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Variable in java

In Java, a **variable** is a container that holds data that can be modified during the execution of a program. Variables have types that determine the kind of data they can store, such as integers, floating-point numbers, or strings. There are several types of variables in Java:

- 1. **Local variables**: Defined within a method or block.
 2. **Instance variables**: Defined inside a class but outside any method.
 3. **Static variables**: Defined with the `static` keyword inside a class but outside any method.

 ### Syntax:

 "`java
 dataType variableName = value;

 ""

 ### Example:

 "`java
 int age = 25;

 ""

 ### 10 Examples of Variables in Java:
- **Integer variable (int)**:
 ``java
 int age = 30;

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Stores a whole number.

```
2. **Floating-point variable (double)**:
 ```java
 double temperature = 36.6;
 Stores a decimal number with more precision.
3. **Character variable (char)**:
 ```java
 char grade = 'A';
 Stores a single character.
4. **String variable**:
 ```java
 String name = "Alice";
 Stores a sequence of characters.
5. **Boolean variable**:
 ```java
 boolean isJavaFun = true;
 ...
 Stores a value that can be 'true' or 'false'.
6. **Static variable**:
 ```java
 static int counter = 0;
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```

```

 Shared across all instances of the class.
7. **Long variable (long)**:
 ```java
 long distance = 1234567890L;
 Stores large whole numbers.
8. **Byte variable (byte)**:
 ```java
 byte level = 100;
 Stores small integers from -128 to 127.
9. **Short variable (short)**:
 ```java
 short year = 2024;
 Stores integers within a smaller range than 'int'.
10. **Instance variable**:
 ```java
 class Car {
 String model;
 int speed;
 }
 Car myCar = new Car();
```

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myCar.model = "Toyota";

myCar.speed = 120;

These variables show the flexibility of Java in handling different types of data.