

The String Instructions

Reference: Assembly Language
Programming and Organization of the
IBM PC – Charles Marut – Chapter 11

Overview

- A memory string or string is an array of bytes or words.
- We will see instructions to:
 - Copy a string into another string
 - Search a string for a particular byte or word
 - Store characters in a string
 - Compare strings of characters alphabetically

The Direction Flag

- The direction flag (DF) is a control flag. The control flags are used to control the processor's operations.
- The direction flag (DF) determines the direction in which string operations will proceed.
- These operation are implemented using two index registers: SI and DI.

The Direction Flag

- String1 db 'abcd\$'
- | Offset | ASCII character |
|--------|-----------------|
| 0200h | a |
| 0201h | b |
| 0202h | c |
- If DF=0, SI and DI proceed in the direction of increasing memory addresses from left to right across the string. Conversely, if DF=1, SI and DI will proceed in the direction of decreasing memory addresses from right to left.

CLD and STD

- To make DF=0, use the CLD instruction
- CLD ; clear direction flag
- To make DF=1, use the STD instruction
- STD ; set direction flag

Moving a String

- MOVSB
- Copies the contents of the byte addressed by DS:SI to the byte addressed by ES:DI. The contents of the source byte are unchanged.
- After the byte has been moved, both SI and DI are automatically incremented if DF=0, or decremented if DF=1.
- Permits memory to memory operation

Moving a String

```
.Data
String1 DB 'HELLO$'
String2 DB 5 dup (?)
.Code
MOV AX, @Data
MOV DS, AX
MOV ES, AX
LEA SI, String1
LEA DI, String2
CLD
MOVSB;    String2
MOVSB:    String2
```

Before MOVSB					
	<i>SI</i> ↓				
String1	'H'	'E'	'L'	'L'	'O'
	<i>DI</i> ↓				
String2					
After MOVSB					
		<i>SI</i> ↓			
String1	'H'	'E'	'L'	'L'	'O'
		<i>DI</i> ↓			
String2	'H'				

The REP Prefix

- MOVSB moves only a single byte from the source string to the destination string. To move the entire string, first initialize CX to the number N of bytes in the source string and execute

REP MOVSB

- The REP prefix causes MOVSB to be executed N times. After each MOVSB, CX is decremented until it becomes 0.

The REP Prefix

- To copy string1 to string2 we execute:

CLD

LEA SI, String1

LEA DI, String2

MOV CX,6 ; Number of characters in String1

REP MOVSB

Thanks.....