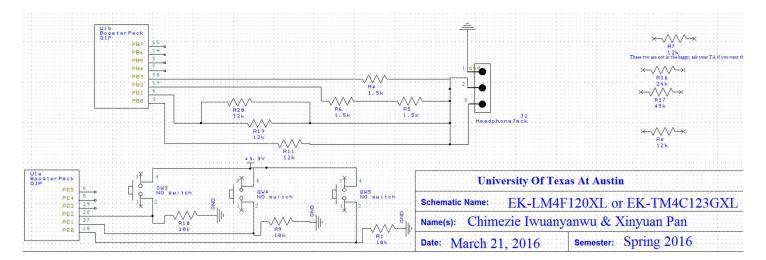
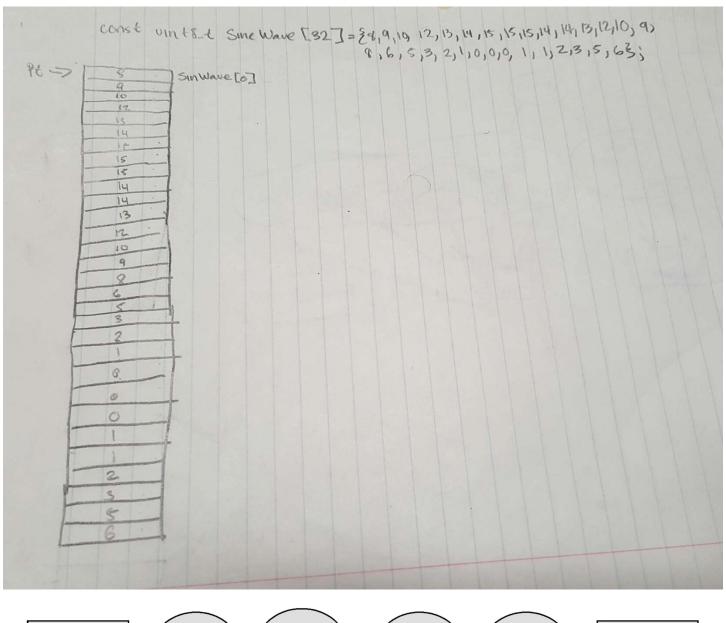
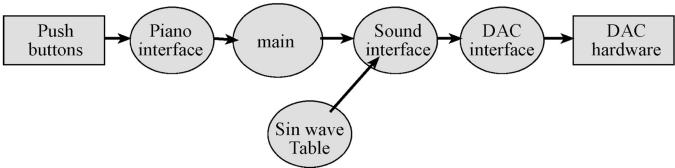
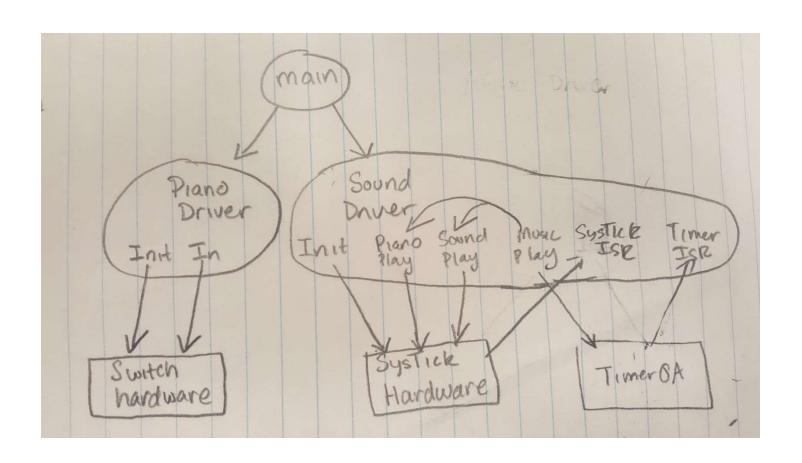
# **Circuit Diagram**



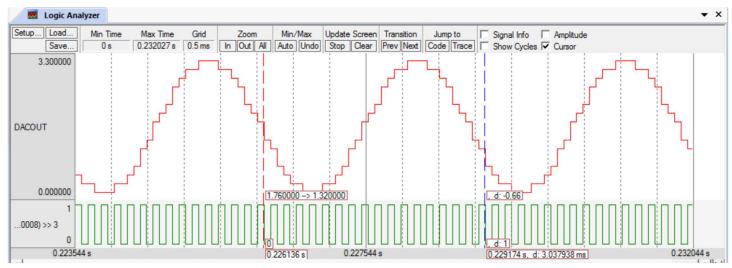
### **Software Design**

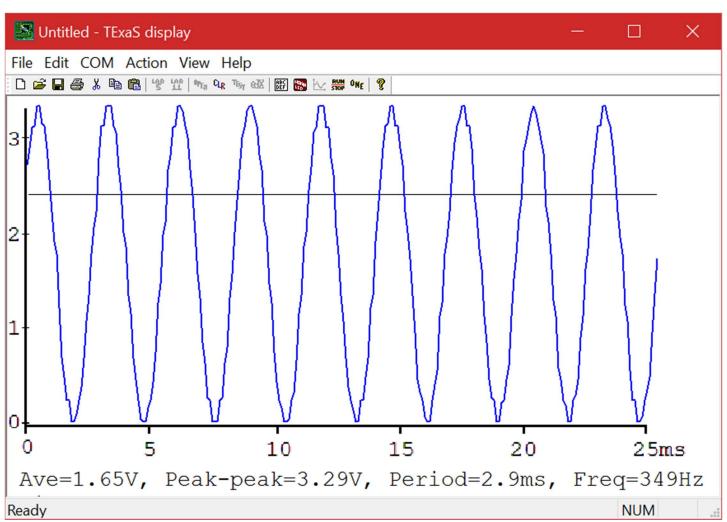






#### **Screenshots**





## **Measurement Data**

Bit3 bit2 bit1 bit0	Theoretical DAC voltage	Measured DAC voltage	Accuracy Percentage
0	0	0	100
1	0.22	0.22	100
2	0.44	0.44	100
3	0.66	0.67	98.4
4	0.88	0.87	98.9
5	1.1	1.10	99.1
6	1.32	1.31	99.2
7	1.54	1.53	99.4
8	1.76	1.75	99.4
9	1.98	1.97	99.5
10	2.2	2.19	99.5
11	2.42	2.41	99.6
12	2.64	2.63	99.6
13	2.86	2.85	99.7
14	3.08	3.07	99.7
15	3.3	3.29	99.7

#### When does the interrupt trigger occur?

After the SysTick or Timer0A current registers decrement to zero.

#### In which file is the interrupt vector?

The both timer interrupt vectors are in the Startup.s file.

### List the steps that occur after the trigger occurs and before the processor executes the handler.

The control flag bit for the timer control register is set and the system puts the interrupt vector handler address in the PC.

#### It looks like BX LR instruction simply moves LR into PC, how does this return from interrupt?

The system, in addition, goes to the address 0xFFFFFF9 to pop the 8 registers it pushed to the stack when the interrupt occurred.