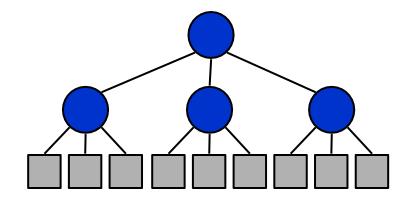
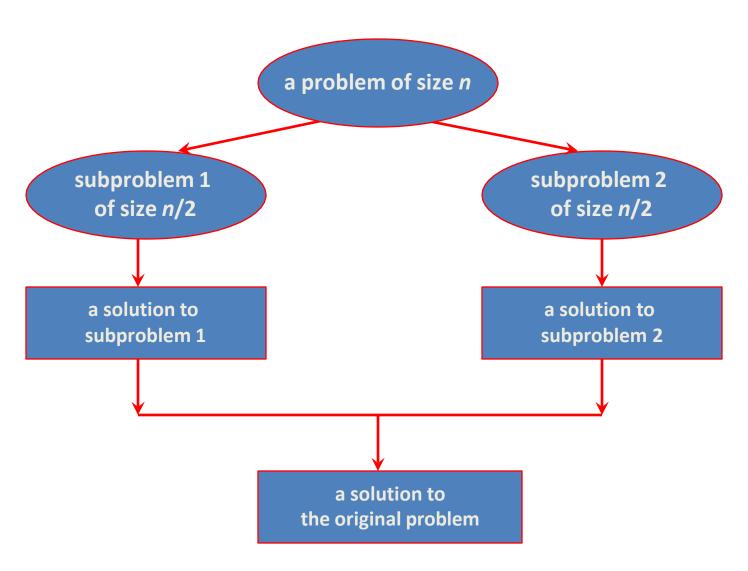
# Divide-and-Conquer Technique: Finding Maximum & Minimum

## Divide-and-Conquer

- Divide-and-Conquer is a general algorithm design paradigm:
  - Divide the problem into a number of subproblems that are smaller instances of the same problem
  - Conquer the subproblems by solving them recursively
  - Combine the solutions to the subproblems into the solution for the original problem
- ☐ The base case for the recursion are subproblems of constant size
- Analysis can be done using recurrence equations

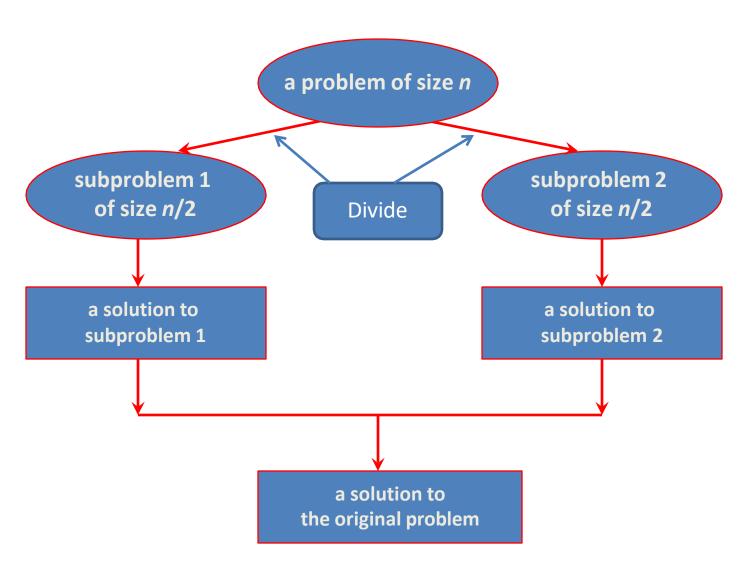


## Divide-and-Conquer



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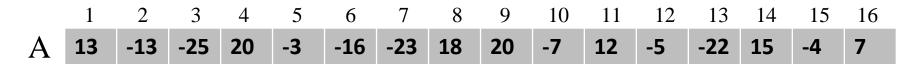


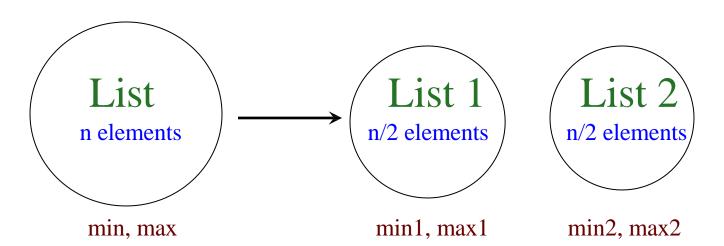
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- *Input*: an array A[1..n] of n numbers
- *Output*: the maximum and minimum value

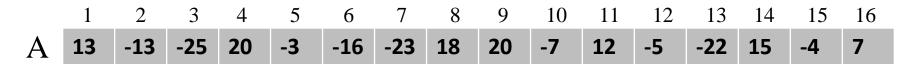
			_		_	_		_	_	_			_		_	16
A	13	-13	-25	20	-3	-16	-23	18	20	-7	12	-5	-22	15	-4	7

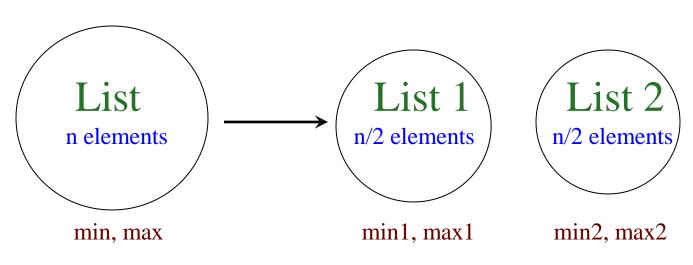
- *Input*: an array A[1..n] of n numbers
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- *Input*: an array A[1..n] of n numbers
- Output: the maximum and minimum value





$$min = MIN (min1, min2)$$
  
 $max = MAX (max1, max2)$ 

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### The straightforward algorithm:

```
\max \leftarrow \min \leftarrow A(1);
for i \leftarrow 2 to n do
if (A(i) > \max) then \max \leftarrow A(i);
if (A(i) < \min) then \min \leftarrow A(i);
```

No. of comparisons: 2(n-1)

```
The Divide-and-Conquer algorithm:

procedure Rmaxmin (i, j, fmax, fmin); // i, j are index #, fmax,

begin // fmin are output parameters

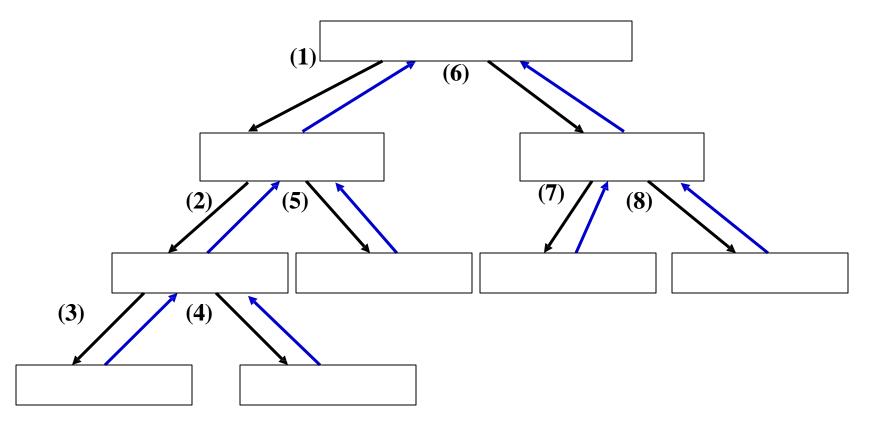
case:
```

end;

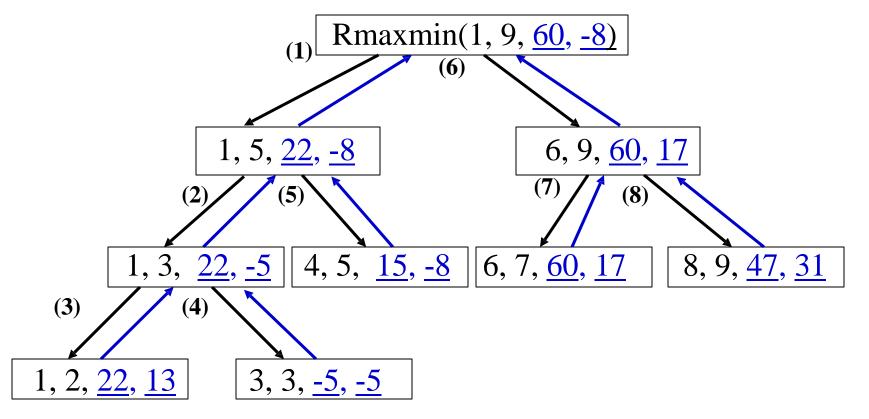
end;

```
The Divide-and-Conquer algorithm:
  procedure Rmaxmin (i, j, fmax, fmin);
                                                 //i, j are index #, fmax,
                                                 // fmin are output parameters
         begin
           case:
                 i = j:
                                   fmax \leftarrow fmin \leftarrow A[i];
                                   mid \leftarrow (i+j)/2;
                  else:
                                    call Rmaxmin (i, mid, gmax, gmin);
                                    call Rmaxmin (mid+1, j, hmax, hmin);
                                   fmax \leftarrow MAX (gmax, hmax);
                                   fmin \leftarrow MIN (gmin, hmin);
           end
         end;
```





Index: 1 2 3 4 5 6 7 8 9
Array: 22 13 -5 -8 15 60 17 31 47



The recurrence for the worst-case running time T(n) is

$$T(n) = \Theta(1)$$
 if  $n = 1$   
 $2T(n/2) + \Theta(1)$  if  $n > 1$ 

#### equivalently

$$T(n) = b$$
 if  $n = 1$   
 $2T(n/2) + b$  if  $n > 1$ 

By solving the recurrence, we get T(n) is O(n)