

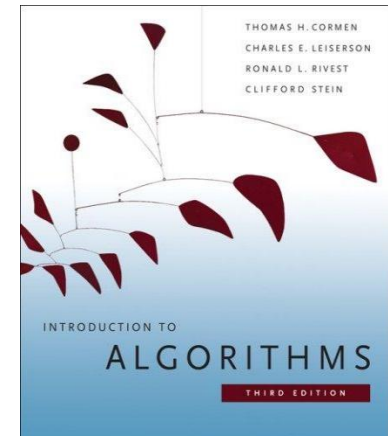


Data Structure and Algorithms-II

Analyzing Algorithms

The Course

- Purpose: a rigorous introduction to the design and analysis of algorithms
 - Not a programming course
 - Not a math course, either
- Textbook: *Introduction to Algorithms* (3rd edition)
Cormen, Leiserson, Rivest, and Stein
 - An excellent reference you should own



What is a Data Structure?

- **Data** is a **collection of facts**, such as values, numbers, words, measurements, or observations.
- **Structure** means a **set of rules** that holds the data together.
- A **data structure** is a particular way of storing and organizing data in a computer so that it can be used **efficiently**.
 - Different kinds of data structures are suited to different kinds of applications, and some are highly specialized to specific tasks.
 - Data Structures provide a means to manage huge amount of data efficiently.
 - Usually, efficient data structures are a key to designing efficient algorithms.
 - Data structures can be nested.

Types of Data Structures

- Data structures are classified as either
 - Linear (*e.g.*, arrays, linked lists), or
 - Nonlinear (*e.g.*, trees, graphs, etc.)
- A data structure is said to be **linear** if it satisfies the following four conditions
 - There is a unique element called the first
 - There is a unique element called the last
 - Every element, except the last, has a unique successor
 - Every element, except the first, has a unique predecessor
- There are two ways of representing a linear data structure in memory
 - By means of sequential memory locations (arrays)
 - By means of pointers or links (linked lists)

What is an Algorithm?

- An algorithm is a sequence of computational steps that solves a well-specified computational problem.
 - An algorithm is said to be **correct** if, for every input instance, it halts with the correct output
 - An **incorrect** algorithm might not halt at all on some input instances, or it might halt with other than the desired output.

What is a Program?

- A program is the expression of an algorithm in a programming language
- A set of instructions which the computer will follow to solve a problem

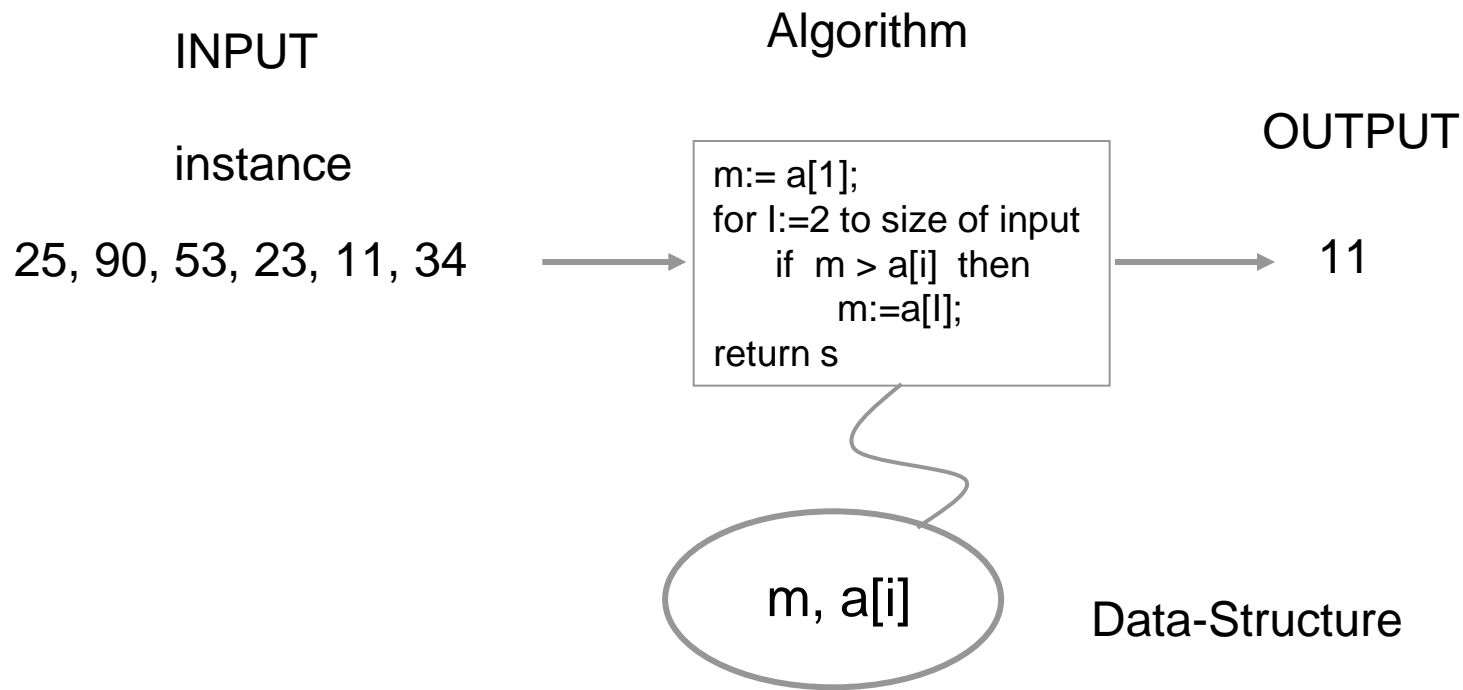


Define a Problem, and Solve It

- **Problem:**
 - Description of Input-Output relationship
- **Algorithm:**
 - A sequence of computational steps that transform the input into the output.
- **Data Structure:**
 - An organized method of storing and retrieving data.
- **Our Task:**
 - Given a problem, design a *correct* and *good* algorithm that solves it.

Define a Problem, and Solve It

Problem: Input is a sequence of integers stored in an array.
Output the minimum.



What do we Analyze?

- Correctness
 - Does the input/output relation match algorithm requirement?
- Amount of work done (complexity)
 - Basic operations to do task
- Amount of space used
 - Memory used
- Simplicity, clarity
 - Verification and implementation.
- Optimality
 - Is it impossible to do better?

Analyzing Algorithms

- Asymptotic Notation
- Analyzing Runtime

Asymptotic Analysis

- The term **asymptotic** means **approaching a value** (e.g. infinity).
 - $T_1(n) = 10^{10}n^2$
 - $T_2(n) = 10^{-8}n^3$
 - If the max value of n is 10^8 then T_2 is cheaper than T_1
 - However if $n \rightarrow \infty$, T_1 is cheaper [Asymptotic]
 - Therefore, asymptotically, $T_1(n) \leq T_2(n)$

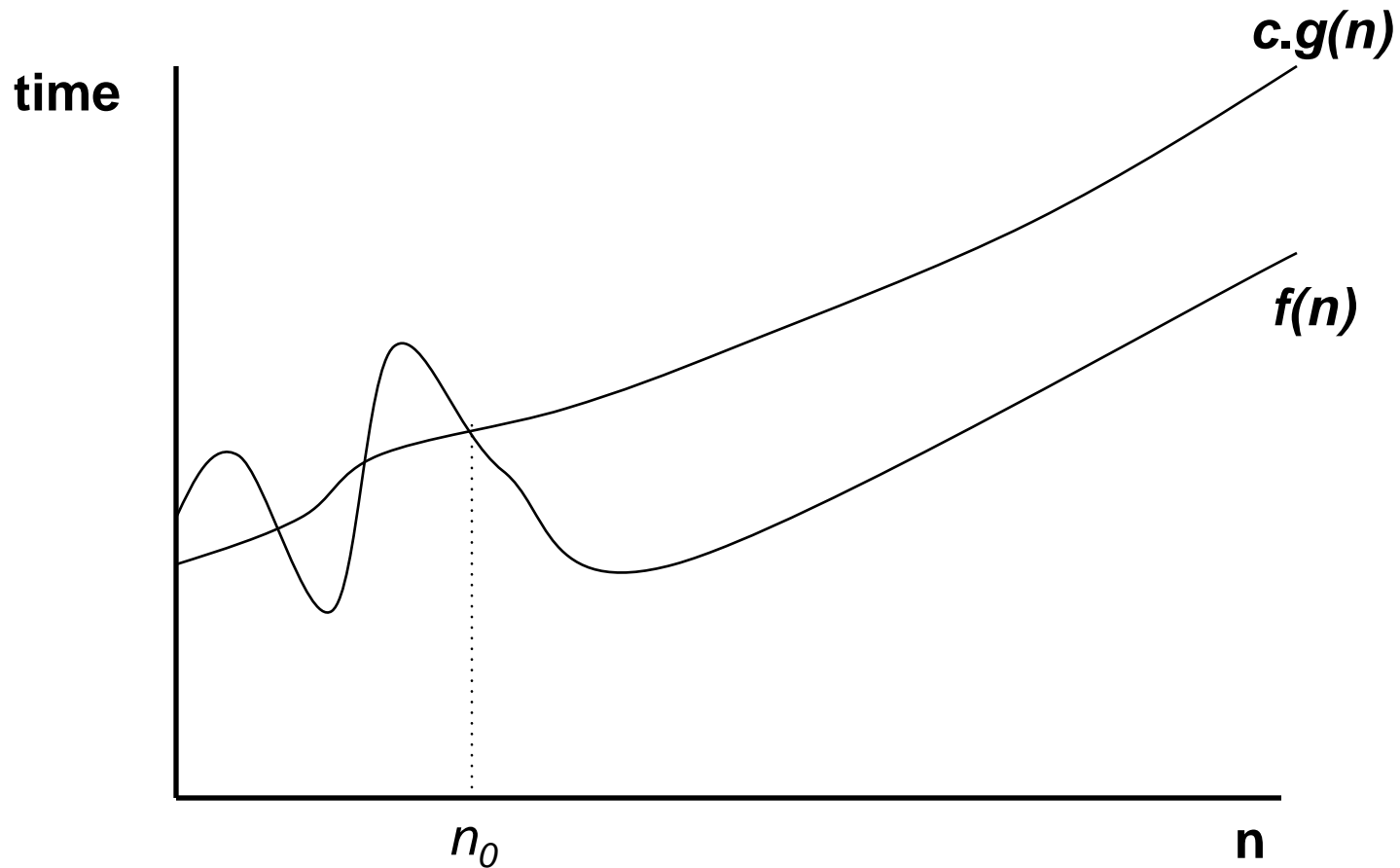
Asymptotic Analysis

- Worst case
 - Provides an upper bound on running time
 - An absolute guarantee of required resources
- Average case
 - Provides the expected running time
 - Very useful, but treat with care: what is “average”?
 - Random (equally likely) inputs
 - Real-life inputs
- Best case

Upper Bound Notation

- We say InsertionSort's run time is $O(n^2)$
 - Properly we should say run time is *in* $O(n^2)$
 - Read O as “Big- O ” (you'll also hear it as “order”)
- In general a function
 - $f(n)$ is $O(g(n))$ if there exist positive constants c and n_0 such that $0 \leq f(n) \leq c \cdot g(n)$ for all $n \geq n_0$
- Formally
 - $O(g(n)) = \{ f(n): \exists \text{ positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq c \cdot g(n) \forall n \geq n_0 \}$

Upper Bound Notation



We say $g(n)$ is an *asymptotic upper bound* for $f(n)$

Insertion Sort is $O(n^2)$

• Proof

- The run-time is $an^2 + bn + c$
 - If any of a , b , and c are less than 0, replace the constant with its absolute value
- $an^2 + bn + c \leq (a + b + c)n^2 + (a + b + c)n + (a + b + c)$
 $\leq 3(a + b + c)n^2$ for $n \geq 1$

Let $c' = 3(a + b + c)$ and let $n_0 = 1$. Then

$$an^2 + bn + c \leq c' n^2 \text{ for } n \geq 1$$

Thus $an^2 + bn + c = O(n^2)$.

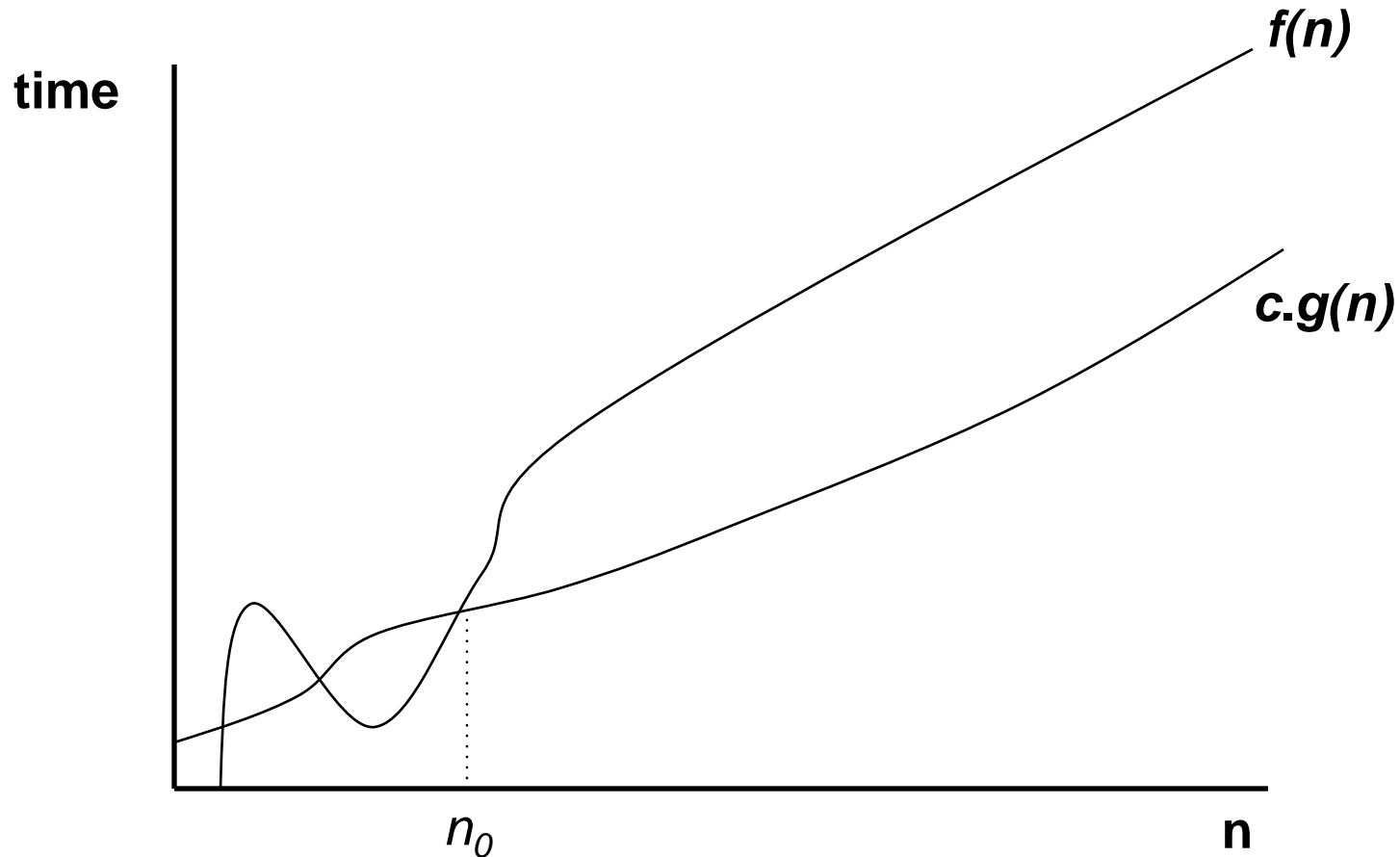
• Question

- Is InsertionSort $O(n^3)$?
- Is InsertionSort $O(n)$?

Lower Bound Notation

- We say InsertionSort's run time is $\Omega(n)$
- In general a function
 - $f(n)$ is $\Omega(g(n))$ if \exists positive constants c and n_0 such that
$$0 \leq c \cdot g(n) \leq f(n) \quad \forall n \geq n_0$$
- Proof:
 - Suppose run time is $an + b$
 - Assume a and b are positive
 - $an \leq an + b$

Lower Bound Notation



We say $g(n)$ is an **asymptotic lower bound** for $f(n)$

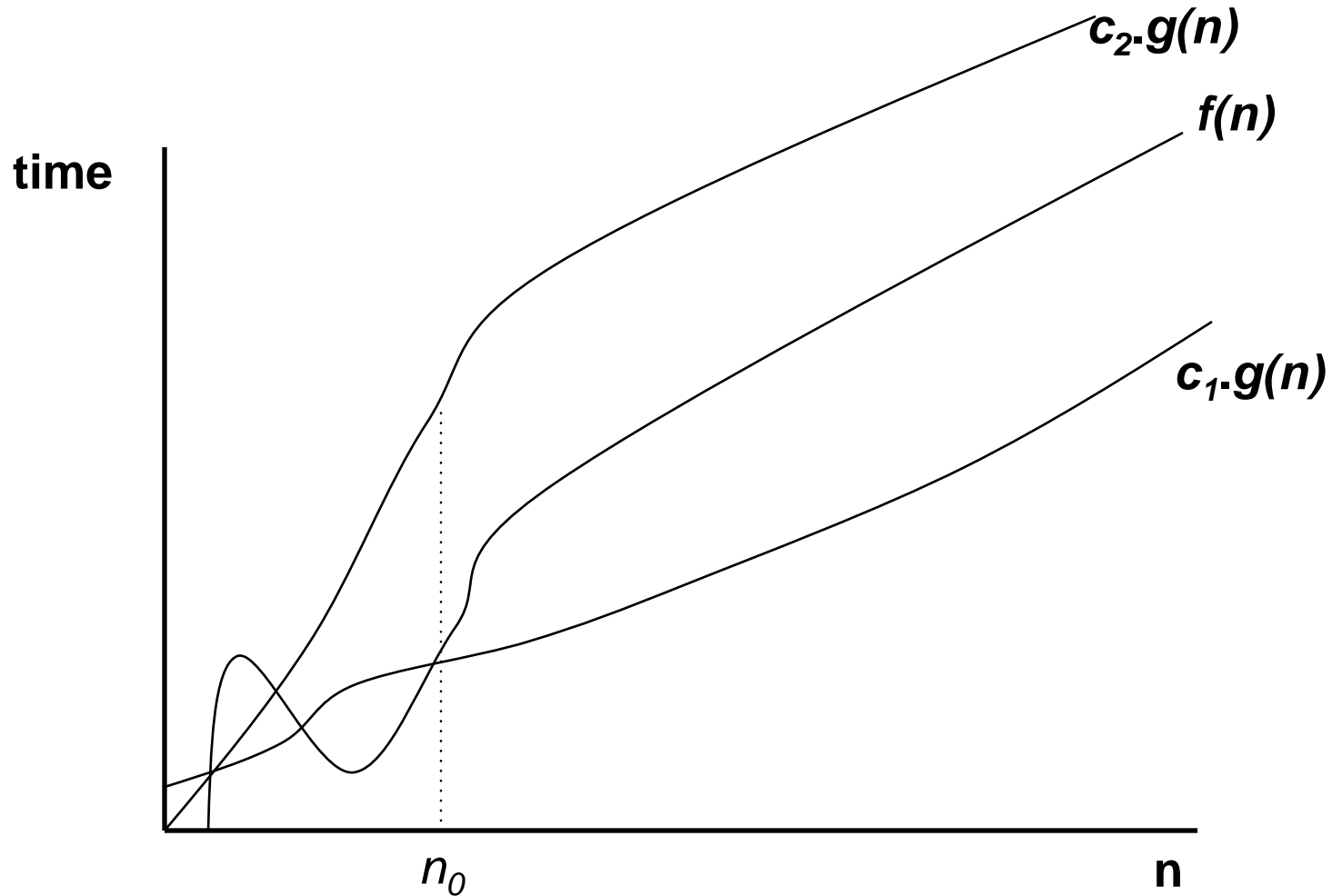
Asymptotic Tight Bound

- A function $f(n)$ is $\Theta(g(n))$ if \exists positive constants c_1, c_2 , and n_0 such that

$$0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \quad \forall n \geq n_0$$

- Theorem
 - $f(n)$ is $\Theta(g(n))$ iff $f(n)$ is both $O(g(n))$ and $\Omega(g(n))$
 - Proof:

Asymptotic Tight Bound



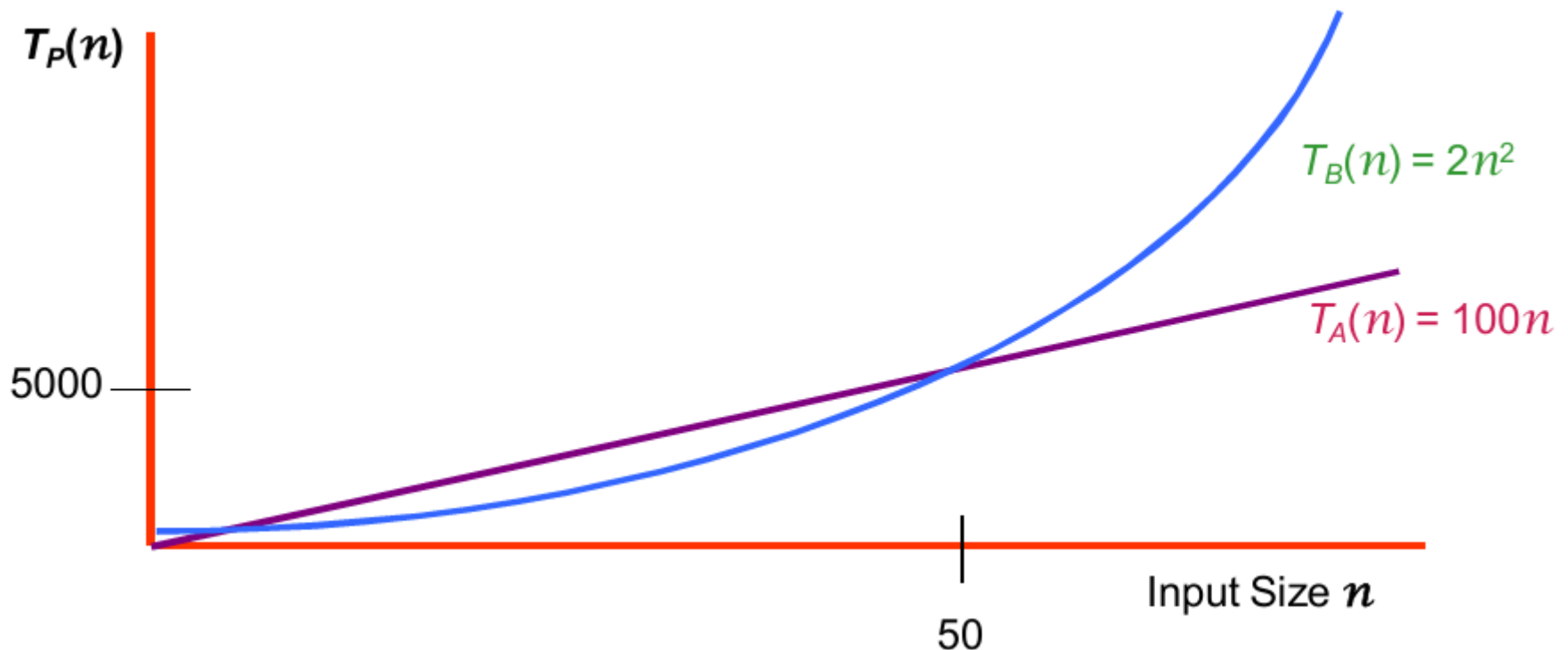
We say $g(n)$ is an **asymptotic tight bound** for $f(n)$

Practical Complexity

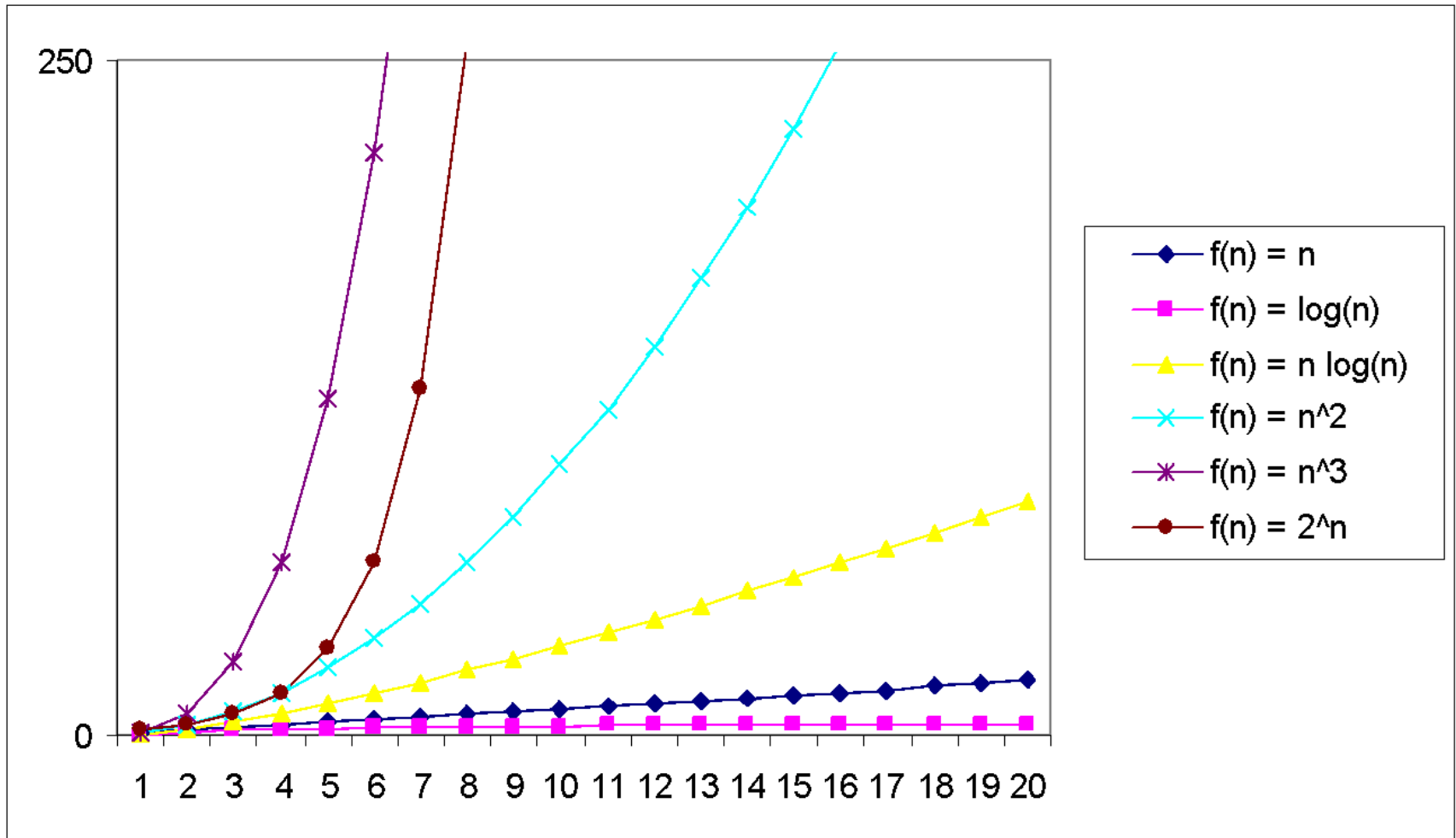
For large input sizes, constant terms are insignificant

Program A with running time $T_A(n) = 100n$

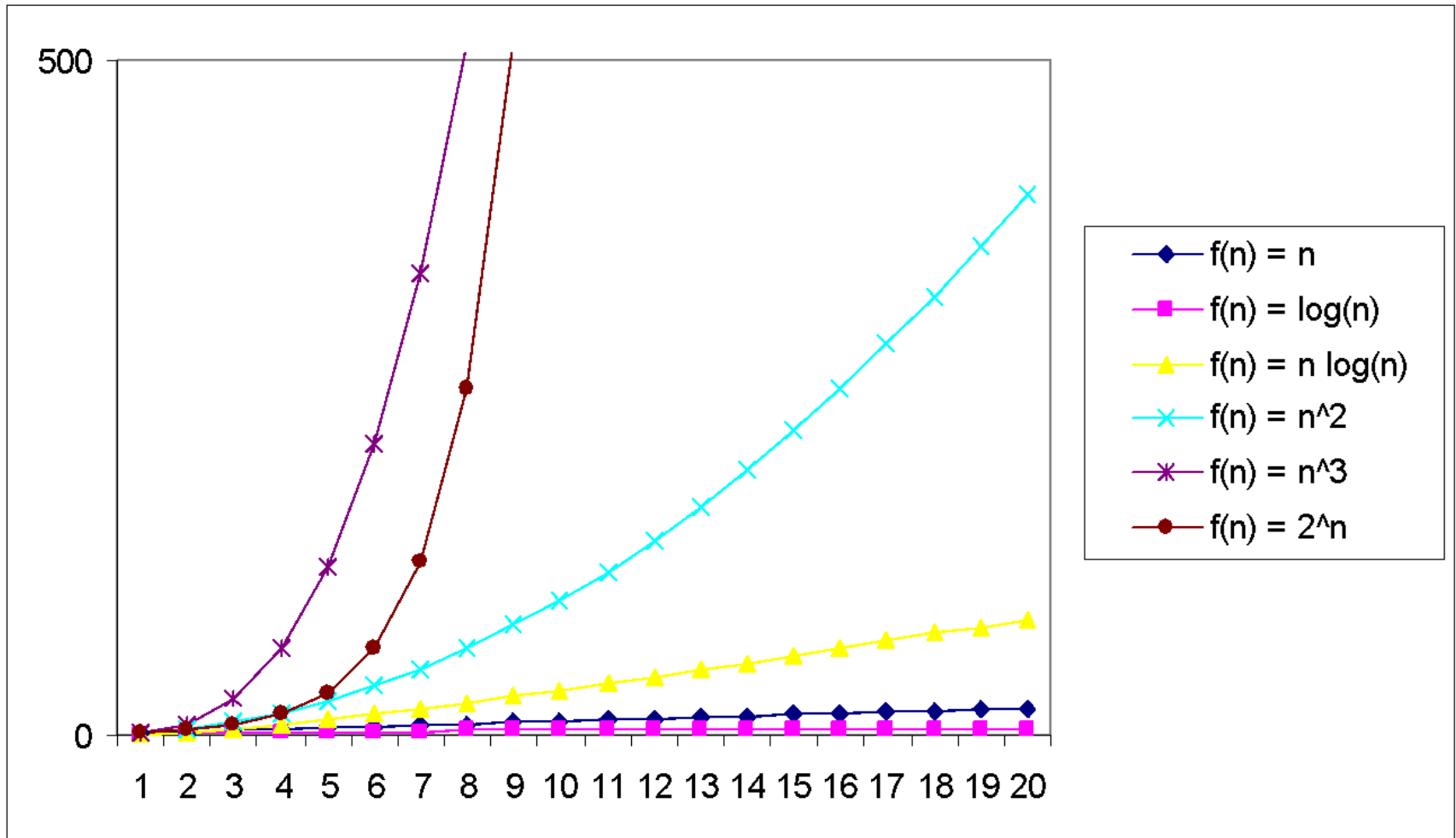
Program B with running time $T_B(n) = 2n^2$



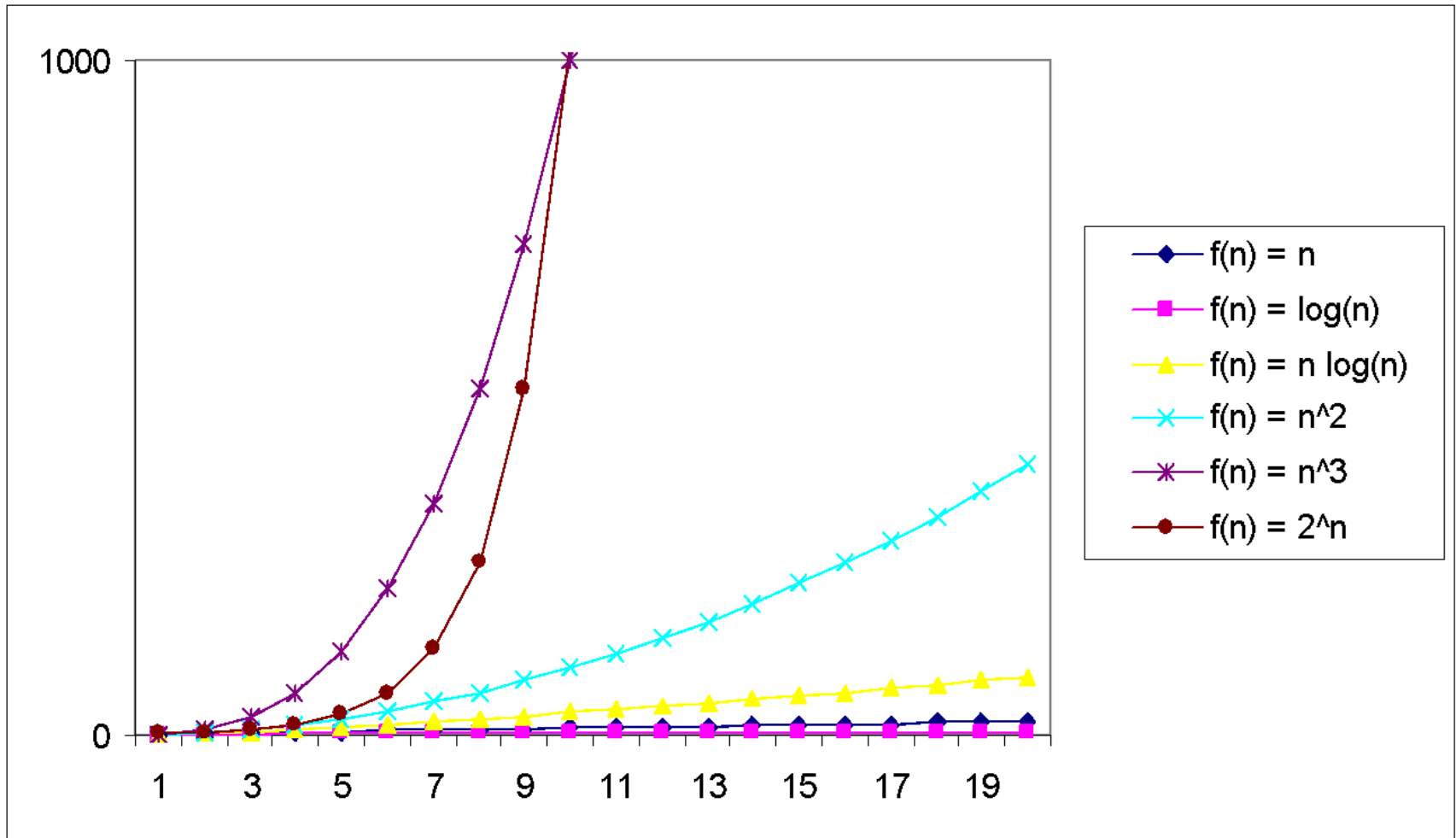
Practical Complexity



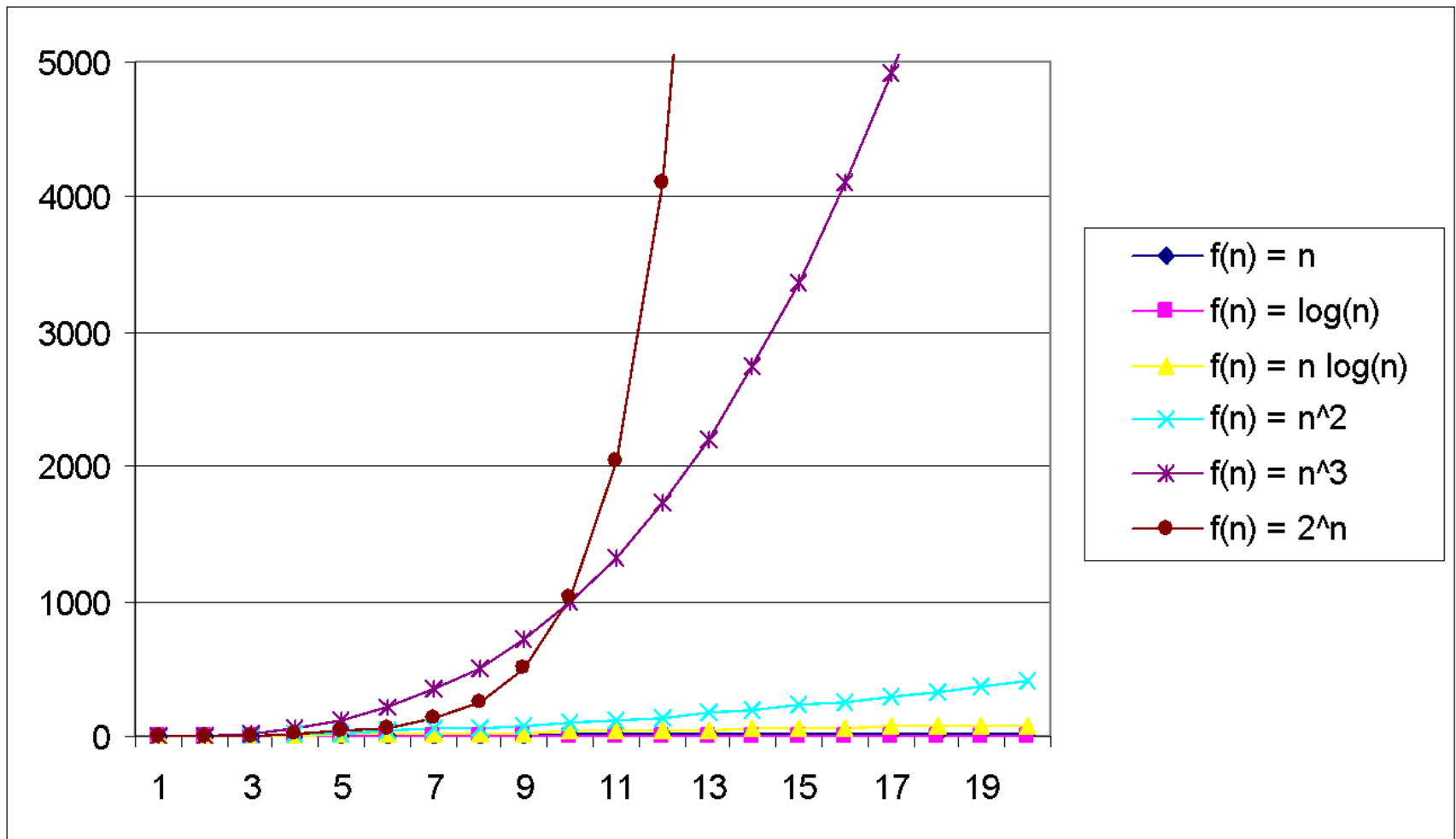
Practical Complexity



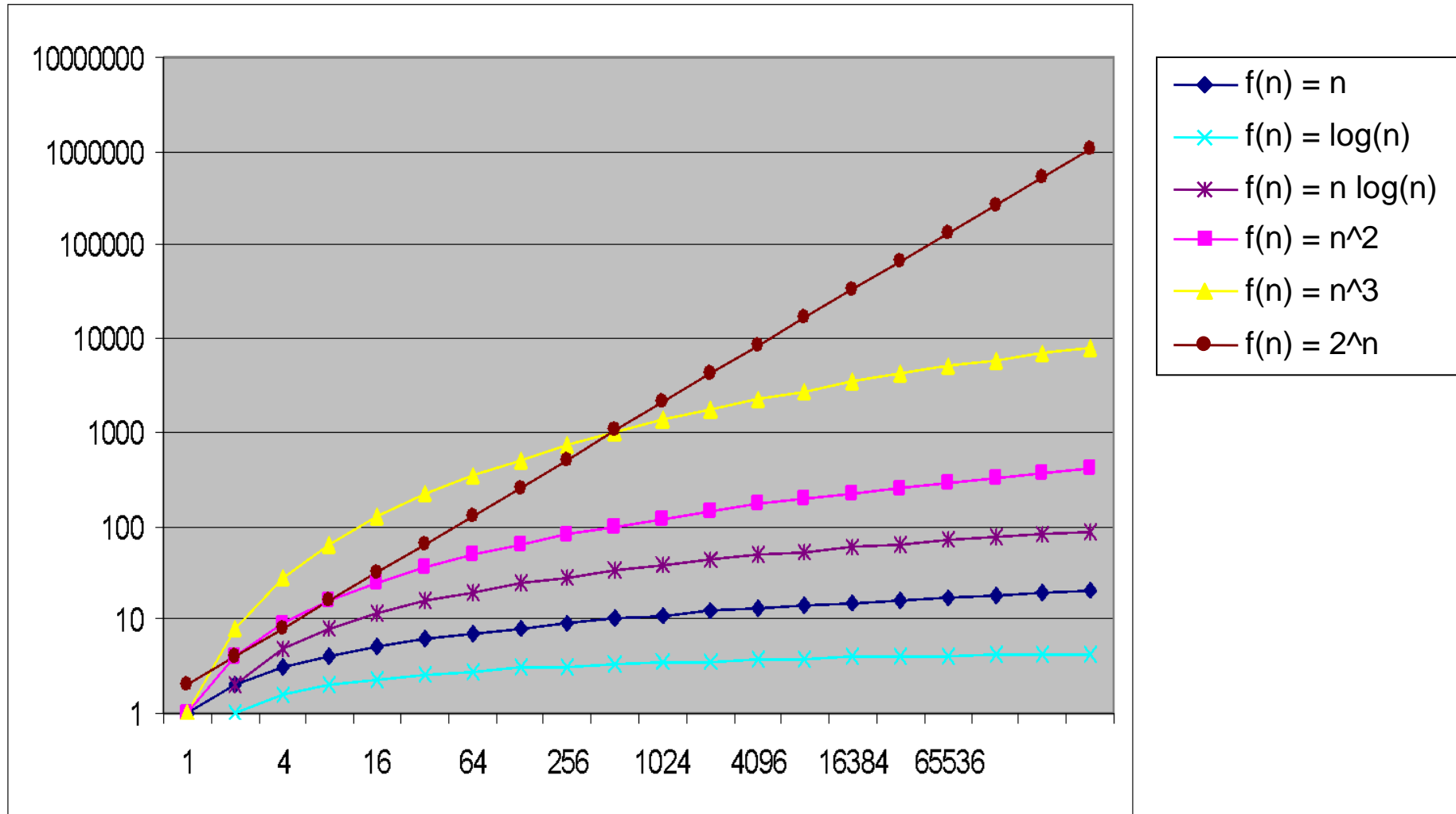
Practical Complexity



Practical Complexity



Practical Complexity



Practical Complexity

Function	Descriptor	Big-Oh
c	Constant	$O(1)$
$\log n$	Logarithmic	$O(\log n)$
n	Linear	$O(n)$
$n \log n$	$n \log n$	$O(n \log n)$
n^2	Quadratic	$O(n^2)$
n^3	Cubic	$O(n^3)$
n^k	Polynomial	$O(n^k)$
2^n	Exponential	$O(2^n)$
$n!$	Factorial	$O(n!)$

Other Asymptotic Notations

- A function $f(n)$ is $o(g(n))$ if \exists positive constants c and n_0 such that

$$f(n) < c g(n) \quad \forall n \geq n_0$$

- A function $f(n)$ is $\omega(g(n))$ if \exists positive constants c and n_0 such that

$$c g(n) < f(n) \quad \forall n \geq n_0$$

- Intuitively,

■ $o()$ is like $<$

■ $\omega()$ is like $>$

■ $\Theta()$ is like $=$

■ $O()$ is like \leq

■ $\Omega()$ is like \geq

Other Asymptotic Notations

- Assume: $T(n) = 5n^3 + 4n + 1$, $g(n) = n^3$
 - $T(n)$ is $O(n^3)$
 - $T(n)$ is $\Omega(n^3)$
 - $T(n)$ is $\Theta(n^3)$
 - $T(n)$ is $O(n^7)$
 - $T(n)$ is $\Theta(n^2)$



Exact cost analysis

best and worst case analysis

Exact Cost Analysis: Example 1

- Consider Line 3. How many times the line 3 executes?
 - Best case: 0
 - Worst case: n
 - Average case:

```
1  for i in 1 to n:  
2      if array[i] % 3 == 0:  
3          print(array[i])
```

$$\frac{1}{n} \sum_{i=1}^n i = \frac{1}{n} \frac{n(n-1)}{2} = \frac{n-1}{2}$$

Exact Cost Analysis: Example 1

The running time of this algorithm therefore belongs to both $\Omega(n)$ and $O(n)$, which means it is in $\Theta(n)$

```
1  for i in 1 to n:  
2      if array[i] % 3 == 0:  
3          print(array[i])
```

- Consider Line 3. How many times the line 3 executes?

- Best case: 0
- Worst case: n
- Average case:

$$\frac{1}{n} \sum_{i=1}^n i = \frac{1}{n} \frac{n(n+1)}{2} = \frac{n+1}{2}$$

Exact Cost Analysis: Example 2

```
1  for (i ← n; i ≥ 0; i ← i-5) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← 1; k ≤ n; k ← k*2) do  
5          print A[k];  
6  }
```

What is the time complexity of the code?
Derive the best and worst case run-time and
express in O notation.

Line	Worst	Best
1		
2		
3		
4		
5		
Asymp totic		

Exact Cost Analysis: Example 2

```

1  for (i ← n; i >= 0; i ← i - 5) do {
2      if ( A[i] < 100) then
3          break;
4      for (k ← 1; k <= n; k ← k * 2) do
5          print A[k];
6  }
```

Line	Worst	Best
1	$c_1 \cdot (\frac{n}{5} + 1)$	$c_1 \cdot (\frac{n}{5} + 1)$
2	$c_2 \cdot \frac{n}{5}$	$c_2 \cdot (\frac{n}{5})$
3	$c_3 \cdot 0$	$c_3 \cdot (\frac{n}{5})$
4	$c_4 \cdot \frac{n}{5} * (\log_2 n + 1)$	$c_4 \cdot 0$
5	$c_5 \cdot \frac{n}{5} * \log_2 n$	$c_5 \cdot 0$
Asymp totic	$O(n \log_2 n)$	$O(n)$

Exact Cost Analysis: Example 2

```
1  for (i ← n; i ≥ 0; i ← i - 5) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← 1; k ≤ n; k ← k * 2) do  
5          print A[k];  
6  }
```

- Observe **Line 1**
 - value of i : $n, n - 5, n - 10, \dots$ until less than 0
 - therefore, runs $\frac{n}{5} + 1$ times

Exact Cost Analysis: Example 2

```
1  for (i ← n; i ≥ 0; i ← i-5) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← 1; k ≤ n; k ← k*2) do  
5          print A[k];  
6  }
```

- Observe **Line 4**
 - value of i : $1, 2, 4, 8, \dots, n$
 - value of i : $2^0, 2^1, 2^2, 2^3, \dots, 2^x$
 - $2^x = n$
 - $x = \log_2 n$
 - Therefore, inner statements of loop in line 4 runs $\log_2 n + 1 + 1$ times

Exact Cost Analysis: Example 2

```
1  for (i ← n; i ≥ 0; i ← i-5) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← 1; k ≤ n; k ← k*2) do  
5          print A[k];  
6  }
```

- Best case: $\Omega(n)$
- Worst case: $O(n \log_2 n)$

The running time of this algorithm therefore belongs to both $\Omega(n)$ and $O(n \log_2 n)$

Exact Cost Analysis: Example 3

$$\log_4 n = \log_{2^2} n = \frac{1}{2} * \log_2 n$$

```
1  for (i ← n; i ≥ 0; i ← i-3) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← n; k ≥ 1; k ← k/4) do  
5          print A[k];  
6  }
```

Derive the running-time equations and express in "O" notation

Line	Worst	Best
1		
2		
3		
4		
5		
Asymptotic		

Exact Cost Analysis: Example 3

$$\log_4 n = \log_{2^2} n = \frac{1}{2} * \log_2 n$$

```

1  for (i ← n; i ≥ 0; i ← i-3) do {
2      if ( A[i] < 100) then
3          break;
4      for (k ← n; k ≥ 1; k ← k/4) do
5          print A[k];
6  }
```

Line	Worst	Best
1	$n/3+1$	
2	$n/3$	
3	0	
4	$\frac{n}{3} \cdot (\log_4 n + 1)$	
5	$\frac{n}{3} \cdot \log_4 n$	
Asymptotic	$O(n \log_2 n)$	

Exact Cost Analysis: Example 3

```
1  for (i ← n; i ≥ 0; i ← i-3) do {  
2      if ( A[i] < 100) then  
3          break;  
4      for (k ← n; k ≥ 1; k ← k/4) do  
5          print A[k];  
6  }
```

- Observe **Line 4**

- value of i : $\frac{n}{4^0}, \frac{n}{4}, \frac{n}{4^2}, \frac{n}{4^3}, \dots, 1(\frac{n}{4^x})$
- $\frac{n}{4^x} = 1$
- $x = \log_4 n$
- Therefore, inner statements of loop in line 4 runs $\log_4 n + 1 + 1$ times

Exact Cost Analysis: Example 3

```
1 for (i ← n; i ≥ 0; i ← i-3) do {  
2   if ( A[i] < 100) then  
3     break;  
4   for (k ← n; k ≥ 1; k ← k/4) do  
5     print A[k];  
6 }
```

- Best case: $\Omega(n)$
- Worst case: $O(n \log_2 n)$ or $O(n \lg n)$

The running time of this algorithm therefore belongs to both $\Omega(n)$ and $O(n \lg n)$

Exact Cost Analysis: Example 4

```
1  for (i=0; i<=n; i++) {  
2      for (j=2; j<=i; j=j++) {  
3          print(j)  
4      }  
5  }
```

Derive the running-time equations and express in "O" notation

Line	Worst	Best
1		
2		
3		
Asymptotic		

Exact Cost Analysis: Example 5

```

1  c = 0;
2  for (i=n/2; i<=n; i++){
3      for (j=2; j<=n; j=j*2){
4          c += k + n/2;
5      }
6  }
7  for (i=0; i<=m; i++){
8      for (j=2; j<=n; j=j+=2){
9          c += k + n/2;
10     }
11 }
    
```

Derive the running-time equations and express in "O" notation

Line	Worst	Best
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
Asymptotic		



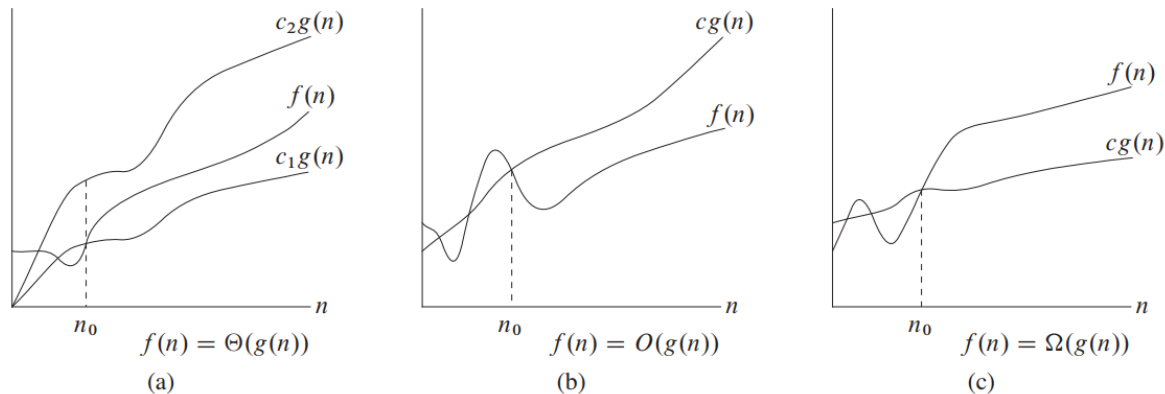
Practice

Question Patterns

- Derive the best and worst-case running-time equations and express them in O notation.
- Derive the exact cost equation and express it in O notation
- Provide best and worst-case examples

Quick Evaluation 1

- Which picture shows the **asymptotic tight bound**?
- Show that $f(n) = an^3 + bn^2 + cn + d$ is $O(n^3)$
- Show that $f(n) = an^2 + bn + c$ is not $O(n)$
- Show that $f(n) = an^2 + bn + c$ is $O(n^3)$
- Show that $f(n) = an^2 + bn + c$ is $\Theta(n^2)$



Quick Evaluation 2

- What is the time complexity of the code?
- Derive the **exact cost equation** and express in O notation

```
1  int i, j, k = 0;
2  for (i=n/2; i<=n; i++){
3      for (j=2; j<=n; j=j*2){
4          k = k + n/2;
5      }
6  }
```

Quick Evaluation 3

- What is the time complexity of the code?
- Derive the **exact cost equation** and express in O notation

```
1  c = 0;  
2  for (k=0; k<10; k=k*2) {  
3      for (i=n/2; i<=n; i++) {  
4          for (j=2; j<=n; j=j*2) {  
5              c += k + n/2;  
6          }  
7      }  
8  }
```

Quick Evaluation 4

- What is the time complexity of the code?
- Derive the **exact cost equation** and express in O notation

```
1  for (i=n/2; i<=n; i++){
2      for (j=2; j<=n; j=j*2){
3          k = k + n/2;
4      }
5  }
6  for (i ← n; i>=0; i=i-5) do {
7      if ( A[i] < 100) then
8          break;
9      for (k ← 1; k<=n; k=k*2) do
10         print A[k];
11 }
12 for (i ← n; i>=0; i=i-3) do {
13     if ( A[i] < 100) then
14         break;
15     for (k ← n; k>=1; k=k/4) do
16         print A[k];
17 }
```


Resources

- <https://www.cs.auckland.ac.nz/courses/compsci220s1t/lectures/lecturenotes/GG-lectures/BigOhexamples.pdf>
- <http://www.cs.utsa.edu/~bylander/cs3233/big-oh.pdf>
- <https://youtu.be/FEnwM-iDb2g>
- <https://stackoverflow.com/questions/11227809/why-is-processing-a-sorted-array-faster-than-processing-an-unsorted-array/11227902#11227902>