

2018-2-60-033

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Answer to the question no. 1

Given

address = 128.232.176.0/21

For Department A:

60-100 hosts

= 102 address minimum

$$128 = 2^7$$

$$\text{subnet bits} = 32 - 7 = 25$$

$$\text{subnet} = 128.232.176.0/25 \text{ to } 128.232.176.127/25$$

$$\text{mask} = 255.255.255.128$$

For department B:

150 - 220 hosts

= 222 address minimum

$$256 = 2^8$$

$$\text{subnet bits} = 32 - 8$$

$$= 24$$

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subnet = 128.232.177.0/24 to

~~128.232.255~~

128.232.177.255/24

mask = 255.255.255.0

For dept. C:

20-30 hosts

= 32 addresses need

$2^5 = 32$

subnet bit =  $32 - 5 = 27$

subnet = 128.232.176.128/27

128.232.176.159/27

mask = 255.255.255.224

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~~3(b)~~ 1(b)

For 4th new dept. with 30 hosts

32 addresses minimum needed

$$32 = 2^5 \quad \text{bits} = 32 - 5 = 27$$

$$\text{subnet} = 128.232.176.160/27 \text{ to } 128.232.176.192/27$$

$$\text{mask} = 255.255.255.224$$

1(c)

The school open department E as a Fifth dept. to similar B.

$$\text{IPv4 subnet mask} = 255.255.255.0$$



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Answer to the question no. 2

2(a)

TCP slow start is operating:

~~1-7 and 17-24~~

1-6 and 23-26

2(b) 6 to 23

2(c) After 16th transmission round, is segment loss detected by triple duplicate ACK.

2(d) The initial value of ssthresh at first transmission round: from the graph it is ~~24~~ 32.

2(e)  $42/2 = 21$

2(f)  $24th = \frac{26}{2} = 13$

2(g) The 70th sent:

$1+2+4+8+16+32+33$

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2. g.

$$\text{congestion window size} = \frac{8}{2}$$

$$\text{sssthreshold} = \frac{8}{2} = 4$$

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(6)

Ans (3)

(a)

D
$D_D(B) = \infty$
$D_D(C) = 2$
$D_D(E) = 2$

B
$D_B(B) = 0$
$D_B(C) = 1$
$D_B(D) = \infty$
$D_B(E) = 2$

E
$D_E(B) = 2$
$D_E(C) = 5$
$D_E(D) = 2$
$D_E(E) = 0$

(b)

New table:

D
$D_D(B) = \min 3$
$D_D(C) = 2$
$D_D(D) = 0$
$D_D(E) = 2$

$$D_B = \min(2, 2+1, 2+2) = 3$$

$$D_C(C) = \min(2+2, 7) = 2$$

$$D_E(E) = \min(2, 7+2) = 2$$



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B
$D_B(B) = 0$
$D_B(C) = 1$
$D_D(D) = 3$
$D_D(E) = 2$

$$\min(1, 1, 7) = 1$$

$$\min(2, 1+2, 4) = 3$$

$$\min(2, 1+5, 2) = 2$$

C
$D_C(B) = 1$
$D_C(C) = 0$
$D_C(D) = 2$
$D_C(E) = 3$

$$\min(1, 1, 7) = 1$$

$$\min(2, 2, 7) = 2$$

$$\min(5, 3, 4) = 3$$

E
$D_E(B) = 2$
$D_E(C) = 3$
$D_E(D) = 2$
$D_E(E) = 0$

$$\min = (2, 7, 2) = 2$$

$$\min = (5, 3, 4) = 3$$

$$\min = (2, 2, 2) = 2$$

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Answer to the question no. 4

4(a)

step 1:

mine.ja.net request local DNS dns1.ja.net

step 2:

ds1.ja.net request sent to Root DNS

step 3:

Root server pass the request to DNS TLD

step 4:

TLD DNS request sent to .com

alternative DNS

step 5:

configured .yours.toobar.com and sent  
to host



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4(b)

~~On an iterative dns server~~

The local DNS server can transfer query to the other DNS in hierarchy order.

Every server reply with, which server should be wanted next.

Compare to this solution, one achieved using iterative DNS has less cost and more hierarchy.

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Answer to the question no. 5

I think hop-by-hop backpressure is more efficient.

Because,

When, A-E transfer data E occurs congestion.

E sent a signal to A to say Reduce the ~~slow~~ transfer Rate.

On other hand.

A-D transfer data, D occurs congestion

D sent the signal  $\leftarrow$  to reduce data Rate

and  $\leftarrow$  reduce its Rate and  $\leftarrow$  sent ~~no~~

signal to E to reduce the rate and E

reduce its data rate, then E sent a

signal to source A to reduce the Rate.

Then A reduce the transfer rate.

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on the other hand choke packet has some data loss in its chok mgs.

So, hop-by-hop is best option

Answer to the question no. 3



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Set: 11

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Answer to the question no. 6

6(a)

The sequence number: 357

Source port number: 205

Destination port number: 80

6(b)

The acknowledgment number: ~~257~~ 357

The source port: 80

The destination port: 205

6(c)

The acknowledgment number = 257

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6(d)

