</sup> to 14<sup>th</sup> November, 2014.
- Team Head at Lahore University of Management Sciences (LUMS)'s event LUMS PsiFi '14 from 27<sup>th</sup> to 31<sup>st</sup> December 2014.
- Have been working with Eclipse and Android Studio for over a year. I have two Android games on Google Play Store to my name.
- Currently developing Android application for the international event Beijing Forum 2016 which will be held in NUST later this year.
- Have experience with Unity3D game engine.

## **INTERESTS AND ACTIVITIES**

- Coding.
- Android application development.
- Game development.
- Graphic designing.

## **HOBBIES**

- Reading a lot of stuff.
- Thinking about ways to develop technological solutions for everyday problems.
- Coding and Designing.

## **LANGUAGES**

Fluent in Saraiki, Urdu and English.