DEGONTO HALDER

Graphic Designer

+8801889685292 | digontohalderbd@gmail.com | Bangladesh , Dhaka 1204 |

Portfolio : https://www.behance.net/digonto_try_harder

Skills

- Adobe Creative Suite
- Graphic design
- Animation techniques
- Visual storytelling
- Logo creation
- Digital design
- Layout design
- Motion graphics
- Video editing
- Sketching
- Social media design
- Branding
- Art direction
- Typography design

Creative and results-driven design professional with over 3 years of experience delivering high-quality visual content. Adept at managing projects from concept to completion with strong attention to detail and aesthetic sense. Skilled in digital design tools and committed to producing work that combines creativity, clarity, and purpose. Always eager to learn new techniques and tools, with a passion for continuous improvement and staying ahead in the evolving world of design.

WORK EXPERIENCE

Graphic Designer (Animation & Video Editing) | Green Savers

2024 – 2025 | Dhaka

- Developed graphics, logos and layouts for product illustrations, company logos, and websites.
- Edited photographs for use in digital media platforms including web banners and social media posts.
- Designed visual content for social media platforms and marketing materials.
- Collaborated with team members to brainstorm creative concepts and ideas.
- Created digital graphics using design software and tools effectively.

Graphic Designer (Archiver)| Biskut Factory

2022 – 2023 | Dhaka

- Developed graphics, logos and layouts for product illustrations, company logos, and websites.
- Edited photographs for use in digital media platforms including

web banners and social media posts.
- Executed photo editing and manipulation tasks to enhance visual content.
- Maintained company archive of collateral, previous project images or photos.
- Maintained inventory of archival collections and supplies.

2D Artist / UX/UI Designer | Nextgen Rain

2020 – 2022 | Remote (Dhaka)

- Created engaging 2D artwork for various digital platforms and marketing materials.
- Utilized software tools to produce high-quality graphics and illustrations.
- Participated in brainstorming sessions to generate innovative design ideas.
- Worked with a team of animators to ensure that all assets were consistent in style and quality.
- Produced storyboards, character designs and promotional artwork for video game titles.
- Created 2D artwork for various mobile games, including characters, backgrounds and user interfaces.
- Generated graphical elements such as icons, UI components and environment objects according to project specifications.
- Mentored junior designers, sharing best practices and fostering skill development.
- Participated in brainstorming sessions to generate new ideas for product features or improvements.
- Thoroughly researched design topics and studied information pertaining to topics.

EDUCATION & TRAINING

BITM (BASIS Institute of Technology & Management) , Dhaka

SEIP (Skills for Employment Investment Program)

- 2D & 3D Animation (2023)
- WSDA (Workplace Skills development Academy)

University of Development Alternative (U.O.D.A.) , Dhaka

Bachelor of Fine Arts (Major in Graphic Design) , (2019)

- GPA: 3.08/4.0

Notre Dame College , Dhaka

H.S.C (Major in Commerce) , (2014)

- GPA: 5.0/5.0